Practical 6

Aim: Perform practical approach to implement Footprinting-Gathering target information using UAtester.

Theory:

UAtester: UAtester is a Python tool used for passive footprinting, especially for identifying **User-Agent-based responses** from a target web server. It's typically used to determine how a server responds to various User-Agent headers—sometimes exposing different behavior to crawlers, bots, or mobile devices.

Use Case: Footprinting Using UAtester

We'll use UAtester to:

1. **Send multiple HTTP requests to the target** using different User-Agent headers.
2. **Analyze how the server responds** to different UAs (e.g., Googlebot vs. Firefox).

Footprinting & where UA testing fits

Footprinting = the information-gathering phase of a security assessment. Goal: collect as much passive and active information about a target so later testing is focused and lower risk.

Common footprinting categories:

- **Passive**: public data sources (WHOIS, DNS records, certificates, web archives, search engines, social media, job posts). Low likelihood of detection.
- **Active**: direct probes (port scans, service banners, application endpoints). Higher chance of logging/detection.

User-Agent (UA) testing is a targeted web fingerprinting technique. Web servers/applications sometimes:

- Serve different content to crawlers vs browsers (cloaking).
- Block or rate-limit certain clients (curl/wget) via WAF rules.
- Present different features to mobile vs desktop UAs.
- Show debug or staging pages to specific UAs or IPs.

Why test UAs?

- Detect cloaking (important for site owners and examiners).
- Reveal hidden routes or different content for bots (could be sensitive).
- Find filtering/WAF behavior (helps tailor further tests).
- Confirm whether server does UA-based routing/logic.

Send a few HTTP requests to a target with different **User-Agent** headers, then report status and response length so you can spot different behavior (cloaking, blocking, etc.).

Code:

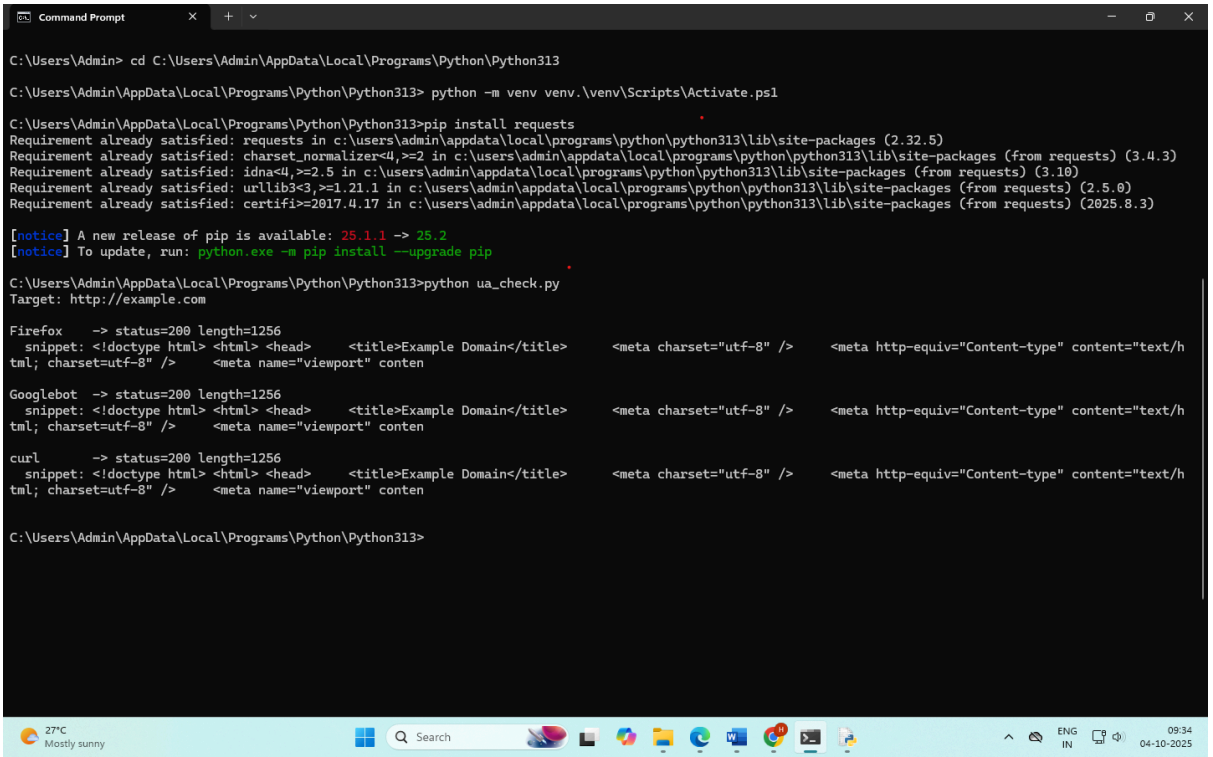
```
# ua_check.py (save code with ua_check.py)

import requests

TARGET = "http://example.com"   # <-- change to your target (or use http://localhost)

USER_AGENTS = {

   "Firefox": "Mozilla/5.0 (Windows NT 10.0; Win64; x64; rv:104.0) Gecko/20100101 Firefox/104.0",

   "Googlebot": "Mozilla/5.0 (compatible; Googlebot/2.1; +http://www.google.com/bot.html)",

   "curl": "curl/7.68.0"

}

def check_ua(url):

   results = {}

   for name, ua in USER_AGENTS.items():

      try:

         r = requests.get(url, headers={"User-Agent": ua}, timeout=8)

         results[name] = {

            "status": r.status_code,

            "length": len(r.text),

            "snippet": r.text[:200].replace("\n", " ")

         }

      except Exception as e:

         results[name] = {"status": "ERROR", "error": str(e)}

   return results


if __name__ == "__main__":

   res = check_ua(TARGET)
```

```
print(f"Target: {TARGET}\n")
for ua_name, info in res.items():
    if info.get("status") == "ERROR":
        print(f"{ua_name:10} -> ERROR: {info['error']}")
    else:
        print(f"{ua_name:10} -> status={info['status']} length={info['length']}")
        print(f"  snippet: {info['snippet']}\n")
```

