P51	Graded
Student	
ANSHUMAN SINGH	
Total Points	
100 / 100 pts	
Autograder Score	
100.0 / 100.0	
Passed Tests	
Test 1 (10/10)	
Test 2 (10/10)	
Test 3 (10/10)	
Test 4 (10/10)	
Test 5 (20/20)	
Test 6 (20/20)	
Test 7 (20/20)	
Autograder Results	
Test 1 (10/10)	
Test 2 (10/10)	
Test 3 (10/10)	
Test 4 (10/10)	
Test 5 (20/20)	
Test 6 (20/20)	
Test 7 (20/20)	

Submitted Files

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```
→ hw.c
```

```
1
     #include <stdio.h>
     #include <stdlib.h>
2
3
     #include <limits.h>
4
5
     typedef struct{
6
7
       int *arr;
8
       int top;
9
       int max;
10
     } Stack;
11
     void initStack(Stack *stack, int max){
12
13
       stack->arr = (int*)malloc(max*sizeof(int));
14
       stack->top = -1;
15
       stack->max = max;
16
     }
17
18
     void freeStack(Stack *stack){
       free(stack->arr);
19
20
     }
21
     void push(Stack *stack, int val){
22
23
       if (stack->top>=stack->max-1)
24
          exit(0);
25
       stack->arr[++stack->top]=val;
26
     }
27
28
     int pop(Stack *stack){
29
       if (stack->top>=0)
30
          return stack->arr[stack->top--];
31
       return 0;
32
     }
33
34
     int peek(Stack *stack){
35
       if (stack->top>=0)
36
          return stack->arr[stack->top];
37
       return 0;
38
     }
39
40
     int inPriority(int op){
41
       switch (op){
42
         case -1: return 1;
43
         break;
44
         case -2: return 1;
45
         break;
46
         case -3: return 2;
47
         break;
48
          case -4: return 4;
49
          break;
```

```
50
          case -5: return 5;
51
          break:
          case -6: return 0;
52
          break;
53
          default: return -1;
54
       }
55
56
     }
57
58
     int outPriority(int op){
59
       switch (op){
60
          case -1: return 1;
61
          break;
62
          case -2: return 1;
63
          break;
64
          case -3: return 2;
65
          break;
66
          case -4: return 3;
67
          break;
          case -5: return 6;
68
69
          break;
70
          default: return -1;
71
       }
72
     }
73
74
     int power(int num1, int num2){
75
       int k=num1;
76
       while(num2-->1)
       k*=num1;
77
       return k;
78
79
     }
80
81
     int operate(int num1, int num2, int operator){
82
       int result;
       switch (operator){
83
84
          case -1: return num1-num2;
85
          break;
86
          case -2: return num1+num2;
87
          break;
88
          case -3: return num1*num2;
89
          break;
90
          case -4: return num1/num2;
91
          break;
92
          case -5: return power(num1,num2);
93
          break;
          default: return 0;
94
95
       }
96
     }
97
98
     void popNoperate(Stack *numStack, Stack *opStack){
99
       int operator = pop(opStack);
100
       int num2 = pop(numStack);
101
       int num1 = pop(numStack);
```

```
102
       int result = operate(num1, num2, operator);
103
       push(numStack, result);
104
     }
105
     void Calculator(){
106
107
       int n;
108
       scanf("%d",&n);
109
       Stack opStack, numStack;
110
       initStack(&opStack, n);
       initStack(&numStack, n);
111
112
       while(n-->0){
113
         int x;
         scanf("%d",&x);
114
115
         if(x==-6){
116
              push(&opStack, x);
117
            }
          else if(x==-7){
118
119
            while(peek(&opStack)!=-6){
120
              popNoperate(&numStack, &opStack);
121
            }
122
            pop(&opStack);
123
            }
124
          else if(x<0){
125
            while(opStack.top!=-1&&outPriority(x)<=inPriority(peek(&opStack))){
126
              popNoperate(&numStack, &opStack);
127
            }
128
            push(&opStack, x);
129
         }
130
131
          else
132
            push(&numStack, x);
133
134
135
       while(opStack.top>=0){
136
          popNoperate(&numStack, &opStack);
137
       }
138
139
       printf("%d",pop(&numStack));
140
       freeStack(&opStack);
141
       freeStack(&numStack);
142
     }
143
144
145
     void MinMult(){
146
       int n;
147
       scanf("%d",&n);
148
       int *arr=(int*)malloc(n*sizeof(int));
149
       for(int i=0;i<n;i++)
150
       scanf("%d",&arr[i]);
151
       int **M= (int**)malloc(n*sizeof(int*));
152
       for(int i = 0; i < n; i++){
153
          M[i] = (int*)malloc(n*sizeof(int));
```

```
154
155
        for(int i=0;i<n;i++){
156
          for(int j=0;j<n;j++){
157
             M[i][j] = 0;
158
          }
159
        }
160
        for(int s=2;s<n;s++){
161
          for(int i=0;i<n-s;i++){
162
            int j=i+s;
163
             M[i][j]=INT_MAX;
164
            for(int k=i+1;k<j;k++){
165
               int cost = M[i][k] + M[k][j] + arr[i]*arr[k]*arr[j];
166
               if(cost<M[i][j]){</pre>
167
                 M[i][j]=cost;
168
              }
169
            }
170
          }
171
        }
172
        printf("%d",M[0][n-1]);
173
174
175
176
     int main() {
177
       int option;
178
       scanf("%d",&option);
179
       if(option==0)
180
       Calculator();
181
       else if(option==1)
182
       MinMult();
183
       return 0;
184 }
185
```