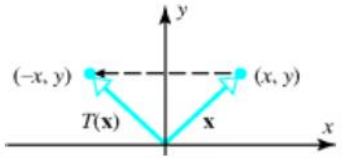
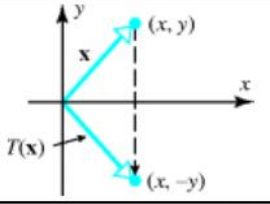
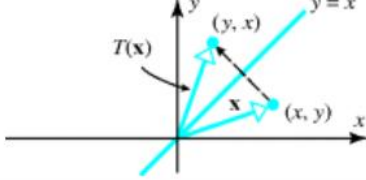


## 2- Reflection

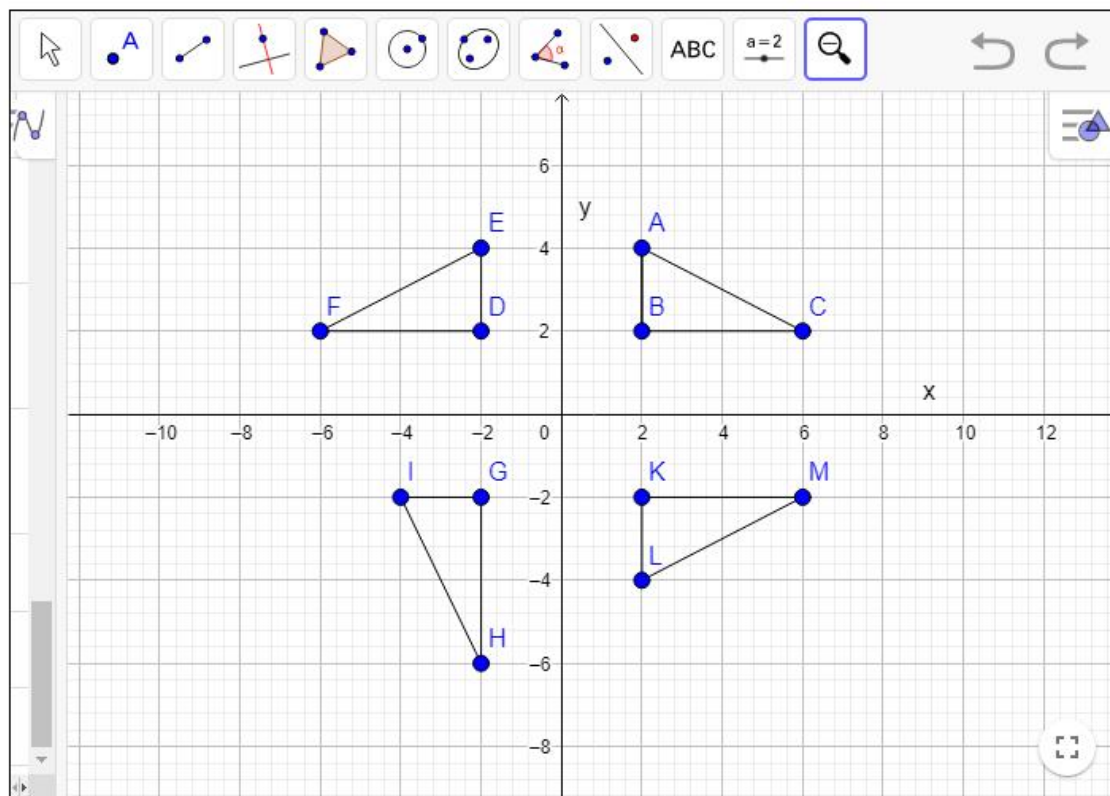
Let us find the images of the standard basis vectors  $e_1, e_2$  for  $R^2$  in column form.

Table 1

Operator	Illustration	Images of $e_1$ and $e_2$	Standard Matrix
Reflection about the $y$ -axis $T(x, y) = (-x, y)$		$T(e_1) = T(1, 0) = (-1, 0)$ $T(e_2) = T(0, 1) = (0, 1)$	$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$
Reflection about the $x$ -axis $T(x, y) = (x, -y)$		$T(e_1) = T(1, 0) = (1, 0)$ $T(e_2) = T(0, 1) = (0, -1)$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Reflection about the line $y = x$ $T(x, y) = (y, x)$		$T(e_1) = T(1, 0) = (0, 1)$ $T(e_2) = T(0, 1) = (1, 0)$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

### Example 1. (Reflection of Triangle)

Reflect the triangle with vertices  $A = (2, 4)$ ,  $B = (2, 2)$ ,  $C = (6, 2)$  along  $x$ -axis,  $y$ -axis and  $y = -x$ .



