

---:Tuple :---

In Python, tuples are immutable. Meaning, you cannot change items of a tuple once it is assigned. There are only two tuple methods count() and index() that a tuple object can call.

1. **Duplicates are allowed.**
2. **Order is preserved.**
3. **Objects are immutable.**
4. **Indexing is allowed.**
5. **Slicing is allowed.**
6. **Represented in parenthesis () with comma separated objects.**
7. **Homogeneous and Heterogeneous both objects are allowed.**

Tuple occupies less memory as compare to list, that's why tuple is more faster as compare to list.

Example:--

```
list = [10,20,30,40,50,60,70]
tuple = (10,20,30,40,50,60,70)
print(sys.getsizeof('Size of list = ',list))
print(sys.getsizeof('Size of tuple',tuple))
```

```
O/P- 64
     62
```

Built-in functions:-

1. **Len(tuple) # tuple variable must be a iterable.**
2. **Max(tuple)**
3. **Min(tuple)**
4. **Sum(tuple)**
5. **Tuple(list)**
6. **Type(tuple)**

Methods:--

1. Count(obj). (How many occurrences)

```
# Creating tuples
Tuple = (0, 1, (2, 3), (2, 3), 1, [3, 2], 'Neeraj', (0), (0,))
res = Tuple.count((2, 3))
print('Count of (2, 3) in Tuple is:', res)

res = Tuple.count(0)
print('Count of 0 in Tuple is:', res)

res = Tuple.count((0,))
print('Count of (0,) in Tuple is:', res)

O/P:--
Count of (2, 3) in Tuple is: 2
Count of 0 in Tuple is: 2
Count of (0,) in Tuple is: 1
```

2. Index(obj,start,stop)(obj is compulsory argument but rest are optional)

```
Tuple = (0, 1, 2, 3, 2, 3, 1, 3, 2)
# getting the index of 3
res = Tuple.index(3)
print(res)
O/P:--
3
Tuple = (0, 1, 2, 3, 2, 3, 1, 3, 2)
# getting the index of 3
print(Tuple.index(3,4))
O/P:--
5
Tuple = (0, 1, 2, 3, 2, 3, 1, 3, 2)
# getting the index of 3
print(Tuple.index(3,0,4))
o/p:--
3
```