

Robotic Fencing Partner

Team 23

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12.4.2025



Background

Fencing is a niche sport

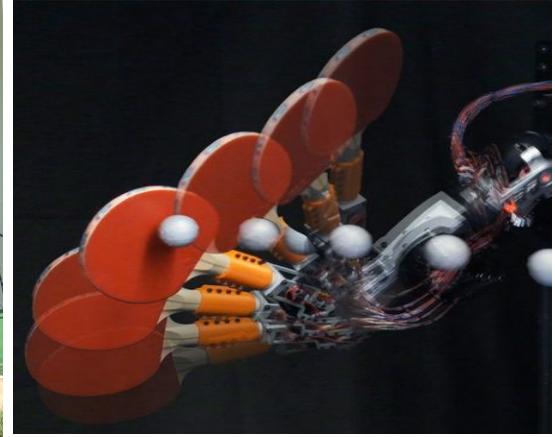
Challenges

- Finding a place to practice/compete
- Fencing centers generally operate in metropolitan areas
- In the US, the Fencing population is spread out and is comprised of mostly amateurs
- **One-on-one coaching can be inaccessible or too expensive to many potential Fencers.**

Current Robotic Partners in Other Sports



RoboGolfPro



MIT

Robotics in Fencing

Current Limitations

- Very few robotic trainers exist in Fencing today
- The most well funded research into Fencing robotics was performed with the German Fencing Federation
 - **Pro:** This robot can advance and retreat
 - **Con:** The wrist mechanism is limited to 1 DoF



We aimed to improve the wrist mechanism with extra DoF and human-like velocities

Problem Statement

Design a robotic fencing system capable of human-level dynamic manipulation for use as an interactive training partner.

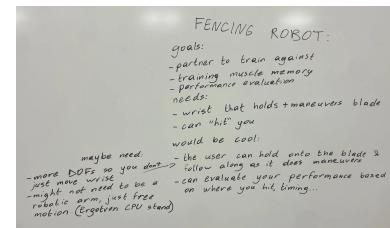
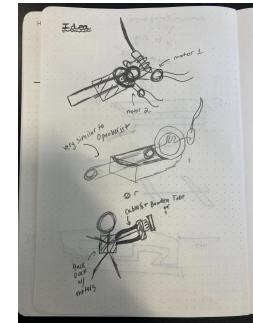
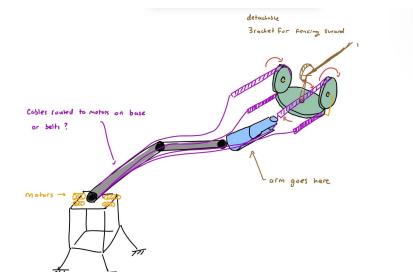
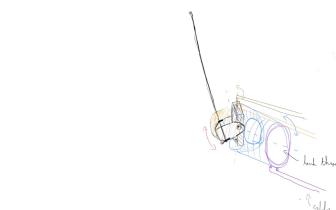
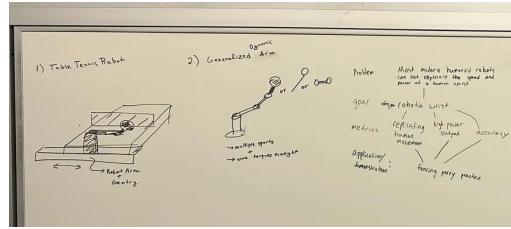
Self Defined Scope

Development of Scope

- **Self developed** project started with ambitious goals
 - Meetings with **10+ professors and industry experts** helped define realistic objectives

Project Scope

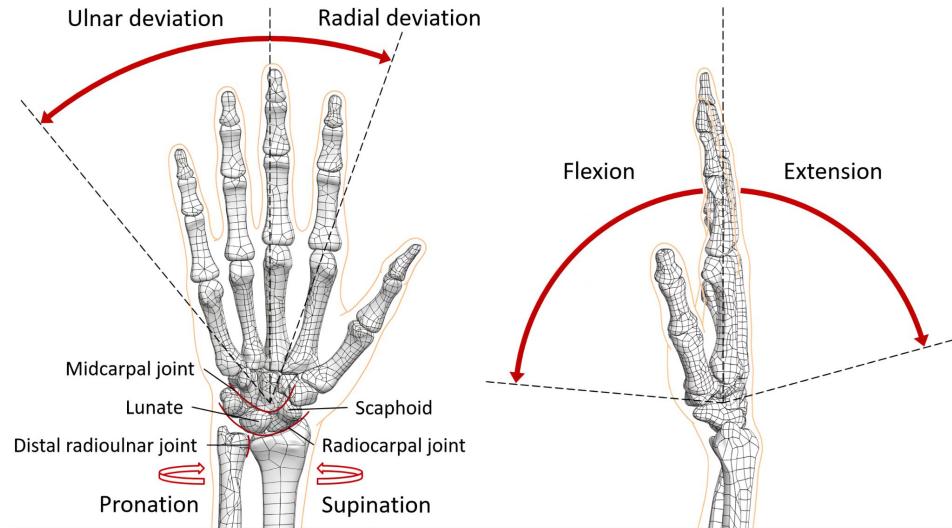
- Actuation of **3 DoF wrist** only
 - Ability to **match trajectories and velocities** of a human fencer
 - Functional as a **robotic saber fencing partner**
 - Dimensionally similar to a human fencer



Dynamics of A Human Wrist/Terminology

We want our design to mimic the dynamics of a human wrist

- Approximated as a 3 DoF spherical joint
- **Degrees of Freedom**
 - Pronation/Supination
 - Radial/Ulnar
 - Flexion/Extension
- Important values:
 - Range of motion (deg)
 - Speed Output (rad/s)
 - Torque Output (N·m)



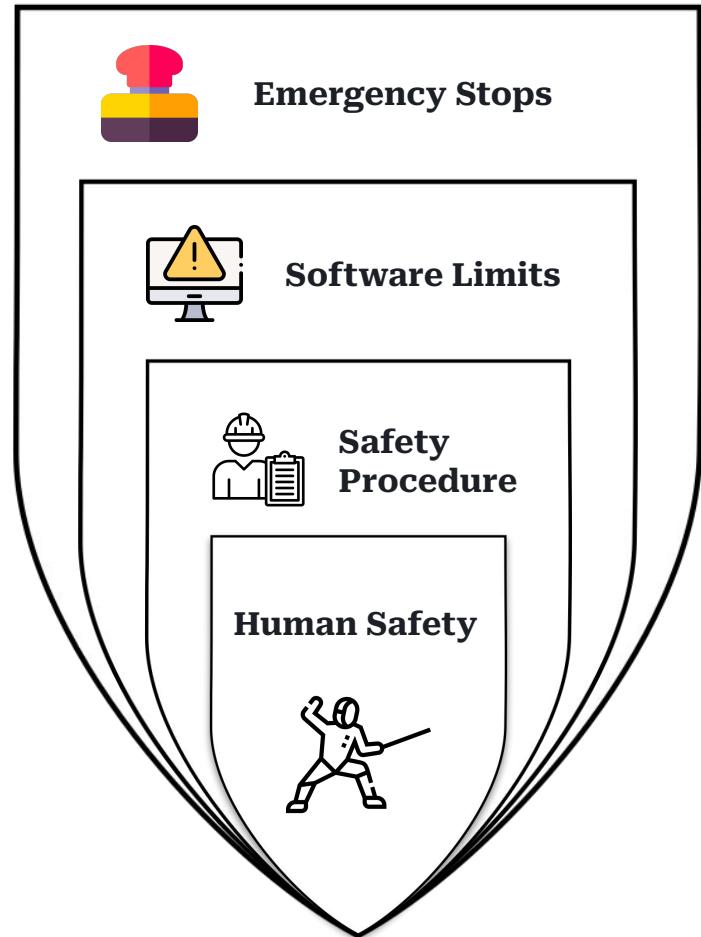
Safety

This project came with several safety considerations

- The robot would be swinging a Fencing sabre at human-like speeds and torques

While isolating the wrist limits the robot's danger considerably,

- Some of our safety precautions include:
 - Emergency-Stops (Button/Software Stop)
 - Software Torque Limits
 - 6-ft radius safety zone used for any testing with User-interaction
 - Protective Gear requirements (Fencing Uniform)



Redundant systems ensure safety at every level

Safety Cont.