How to run on command prompt:

1. python -m venv venv.\venv\Scripts\Activate.ps1
2. pip install requests
3. python ua_check.py

Output:



Practical 7

Aim: Working with sniffers for monitoring network communication (Wireshark).

Theory:

A packet sniffer captures raw network frames from a network interface and decodes protocol layers (Ethernet → IP → TCP/UDP → HTTP, DNS, etc.).
Use cases:

- Troubleshooting connectivity and performance
- Debugging application protocols (HTTP, DNS, SMTP)
- Detecting anomalies (ARP spoofing, scanning, exfiltration)
- Security analysis / incident response (with permission)

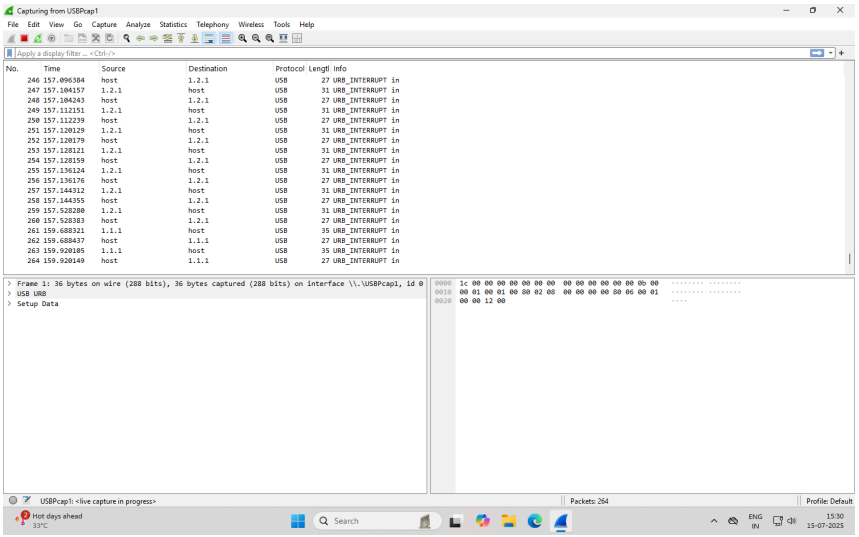
Install & first capture (GUI & CLI)

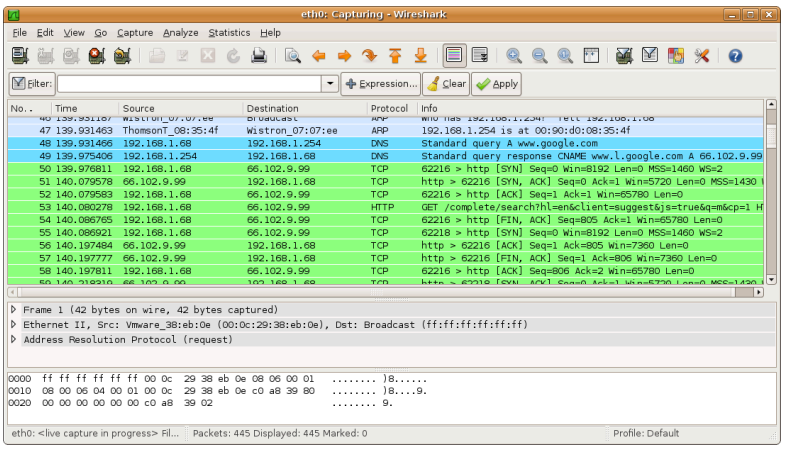
Wireshark (GUI) — install from your OS packages or wireshark.org.
tshark is Wireshark's CLI equivalent. tcpdump and ngrep are lighter CLI tools.

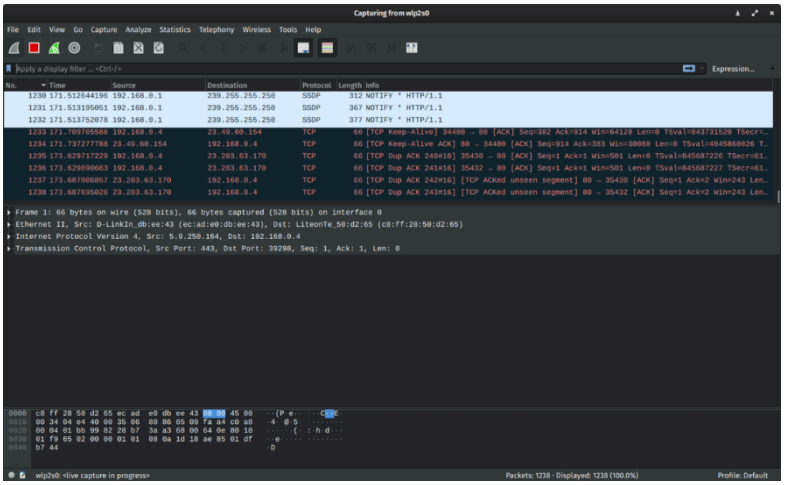
Start a simple capture with Wireshark:

