

# Tutorial 2

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## 1 Problem Statement

$P[1..n]$  is an input list of  $n$  points on  $xy$ -plane. Assume that all  $n$  points have distinct  $x$ -coordinates and distinct  $y$ -coordinates. Let  $p_L$  and  $p_R$  denote the leftmost and the rightmost points of  $P$ , respectively. The task is to find the polygon  $Q$  with  $P$  as its vertex set such that the following conditions are satisfied.

- i) The upper vertex chain of  $Q$  is  $x$ -monotone (increasing) from  $p_L$  to  $p_R$ .
- ii) The lower vertex chain of  $Q$  is  $x$ -monotone (decreasing) from  $p_R$  to  $p_L$ .
- iii) Perimeter of  $Q$  is minimum.

You have to answer the following. Provide necessary figures/diagrams for explanations.

- 1. Develop the recurrences needed for DP, with clear arguments.
- 2. Design the algorithm and write its main steps.
- 3. Derive the time and space complexities of your algorithm.

## 2 Recurrences

Let  $p_1, p_2, \dots, p_n$  denote the points by ordered by increasing  $x$ -coordinates,  $l(i, j)$  denote the length of a shortest path with endpoints  $p_i$  and  $p_j$ ,  $i < j$  and  $\text{dist}(p_i, p_j)$  denote the distance between point  $p_i$  and  $p_j$ .

$$l(i, j) = \begin{cases} \text{dist}(p_i, p_j) & \text{if } i = 1 \text{ and } j = 2 \\ l(i, j-1) + \text{dist}(p_{j-1}, p_j) & \text{if } i < j-1 \\ \min_{1 \leq k < i} (l(k, i) + \text{dist}(p_k, p_j)) & \text{if } j > 2 \text{ and } i = j-1 \end{cases}$$

### 3 Algorithm

$N(i,j)$  denotes the neighbour of  $p_j$  in a shortest x-monotone path from  $p_i$  to  $p_j$

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1  $n \leftarrow |p|$ 
2 Compute  $l(i,j)$  and  $N(i,j)$ , for all  $1 \leq i < j < n$ .
3 for  $j = 2$  to  $n$  do
4   for  $i = 1$  to  $j-1$  do
5     if  $i = 1$  and  $j = 2$  then
6        $l[i,j] \leftarrow \text{dist}(p[i], p[j])$ 
7        $N[i,j] \leftarrow i$ 
8     end
9     else if  $j > i + 1$  then
10       $l[i,j] \leftarrow p[i, j-1] + \text{dist}(p[j-1], p[j])$ 
11       $N[i,j] \leftarrow j-1$ 
12    end
13    else
14       $l[i,j] \leftarrow +\infty$ 
15      for  $k = 1$  to  $i-1$  do
16         $q \leftarrow l[k,i] + \text{dist}(p[k], p[j])$ 
17        if  $q < l[i,j]$  then
18           $l[i,j] \leftarrow q$ 
19           $N[i,j] \leftarrow k$ 
20        end
21      end
22    end
23  end
24 end
25 Construct the path. Stacks  $S[1]$  and  $S[2]$  will be used to construct the
    two x-monotone parts of the path.
26 Let  $S$  be an array of two initially empty stacks  $S[1]$  and  $S[2]$ .
27  $k \leftarrow 1$ 
28  $i = n - 1$ 
29  $j = n$ 
30 while  $j > 1$  do
31    $\text{PUSH}(S[k], j)$ 
32    $j \leftarrow N[i, j]$ 
33   if  $j < i$  then
34     swap  $i \longleftrightarrow j$ 
35      $k \leftarrow 3 - k$ 
36   end
37 end
38  $\text{PUSH}(S[1], 1)$ 
39 while  $S[2]$  is not empty do
40    $\text{PUSH}(S[1], \text{POP}(S[2]))$ 
41 end
42 for  $i=1$  to  $n$  do
43    $T[i] \leftarrow \text{POP}(S[1])$ 
44 end

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Array T contains the points in the order they are connected consecutively.

## 4 Observations

1. Points  $p_{n-1}$  and  $p_n$  are neighbours in any bitonic tour that visits points  $p_1, p_2, \dots, p_n$ .
2. Given a normal bitonic path P with endpoints  $p_i$  and  $p_j$ ,  $i < j$ , let  $p_k$  be the neighbour of  $p_j$  on this path. Then the path P' obtained by removing  $p_j$  from P is a normal bitonic path with endpoints  $p_i$  and  $p_k$ . In particular,  $p_{j-1} = p_i, p_k$ . If P is a shortest normal bitonic path with endpoints  $p_i$  and  $p_j$ , then P' is a shortest normal bitonic path with endpoints  $p_i$  and  $p_k$ .
3. Consider the neighbour  $p_k$  of  $p_j$  in a normal bitonic path P with endpoints  $p_i$  and  $p_j$ ,  $i < j$ . If  $i = j - 1$ , we have  $1 \leq k < i$ . If  $i < j - 1$ , we have  $k = j - 1$ .

## 5 Time and space complexities

It is easy to see that lines 25-43 take linear time. Indeed, the loop in Lines 42-44 is executed  $n$  times and performs constant work per iteration. The loop in Lines 39-40 is executed  $|S[2]|$  times, and each iteration takes constant time; hence, it suffices to prove that  $|S[2]| \leq n$  after the execution of Lines 25-38. To prove this, it suffices to show that the loop in Lines 30-37 is executed at most  $n-1$  times because every iteration pushes only one entry onto stack  $S[1]$  or  $S[2]$ . The loop in Lines 30-37 takes constant time per iteration. It is executed until  $j=1$ . However, initially  $j=n$ , and the computation performed inside the loop guarantees that  $j$  decreases by one in each iteration. Hence, the loop is executed at most  $n-1$  times. To analyze the running time of Lines 1-24, we first observe that this part of the algorithm consists of two nested loops; the code in Lines 5-22 is executed  $O(n^2)$  times because  $i$  runs from 2 to  $n$  and in every iteration of the outer loop,  $j$  runs from 1 to  $i-1$ . Now, we perform constant work inside the loop unless  $i=j-1$ . In the latter case, we execute the loop in Lines 15-21,  $(i-1)=O(n)$  times. Since there are only  $n-1$  pairs  $(i,j)$  such that  $1 \leq i = j - 1 < n - 1$ , we spend linear time in only  $n-1$  iterations of the two outer loops and constant time in all other iterations. Hence, the running time of this algorithm is,

$$TimeComplexity = O(n^2 \cdot 1 + n \cdot n) = O(n^2).$$

Since we are using a 2D matrix of size  $N \times N$  ( $N \implies no. of points$ ) in the first part. Rest of the extra space used is of the size of  $O(n)$ . Hence the Space Complexity will be,

$$SpaceComplexity = O(n^2)$$