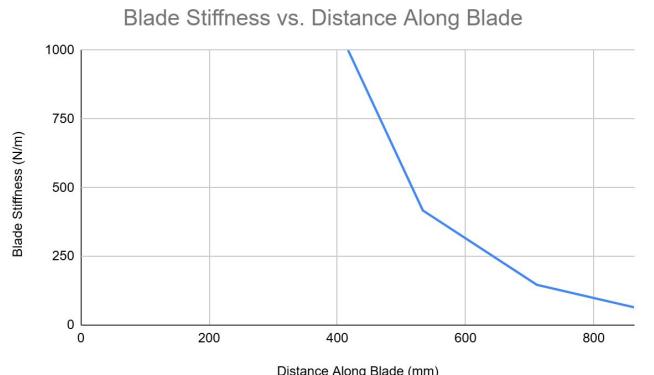
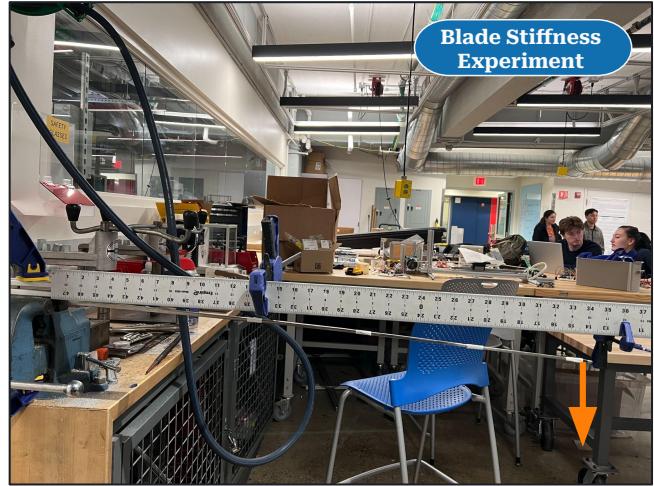
Conducted hand calculations to verify robot safety

- Estimated the force/pressure a user would feel if the blade struck their arm moving at its fastest velocity.

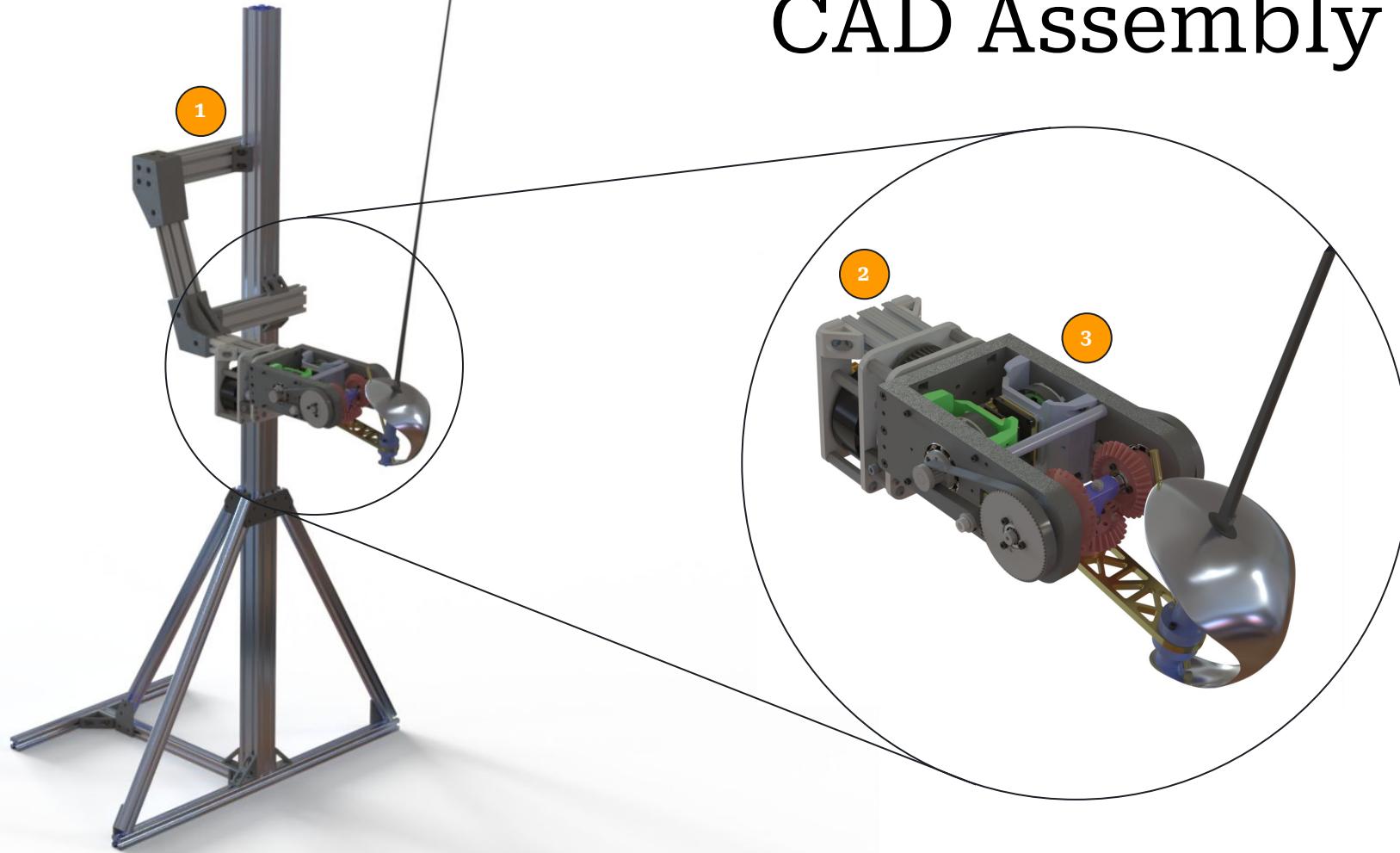
$$\text{Energy Balance: } \frac{1}{2}Iw^2 + \frac{1}{2}mv^2 \rightarrow \frac{1}{2}kx^2$$

$$\text{Force Calculation: } F = kx$$

- Found that the maximum pressure a user will feel is ~ 37 psi \rightarrow below the 100 psi threshold that can penetrate unbroken skin.
- Note:** this number would be even lower since the user is wearing protective gear.