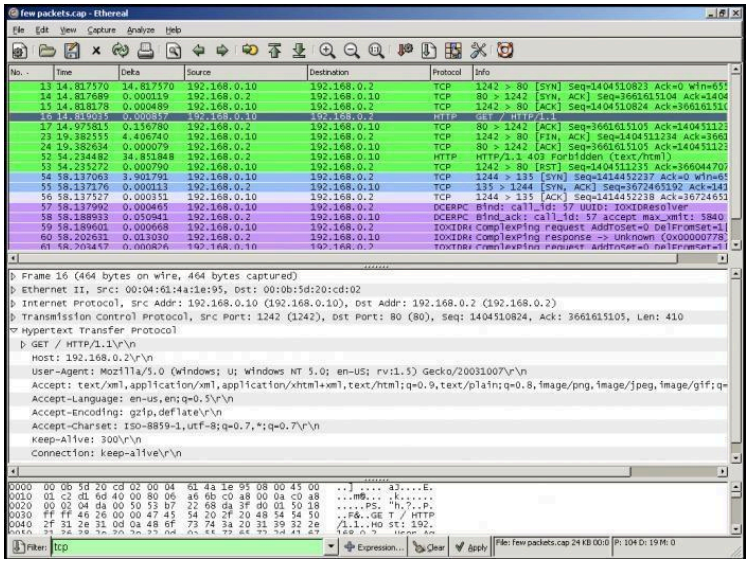
1. Open Wireshark → select the correct interface (e.g., eth0, wlan0, en0).
2. Click the shark-fin Start button.
3. Use a simple capture filter immediately (see next section) to limit traffic volume.
4. Stop and save (File → Save).

Output




eth0: Capturing - Wireshark
File Edit View Go Capture Analyze Statistics Help
Filter:
Expression... Clear Apply
No.. Time Source Destination Protocol Info
47 139.931463 ThomsonT_08:35:4f Wistron_07:07:ee ARP 192.168.1.254 is at 00:90:d0:08:35:4f
48 139.931466 192.168.1.68 192.168.1.254 DNS Standard query A www.google.com
49 139.975406 192.168.1.254 192.168.1.68 DNS Standard query response CNAME www.l.google.com A 66.102.9.99
50 139.976811 192.168.1.68 66.102.9.99 TCP 62216 > http [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=2
51 140.079578 66.102.9.99 192.168.1.68 TCP http > 62216 [SYN, ACK] Seq=0 Ack=1 Win=5720 Len=0 MSS=1430
52 140.079583 192.168.1.68 66.102.9.99 TCP 62216 > http [ACK] Seq=1 Ack=1 Win=65780 Len=0
53 140.080278 192.168.1.68 66.102.9.99 HTTP GET /complete/search?hl=en&client=suggest&js=true&q=m&cp=1
54 140.086765 192.168.1.68 66.102.9.99 TCP 62216 > http [FIN, ACK] Seq=805 Ack=1 Win=65780 Len=0
55 140.086921 192.168.1.68 66.102.9.99 TCP 62218 > http [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=2
56 140.197484 66.102.9.99 192.168.1.68 TCP http > 62216 [ACK] Seq=1 Ack=805 Win=7360 Len=0
57 140.197777 66.102.9.99 192.168.1.68 TCP http > 62216 [FIN, ACK] Seq=1 Ack=806 Win=7360 Len=0
58 140.197811 192.168.1.68 66.102.9.99 TCP 62216 > http [ACK] Seq=806 Ack=2 Win=65780 Len=0
Frame 1 (42 bytes on wire, 42 bytes captured)
Ethernet II, Src: Vmware_38:eb:0e (00:0c:29:38:eb:0e), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
Address Resolution Protocol (request)
0000 ff ff ff ff ff ff 00 0c 29 38 eb 0e 08 06 00 01 ....)8......
0010 08 00 06 04 00 01 00 0c 29 38 eb 0e c0 a8 39 80 ....)8....9.
0020 00 00 00 00 00 00 c0 a8 39 02 .... 9.
eth0: <live capture in progress> Fil... Packets: 445 Displayed: 445 Marked: 0 Profile: Default


