This is Anson Feng, A third year undergraduate student of Computer Science program software engineering stream in UTSC. Strongly experienced in language C, Java and Python, and he is still deeply learning and discovering new knowledge in those languages. He also has some experience in Android and Kotlin.

He used to be a Scrum Master of a team on CSCB07 and work on a group project. During the course time, he worked together with his teammate and successfully present a good product. Also, he left a great impression on both TA and his teammates.

He has solid problem-solving skills and excellent teamworking experiences. He is hard-working, creative, motivated, easy-going, and eager to help as much as he can. He loves doing challengeable algorithm and design problem as well. When he faces a problem, he would try to solve it using any methods himself and never gives up once. Sometimes he will also collaborate with teammates to solve the problem together easily.

He is looking forward to working together to perform a successful product to our client.