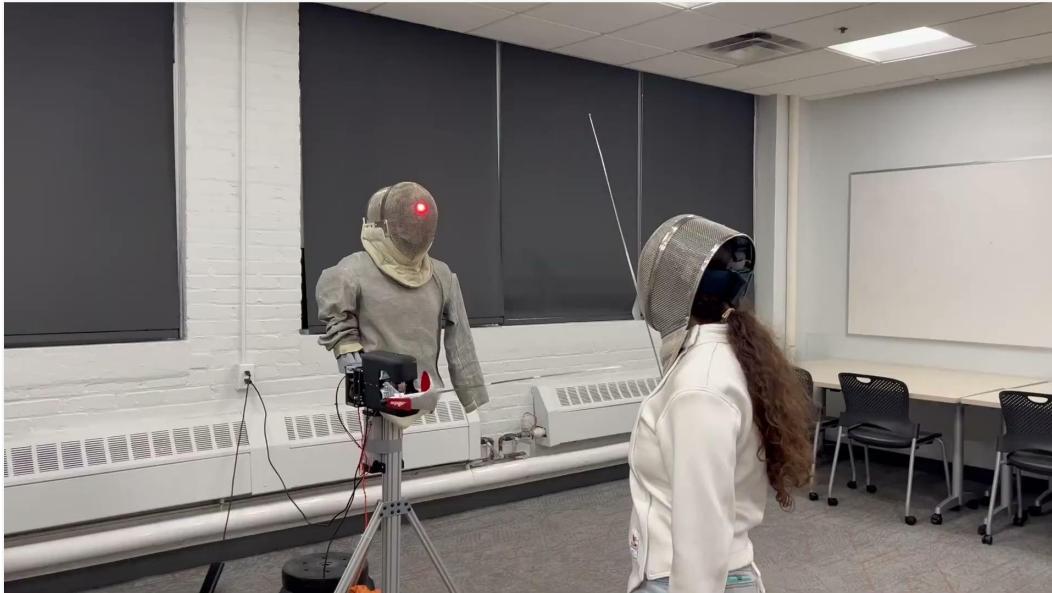


CAD Assembly

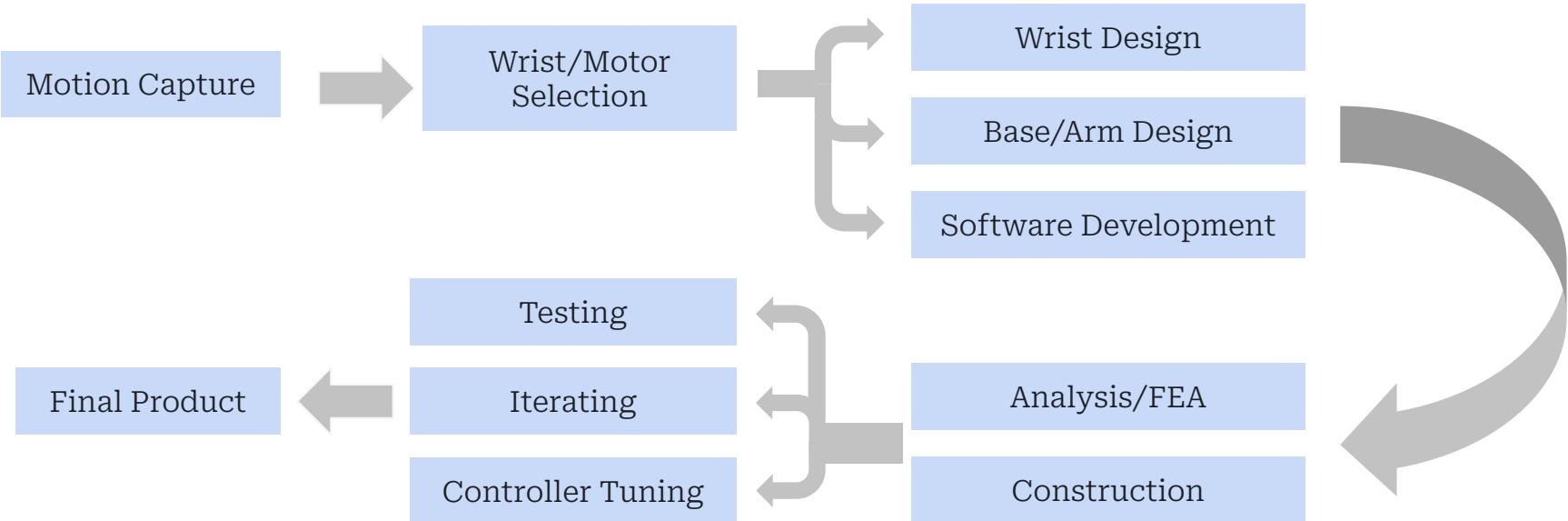


Final Assembly

Meet FR3D - *Fencing Robot 3 DoF*



Design Process



Motion Capture Analysis



1. Data Collection

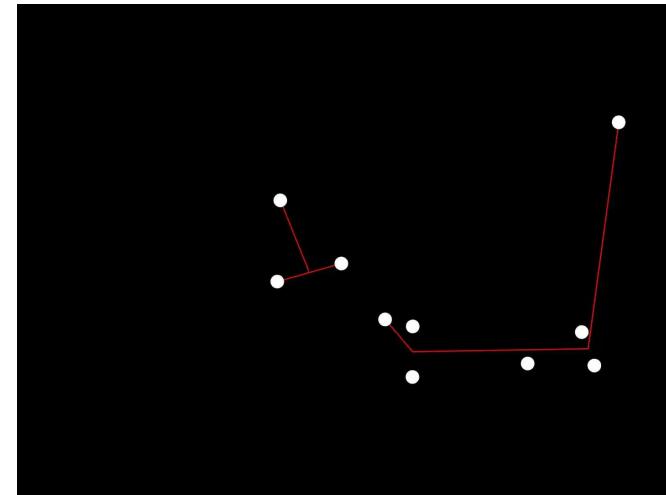
- Motion capture studio on the 4th floor of Richards Hall
- Access provided by the Shepherd Lab



Marker Placement

2. Post-Processing

- Post-processing was performed partially with the Mo-Cap toolbox in MATLAB
- Additional software was created to automatically remove duplicate markers and create visuals

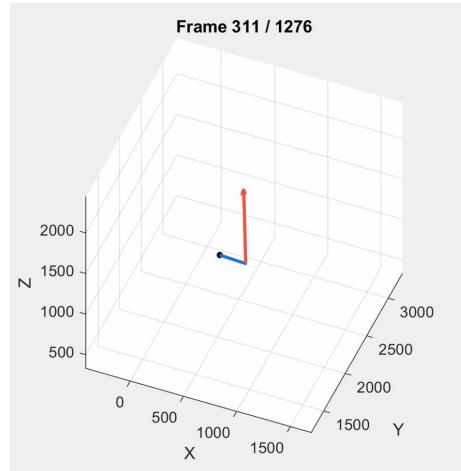


Processed Animation

Motion Capture Analysis Cont.

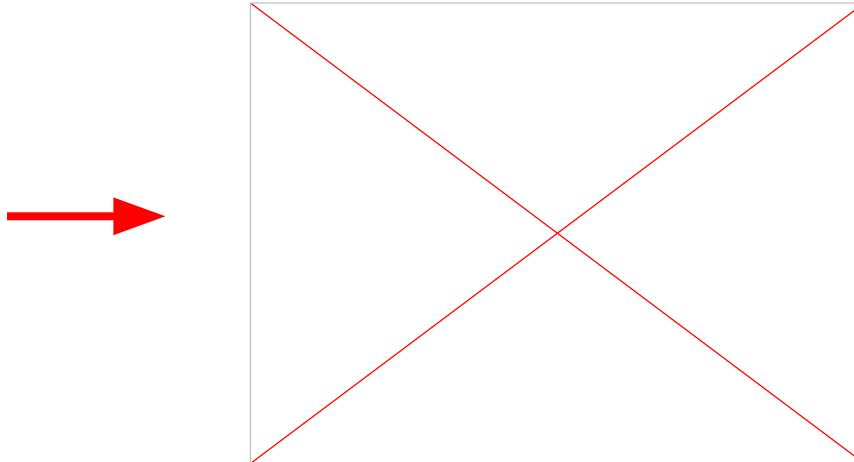
3. Wrist Motion Isolation

- Removed non wrist and blade markers
- Used the blade vector to drive the orientation
 - This captures any in-hand manipulation