Capturing from wlp2s0
File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help
Apply a display filter ... <Ctrl-/>
Expression...
No. Time Source Destination Protocol Length Info
1230 171.512644196 192.168.0.1 239.255.255.250 SSDP 312 NOTIFY * HTTP/1.1
1231 171.513195051 192.168.0.1 239.255.255.250 SSDP 367 NOTIFY * HTTP/1.1
1232 171.513752078 192.168.0.1 239.255.255.250 SSDP 377 NOTIFY * HTTP/1.1
1233 171.709705586 192.168.0.4 23.49.60.154 TCP 66 [TCP Keep-Alive] 34400 → 80 [ACK] Seq=382 Ack=914 Win=64128 Len=0 TSval=843731520 TSecr=
1234 171.737277788 23.49.60.154 192.168.0.4 TCP 66 [TCP Keep-Alive ACK] 80 → 34400 [ACK] Seq=914 Ack=383 Win=30080 Len=0 TSval=4045860026 T
1235 173.629717229 192.168.0.4 23.203.63.170 TCP 66 [TCP Dup ACK 240#16] 35430 → 80 [ACK] Seq=1 Ack=1 Win=501 Len=0 TSval=845687226 TSecr=61
1236 173.629890663 192.168.0.4 23.203.63.170 TCP 66 [TCP Dup ACK 241#16] 35432 → 80 [ACK] Seq=1 Ack=1 Win=501 Len=0 TSval=845687227 TSecr=61
1237 173.687006857 23.203.63.170 192.168.0.4 TCP 66 [TCP Dup ACK 242#16] [TCP ACKed unseen segment] 80 → 35430 [ACK] Seq=1 Ack=2 Win=243 Len
1238 173.687695026 23.203.63.170 192.168.0.4 TCP 66 [TCP Dup ACK 243#16] [TCP ACKed unseen segment] 80 → 35432 [ACK] Seq=1 Ack=2 Win=243 Len
Frame 1: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 0
Ethernet II, Src: D-LinkIn_db:ee:43 (ec:ad:e0:db:ee:43), Dst: LiteonTe_50:d2:65 (c8:ff:28:50:d2:65)
Internet Protocol Version 4, Src: 5.9.250.164, Dst: 192.168.0.4
Transmission Control Protocol, Src Port: 443, Dst Port: 39298, Seq: 1, Ack: 1, Len: 0
wlp2s0: <live capture in progress> Packets: 1238 · Displayed: 1238 (100.0%) Profile: Default


few packets.cap - Ethereal
File Edit View Capture Analyze Help
No. - Time Delta Source Destination Protocol Info
13 14.817570 14.817570 192.168.0.10 192.168.0.2 TCP 1242 > 80 [SYN] Seq=1404510823 Ack=0 Win=65
14 14.817689 0.000119 192.168.0.2 192.168.0.10 TCP 80 > 1242 [SYN, ACK] Seq=3661615104 Ack=1404
15 14.818178 0.000489 192.168.0.10 192.168.0.2 TCP 1242 > 80 [ACK] Seq=1404510824 Ack=3661615
16 14.818319 0.000141 192.168.0.10 192.168.0.2 HTTP GET / HTTP/1.1
17 14.975815 0.156780 192.168.0.2 192.168.0.10 TCP 80 > 1242 [ACK] Seq=3661615105 Ack=140451123
23 19.382555 4.406740 192.168.0.10 192.168.0.2 TCP 1242 > 80 [FIN, ACK] Seq=1404511234 Ack=3661
24 19.382634 0.000079 192.168.0.2 192.168.0.10 TCP 80 > 1242 [ACK] Seq=3661615105 Ack=140451123
52 54.234482 34.851848 192.168.0.2 192.168.0.10 HTTP HTTP/1.1 403 Forbidden (text/html)
53 54.235272 0.000790 192.168.0.10 192.168.0.2 TCP 1242 > 80 [RST] Seq=1404511235 Ack=366044707
54 58.137063 3.901791 192.168.0.10 192.168.0.2 TCP 1244 > 135 [SYN] Seq=1414432237 Ack=0 Win=65
55 58.137176 0.000113 192.168.0.2 192.168.0.10 TCP 135 > 1244 [SYN, ACK] Seq=3672465192 Ack=141
56 58.137527 0.000351 192.168.0.10 192.168.0.2 TCP 1244 > 135 [ACK] Seq=1414432238 Ack=36724651
57 58.137992 0.000465 192.168.0.10 192.168.0.2 DCERPC Bind: call_id: 57 UUID: IOXIDResolver
58 58.188933 0.050941 192.168.0.2 192.168.0.10 DCERPC Bind_ack: call_id: 57 accept max_xmit: 5840
59 58.189601 0.000668 192.168.0.10 192.168.0.2 IOXIDR Complex Ping request AddToSet=0 DelFromSet=1
60 58.202631 0.013030 192.168.0.2 192.168.0.10 IOXIDR Complex Ping response -> Unknown (0x00000778
Frame 16 (464 bytes on wire, 464 bytes captured)
Ethernet II, Src: 00:04:61:4a:1e:95, Dst: 00:0b:5d:20:cd:02
Internet Protocol, Src Addr: 192.168.0.10 (192.168.0.10), Dst Addr: 192.168.0.2 (192.168.0.2)
Transmission Control Protocol, Src Port: 1242 (1242), Dst Port: 80 (80), Seq: 1404510824, Ack: 3661615105, Len: 410
Hypertext Transfer Protocol
GET / HTTP/1.1\r\n
Host: 192.168.0.2\r\n
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.0; en-US; rv:1.5) Gecko/20031007\r\n
Accept: text/xml,application/xml,application/xhtml+xml,text/html;q=0.9,text/plain;q=0.8,image/png,image/jpeg,image/gif;q=
Accept-Language: en-us,en;q=0.5\r\n
Accept-Encoding: gzip,deflate\r\n
Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7\r\n
Keep-Alive: 300\r\n
Connection: keep-alive\r\n
0000 00 0b 5d 20 cd 02 00 04 61 4a 1e 95 08 00 45 00 ..] .... aJ....E.
0010 01 c2 d1 6d 40 00 80 06 a6 6b c0 a8 00 0a c0 a8 ...m@.... .k.....
0020 00 02 04 da 00 50 53 b7 22 68 da 3f d0 01 50 18 .....PS. "h.?..P.
0030 ff ff 46 26 00 00 47 45 54 20 2f 20 48 54 54 50 ..F&..GE T / HTTP
0040 2f 31 2e 31 0d 0a 48 6f 73 74 3a 20 31 39 32 2e /1.1..Ho st: 192.
Filter: tcp Expression... Clear Apply File: few packets.cap 24 KB 00:0 P: 104 D: 19 M: 0

Practical 8

Aim: Demonstrate a python script to capture and analyze network packets.

