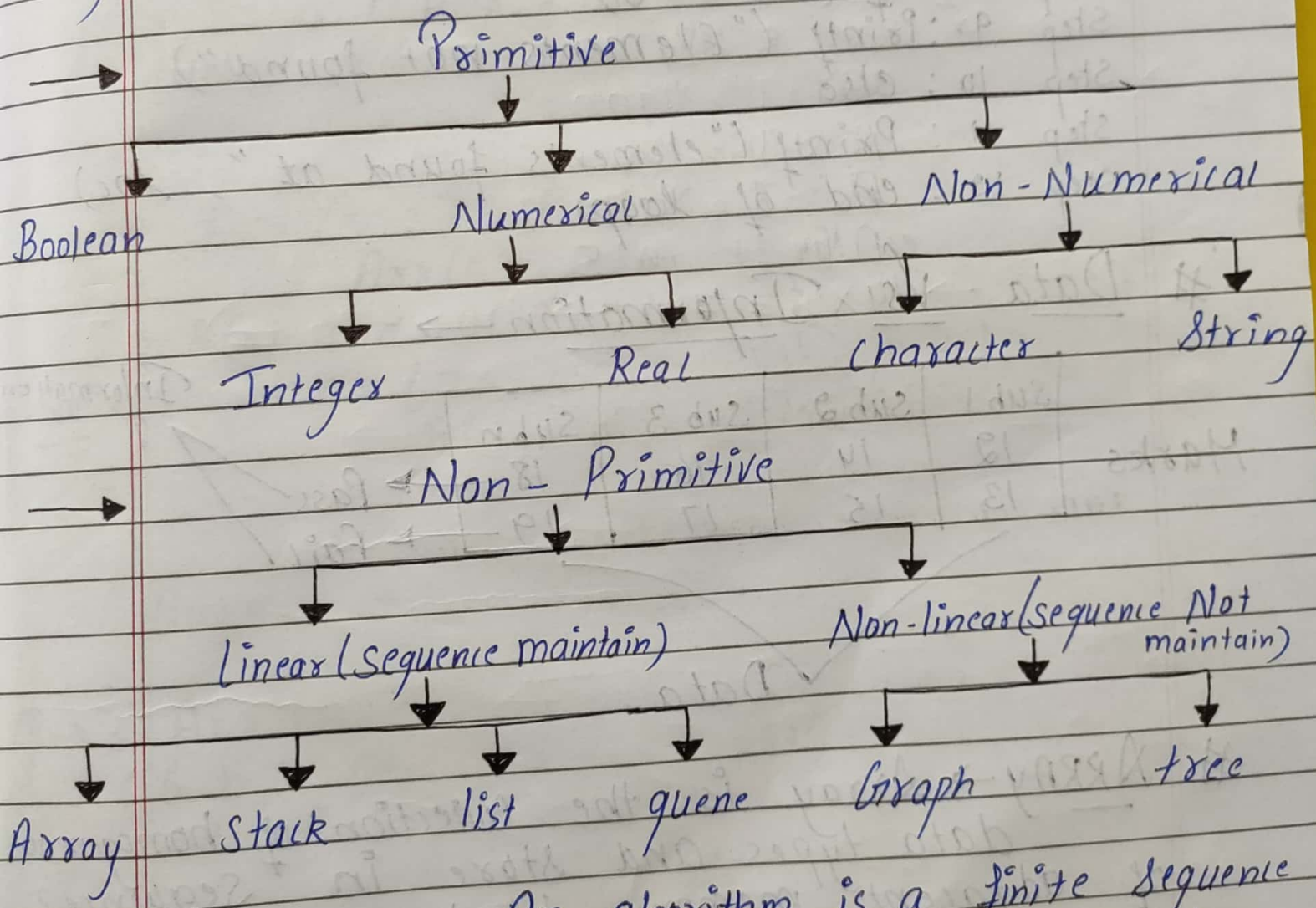
Data structure = Data + operation
(Insertion, deletion, increment, searching, decrement, sorting, comparison, merging etc.)

