# **Lab Exercise 4- Working with Docker Networking**

# **Step 1: Understanding Docker Default Networks**

Docker provides three default networks:

- bridge: The default network when a container starts.
- host: Bypasses Docker's network isolation and attaches the container directly to the host network.
- none: No networking is available for the container.

## 1.1. Inspect Default Networks

Check Docker's default networks using:

```
docker network ls
```

```
PS C:\Users\Asus> docker network ls
               NAME
                         DRIVER
NETWORK ID
                                   SCOPE
               bridge
                         bridge
                                   local
b38dd5e8a834
1fde8b811c23
                                   local
               host
                         host
7f4855c79ee5
               none
                         null
                                   local
PS C:\Users\Asus>
```

## 1.2. Inspect the Bridge Network

```
docker network inspect bridge
```

This command will show detailed information about the bridge network, including the connected containers and IP address ranges.

```
PS C:\Users\Asus> docker network inspect bridge
     {
          "Name": "bridge"
          "Id": "b38dd5e8a834442f38835c180e7c2ce91aeb89716a4a4d961860ec71a7b14488",
          "Created": "2024-11-10T20:17:03.690111554Z",
"Scope": "local",
"Driver": "bridge",
          "EnableIPv6": false,
          "IPAM": {
               "Driver": "default",
"Options": null,
"Config": [
                         "Subnet": "172.17.0.0/16",
                         "Gateway": "172.17.0.1"
          "Internal": false,
          "Attachable": false,
          "Ingress": false,
          "ConfigFrom": {
    "Network": ""
          ;,
"ConfigOnly": false,
"Containers": {},
          "Options": {
               "com.docker.network.bridge.default_bridge": "true",
               "com.docker.network.bridge.enable_icc": "true",
"com.docker.network.bridge.enable_ip_masquerade": "true",
               "com.docker.network.bridge.host_binding_ipv4": "0.0.0.0",
               "com.docker.network.bridge.name": "docker0",
               "com.docker.network.driver.mtu": "1500"
         },
"Labels": {}
PS C:\Users\Asus>
```

Step 2: Create and Use a Bridge Network

## 2.1. Create a User-Defined Bridge Network

A user-defined bridge network allows containers to communicate by name instead of IP.

docker network create my\_bridge

```
PS C:\Users\Asus> docker network create my_bridge
12afae7c071c5cafe8188910dc0fd16d70ade132e3ab55ba5cc211e28ff38a6e
PS C:\Users\Asus>
```

## 2.2. Run Containers on the User-Defined Network

Start two containers on the newly created my bridge network:

```
docker run -dit --name container1 --network my_bridge busybox
docker run -dit --name container2 --network my_bridge busybox
```

```
PS C:\Users\Asus> docker run -dit --name container1 --network my_bridge busybox Unable to find image 'busybox:latest' locally latest: Pulling from library/busybox a46fbb00284b: Pull complete Digest: sha256:768e5c6f5cb6db0794eec98dc7a967f40631746c32232b78a3105fb946f3ab83 Status: Downloaded newer image for busybox:latest c907e9cedd9ae983d96e85d34951584cc9f3f4436e4cf42f2688ec7fb64008ba
```

```
PS C:\Users\Asus> docker run -dit --name container2 --network my_bridge busybox bec3f81c4c80a049c17b6d5e4a06bd819d59c30cf91d881223c18ac0a38b22f2
PS C:\Users\Asus>
```

#### 2.3. Test Container Communication

Execute a ping command from container1 to container2 using container names:

```
docker exec -it container1 ping container2
```

The containers should be able to communicate since they are on the same network.

```
PS C:\Users\Asus> docker exec -it container1 ping container2
PING container2 (172.18.0.3): 56 data bytes
64 bytes from 172.18.0.3: seq=0 ttl=64 time=334.609 ms
64 bytes from 172.18.0.3: seq=1 ttl=64 time=0.067 ms
64 bytes from 172.18.0.3: seq=2 ttl=64 time=0.159 ms
64 bytes from 172.18.0.3: seq=2 ttl=64 time=0.075 ms
64 bytes from 172.18.0.3: seq=4 ttl=64 time=0.166 ms
64 bytes from 172.18.0.3: seq=4 ttl=64 time=0.180 ms
64 bytes from 172.18.0.3: seq=5 ttl=64 time=0.078 ms
64 bytes from 172.18.0.3: seq=6 ttl=64 time=0.249 ms
64 bytes from 172.18.0.3: seq=8 ttl=64 time=0.131 ms
64 bytes from 172.18.0.3: seq=9 ttl=64 time=0.072 ms
64 bytes from 172.18.0.3: seq=10 ttl=64 time=0.098 ms
64 bytes from 172.18.0.3: seq=11 ttl=64 time=0.134 ms
64 bytes from 172.18.0.3: seq=11 ttl=64 time=0.094 ms
64 bytes from 172.18.0.3: seq=12 ttl=64 time=0.094 ms
64 bytes from 172.18.0.3: seq=12 ttl=64 time=0.098 ms
```

# **Step 3: Disconnect and Remove Networks**

# 3.1. Disconnect Containers from Networks

To disconnect container1 from my\_bridge:

docker network disconnect my\_bridge container1

```
PS C:\Users\Asus> docker network disconnect my_bridge container1
PS C:\Users\Asus>
```

# 4.2. Remove Networks

To remove the user-defined network:

docker network rm my\_bridge

```
PS C:\Users\Asus> docker network rm my_bridge
my_bridge
PS C:\Users\Asus> |
Step 4:
```

# Clean Up

Stop and remove all containers created during this exercise:

docker rm -f container1 container2