Theory:

Packet Sniffing

Packet sniffing is the process of intercepting and analyzing network packets that pass through a network interface. It's useful for:

- Network diagnostics
- Intrusion detection
- Performance monitoring
- Security auditing

Scapy

Scapy is a powerful Python-based interactive packet manipulation program and library. It can:

- Capture live packets
- Decode and dissect packet layers (like IP, TCP, UDP)
- Send crafted packets
- Analyze network traffic

Python Script: Basic Packet Sniffer & Analyzer

🔧 Features:

- Captures a user-defined number of packets
- Identifies protocol types (TCP, UDP, ICMP, others)
- Shows top source and destination IPs

Expected Behavior When the Script Runs

1. Starts Sniffing Packets:
    - Captures up to 100 packets (as per packet_count=100).
    - Sniffing occurs on the default interface unless another is specified via interface.

2. Analyzes Each Packet:
    - Checks if the packet contains an IP layer.
    - Increments counters for:
        - Total packets
        - TCP packets
        - UDP packets
        - ICMP packets
        - Other types
    - Tracks:
        - Source IPs
        - Destination IPs
3. After Capturing:
    - Prints the total number of packets captured.
    - Displays counts for each protocol.
    - Lists the Top 5 source and destination IPs based on frequency.

Code:

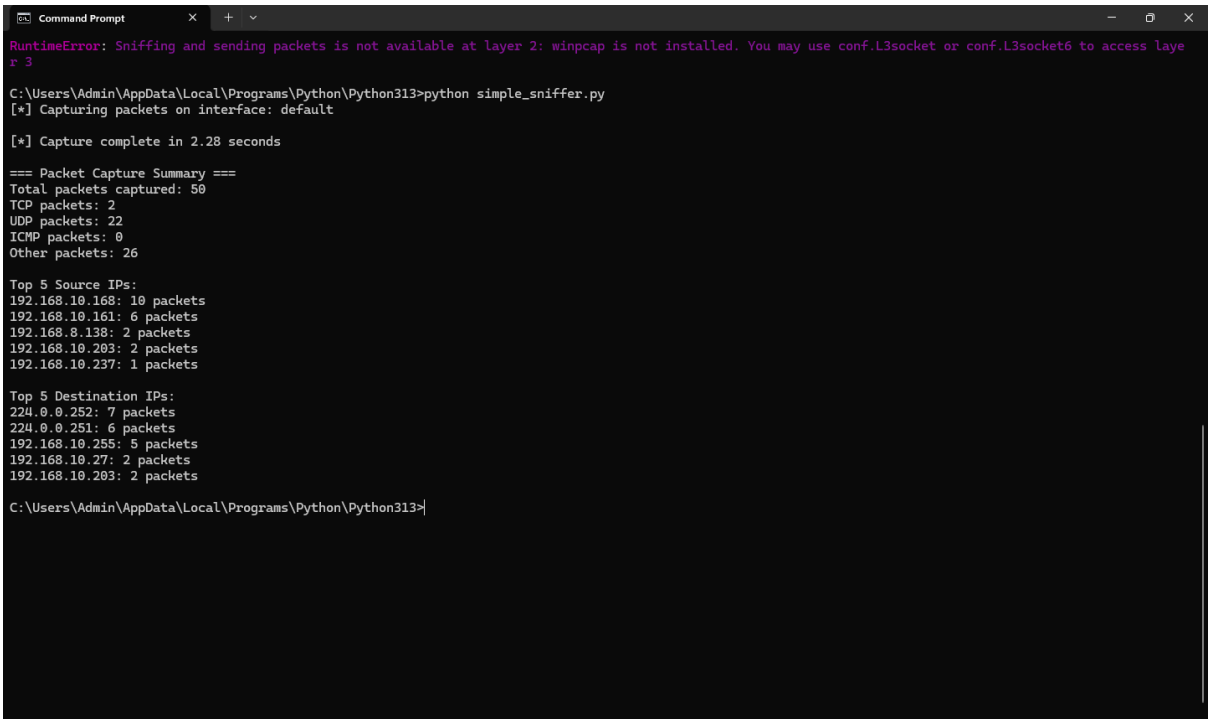
```
from scapy.all import sniff, IP, TCP, UDP, ICMP
from collections import Counter
import time


# Stores statistics
packet_stats = {
    "total": 0,
    "tcp": 0,
    "udp": 0,
    "icmp": 0,
    "other": 0,
    "src_ips": Counter(),
```

```
    "dst_ips": Counter()
}

# Function to analyze each captured packet
def analyze_packet(packet):
    packet_stats["total"] += 1

    if IP in packet:
        ip_layer = packet[IP]
        packet_stats["src_ips"][ip_layer.src] += 1
        packet_stats["dst_ips"][ip_layer.dst] += 1

        if TCP in packet:
            packet_stats["tcp"] += 1
        elif UDP in packet:
            packet_stats["udp"] += 1
        elif ICMP in packet:
            packet_stats["icmp"] += 1
        else:
            packet_stats["other"] += 1
    else:
        packet_stats["other"] += 1

# Function to print analysis results
def print_stats():
    print("\n=== Packet Capture Summary ===")
    print(f"Total packets captured: {packet_stats['total']}")
    print(f"TCP packets: {packet_stats['tcp']}")
    print(f"UDP packets: {packet_stats['udp']}")
```

```
    print(f"ICMP packets: {packet_stats['icmp']}")
    print(f"Other packets: {packet_stats['other']}")

    print("\nTop 5 Source IPs:")
    for ip, count in packet_stats["src_ips"].most_common(5):
        print(f"{ip}: {count} packets")

    print("\nTop 5 Destination IPs:")
    for ip, count in packet_stats["dst_ips"].most_common(5):
        print(f"{ip}: {count} packets")

# Main function to start packet capture
def start_sniffing(interface=None, packet_count=50, timeout=None):
    print(f"[*] Capturing packets on interface: {interface or 'default'}")
    start_time = time.time()

    sniff(
        iface=interface,         # Interface (None = default)
        prn=analyze_packet,      # Function called for each packet
        count=packet_count,      # Number of packets to capture
        timeout=timeout,         # Stop after timeout (in seconds)
        store=False              # Do not store packets in memory
    )

    duration = time.time() - start_time
    print(f"\n[*] Capture complete in {duration:.2f} seconds")
    print_stats()

if __name__ == "__main__":
```

```
# Run the sniffer
start_sniffing(packet_count=50)
```

