

LAB. PROGRAMS.

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Week 3 (Lab I)

LAB-1

Q-1) Develop a Java Program that prints all real solutions to the quadratic equation $ax^2 + bx + c = 0$. Read in a, b, c and use the quadratic formula. If the discriminant $b^2 - 4ac$ is negative, display a message stating that there are no real solutions.

```
→ import java.util.Scanner;
import java.lang.Math;
class quadEqn
{
    public static void main (String args[])
    {
        int a, b, c, d;
        double r1, r2;
        Scanner get = new Scanner (System.in);
        System.out.println("Enter three coefficients
            according to decreasing power
            of x: \n");

        a = get.nextInt();
        b = get.nextInt();
        c = get.nextInt();
        System.out.println("a = " + a + " b = " + b + " c = " + c);
        d = b * b - 4 * a * c;
        if (d > 0)
        {
            System.out.println("Roots are real and unequal");
            r1 = (-b + Math.sqrt(d)) / (2 * a);
            r2 = (-b - Math.sqrt(d)) / (2 * a);
            System.out.println(" \nr1 = " + r1 + " r2 = " + r2);
        }
        else
        {
            if (d == 0)
```

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```

{ System.out.println("Roots are real and equal");
  x1 = (-b) / (2 * a);
  System.out.println("x1 = " + x1);
}
else
  if (d < 0)
    System.out.println("Roots are imaginary");
  }
}

```