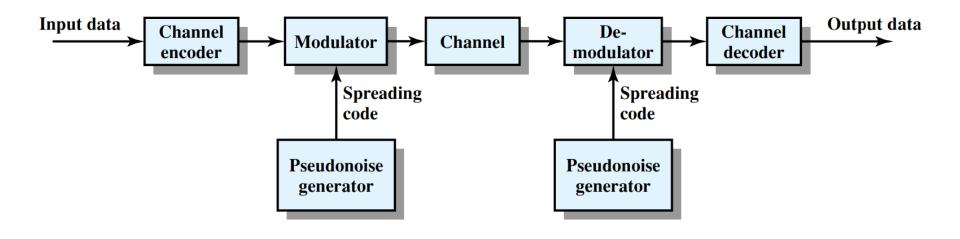
Computer Networks

Spread Spectrum

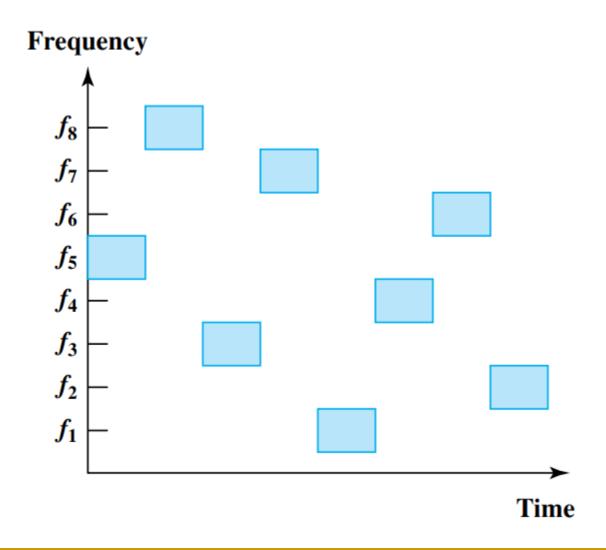
Amitangshu Pal
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Spread Spectrum

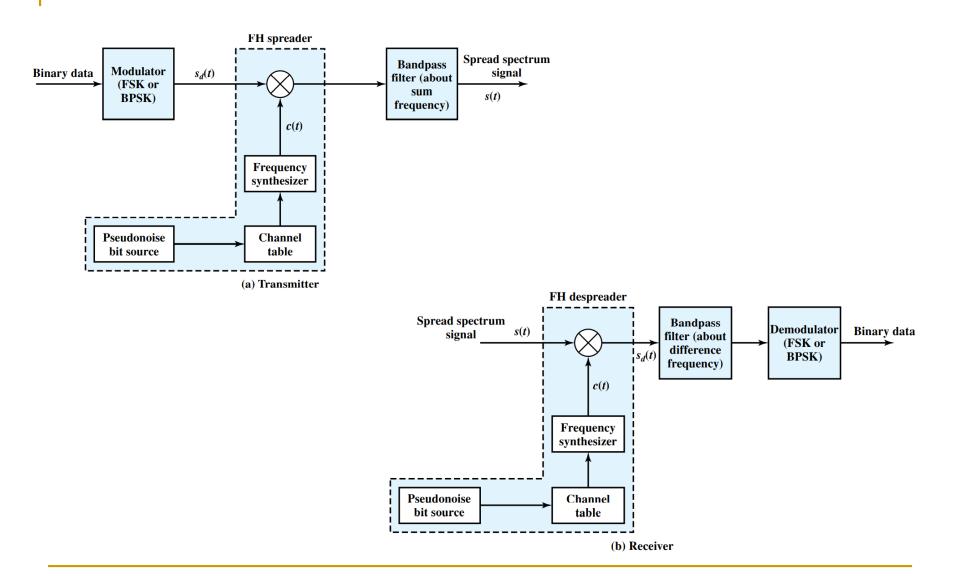
- Developed initially for military and intelligence requirements
 - Spread the information over a wider bandwidth
 - Make jamming and interception more difficult
- We will learn three types of spread spectrum
 - Frequency Hopping Spread Spectrum
 - Direct Sequence Spread Spectrum
 - Code Division Multiple Access



