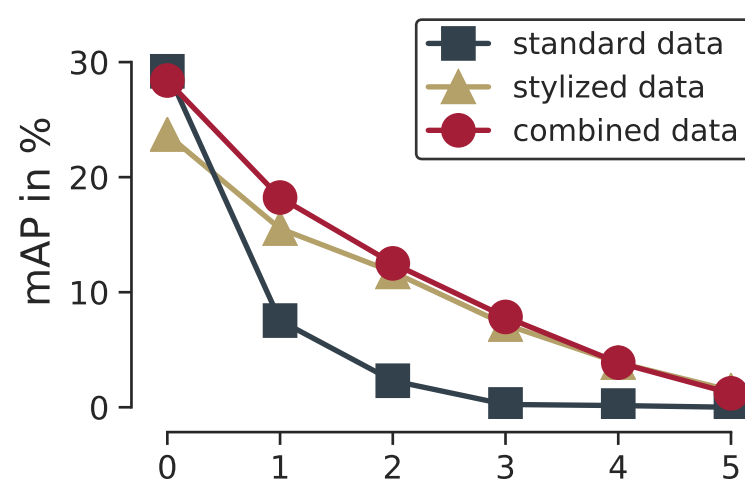
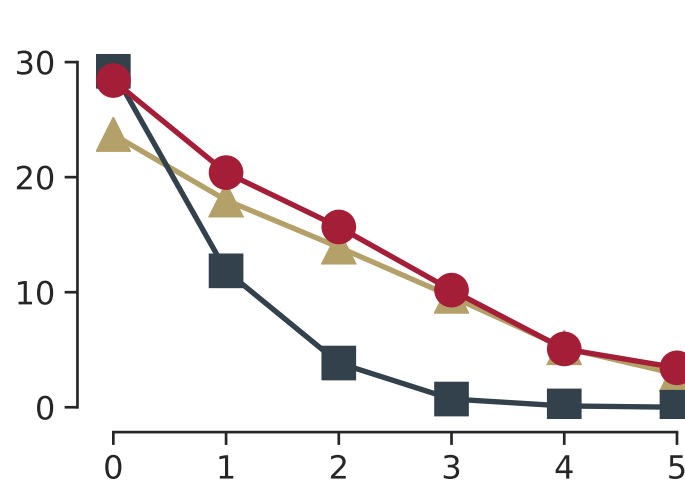


