

## SCC 311: Stage 2 Level 1 Outline Marking Scheme (35%)

This part accounts for 35% of the total marks of practical. The distribution of marks is given as below.

15%

**The system works correctly in a basic scenario with 1 buying client.**

*Level of attainment :*

- A: work perfectly, no glitch (100%)
- B: main functionality there, but a few glitches (e.g. fails to handle some of the corner cases) (66%)
- C: a fair attempt, but many problems (e.g. programs crashed from time to time) (33%)
- F: does not work (0%)

10%

**The system works correctly in advanced scenarios with more than one buying client.**

*Level of attainment :*

- A: work perfectly, no glitch (100%)
- B: main functionality there, but a few glitches (e.g. fails to handle some of the corner cases) (66%)
- C: a fair attempt, but many problems (e.g. programs crashed from time to time) (33%)
- F: does not work (0%)

4%

**Quality of design. For example, does the implementation apply principals of objective oriented programming, such as identity separation and encapsulation?**

3%

**Confidence in answering questions, presenting code (3%)**

3%

**Overall quality of the solution**

*Level of attainment :*

- A - above average (particular well executed, extra distributed features) (100%)
  - B - good, in line with expectations (66%)
  - C - below average, but acceptable (33%)
  - F – failed (0%)
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