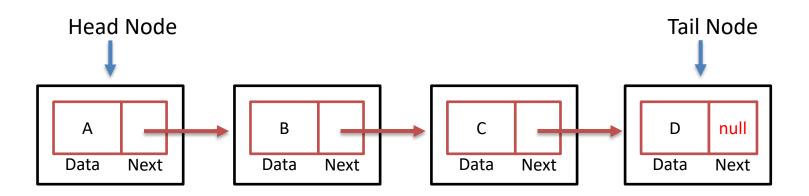
Singly Linked List





The **Head** of the LinkedList contains the reference/address of the first element in the LinkedList. The last node in the LinkedList is the **Tail**.

Singly-linked List stores the reference of only the next node in the LinkedList. The Last node does not refer any node that means last node contains "null" as next value.



Algo for Creating Linked List or Insertion at End of Linked List

- 1. Create a **newNode** with given value.
- Check whether list is Empty (head == NULL).
 - a) If it is **Empty** then, set **head** = **newNode** and **tail** = **newNode**
 - b) Otherwise, set tail -> next = newNode and tail = newNode
- 3. Print list.



Algo for Traversing Linked List

Let **list** is a singly linked list that contains some nodes. Each **Node** contains two members **data** and **next**. Let two Node are 'head' and 'tail'.

- Check, if(head==null)
 - a) Print, LinkedList is Empty
- 2. Otherwise,
 - a) Node **currentNode** = head
 - b) while (currentNode!=null)
 - Print currentNode >data
 - ii. Set currentNode = currentNode >next



Algo for Insertion at Beginning of Linked List

Let **list** is a LinkedList. 'head' and 'tail' are the nodes in the list.

- 1. Create a list.
- 2. Create a **newNode** with given value.
- Check whether list is Empty (head == NULL).
 - a) If it is **Empty** then, set **head** = **newNode** and **tail** = **newNode**
 - b) Otherwise, set **newNode** -> next = **head** and **head = newNode**
- 4. Print list.



Algo for Insertion after Specific Node of Linked List

Let **list** is a LinkedList. 'head' and 'tail' are the nodes in the **list**. LocationNode is the node after which we want to insert the newNode.

- 1. Create a list.
- 2. Create a **newNode** with given value.
- set newNode -> next = locationNode -> next
- set locationNode -> next = newNode
- Print list.



Algo for Insertion after Specific Value of Node of Linked List

Let **list** is a LinkedList. 'head' and 'tail' are the nodes in the **list**. LocationValue is the node value after which we want to insert the newNode. LocationNode is the node of LocationValue.

- 1. Create a list.
- Read LocationValue
- Create a newNode with given value.
- 4. Traverse each node to find the location value.
 - a) set currentNode = head
 - b) set locationNode = null
 - c) While (currentNode != null)
 - i. value = currentNode -> data
 - ii. Check If (value == LocationValue) Then locationNode = currentNode and break loop
 - iii. currnettNode = currenttNode->next
- Check if (locationNode == null) then Location Value does not exist.



continue.....

- 1. Otherwise,
 - a) set **newNode** -> next = **locationNode** -> next
 - b) set locationNode -> next = newNode
- 2. Print list.



Algo for Deletion from End of Linked List

- 1. Create a **newNode** with given value.
- Check whether list is Empty (head == NULL).
 - a) If it is **Empty** then, set **head** = **newNode** and **tail** = **newNode**
 - b) Otherwise, set tail -> next = newNode and tail = newNode
- 3. Print list.



Algo for Deletion from Beginning of Linked List

- 1. Create a **newNode** with given value.
- Check whether list is Empty (head == NULL).
 - a) If it is **Empty** then, set **head** = **newNode** and **tail** = **newNode**
 - b) Otherwise, set tail -> next = newNode and tail = newNode
- Print list.



Algo for Deletion after Specific Value of Node of Linked List

- 1. Create a **newNode** with given value.
- Check whether list is Empty (head == NULL).
 - a) If it is **Empty** then, set **head** = **newNode** and **tail** = **newNode**
 - b) Otherwise, set tail -> next = newNode and tail = newNode
- 3. Print list.