4. Convert to Robot Trajectories

- Used *Onshape-to-Robot* to export URDFs of simple wrist geometries
- Animated with Robotic System Toolbox for MATLAB
- Repeated for a variety of designs

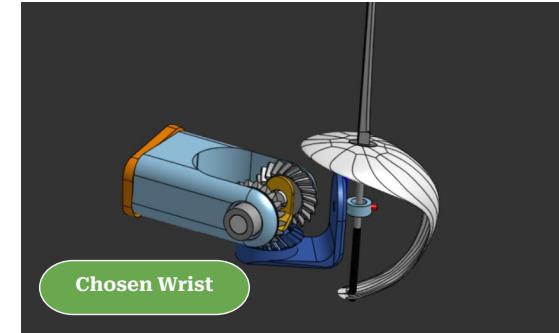
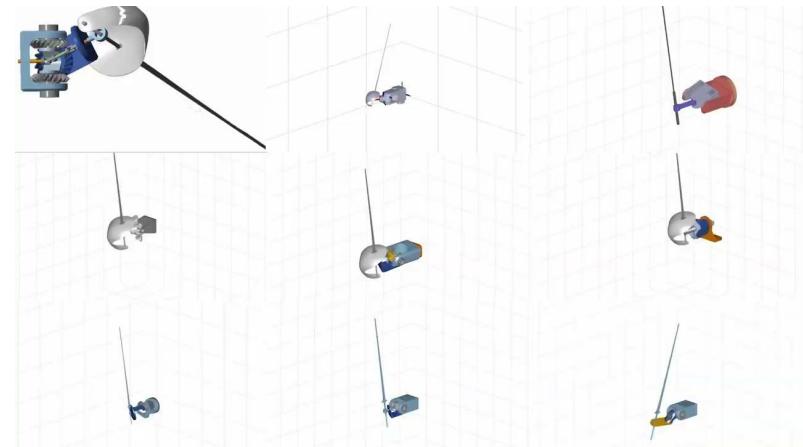


Wrist Mechanism Selection

We developed a list of viable wrist candidates and formed a decision matrix

- 12 criteria were identified, with weights defined anonymously
- Team underwent a 1-5 rating system and calculated a total score for each mechanism

| Mechanism Option | Total (1-5) |
|-----------------------------|-------------|
| joystick | 2.75 |
| gimbal mechanism | 3.15 |
| differential with U-joint X | 3.29 |
| cable differential wrist | 2.64 |
| XYZ differential base roll | 3.86 |
| Completely serial mechanism | 3.27 |



Simscape Dynamic Analysis

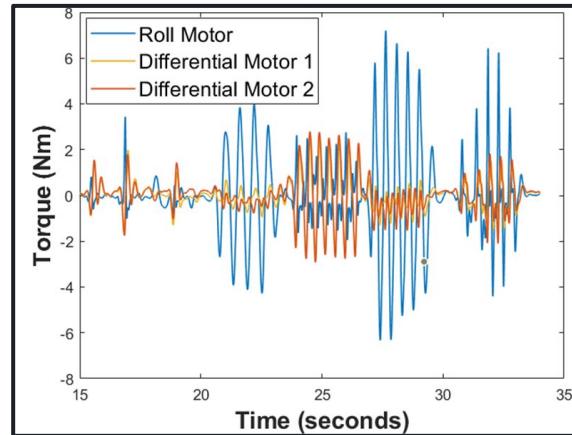
Methodology

- Using Simulink/Simscape, we determined the actuation torque required to achieve the motion capture trajectories → Motor Selection
- To obtain accurate motor torque trajectories results from our simulation...

$$I\alpha = T$$

Good Data In Good Data Out

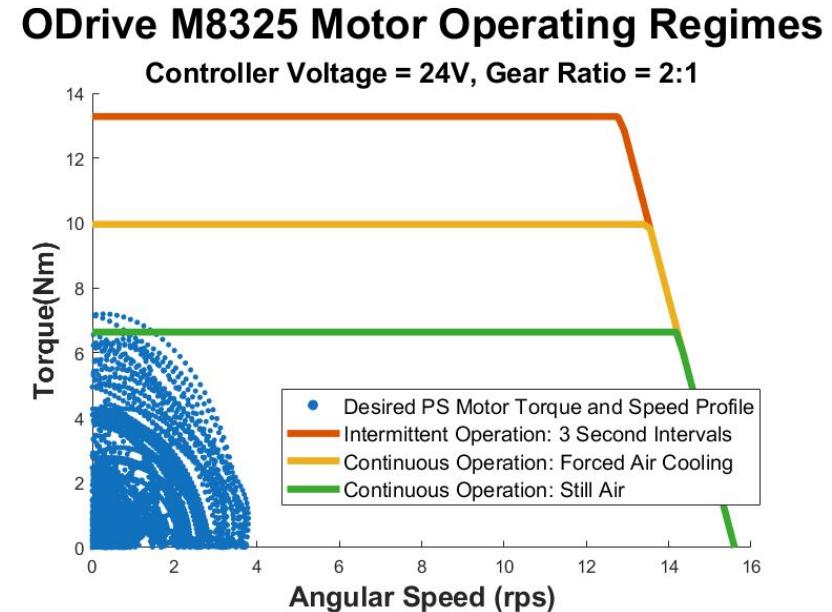
- Also experimented with which components were most sensitive to increasing inertia



Motor/Transmission Ratio Selection

Methodology

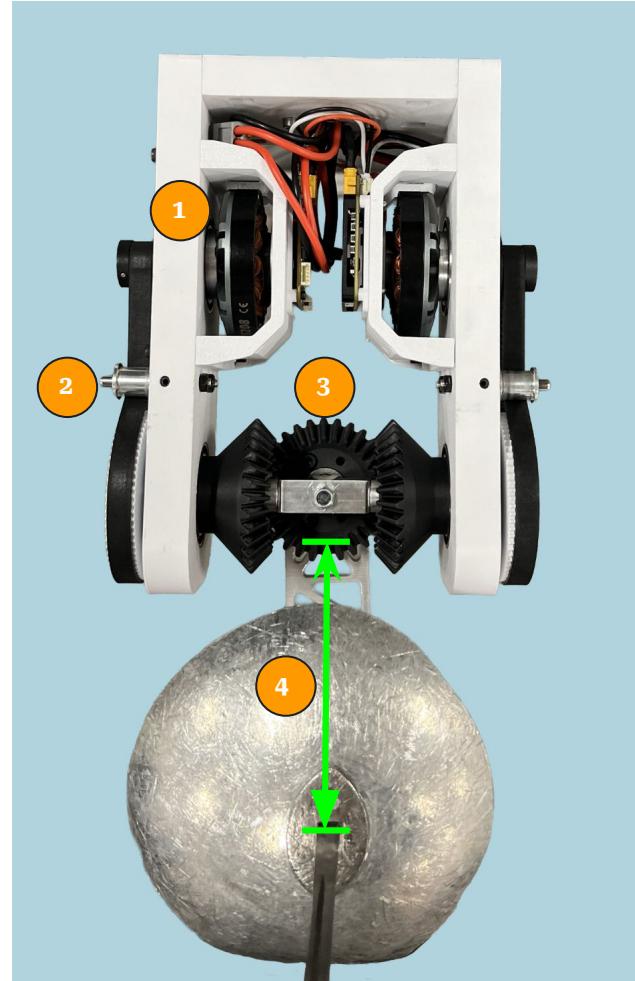
- We used a BLDC motor model where we could input a motor's design parameters and find all the combinations of torque and speed a motor can achieve
- We overlaid our desired torque and speed requirements onto these operating regions for different motors + gear ratios
- Result:
 - We selected...
 - ODrive M8325 for the Roll Joint (2:1 GR)
 - MJ5208 for the Differential Joint (4:1 GR)