Output:



Practical 9

Aim: Demonstrate the penetration testing tasks using python.

Theory:

Reconnaissance (passive/active): gather host/IP/service info (DNS, whois, HTTP headers).

Scanning / Enumeration: discover open ports, services, versions.

Vulnerability analysis: map services to potential weaknesses (in lab, using safe checks).

Code:

A: Fast async TCP port scanner

```
import asyncio, time

TARGET = "127.0.0.1"
PORTS = range(1, 1025)
CONCURRENCY = 500
TIMEOUT = 1.0
async def try_connect(sema, host, port):
    start = time.perf_counter()
    try:
        async with sema:
            r, w = await asyncio.wait_for(asyncio.open_connection(host, port), TIMEOUT)
            w.close()
            await w.wait_closed()
            return port, True, (time.perf_counter()-start)*1000
    except:
        return port, False, (time.perf_counter()-start)*1000
async def main():
    sema = asyncio.Semaphore(CONCURRENCY)
```

```
    tasks = [asyncio.create_task(try_connect(sema, TARGET, p)) for p in PORTS]
    results = await asyncio.gather(*tasks)
    openp = sorted(p for p, ok, _ in results if ok)
    elapsed = sum(r[2] for r in results)  # not perfect but cheap
    print(f"Scanned {len(results)} ports, open: {openp}, total elapsed (approx): {elapsed:.0f} ms")
if __name__ == "__main__":
    start=time.time(); asyncio.run(main()); print("Wall:", time.time()-start)
```

B: Local password-audit demo (safe)

```
# pw_audit.py — local password check (lab-only)
import hashlib
WEAK = ["123456","password","qwerty"]
DB = {"bob": hashlib.sha256(b"password").hexdigest(), "alice": hashlib.sha256(b"strong").hexdigest()}
found=[]
for user,h in DB.items():
    for pw in WEAK:
        if hashlib.sha256(pw.encode()).hexdigest()==h:
            found.append((user,pw))
if found:
    print("Weak pw found:", found)
else:
    print("No weak passwords found")
```

Output

```
C:\Users\Admin\AppData\Local\Programs\Python\Python313>python c.py
Weak pw found: [('bob', 'password')]

C:\Users\Admin\AppData\Local\Programs\Python\Python313>python a.py
Scanned 1024 ports, open: [135, 445], total elapsed (approx): 1569393 ms
Wall: 3.0446779727935790
```

Practical 10

Aim: Develop a simple Intrusion Detection System (IDS) using Python.

Theory:

IDS

- Captures live packets (requires libpcap / Npcap).
- Maintains sliding-window stats keyed by source IP.
- Detects:
    - Port scan: many different destination ports from same source in short time window.
    - SYN flood: many TCP SYNs from same source with few completions.
    - High packet rate: excessive packets from a source.
- Logs alerts and prints them to console (could be extended to email/SIEM).