TYPES OF DATA →
There are two types of data →
1.) Primitive
2.) Non-Primitive



ALGORITHM → An algorithm is a finite sequence of instruction, each of which has a clear meaning and can be performed with a finite amount of effort in a finite length of time.

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Q → Write an algo to find a no. 'num' in the list of numbers sort in an array 'arr'.

Soln →
Step 1 : Start
Step 2 : loc = 0
Step 3 : loop, i = 1 to n step by 1 (incr by 1)
Step 4 : if (arr[i] == num)
Step 5 : loc = i
Step 6 : break
Step 7 :
Step 8 : if (loc == 0)
Step 9 : Printf ("Elements not found")
Step 10 : else
Step 11 : Printf ("elements found at ", loc)
Step 12 : end of loop

Data Vs Information →

	Sub 1	Sub 2	Sub 3	Sub n	
Marks	12	14	16	18	→ Pass
	13	15	17	19	→ Fail

Information

Data

ARRAY → Array is the collection of homogeneous data types and store in sequence of adjacent memory blocks.

Declaration → A [LB : UB]
(lower bond) (upper bond)

ONE DIMENSIONAL ARRAY →

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Q→1) A [95 : 102]. Find length of an array.

Soln → Size → (UB - LB) + 1 = (102 - 95) + 1
= 7 + 1 = 8 element store

TWO DIMENSIONAL ARRAY →

Declaration → A [LB1 : UB1] [LB2 : UB2]

Q→1) A [92 : 107 : 32 : 51] Find size

Soln → A [16 : 20]

HINT → (107 - 92) + 1 = 15 + 1 = 16
(51 - 32) + 1 = 19 + 1 = 20

Q→2) Arr [5:7], Find size and Base address of Arr[5] = 10051 then find address of A[6] and A[7]

Soln → Size = (7 - 5) + 1 = 2 + 1 = 3 bytes
A[5] = 10051
A[6] = 10054
A[7] = 10057

HINT → 10051 + 3 = 10054 then 10054 + 3 = 10057

Q→3) Arr [5:71], and Size of each element is 6 byte and A[5] = 10057 then find A[6] and A[59].

Soln → A[5] = 10057
A[6] = 10063
A[59] = 54 X 6 = 324 → 10057 + 324 = 10381

HINT → A[5] = 10057 (given)
then we add 6 in 10057 to find A[6].
then to calculate A[59] in easy way, first we Consider index of Arr start from 1 means

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we subtract 4 from 5 to start inder from 0. Now, our aim is to calculate A[59], again we subtract 4 from 59, then it come 55, then again we subtract 1 from 55, then it comes 54. Now, size is 6, so we multiply 54 by 6 and it comes 324 and then we add 324 in 10057 and finally it gives 10381

9→4) A[1:20], Find A[4], A[1], A[2], A[3], A[15]
given → size = 5 & base address = 1000

Soln →

A[1] = 1000
A[2] = 1005
A[3] = 1010
A[4] = 1015

A[15] → 14 X 5 = 70 → 1000 + 70 ⇒ 1070

DEFINITION OF DATA STRUCTURE →

TYPES, OPERATIONS →

TIME - SPACE TRADE OFF →

HINT → Space ↑ Time ↓
space ↓ Time ↑

COMPLEXITY OF AN ALGORITHM →

Complexity of an algorithm is the function which gives the running time and/or space in term of input size.