Differential for R/U & F/E

Subassembly Features

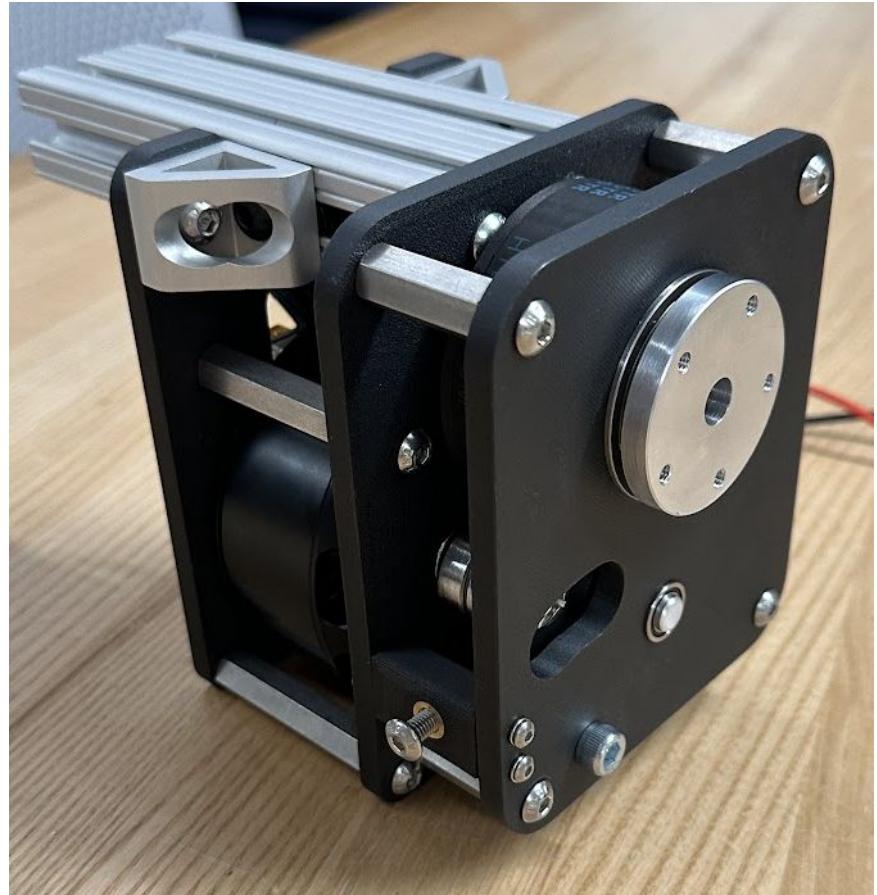
1. Powered by two MJbots motors each with a **4:1** gear reduction
2. The belts were preloaded with **~50 N** of tension
3. Three 3D-printed **CF-PLA** bevel gears create the dynamics for the first two DoF
4. A **100 mm** offset inspired by average human wrist geometry



P/S Joint

Design Features & Considerations

- The blade and the two downstream motors create a large moment of inertia, so this joint requires the largest motor
 - Powered by an ODrive M8325s with a 2:1 gear ratio
- Features 3D-printed pulleys and custom aluminum hubs
- Hollow output shaft for wiring



Stationary Base

Goals

- Hold the arm **fixed** while motors are actuated
- Provide **mounting surfaces** for hardware or wiring
- **Minimize weight** for ease of transportation

Features

- Made of 80/20 10-Series Aluminum extrusions
 - The main post is 2" x 2" to resist torsion
 - Remaining posts are 1" x 1"
- Utilizes counterweight to maintain stability
- **Weight**
 - **Base** ~ 15 Pounds
 - Added **Counterweight**: ~100 Pounds



Passive Arm

Goals

- Carry an **~11 lb** payload
- Hold the wrist mechanism in **fixed** position
- Maintain **human-like** upper body proportions

Features

- Created using 10-Series 80/20 extrusions and 3D printed links
 - **3** - 2" x 1" extrusions
 - **1** - 2" by 2" extrusion
- **3D Prints**
 - Upper arm is angled at 20° from the vertical
 - Both Prints
 - 50% Infill Density
 - 5 Wall Loops
 - Gyroid Infill pattern

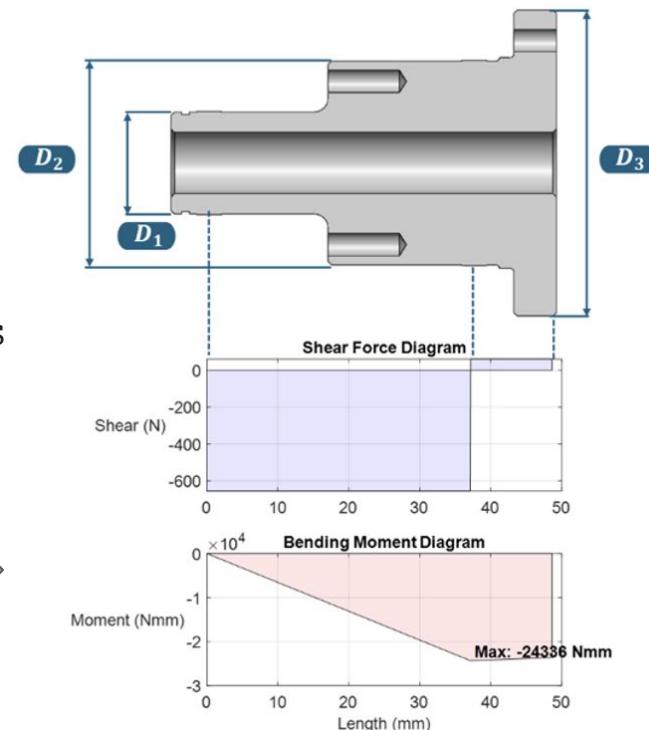
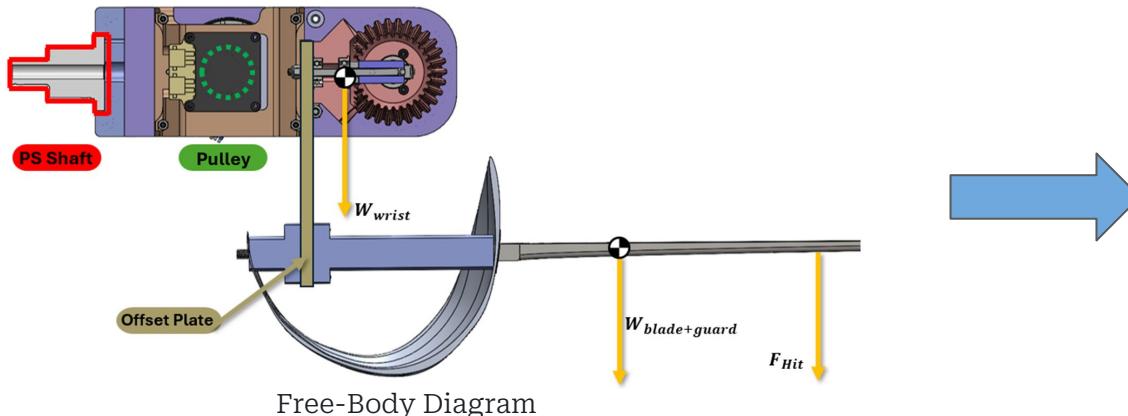


Failure Analysis

Analyzed: PS shaft, pulley, and offset plate

Steps:

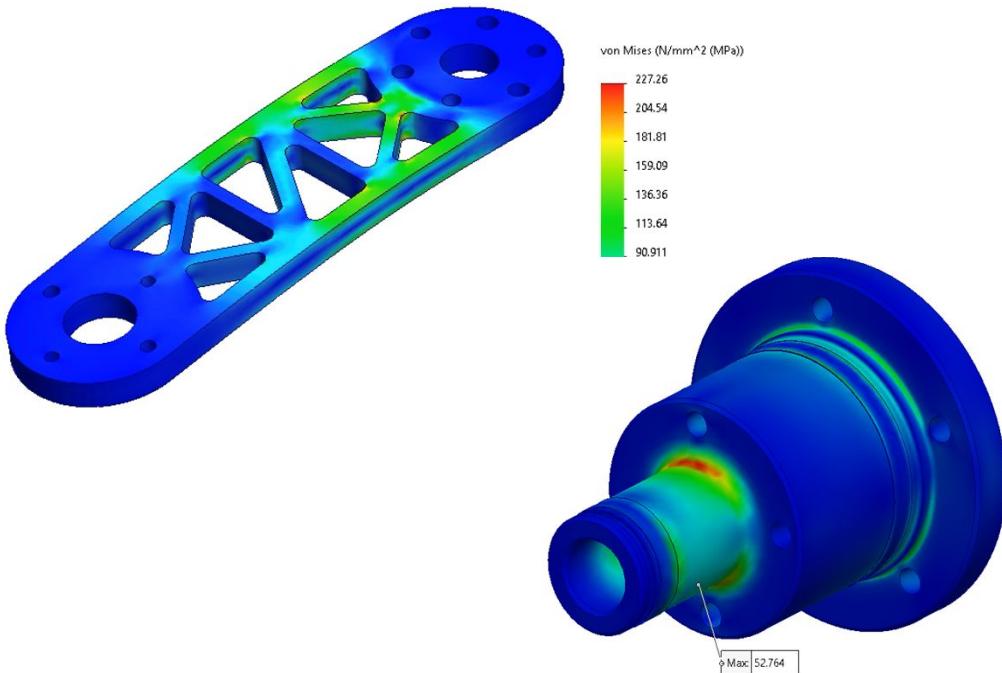
1. Made loading condition **assumptions** (Force on blade corresponds to max torque the motors can handle before being backdriven.)
2. **Static equilibrium** calculations to derive reaction moments and loads
3. Input results into **FEA** and verify with hand calculations



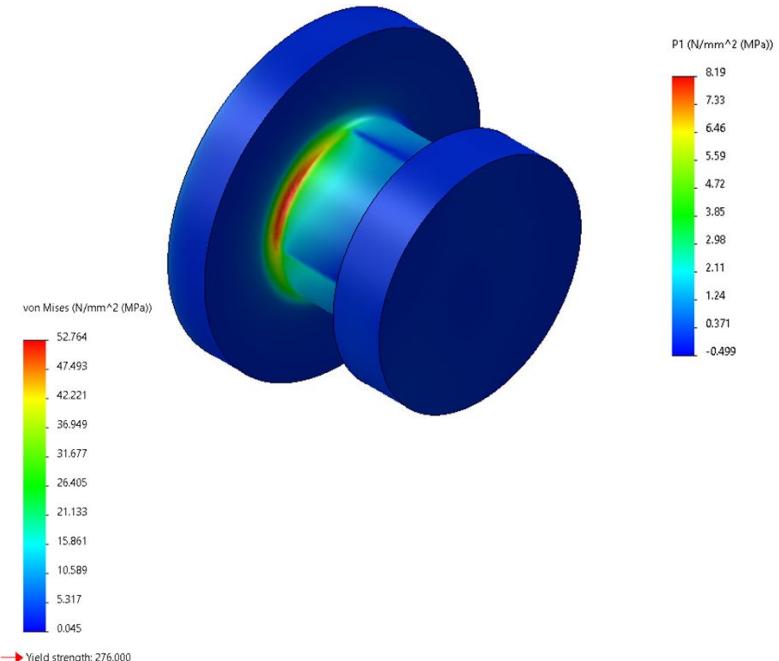
Component Stress Hand Calculations

Finite Element Analysis

Wrist Offset FOS (Von Mises): 1.7



Differential Driving Pulley FOS (BCM): 1.8



PS Shaft FOS (Von Mises): 5.3

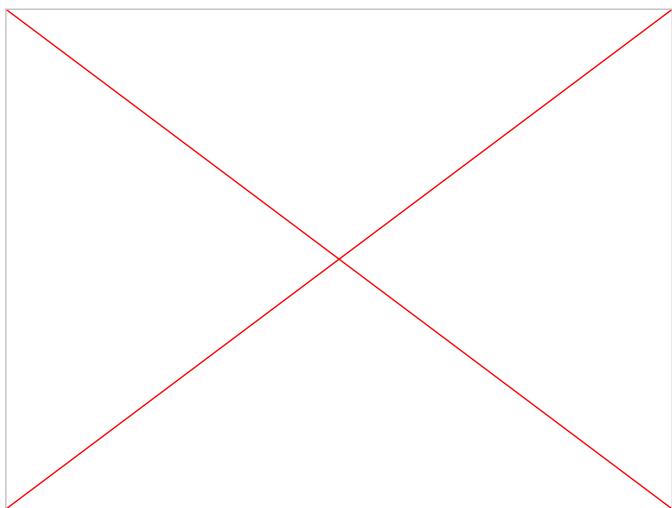
Software

Features

- Control Software: Python using Moteus library
- Visualizer created using Pyrender and CAD geometry
- Custom input device: Raspberry Pi Pico w/ BNO055 Orientation sensor

Functions

- Command the robot, log robot position, velocity, torque, etc.
- Visualize robot motion offline
- Show real time robot position
- Teleoperate the virtual copy or the real robot



Robot Control



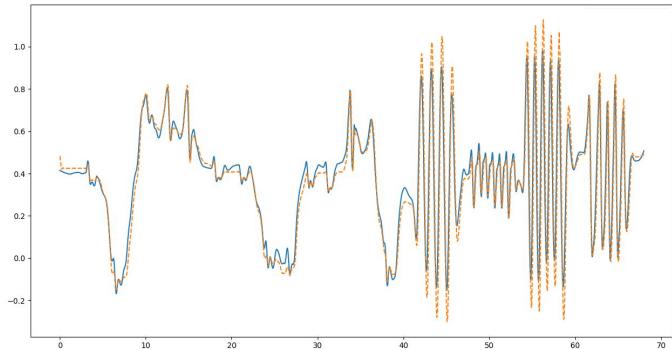
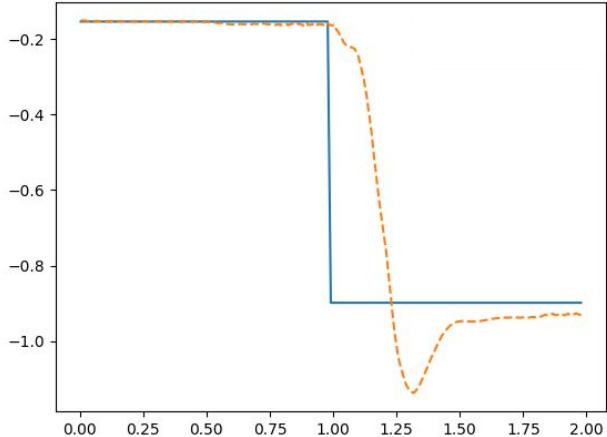
Past Trajectory Playback

