

LAB-7

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WAP Implement Single Link list with following operations
a) Sort the linkedlist b) Reverse the linked list
c) Concatenation of two linked list.

```
#include <stdio.h>
#include <stdlib.h>
void sort();
void create();
void reverse();
void create_second();
void concatenate();
void display();

struct node
{
    int data;
    struct node * next;
};

struct node * head = NULL;
struct node * head2 = NULL;
int c;

int main()
{
    int choice;
    do
    {
        printf("\n 1. Create 2. Sort 3. Reverse 4. Enter second list 5. Concatenation 6. Display 7. Exit");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1: create();
                    break;
        }
    }
}
```

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```
case 1: sort();  
        break;  
case 3: reverse();  
        break;  
case 4: create_second();  
        break;  
case 5: concatenate();  
        break;  
case 6: display();  
        break;  
case 7: exit(0);  
}  
} while (choice != 7);  
return 0;  
}  
  
void create()  
{  
    struct node *newnode;  
    struct node *temp;  
    int s;  
    printf("Enter integer");  
    scanf("%d", &s);  
    newnode = (struct node *) malloc(sizeof(struct node));  
    newnode->data = s;  
    if (head == NULL)  
{  
        newnode->next = NULL;  
        head = newnode;  
        printf("1st node created\n");  
        c++;  
    }  
    else  
    {  
        temp = head;  
        while (temp->next != NULL)  
        {  
            temp = temp->next;  
        }  
    }  
}
```

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```
temp->next=newnode;  
newnode->next=NULL;  
c++;  
printf("Node Created\n");  
}
```

```
void reverse()
```

```
{ structnode * prev=NULL, * current=head, * next=NULL;  
while (current!=NULL)  
{ next=current->next;  
current->next=prev;  
prev=current;  
current=next;  
}  
head=prev;  
printf("The list is reversed\n");  
}
```

```
void display()
```

```
{ struct node * ptr=NULL;  
ptr=head;  
if (ptr==NULL)  
{ printf("List is empty\n");  
}  
else  
{ printf("In contents of the linked list");  
while (ptr!=NULL)  
{ printf("%d ", ptr->data);  
ptr=ptr->next;  
}  
printf("\n");  
}
```

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```
void create_second()
{
    struct node * newnode;
    struct node * temp;
    int s, y;

    printf("Enter integer: ");
    scanf("%d", &s);
    newnode = (struct node *) malloc (size of (struct node));
    newnode->data = s;
    if (head2 == NULL)
    {
        newnode->next = NULL;
        head2 = newnode;
        printf("First node created\n");
        c++;
    }
    else
    {
        temp = head2;
        while (temp->next != NULL)
        {
            temp = temp->next;
        }
        temp->next = newnode;
        newnode->next = NULL;
        c++;
        printf("Node created\n");
    }
}

void concatenate()
{
    struct node * ptr;
    if (head == NULL)
    {
        head2 = head;
        ptr = head;
    }
    while (ptr->next != NULL)
        ptr = ptr->next;
}
```



```
ptr -> next = head2;
printf("The list is concatenated\n");
}

void sort()
{
    int swap, i;
    struct node * ptr1;
    struct node * lptr = NULL;

    if (head == NULL)
        return;

    do {
        swap = 0;
        ptr1 = head;
        while (ptr1 -> next != lptr)
        {
            if (ptr1 -> data > ptr1 -> next -> data)
            {
                int temp = ptr1 -> data;
                ptr1 -> data = ptr1 -> next -> data;
                ptr1 -> next -> data = temp;
                swap = 1;
            }

            ptr1 = ptr1 -> next;
        }
        lptr = ptr1;
    } while (swap);

    printf("The list is sorted\n");
}
```

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