### Example 2. (Reflection of a line)

Let  $y = 2x + 1$  be a line. Find the reflection of that line along the line  $y = x$ .

**Solution.** Here

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Therefore,  $T(\vec{x}) = A\vec{x}$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ x \end{bmatrix}$$

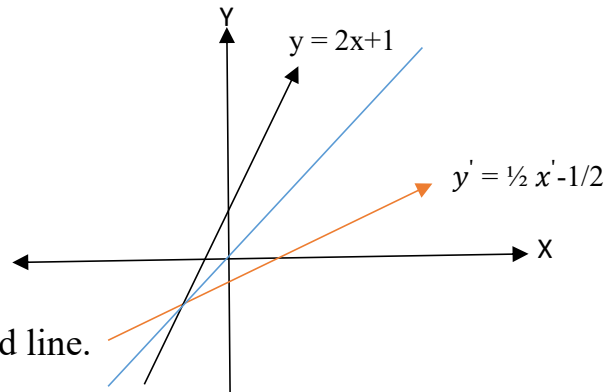
So,  $x = y'$ ,  $y = x'$

Put  $x$  and  $y$  in original line  $y = 2x + 1$

$$x' = 2y' + 1$$

$$\text{Or } 2y' = x' - 1$$

So  $y' = \frac{1}{2}x' - \frac{1}{2}$  is the reflected line.



To draw original line  $y = 2x + 1$  take two points on it, let  $A = (1, 3)$  and  $B = (2, 5)$ .

And to draw the Reflected line  $y' = \frac{1}{2}x' - \frac{1}{2}$ ,  $A' = (2, \frac{1}{2})$  and  $B' = (4, \frac{3}{2})$ .

### Reflection of circle

Let  $(x-2)^2 + (y-3)^2 = 4$  be a circle. Find its reflection along the line  $y = -x$

**Solution.** The transformation of reflection is

$$T(\vec{x}) = A\vec{x}, \quad \forall \vec{x} \in \mathbb{R}^2$$

Where

$$A = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

$$\text{So, } \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ -x \end{bmatrix}$$

$$\Rightarrow \begin{aligned} x' &= -y \\ y' &= -x \end{aligned}$$

Putting  $x = -y'$ ,  $y = -x'$  in the original circle  $(x - 2)^2 + (y - 3)^2 = 4$ , we get

$$(x' + 3)^2 + (y' + 2)^2 = 4, \text{ reflected circle.}$$

As original circle  $(x - 2)^2 + (y - 3)^2 = 4$  is with Centre = (2, 3) and Radius = 2

While Reflected circle  $(x' + 3)^2 + (y' + 2)^2 = 4$  has Centre =  $(-3, -2)$ , Radius = 2.  
We can draw both circles easily.

### 3-Rotation

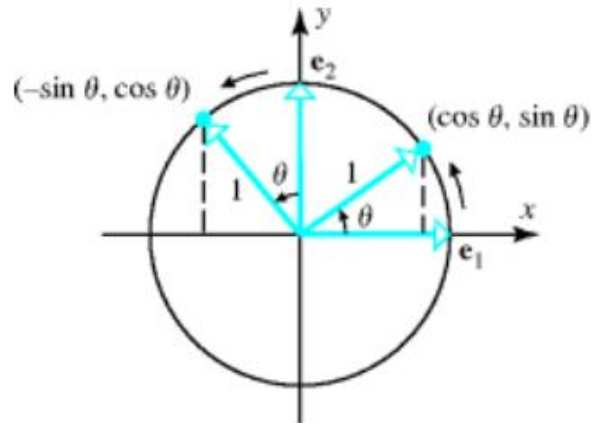
Rotation about origin through an angle  $\theta$  is a transformation  $T: R^2 \rightarrow R^2$  defined as:

$$T(\vec{x}) = A\vec{x} : \forall \vec{x} \in R^2$$

$$T(\mathbf{e}_1) = T(1, 0) = (\cos \theta, \sin \theta) \text{ and } T(\mathbf{e}_2) = T(0, 1) = (-\sin \theta, \cos \theta)$$

Where

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$



- If the direction of  $\theta$  is not defined, then it is understood to be in anticlockwise direction.
- If  $\theta$  is in **clockwise direction**, then **replace  $\theta$  by  $-\theta$**  in the above definition as:

$$A = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

**Example 1:** Sketch the image of given rectangle with vertices  $A(0,0)$ ,  $B(3,0)$ ,  $C(3,2)$ ,  $D(0,2)$  under the rotation of  $30^\circ$  (anticlockwise).

