# 1 Analysis

This chapter consists of two parts. The first part will provide an evaluation of the Matrix security model and relies on the paper SoK: Secure Messaging [?] and The Olm Cryptographic Review by NCC Group [?].

The second part provides a preliminary analysis of the IFC tools, the selection of Paragon and the rationale behind it, and a further analysis of the selected tool Paragon.

## 1.1 Evaluation of Matrix security model

The security of matrix will be evaluated in the context of secure messaging. An evaluation framework has been proposed in the paper SoK: Secure messaging which the evaluation will be loosely based on.

The evaluation framework covers several areas with conversation security being the most relevant for this evaluation. The area conversation security describes three categories; Security and Privacy, Adoption, and Group Chat. Obviously the most relevant category for the evaluation is Security and Privacy

#### 1.1.1 Threat model

For secure messaging the evaluation framework defines a threat model with three types of adversaries. Note that an adversary can be of several types:

- Local adversary: The adversary is in control of the local network.
- Global adversary: The adversary is in control of great portions of the Internet
- Service providers: A potential adversary for messaging systems with centralized infrastructure.

In the messaging system the adversary may be a participant with the following properties:

- An adversary can start a conversation.
- An adversary can send messages.
- An adversary can perform any other action that a participant is capable of.

Furthermore it is assumed that the system's endpoints are secure [?]. This evaluation will inherit the described threat model.

## 1.1.2 The Signal Protocol

Matrix provides end-to-end encryption by using the Olm and Megolm library with the former being an implementation of the Double Ratchet algorithm also known as the Signal Protocol, and the latter being the algorithm used for group chat.

Olm is used for securely exchanging message keys/session keys during group chat and is vital part of the end-to-end encryption in Matrix.

Before the Matrix protocol is evaluated the Signal Protocol will be considered. Section xx provides a list of security properties relevant for *conversation security*. These security properties is used for evaluating a secure messaging protocol such as the Signal Protocol.

The table below shows an evaluation of the Signal Protocol (previously known as TextSecure) [? ].

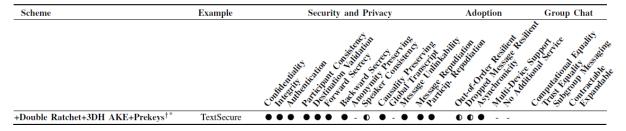


Figure 1.1: Evaluation of Signal (TextSecure) [?].

**Confidentiality** When a message is sent using the Signal Protocol then only the intended recipient can read the message. The senders sending ratchet and receivers receiving ratchet will derive the same message key hence only the two parties will be able to encrypt the messages.

**Integrity** The receiver will only accept a message if it is successfully decrypted hence if in transit a message was modified then the message would be rejected.

**Authentication** The decryption of a message also gives authentication guarantees since only the intended recipient could compute the message key.

**Forward secrecy** The symmetric ratchet ensures forward secrecy. If a chain session key is compromised then the previous keys can not be generated since the ratchet is one way cryptographic hash function hence secrecy is provided for all previous send messages.

**Backward secrecy** Diffie-Hellman ratchet have the self-healing property and will generate a new chain session key for the symmetric ratchet hence if a chain key is compromised then secrecy for future messages is still provided because a new chain ratchet key will be generated.

**Anonymity preserving** Anonymity preservation is lost in the Signal Protocol since the initial key agreement requires long-term public keys hence making

them observable during Triple-DH. However  $participant\ consistency$  is provided by Triple-DH [? ].

Speaker consistency This property is partially provided through the key evolution of the ratchets. If a message is dropped then it is not possible to generate message keys for future messages. This also makes the protocol have the property Causality Preserving and partially have the property Dropped message resilence. It will also not go unnoticed if a message is received out of order since this will result in the message's key being an unexpected key. Hence the recipient have to store expired keys to decrypt delayed messages. This makes the property Out-of-order resilient only partially provided [?].

**Global transcript** In an asynchrounous messaging protocol there is no global transcript. Both participants have to be online to receive messages hence the participants will not have all the messages if one of them is offline. This is a result of having the *Asynchronicity* property.

**Deniability properties** Since the ratchet session keys are used for encrypting messages and not the long-term public keys the properties *Message unlinkability* and *Message repudiation* are provided.

#### Other properties

- Participant repudiation. Triple-DH achieves full participant repudiation since anyone can forge a transcript between any two participants [?].
- **Destination validation**. The Deffie-Hellman ratchet provides this property since the recipients public key is used to generate the chain key [?].

The evaluation shows that several security properties are provided with the important ones being confidentiality, integrity, authentication, forward secrecy, backward secrecy.

Furthermore a formal analysis have been made on the Signal Protocol that proves the protocol is free from any major flaws and it satisfy the following security properties; confidentiality, authentication and secrecy [?].

#### Application variants

The Signal Protocol is a secure messaging protocol and have been extensively studied including proof that the standard security properties are assured.

The Olm library used by Matrix is a variant of the Signal Protocol. There is no implementation analysis of the Olm library hence there is no guarantee that all the security properties defined in xx is inherited by Olm. Nevertheless it is assumed that Olm inherits the above properties.

The further evaluation relies upon the security assessment of Matrix.

## 1.1.3 Matrix protocol

As described in section xx rooms are a fundamental part of Matrix' architecture. There can be multiple participants in a room hence the support for secure group conversation is required.