Controller Tuning

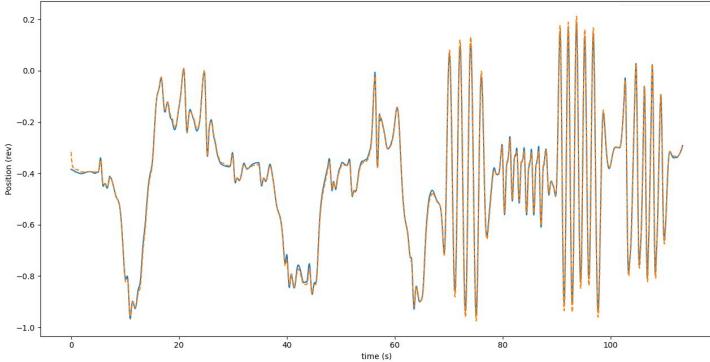
Methodology

- PID gains tuned empirically based on executing step responses and through observations of trajectory tracking performance at lower speeds
- Motion capture trajectories were executed at increasing speeds as tracking performance improved ($0.1x, 0.3x, 0.5x, 0.7x, 1x$)

Base Motor Step Response (during tuning)



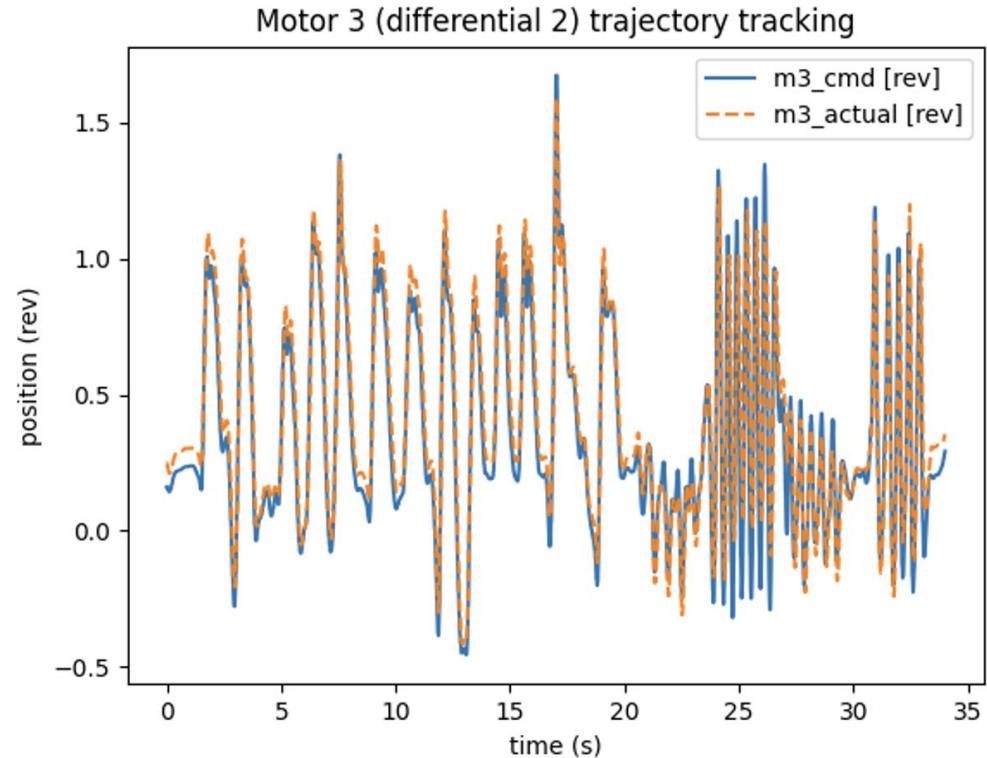
Base Motor 0.5x trajectory tracking (during tuning)



Base Motor 0.5x trajectory tracking (post-tuning)

Trajectory Tracking Results

- Tested performance of the system by comparing the commanded trajectories (Blue) with the actual trajectories (Orange)
- **This motion capture trajectory varies between:**
 - Fencing movements (1st half)
 - Rapid Repeated motions to test maximum exertion (2nd half)



One Differential Motor Full-Speed Trajectory Tracking

Key Successes

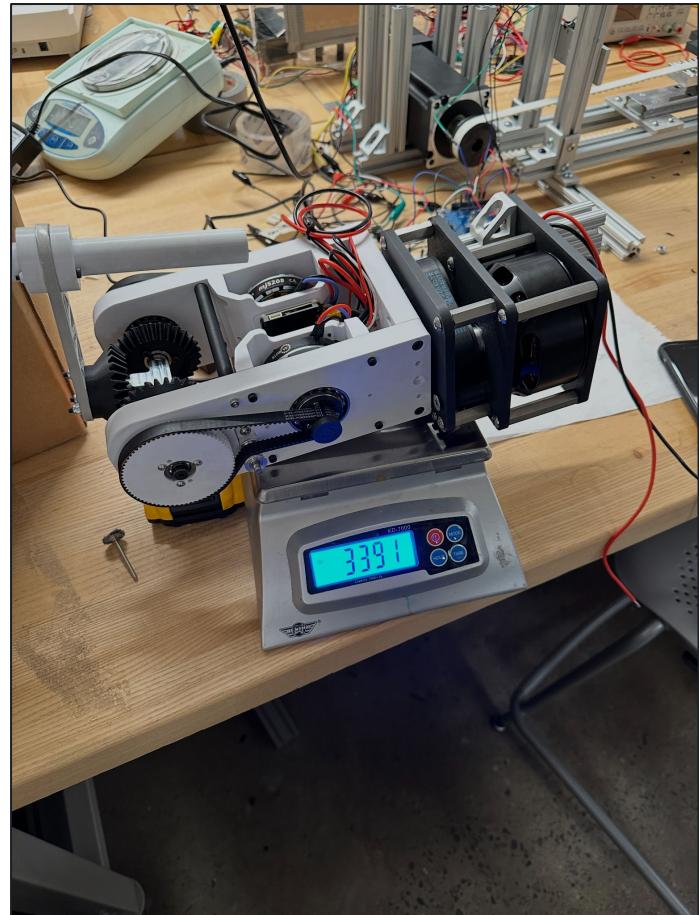
*Our performance metrics were based on the motion capture analysis performed in the summer

| Degree of Freedom | Max ROM <i>Desired</i> | Max ROM <i>Actual</i> | Max Mo-Cap Speed <i>Desired</i> | Max Mo-Cap Speed <i>Actual</i> | |
|----------------------|---------------------------|--------------------------|---------------------------------------|--------------------------------------|--|
| Pronation/Supination | ~198° | 360° | 3.6 rev/s | 3.6 rev/s | |
| Radial/Ulnar | ~126° | 180° | 2.2 rev/s | 2.6 rev/s | |
| Flexion/Extension | ~83° | 180° | 1.6 rev/s | 1.9 rev/s | |

1. Met and exceeded our **Range of Motion** and **Rotational Speed** goals
2. Created a base that **maintained rigidity** throughout actuation
3. The robot performed fencing drills using **teleoperation** and **pre-programmed** paths
4. The robot achieved **repeatable** motions
5. Nobody was harmed in the making of this robot

Challenges

- Continuously refining the project scope
- Determining parameters to decide on a wrist mechanism
- Mechanical effects of motor vibration
- Reducing weight while maintaining strength of materials
- Tuning motor gains to properly follow input trajectories



Reflection and Next Steps

Improvements

- Developing a full system model to optimize gains for improved tracking
- Recording more interactive training demos
- Establishing a hit notification system in the vest for user feedback

Exit strategy

- **If this project were to be continued, we believe the best next step would be to actuate the arm to allow wrist mechanism translation**
 - Since we achieved our weight goal of <5 kg, the wrist mechanism could be mounted on a range of shelf arms



Questions?