Code

```
#!/usr/bin/env python3
"""
simple_ids.py — a small, lab-only IDS demo.


Features:
 - Packet capture via scapy
 - Sliding-window counters per source IP
 - Detects: port scans, SYN floods, high packet rates
 - Uses an analyzer thread to avoid blocking packet capture


Run as root / admin:
```

```
  sudo python3 simple_ids.py
"""
import time
import threading
import queue
from collections import defaultdict, deque, Counter
from dataclasses import dataclass
import logging
import sys

# Scapy import (requires libpcap / Npcap)
try:
    from scapy.all import sniff, IP, TCP, UDP, ICMP
except Exception as e:
    print("Scapy import failed:", e)
    print("Make sure scapy is installed and libpcap/npcap is available.")
    sys.exit(1)

# ----- Configuration -----
CAPTURE_INTERFACE = None          # None = default, or "eth0", "wlan0", etc.
PACKET_QUEUE_SIZE = 10000
ANALYSIS_INTERVAL = 1.0           # seconds between analysis passes
WINDOW_SECONDS = 10               # sliding window size for detections
PORTSCAN_PORT_THRESHOLD = 20      # distinct dst ports in WINDOW => port scan
SYN_FLOOD_SYN_THRESHOLD = 100     # SYNs in WINDOW => possible SYN flood
PKT_RATE_THRESHOLD = 500          # packets from same src in WINDOW => high rate

# Logging / alerting
```

```
logging.basicConfig(level=logging.INFO, format="%(asctime)s [%(levelname)s] %(message)s")
logger = logging.getLogger("simple_ids")

# ----- Data structures -----
# We'll queue simple packet summaries from capture thread to analyzer thread
pkt_queue = queue.Queue(maxsize=PACKET_QUEUE_SIZE)

@dataclass
class PktSummary:
    ts: float
    src: str
    dst: str
    sport: int
    dport: int
    proto: str
    flags: str  # for TCP flags, else ""

# Per-src sliding window state
class SrcState:
    def __init__(self):
        # Deques store timestamps of events for sliding window
        self.pkts = deque()             # timestamps of packets
        self.dst_ports = defaultdict(deque)  # dst_port -> deque of timestamps (for distinct count)
        self.tcp_syns = deque()         # timestamps of SYN attempts
        self.tcp_acks = deque()         # timestamps of ACKs (optional)

    def cleanup(self, now, window):
        # Remove older entries outside the window
```

```
        cutoff = now - window
        while self.pkts and self.pkts[0] < cutoff:
            self.pkts.popleft()
        # cleanup dst_ports entries (and remove keys with empty deque)
        for port in list(self.dst_ports.keys()):
            dq = self.dst_ports[port]
            while dq and dq[0] < cutoff:
                dq.popleft()
            if not dq:
                del self.dst_ports[port]
        while self.tcp_syns and self.tcp_syns[0] < cutoff:
            self.tcp_syns.popleft()
        while self.tcp_acks and self.tcp_acks[0] < cutoff:
            self.tcp_acks.popleft()

# Global per-src map and lock
src_map = defaultdict(SrcState)
src_lock = threading.Lock()

# ----- Capture callback -----
def capture_packet(pkt):
    """
    Called by scapy for every packet. We quickly summarize and push to queue.
    Keep this function fast and non-blocking.
    """
    if IP not in pkt:
        return
    ip = pkt[IP]
    src = ip.src
```

```
    dst = ip.dst
    sport = 0
    dport = 0
    proto = "OTHER"
    flags = ""

    if TCP in pkt:
        proto = "TCP"
        sport = pkt[TCP].sport
        dport = pkt[TCP].dport
        flags = pkt[TCP].sprintf("%flags%")
    elif UDP in pkt:
        proto = "UDP"
        sport = pkt[UDP].sport
        dport = pkt[UDP].dport
    elif ICMP in pkt:
        proto = "ICMP"

        summary = PktSummary(ts=time.time(), src=src, dst=dst, sport=sport, dport=dport, proto=proto, flags=flags)
    try:
        pkt_queue.put_nowait(summary)
    except queue.Full:
        # If the queue is full, drop packet (and optionally log once per interval)
        # Avoid flooding logs
        pass

# ----- Analyzer thread -----
def analyzer():
```