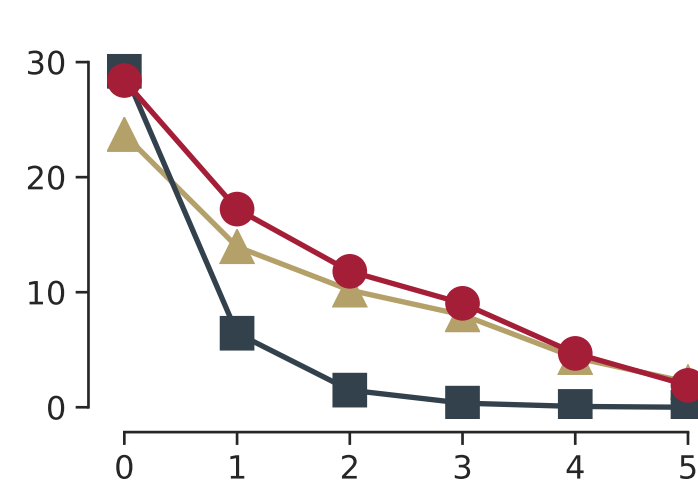
gaussian_noise



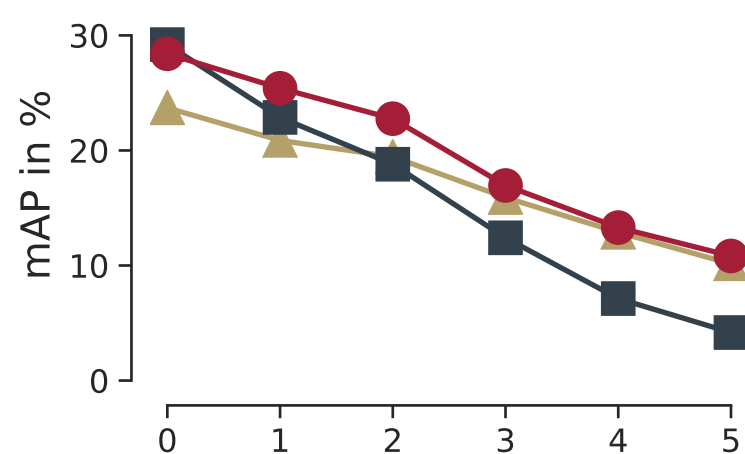
shot_noise



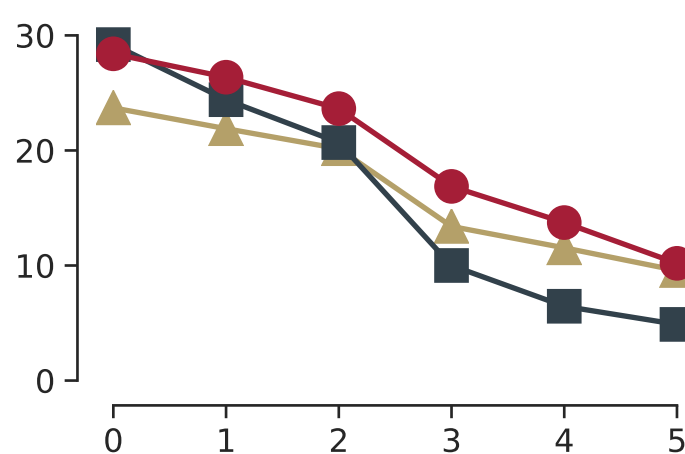
impulse_noise



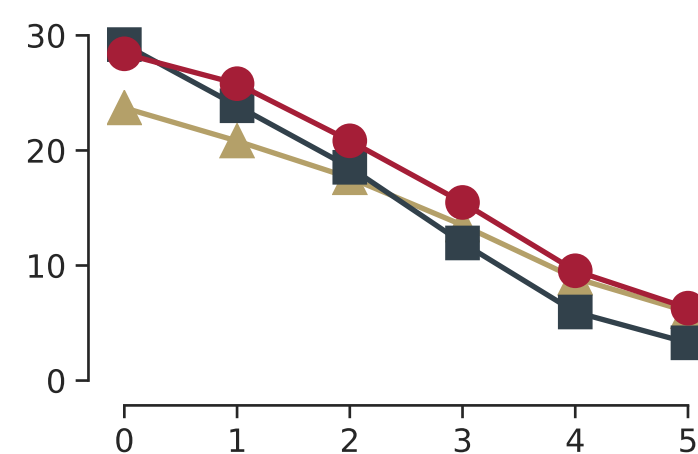
defocus_blur



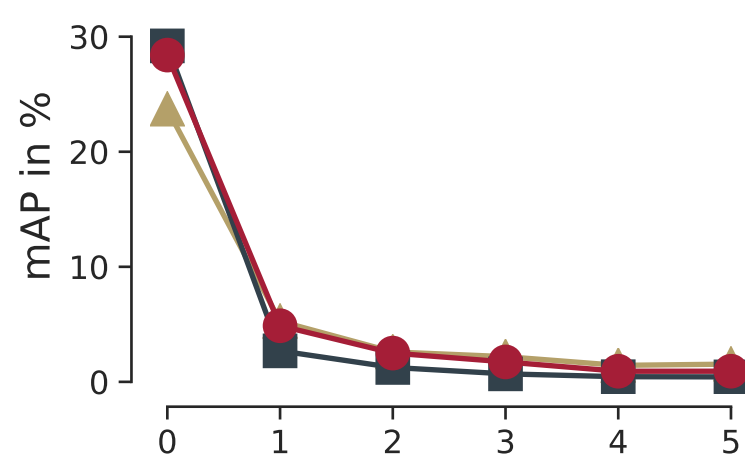
glass_blur