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e.g → for (i → 3)
{
for (i → 3)
{
body
}

complexity = n^2
$n=3$
$= (3)^2 = 9$
complexity = n = 3 → (one loop)

ALGORITHM →

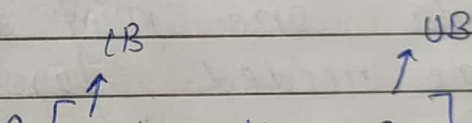
Q→ Find the largest element in an array →

Soln →

a[1]	a[2]	a[3]	a[4]	a[5]	a[6]	a[7]	a[8]	a[9]
4	-3	7	9	15	14	19	-5	6

Step 1 → Set K = 1, loc = 1, max = data [1]
Step 2 → Repeat Step 3 and 4 while K ≤ N
step 3 → If max < data[K]
then loc = K and max = data[K]
Step 4 → set K = K + 1
Step 5 → write loc, max
Step 6 → Exit

or



Step 1 → Big = A [LB]
Step 2 → loop, i = LB + 1 : UB step by 1
Step 3 → if (Big < A [i])
Step 4 → Big = A [i]
Step 5 → end if
Step 6 → end loop
Step 7 → Print Big

Q→ Find the second largest number in an arr
A = [5, 7, 9, 3, 2, 8, 11]

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Soln

```
Big = A[LB]  ,  S_Big = A[LB+1]
loop, i = LB+1 : UB step by 1
    if (Big A[LB] > A[LB+1])
        Big = A[LB]
        S_Big = A[LB+1]
    else
        Big = A[LB+1]
        S_Big = A[LB]
loop, i = LB+2 : UB step by 1
    if (Big < A[i])
        S_Big = Big
        Big = A[i]
    else if (S_Big < A[i])
        S_Big = A[i]
Printf ("Sec largest no. is", S_big)
```

* TIME-SPACE TRADE OFF → By increasing the amount of space for storing a data, one may be able to reduce a time needed for processing the data, or vice versa.

NOTE → priority given as →

++a , + , = , a++

Q → a = 10

Calculate K = a++++++a;

Soln

K = (a++) + (++a)

↓ ↓

|| ||

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$K = 11 + 11 = 22$

HINT → 1st step is ++a then its value is comes 11. a++ is also equal to 11, then we add both value, it come 22.

last priority = a++
= 12 (a = 11)
HINT → a = 11 + 1 = 12

CALL BY VALUE AND CALL BY REFERENCE → SWAP PROGRAMM AND SOM PROGRAMM

LINEAR SEARCH →

1. Set K = 1, loc = 0
2. Repeat Step 3 and 4 while loc = 0 and K <= n
3. If item = data[K] Then loc = K
4. Set K = K + 1
5. If loc = 0 then write : item Not found
   else write : "loc" is the location of item
6. Exit

In programming → k = 0, loc = -1
first step → Read Array, Read item

1or2marks
ASYMPTOTIC NOTATION →

1.) Ω (omega Notation) → It gives the lower bond of the function.

2.) O (Big O Natation) → complexity → O(n)
It gives the upper bond of function.

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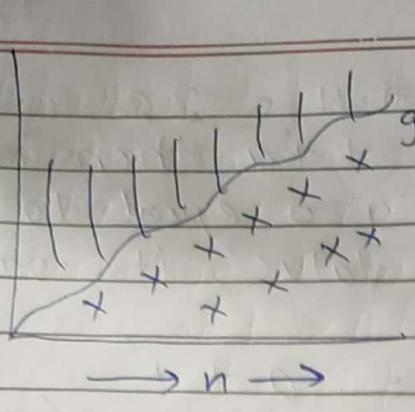
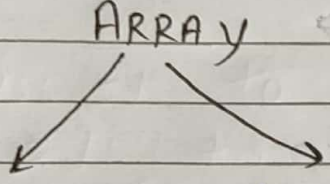


g(n) = minimun line
||| → lower bond
xxx → upper bond

3.) θ (Theta Notation) → It gives the value b/w lower bond and the upper bond.

ARRAYS →



1.) linear Array → linear Array is a list of a finite no. (n) of homogeneous data elements such that

a.) the element of an array referenced respectively by an index set consisting of n consecutive number

b.) the element of the array are stored respectively in successive memory location

★ TRAVERSING A LINEAR ARRAY →

1. Set K = LB
2. Repeat Step 3 and 4 while K <= UB
3. Apply process to LA[K]
4. Set K = K+1
5. Exit

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ROHIT VAID SIR — ALGO

Q→ UB [A : LB], Find location 'roi' which is the biggest element.

