



 **airtel** presents

Phosphenes

CODE | WAR | TRADE

@codingninjas_cuiet

<https://phosphenes.codingninjas-cuiet.in>

WHAT IS PHOSPHENES?

CODE | WAR | TRADE

- **Phosphenes Is The Coding Ninjas Student Chapter's Annual Flagship Event.**
- **A Huge Prize Pool And Biggest Fun Opportunity For The Students To Collaborate And Participate At Inter-department Level.**
- **The Focus Of The Event Is On Capital Trading, Resource Management And One On One Coding Battles.**
- **The Event Is Jam-Packed With Entertaining Activities, Engaging Sessions And Engaging Games.**

Pre-Event and Rules

- **Professor is the Mastermind behind every ku-karam and kaale kaand.**
- Each team will be formed by the Professor on a random basis and will be denoted with a Coordinator from the organizing team.
- Each team will consist of 5 members, 3 of whom will be from Chitkara Business School and 2 from Chitkara University Institute of Engineering Technology.
- Each team will be assigned with a fixed amount of Money and Infrastructure.
- Day Scholar participants will be required to pay a nominal amount of Rs. 500 for the hostel stay. A consent form will be shared with them regarding the same. It is mandatory to get the consent form signed by your parents.
- Harassment of Participants in any form, including offensive and discriminatory verbal comments, public display of sexual material, public display of affection, deliberate intimidation, stalking, wilful disruption, inappropriate physical contact, unwelcome sexual advances and taking of photographs and audio/video recordings without the subject's consent are strictly prohibited.
- A range of Commodities and Attack and Defense weapons that are required to run a country would be available for sale.
- A country can build up its defense system throughout based on the purchases they make.
- In order to run the country, each team will be given some %age of money that would be available instantly. In order to unlock the rest of the %age, the teams will have to solve a particular set of codes in the first round.
- Purchases of the commodities and security weapons will have to be made in consideration with the yield and weight of the respective items which will be mentioned in the Coordinator's sheets.
- The event is set in multiple channels and phases and will also consider a bunch of surprise rounds.
- During breaks, a minimum of two members of each team have to be present at their assigned venue.
- If the above mentioned amount of minimum two members is not present at the venue, the entire team will be disqualified.
- **Any decisions made by any of the organizers will be considered final.**

Channel 1

- All the shortlisted participants will report at the provided venue on 25th April at 9:30 AM.
- All the teams will be assigned with a particular Nation and will receive Doc Cards based on the same.
- The event will begin with the lightning of the lamp, followed by an electrifying anchoring by the anchors.
- The participants will be introduced to the trading portal and will receive a detailed explanation of what's to follow.
- The anchors will then announce the price pools and category awards.
- At 12:00 PM, the teams will be sent for a lunch break.

Channel 2

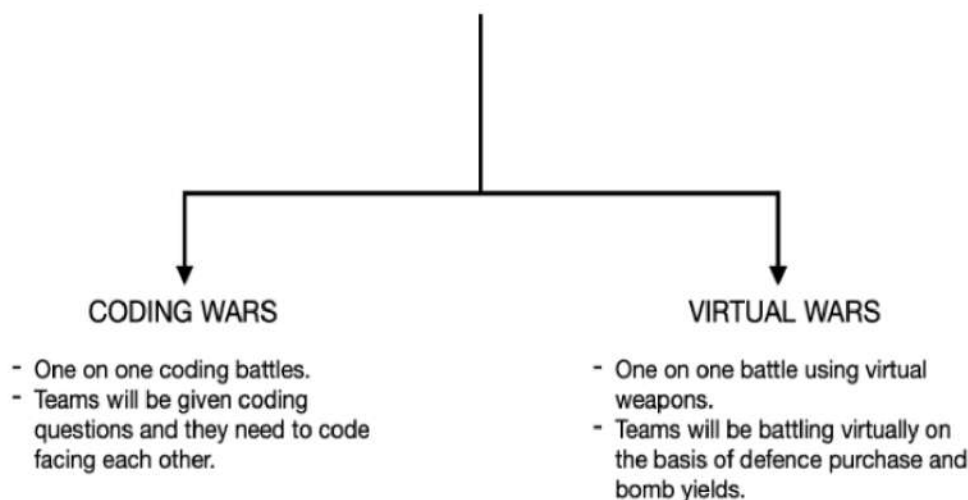
- The teams will report back at the venue at 1:30 PM.
- All the nations will then unlock 60% of the money instantly. In order to avail the rest of the 40%, the team members from cse department will have to solve a given set of codes.
- After unlocking the money, a central market will be opened and a list of commodities will be shared with the teams.
- Each Nation will be provided with a specific commodity which will be their star product and will act as a Power Reservoir.
- At 5:00 PM everyone will Each Nation needs to set up their budget so that the money is distributed evenly for all the purchases. Once a purchase is made, it can't be undone.get a tea break.
- An MCQ based conceptual Programming round will be held which will help the nations in defining the value of their Power Reservoir.
- At 5:00 PM, all the team will be sent for a tea break.

Channel 3

- At 6:00 PM, we will start imposing restrictions on the commodities of each nation. Participants must follow specific rules and limitations during this trading round, keeping the restrictions in mind.
- First, trade will commence within the rooms. Participants will have the opportunity to interact and trade with each other in the confined space.
- After a specific amount of time, trading activities will expand beyond the confines of a single room and nations from one room will have the opportunity to trade with nations from different rooms.
- At 8:30 PM, all the team will be sent for a dinner break.

Channel 4

WARS



- Coding Wars and Virtual Wars will go on through the night.
- After a short break from 4:00 AM to 8:30 AM, CyberWars will begin.

Channel 5

- At 1:00 PM, the closing ceremony will begin. Sponsors, judges, mentors, convenors and deans will be facilitated.
- After that, prizes will be distributed amongst the winners and runner ups and the event will end with a vote of thanks.

Prizes



6 Lakhs



5 Lakhs



4 Lakhs



2 Lakhs



1.5 Lakhs



1.5 Lakhs



1.5 Lakhs



1.5 Lakhs

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<https://phosphenes.codingninjas-cuiet.in>



Mukul Goyal: +91-8252525269

Kanishka: +91-9729757473

Agampreet: +91-9005905005

Akanksha: +91-9813780990