Anshika Maurya

STUDENT

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Objective

Aspiring Software Developer pursuing a BCA degree at the University of Lucknow.

Possessing a strong foundation in Python, HTML,CSS and Mathematics. I am eager to apply my skills to create innovative software solutions.

With a background in Computer Science from my 12th grade (with PCM). I am actively seeking opportunities to join a dynamic team and contribute to meaningful projects.

Experience

Electronic Arts Software Engineering virtual experience program on Forage

June 2025

- Proposed a new feature for the EA Sports College Football and wrote a Feature Proposal describing it to other stakeholders.
- Built a class diagram and created a header file in C++ with class definitions for each object.
- Patched a bugfix and optimized the EA Sports College Football codebase by implementing an improved data structure.

Web Development Intern | CodSoft | Virtual Internship

June-July 2025

- Doing a 4-week intensive virtual internship focused on front-end web development.
- Developed responsive and interactive web projects using HTML, CSS, and JavaScript.
- Delivered assigned tasks on time while maintaining code quality and functionality.
- Gained hands-on experience in problem-solving, debugging, and project deployment.

Education

University Of Lucknow, B.C.A.

2024-27

Bachelor of Computer Application | Ongoing

Sem 1: 8.42 SGPA | Sem 2: 8.88 SGPA

C.B.S.E. Board, 12th

2023-24

PCM (with CS) | Percentage: 78.4%

C.B.S.E. Board, 10th

2021-22

Percentage: 90.33%

Skills & abilities

- HTML,CSS
- C Programming
- Python
- Problem solving