**Solution:** As the transformation of rotation is

$$T(\vec{x}) = A\vec{x} : \forall \vec{x} \in R^2$$

Where

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = 30^\circ$ , so

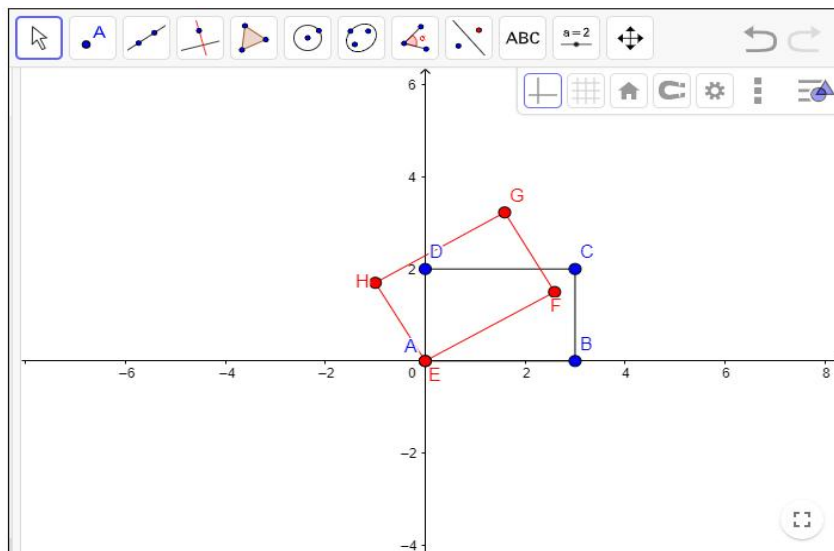
$$A = \begin{bmatrix} \cos(30^\circ) & -\sin(30^\circ) \\ \sin(30^\circ) & \cos(30^\circ) \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}$$

For point A:  $T \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

For point B:  $T \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{3\sqrt{3}}{2} \\ \frac{3}{2} \end{bmatrix} = \begin{bmatrix} 2.598 \\ 1.5 \end{bmatrix}$

For point C:  $T \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{3\sqrt{3}}{2} - 1 \\ \frac{3}{2} + \sqrt{3} \end{bmatrix} = \begin{bmatrix} 1.599 \\ 3.23 \end{bmatrix}$

For point D:  $T \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ 1.732 \end{bmatrix}$



### Work to do:

**Q1.** Sketch the image of given parallelogram with vertices A(0,1), B(3,0), C(5,-2), D(2,-1) under the rotation of  $90^\circ$  (anticlockwise) .

**Q2.** Sketch the image of given triangle with vertices A(2,4), B(2,2), C(4,2) under the rotation of  $90^\circ$  (clockwise) .

**Example 2.** Let  $y = 2x+5$  be a line. Find the equation of line after rotating it through an angle of  $\frac{\pi}{2}$  clockwise direction about origin.

