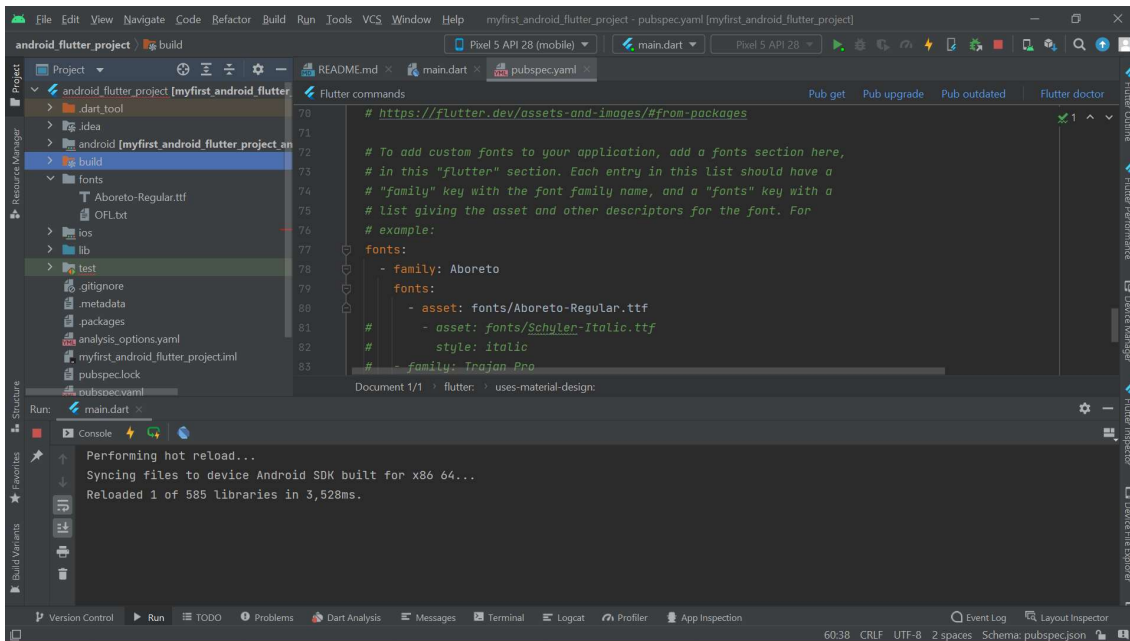
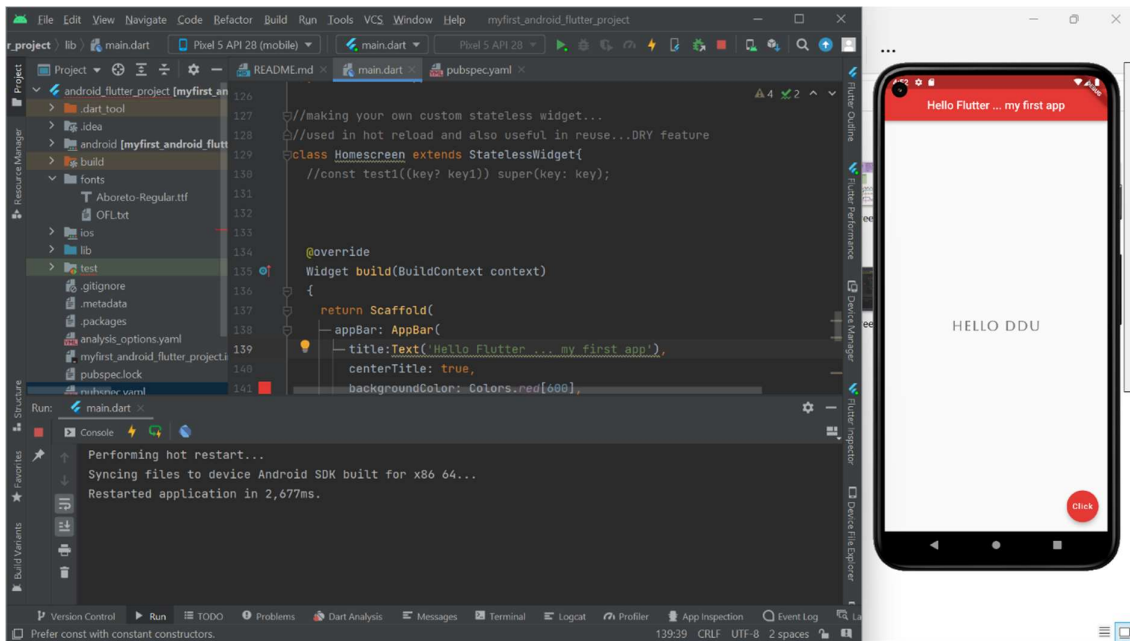
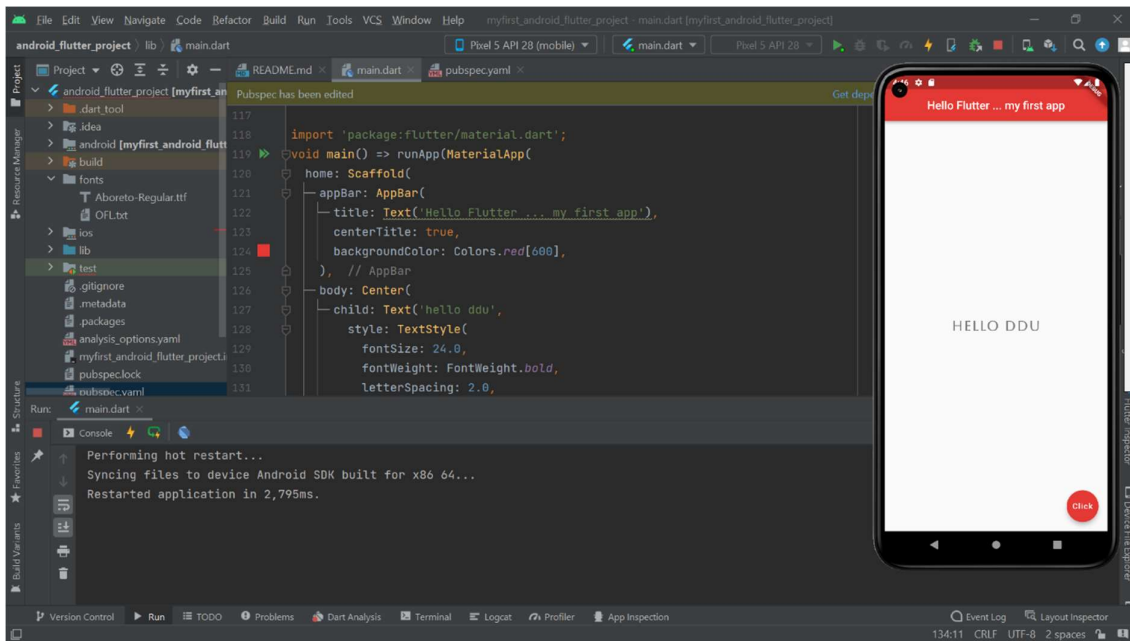


For Adding Font :-





```

import 'package:flutter/material.dart';

void main() => runApp(MaterialApp(
  //home is property and after: is its value widget.
  //scaffold is widgets built in flutter scaffold is one type of layout
  manager.
  home: Homescreen(),
));

//making your own custom stateless widget...
//used in hot reload and also useful in reuse...DRY feature
class Homescreen extends StatelessWidget{
  //const test1((key? key1)) super(key: key);

  @override
  Widget build(BuildContext context)
  {
    return Scaffold(
      appBar: AppBar(
        title:Text('Hello Flutter ... my first app'),
        centerTitle: true,
        backgroundColor: Colors.red[600],
      ),
      body: Center(
        child: Text(
          'hello ddu',
          style: TextStyle(
            fontSize: 24.0,
            fontWeight: FontWeight.bold,
            letterSpacing: 2.0,
            color: Colors.grey[600],
            fontFamily: 'Aboreto'
          ),
        ),
      ),
      floatingActionButton: FloatingActionButton(
        onPressed: (){ }, //must required property..
        //making change at here to test hot reloading...click --> click
        // me ---> click and control +s
        child: Text('Click'),
        backgroundColor: Colors.red[600],
      ),
    );
  }
}

```