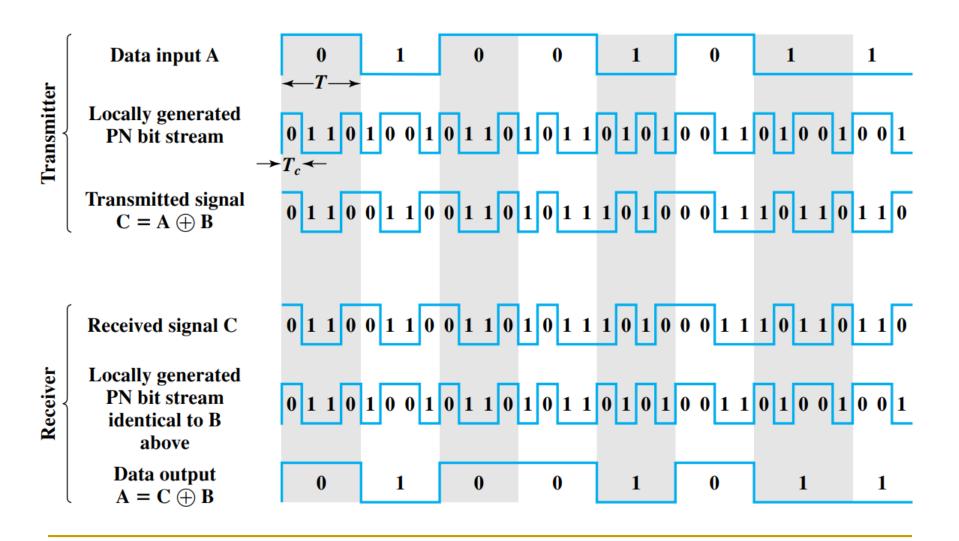
Frequency Hopping Spread Spectrum



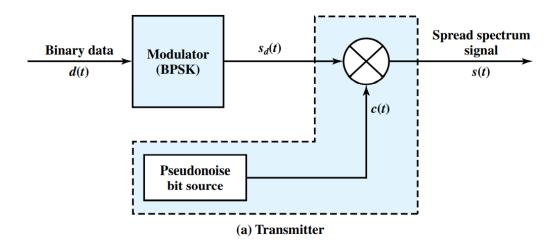
FHSS

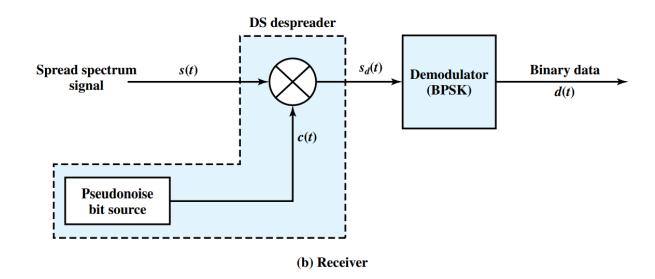


Direct Sequence Spread Spectrum



DSSS

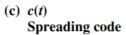




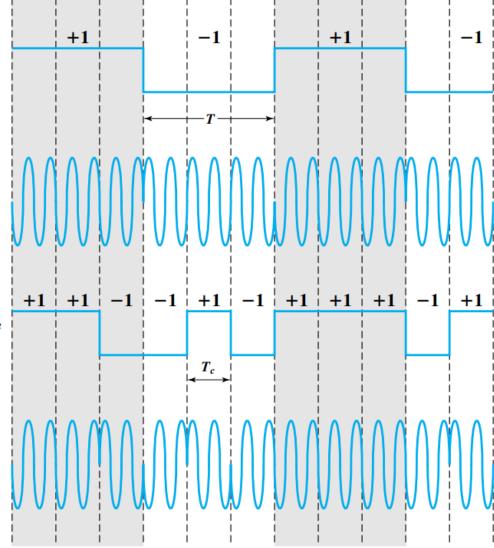
DSSS











CDMA

$$A = (-1 - 1 - 1 + 1 + 1 - 1 + 1 + 1)$$

$$B = (-1 - 1 + 1 - 1 + 1 + 1 + 1 - 1)$$

$$C = (-1 + 1 - 1 + 1 + 1 + 1 - 1 - 1)$$

$$D = (-1 + 1 - 1 - 1 - 1 - 1 + 1 - 1)$$

All chip sequences are orthogonal

$$S \blacksquare T = \frac{1}{m} \sum_{i=1}^{m} S_i T_i = 0$$

$$S \blacksquare S = \frac{1}{m} \sum_{i=1}^{m} S_i S_i = \frac{1}{m} \sum_{i=1}^{m} S_i^2 = \frac{1}{m} \sum_{i=1}^{m} (\pm 1)^2 = 1$$

CDMA

$$A = (-1 - 1 - 1 + 1 + 1 - 1 + 1 + 1)$$

$$B = (-1 - 1 + 1 - 1 + 1 + 1 + 1 + 1 - 1)$$

$$C = (-1 + 1 - 1 + 1 + 1 + 1 + 1 - 1 - 1)$$

$$D = (-1 + 1 - 1 - 1 - 1 + 1 + 1 - 1)$$

$$S_1 = C = (-1 + 1 - 1 + 1 + 1 + 1 - 1 - 1)$$

$$S_2 = B + C = (-2 \ 0 \ 0 \ 0 + 2 + 2 \ 0 - 2)$$

$$S_3 = A + \overline{B} = (-1 + 1 - 1 + 1 + 1 + 1 - 1 - 1)$$

$$S_4 = A + \overline{B} + C = (-1 + 1 - 3 + 3 + 1 - 1 - 1 + 1)$$

$$S_5 = A + B + C + D = (-4 \ 0 - 2 \ 0 + 2 \ 0 + 2 - 2)$$

$$S_6 = A + B + \overline{C} + D = (-2 \ -2 \ 0 - 2 \ 0 - 2 + 4 \ 0)$$

CDMA

- Proof:
 - □ Let's consider the case of $S = (A + \overline{B} + C)$

$$S \blacksquare C = (A + \overline{B} + C) \blacksquare C = A \blacksquare C + \overline{B} \blacksquare C + C \blacksquare C$$
$$= 0 + 0 + 1 = 1$$

- One significant assumption is that, the chips are synchronized in time at the receiver
 - Asynchronous CDMA
- Used in cellular networks, satellites and cable networks

THANK YOU

QUESTIONS???