**Solution:** The matrix of rotation in clockwise direction is

$$A = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = \frac{\pi}{2}$ , so

$$A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

and

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

or

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ -x \end{bmatrix}$$

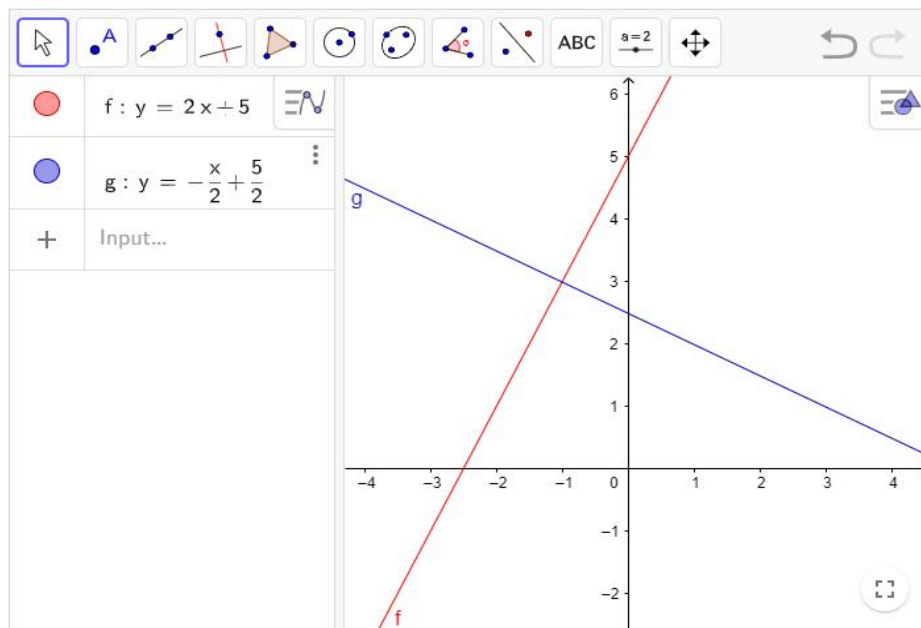
or

$$\begin{cases} x' = y \\ y' = -x \end{cases} \Rightarrow \begin{cases} x = -y' \\ y = x' \end{cases}$$

Put value of x and y in original equation of line  $y = 2x + 5$  and obtain

$$y' = -\frac{x'}{2} + \frac{5}{2}$$

This is the rotated line with angle  $\frac{\pi}{2}$  in clockwise direction.



### Work to do:

**Q3.** Let  $y = -2x + 7$  be a line. Find the equation of line after rotating it through an angle of  $180^\circ, 270^\circ$  clockwise direction about origin.

**Example 3.** Let  $(x - 4)^2 + (y - 3)^2 = 9$  be a circle. Find the equation of circle after rotating it through an angle of  $90^\circ$  in anticlockwise direction about origin.

**Solution:** The matrix of rotation in anticlockwise direction is

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

As  $\theta = 90^0$ , so

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

Therefore, for

$$T(\vec{x}) = A\vec{x} : \forall \vec{x} \in R^2$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ x \end{bmatrix}$$

Or

$$\begin{cases} x' = -y \\ y' = x \end{cases} \Rightarrow \begin{cases} x = y' \\ y = -x' \end{cases}$$

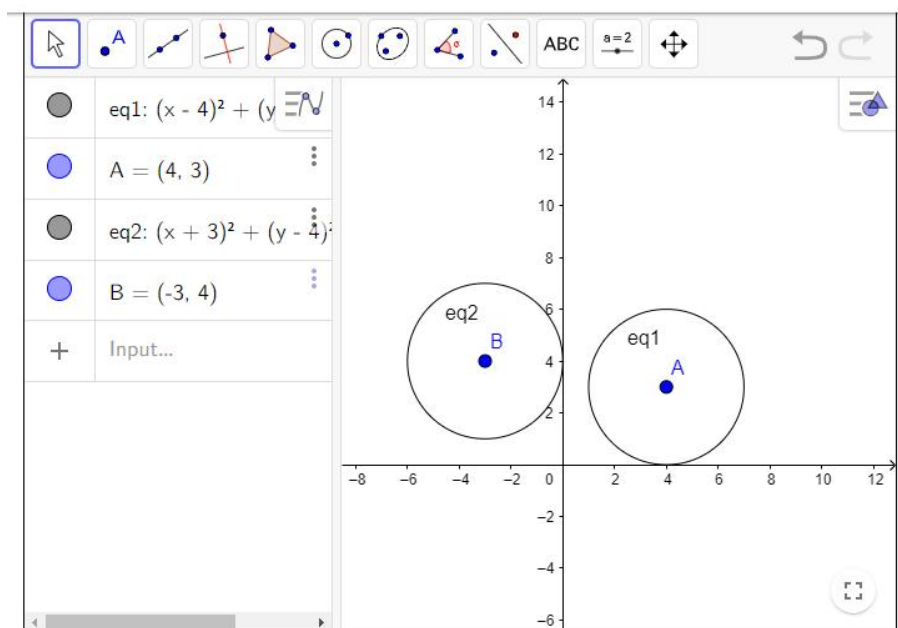
Putting these values of x and y in original equation of circle

$$(x - 4)^2 + (y - 3)^2 = 9$$

We get

$$(x' + 3)^2 + (y' - 4)^2 = 9$$

This is the equation of rotated circle with angle  $\frac{\pi}{2}$  in anticlockwise direction.