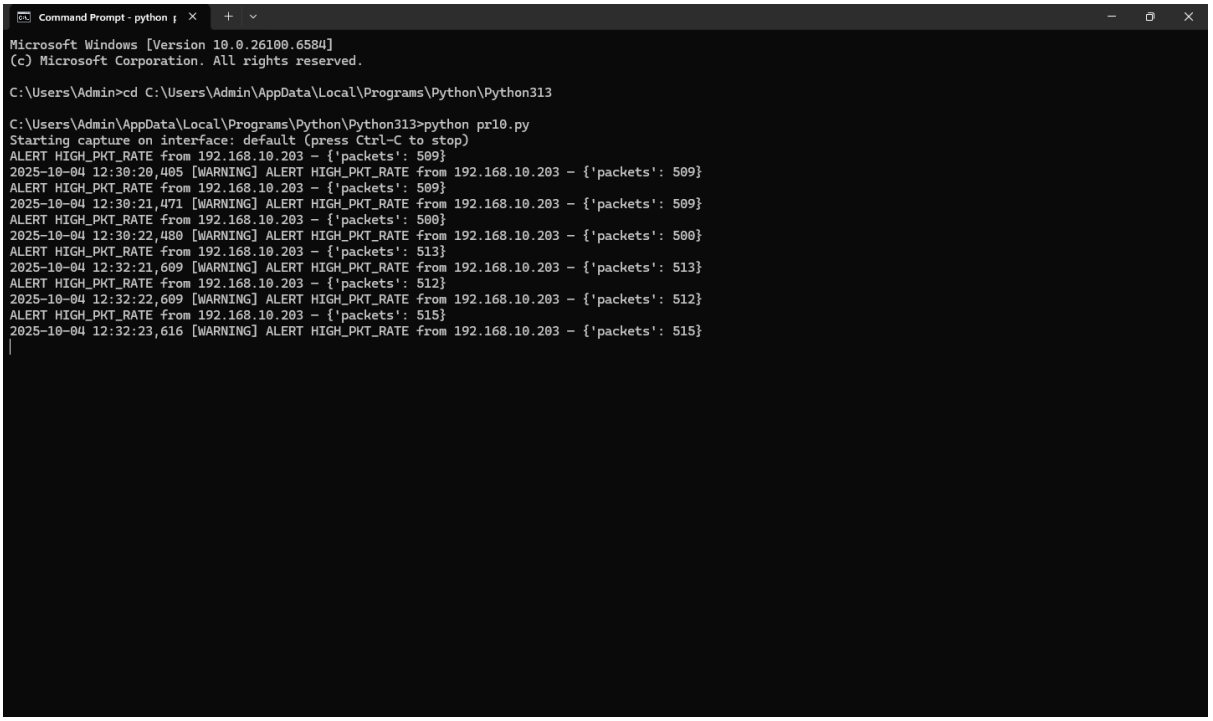
```
"""
Consume packet summaries and maintain sliding-window stats.
Periodically evaluate detection rules.
"""
last_eval = time.time()
dropped_log_ts = 0
while True:
    try:
        # Drain queue with short timeout so we periodically run detections
        try:
            ps = pkt_queue.get(timeout=ANALYSIS_INTERVAL)
            now = ps.ts
            with src_lock:
                state = src_map[ps.src]
                state.pkts.append(now)
                # record destination port usage for portscan detection
                if ps.dport:
                    state.dst_ports[ps.dport].append(now)
                # record TCP SYNs/ACKs
                if ps.proto == "TCP":
                    if "S" in ps.flags and "A" not in ps.flags:
                        state.tcp_syns.append(now)
                    if "A" in ps.flags:
                        state.tcp_acks.append(now)
            pkt_queue.task_done()
        except queue.Empty:
            # no packet arrived in interval; run evaluation
            now = time.time()
```

```
            # Periodic cleanup and detection
            if time.time() - last_eval >= ANALYSIS_INTERVAL:
                last_eval = time.time()
                run_detections(now)
        except Exception as e:
            logger.exception("Analyzer error: %s", e)


def run_detections(now):
    alerts = []
    to_delete = []
    with src_lock:
        for src, state in list(src_map.items()):
            state.cleanup(now, WINDOW_SECONDS)

            pkt_count = len(state.pkts)
            distinct_ports = len(state.dst_ports)
            syn_count = len(state.tcp_syns)
            ack_count = len(state.tcp_acks)

            # Detection rules
                    if distinct_ports >= PORTSCAN_PORT_THRESHOLD and pkt_count >= PORTSCAN_PORT_THRESHOLD:
                alerts.append((src, "PORT_SCAN", {
                    "distinct_ports": distinct_ports,
                    "packets": pkt_count
                }))

                    # Heuristic: many SYNs but few ACKs -> possible SYN flood or half-open connections
```

```
            if syn_count >= SYN_FLOOD_SYN_THRESHOLD and ack_count < (syn_count *
0.1):
                alerts.append((src, "SYN_FLOOD", {
                    "syns": syn_count,
                    "acks": ack_count
                }))

            if pkt_count >= PKT_RATE_THRESHOLD:
                alerts.append((src, "HIGH_PKT_RATE", {
                    "packets": pkt_count
                }))

                # If the source hasn't produced any packets in window, remove its state to save
memory
            if pkt_count == 0 and distinct_ports == 0 and syn_count == 0:
                to_delete.append(src)

        # Remove idle src states
        for s in to_delete:
            del src_map[s]

    # Emit alerts (outside lock)
    for src, typ, info in alerts:
        emit_alert(src, typ, info)

def emit_alert(src, typ, info):
    # Simple console and logger alert
    msg = f"ALERT {typ} from {src} — {info}"
    print(msg)
    logger.warning(msg)
```

```
    # TODO: add email, webhook, or other alerting


# ----- Runner -----
def main():
    # Start analyzer thread
    t = threading.Thread(target=analyzer, daemon=True)
    t.start()
    iface = CAPTURE_INTERFACE
    print(f"Starting capture on interface: {iface or 'default'} (press Ctrl-C to stop)")
    try:
        # sniff is blocking; it will call capture_packet for each packet
        sniff(iface=iface, prn=capture_packet, store=False)
    except KeyboardInterrupt:
        print("Stopping...")
    except Exception as e:
        logger.exception("sniff failed: %s", e)

if __name__ == "__main__":
    main()
```

Output:


Command Prompt - python
Microsoft Windows [Version 10.0.26100.6584]
(c) Microsoft Corporation. All rights reserved.
C:\Users\Admin>cd C:\Users\Admin\AppData\Local\Programs\Python\Python313
C:\Users\Admin\AppData\Local\Programs\Python\Python313>python pr10.py
Starting capture on interface: default (press Ctrl-C to stop)
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 509}
2025-10-04 12:30:20,405 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 509}
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 509}
2025-10-04 12:30:21,471 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 509}
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 500}
2025-10-04 12:30:22,480 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 500}
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 513}
2025-10-04 12:32:21,609 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 513}
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 512}
2025-10-04 12:32:22,609 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 512}
ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 515}
2025-10-04 12:32:23,616 [WARNING] ALERT HIGH_PKT_RATE from 192.168.10.203 - {'packets': 515}