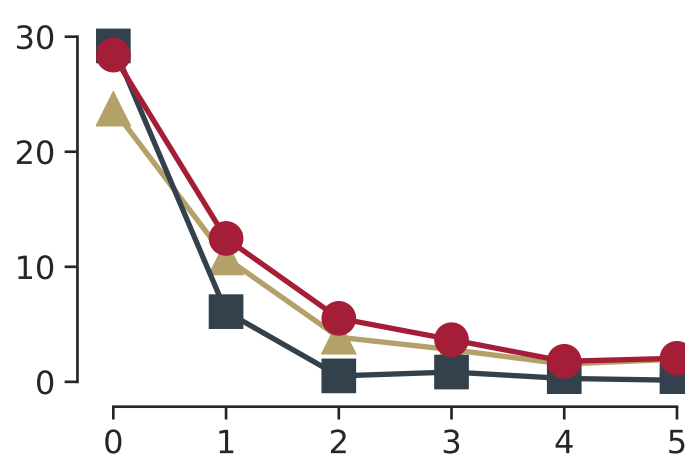
motion_blur



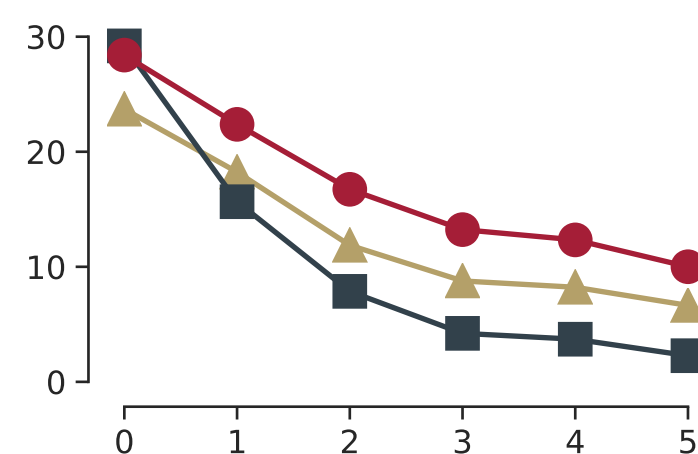
zoom_blur



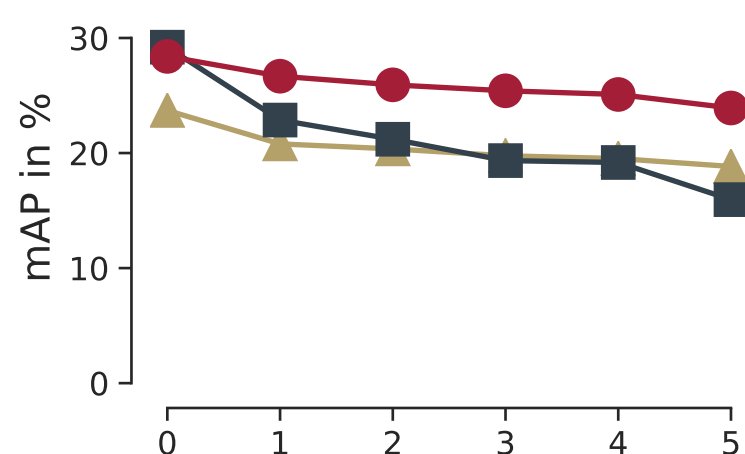
snow



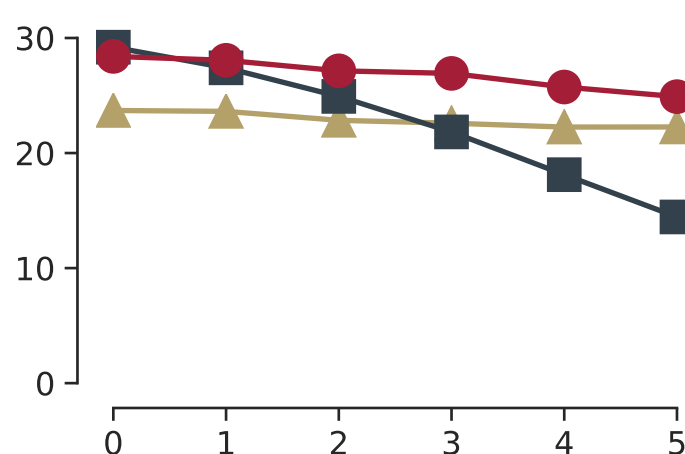
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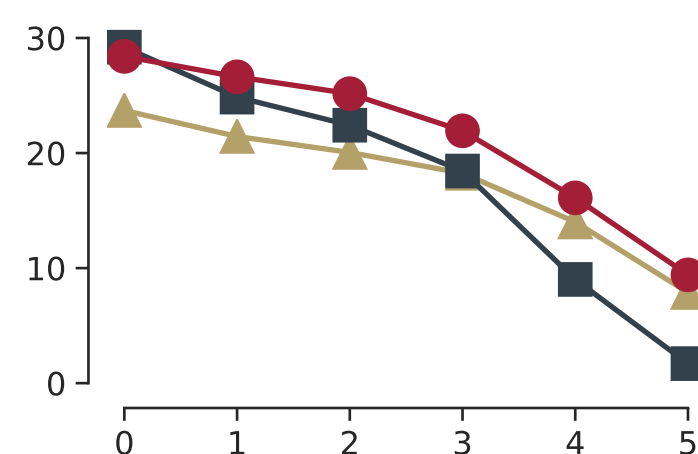
fog