### Work to do:

**Q4.** Let  $(x - 4)^2 + (y - 3)^2 = 9$  be a circle. Find the equation of circle after rotating it through an angle of  $180^0, 270^0$  in clockwise direction about origin.

**Example 4:** Let  $\frac{x^2}{(4)^2} + \frac{y^2}{(3)^2} = 1$  be an ellipse. Find the equation of ellipse after rotating it through an angle of  $90^0$  in anticlockwise direction about origin.

**Solution:** The transformation of rotation in anticlockwise direction is

$$T(\vec{x}) = A\vec{x} : \forall \vec{x} \in \mathbb{R}^2$$

$$T(\vec{x}) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \vec{x}$$

As  $\theta = 90^\circ$ ,

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -y \\ x \end{bmatrix}$$

Hence,

$$\begin{cases} x' = -y \\ y' = x \end{cases} \quad \text{or} \quad \begin{cases} x = y' \\ y = -x' \end{cases}$$

Put these values of  $x$  and  $y$  in original equation of ellipse, we get the rotated ellipse with angle  $\frac{\pi}{2}$  in anticlockwise direction as

$$\frac{x'^2}{9} + \frac{y'^2}{16} = 1$$

For plotting we can neglect the dash (') from our rotated equation of ellipse.

**Original Ellipse**

$$\frac{x^2}{16} + \frac{y^2}{9} = 1$$

**Major axis is along x-axis**

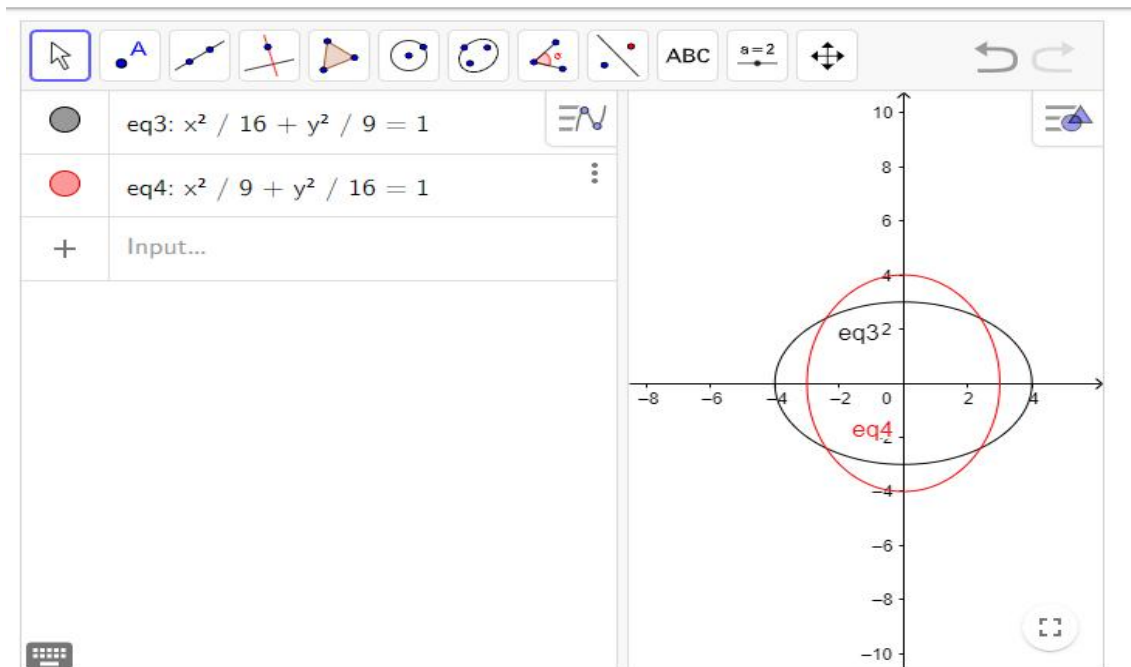
$$a = \pm 4, \quad b = \pm 3$$

**Rotated Ellipse**

$$\frac{x^2}{9} + \frac{y^2}{16} = 1$$

**Major axis is along- y-axis**

$$a = \pm 3, \quad b = \pm 4$$



**Q5.** Let  $\frac{x^2}{9} + \frac{y^2}{16} = 1$  be an ellipse. Find the equation of ellipse after rotating it through an angle of  $180^\circ$  in anticlockwise direction about origin.

