

```
1: CC = g++
2: CFLAGS = -Wall -Werror -pedantic --std=c++14
3: LIBS = -lboost_unit_test_framework
4: DEPS = CircularBuffer.h StringSound.h
5: SFMLFLAGS = -lsfml-graphics -lsfml-window -lsfml-system -lsfml-audio
6:
7: %.o: %.cpp $(DEPS)
8:     $(CC) $(CFLAGS) -c $<
9:
10: all: KSGuitarSim
11:
12: KSGuitarSim: KSGuitarSim.o CircularBuffer.o StringSound.o
13:     $(CC) -g $(CFLAGS) -o KSGuitarSim $^ $(LIBS) $(SFMLFLAGS)
14:     cpplint --filter=--runtime/references *.cpp *.h
15:
16: clean:
17:     rm *.o KSGuitarSim
```