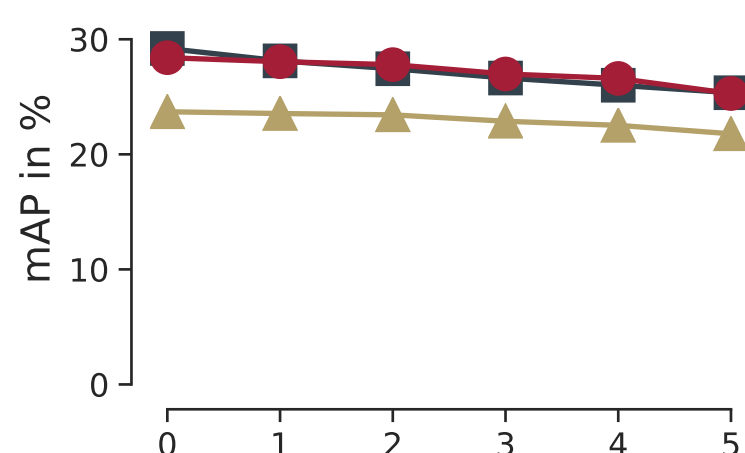
brightness



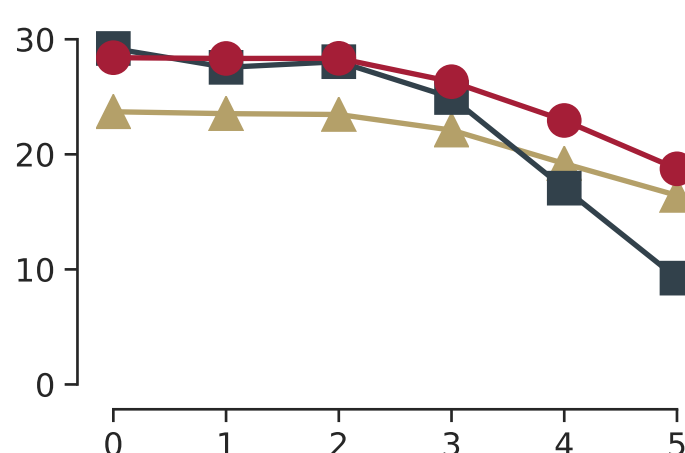
contrast



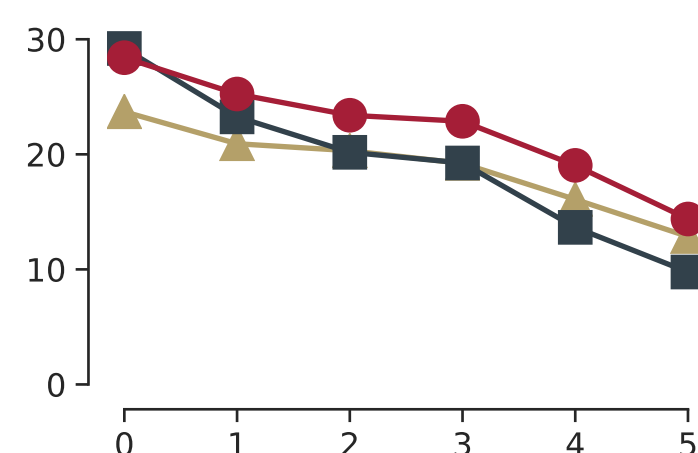
elastic_transform



pixelate



jpeg_compression



corruption severity

corruption severity

corruption severity