(P.S. Come to our booth to see more cool demos!)

Recommended Sections (notes from the capstone class session on Tuesday Nov. 25):

- Problem statement (one slide, nothing but the statement)
- Background/context/motivation
- Prior work
- Your solution and general description (get to this as soon as you set the stage)
 - Show an image of CAD or visually show the user experience, then show the product
 - Should include team strategy, challenges, design process, analysis
 - Don't need to go deep into detail for analysis, they want methods and results, as well as how those results were used (specific aspects of the design motivated by the analysis)
 - How did we approach iteration? One big build with analysis behind it or many cheap iterations?
 - Show images throughout the process, early models or mockups
 - Do NOT show a bunch of design iterations before showing your main design, use example images to explain the process but don't get into detail on previous iterations
 - Show key successes, show we have met our goals or say what we have contributed, be specific and quantitative, use feedback if we received any
- Reflection/improvements
 - Inclusivity?
 - What needs to be done to truly capitalize on our work?
- Exit strategy
 - Where is it going to go? Be realistic, don't over promise if you have not already done work towards any of your claims
 - Don't force it, if you are going to dismantle it and move on it's ok to say that too unless you have a better plan

Dress code is formal, we are expected to be wearing suits

Motion Capture Analysis

1. Data Collection

- Motion capture studio on the 4th floor of Richards hall
- Access provided by the Shepherd Lab
- Data was collected in late August

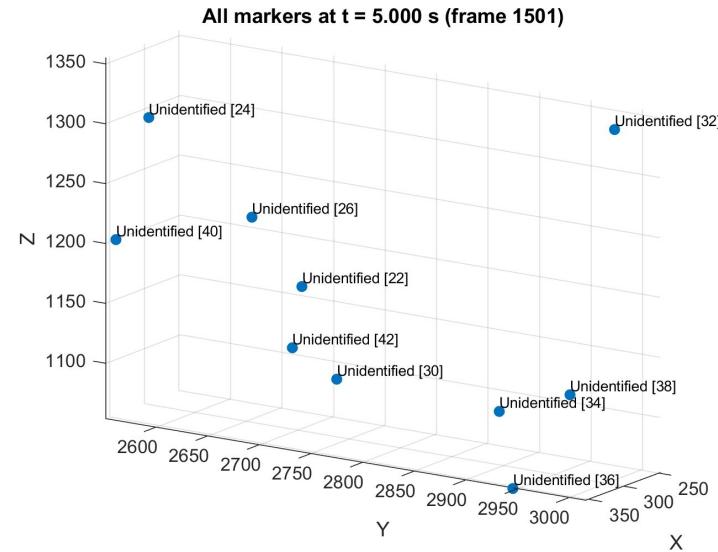
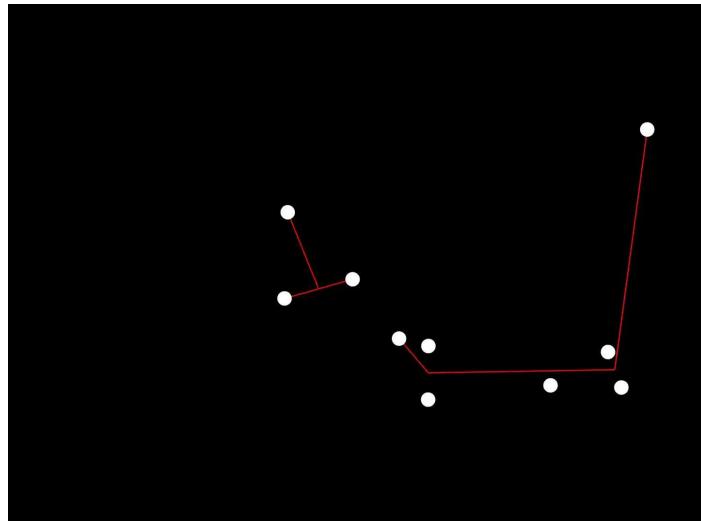


Marker Placement

Motion Capture Analysis

2. Post-Processing

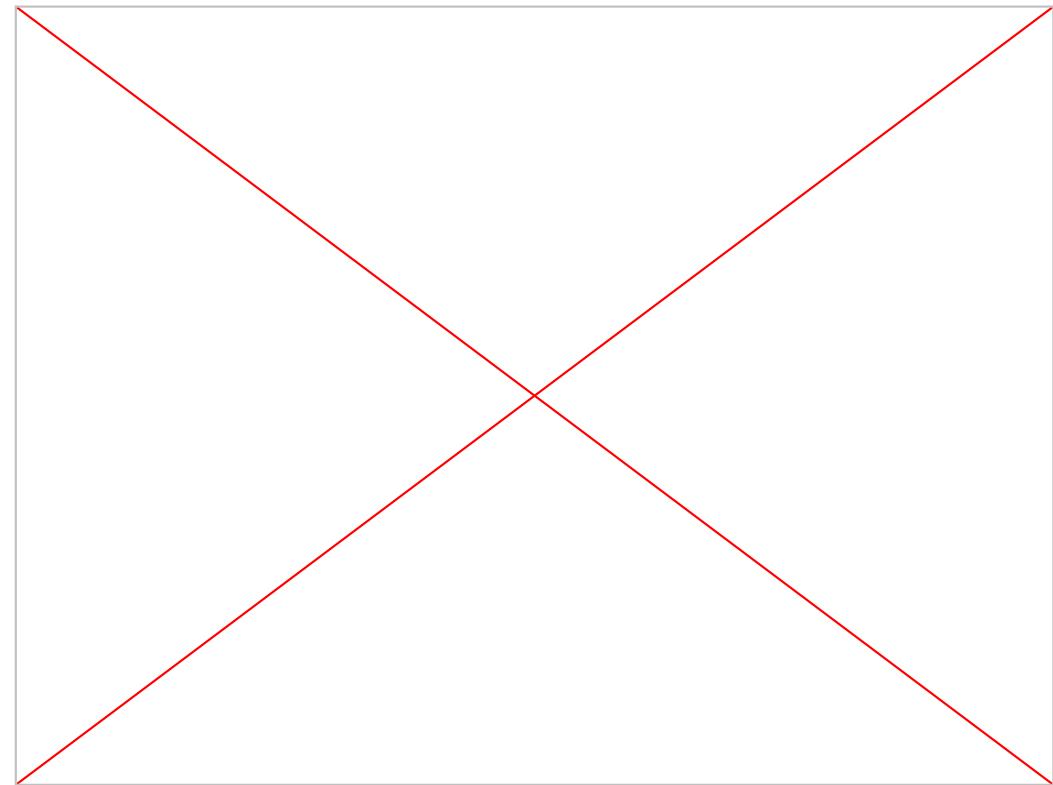
- Post-processing was performed partially with the Mo-Cap toolbox written for MATLAB [X]
- Additional software was created to visualize marker sets and automatically remove duplicates



Motion Capture Analysis

4. Convert to Robot Trajectories

- Used *Onshape-to-Robot* [X] to export URDFs of simple wrist geometries
- Created animations and solved for joint angles using the Robotic System Toolbox for MATLAB with orientation input from the previous step
- Repeated this process for a variety of designs



- After we present our cad and final assembly, we need to emphasize how the information that follows led to decisions for our final robot
 - We can say that due to budget and time, we knew we would only get 1-2 iterations so a lot of our work was analytical (motion capture, wrist mechanism selection)
 - We should explain how we split up the work
 - Maybe a good way to structure the wrist and base arm slides could be to think of 1 slide for design solution, one for design process and one for challenges/displaying results

Flowchart for Team Strategy, Challenges, Design Process and Analysis Section

- Everybody can comment and we can move stuff around for flow just putting a template