Soln → Step 1 → roi = A
Step 2 → loop, i = A+1 to LB step by 1
Step 2-a) → if (UB[roi] < UB[i])
Step 2-a-1) → roi = i
end if
end loop
Step 3 → Printf ("the biggest element UB[roi] is found at location", roi)
Step 4 → end

BUBBLE SORT →

Q→ [5 9 2 6 7 1 4]. How to sort an array using bubble sort.

→ [5 9 2 6 7 1 4]

Pass I → [5 2 6 7 1 4 9] n = 7, comparison = 6

Pass II → [2 5 6 1 4 7 9] comparison = 5

Pass III → [2 5 1 4 6 7 9] comparison = 4

Pass IV → [2 1 4 5 6 7 9] comparison = 3

Pass V → [1 2 4 5 6 7 9] comparison = 2

Pass VI → [1 2 4 5 6 7 9] comparison = 1

NOTE → No. of comparison = n - Pass

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Q→ Write algorithm, to sort an array [5 9 2 6] using bubble sort.

→
```
loop 1 , Pass = 1 to n-1
loop 2 , comparison = 1 to n-Pass
if (A[comparison] > A[comparison+1])
   A[comparison] = A[comparison+1]
   A[comparison+1] = A[comparison] - A[comparison+1]
   A[comparison] = A[comparison] - A[comparison+1]
end if
end loop 2
end loop 1
return (A)
```

OR

```
loop 1 , Pass = 1 to n-1
loop 2 , i = 1 to n-Pass
if (A[i] > A[i+1])
        temp = A[i]
        A[i] = A[i+1]
        A[i+1] = temp
end if
end loop 2
end loop 1
return (A)
```

PROGRAMMING →

```
Void main ()
{
Void bubble (int [], int);
int a[100], n, i;
Printf ("Enter the length of an array");
Scanf ("%d", &n);
```

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```
Printf ("Enter the element");
for (i=0; i<=n-1; i++)
Scanf ("%d", &a[i]);
bubble (a, n);
Printf ("sorted array is given below");
for (i=0; i<=n-1; i++)
printf ("%d\t", a[i]);
}
void bubble (int a[], int n)
{
int Pass, comparison, temp, i;
for (i=0; i<=n-2; i++)
for (comp=0; comp<=n-i; comp++)
    if (a[comp] > a[comp+1])



end if
end loop 2
end loop 1
return (A)
```

S.P. SINGH SIR

★ INSERTION IN ARRAY →

Step 1 → Set J = N
Step 2 → Repeat while (J >= K)
Step 3 → Set LA[J+1] = LA[J]
Step 4 → Set J = J-1
Step 5 → Insert LA[K] = item
Step 6 → Set N = N+1
Step 7 → Exit

3 and 4

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given → | 4 | 6 | 9 | -15 | 16 | 3 | -19 | | |

N = 7
K/loc = 5
item = 7

output → | 4 | 6 | 9 | -15 | 7 | 16 | 3 | -19 | |

N = 8

NOTE → for (i=0; i<n; i++)
printf ("a[%d] = %d", i, a[i]);

★ DELETING AN ELEMENT IN ARRAY →

Step 1 → Set item = LA[K]
Step 2 → Repeat 3 for J = K to N-1
J = 3 to 6-1 = 5
Step 3 → Set LA[J] = LA[J+1]
Step 4 → set N = N-1
Step 5 → Exit

③

1	2	3	4	5	6		
3	-5	6	9	10	11		

given →

N = 6
loc/K = 3

1	2	3	4	5		
3	-2	9	10	11		

output →

N = 5

HINT → J = 3
LA[3] = LA[4]

J = 4
LA[4] = LA[5]

J
LA = 5
LA[5] = LA[6]

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