Olm (and the Signal Protocol it is based on) is ideally meant for two party communication. Group conversation could be supported with a näive variant of Olm. In a group with N participants each participant would establish a secure Olm session with every other participant. When a message is send each message would then have to be encrypted N times. This solution would scale poorly if N was a large number. This was the motivation for introducing Megolm.

Megolm is a multicast encryption solution [?]. Each sender has a sender ratchet (Megolm Ratchet). Each recipient has a corresponding receiving ratchet for each sender. So if there are N participants in a group then each participant will have N-1 receiving ratchets. When a session is started a sender will send his initial ratchet key to each recipient, so that the sender ratchet and each recipients ratchet are in sync. This key exchange happens over a secure communication channel (Olm). Furthermore this generates a burst of sending N-1 initial messages when a session is initiated. Until a new session is started no further session keys are exchanged and the corresponding message keys are generated by incrementing the ratchet.

When a sender sends a message a message key is generated from the ratchet key and the message is encrypted using that message key. The message will be signed so the recipient will know which sender the message is from and which ratchet to utilize. The message is then send to the server which relays the message to all recipients over an insecure channel. When they receive the message the same message key is generated using the corresponding receiver ratchet and the message is decrypted.

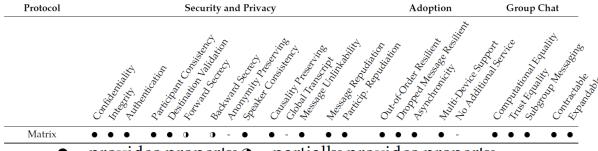
When a new participant joins the latest ratchet key would then be shared by each participant over Olm (or an earlier one if he should have access to older conversation history).

When a participant leaves a new session would be initiated yielding in refreshing the ratchet keys hence not making it possible for that ex-participant to decrypt any further messages.

The Matrix Protocol will be evaluated in the context of Megolm. The evaluation of the Matrix protocol heavily relies on the security assessment by NCC.

#### 1.1.3.1 Evaluation

The following table shows the evaluation of Megolm:



ullet = provides property ullet = partially provides property

Figure 1.2: Evaluation of Matrix Security.

**Confidentiality** When a message is send it is encrypted and can only be decrypted by the intended recipients who has the corresponding ratchet session key received over an Olm channel.

**Integrity** The receiver will only accept a message if it is successfully decrypted hence if in transit a message was modified then the message would be rejected.

**Forward secrecy** Each participant keeps a *initial ratchet state* which holds the earliest ratchet session key for a session. This clearly violates forward secrecy since every message can be decrypted if the *initial ratchet state* value is compromised. However it is a deliberate trade-off for usability to enable historical conversation and storing the value is optional. Since this is an optional feature the forward secrecy is partially provided.

**Backward secrecy** If a ratchet key is compromised then an adversary can generate every message key from that point on hence intercept any message that sender sends to the group. This can be prevented strictly by starting a new session with every send message however it would not be possible to keep conversation history (only locally when data is encrypted). Hence the property is only partially provided.

**Speaker consistency** There is no guarantee for speaker consistency. A well known problem of multi-cast encryption group chat is transcript inconsistency. A sender may send different messages to different recipients. However it requires that the server is in collusion with the sender. This also applies to *Causality* preserving [?].

#### Other properties

The multi-cast encryption design does not provide participant consistency [?].

The properties *Dropped message resilence* and *Out-of-order resilient* are provided by keeping track of ratchet indices.

Several properties are inherited from the secure key exchanging channel provided by Olm while other properties are inherited because of asynchronicity of the Megolm protocol.

- Authentication is provided by Olm since the ratchet session key is send to the recipient through an Olm channel or else the message key could not be derived.
- Destination validation. The ratchet session key is exchanged over a secure Olm channel hence only the intended recipient could decrypt it.
- Anonymity preserving is not provided since Olm requires the long-term public key in the initial key exchange.
- Global transcript is also not provided because of the asynchronous nature of the Megolm protocol.
- Asynchronicity is obviously provided.

• Deniability properties are inherited from Olm as well.

All properties related to group chat are also provided. Though they are additional features and not related to security.

#### Other findings

Unknown Key Share attack In this variant of the unknown key-share (OKs) attack, an attacker will allow highly targeted, known messages to be sent to Bob. In this scenario, Bob will still believe he is talking with Alice. Here, two parties (Donald and Mallory), who may be the same person, will collude against Alice in a group chat situation (Megolm). Donald will be performing the unknown key-share attack. Mallory will be an instigator (attempting to elicit messages from Alice that will later be sent to Bob) who will be able to read the contents of the group chat.

Message Replays Matrix allows decryption of a message multiple times hence it is vulnerable to replay attacks. Replay attacks are handled at the application layer. Whenever a message is decrypted a message index is generated and stored. If the exact message is decrypted again the same message index will be generated and can be compared to the stored message index making the replayed message invalid.

#### Recent research

The way backward secrecy would be provided in Matrix is computationally expensive. Recent research has proposed solutions with early implementations for these problems with IETF leading the research on the standard on *Messaging Layer Security*. Matrix has expressed awareness of the protocol and a possibility of adaption in the future.

## 1.1.4 End-to-end security

It can be argued that some of the Matrix shortcomings can be configured on the application layer. This puts a lot of responsibility on the application and that it is configured correctly.

Even if the application using Matrix is configured correctly and give the best guarantee of forward and backward secrecy this not the end of security.

Dynamic policies?

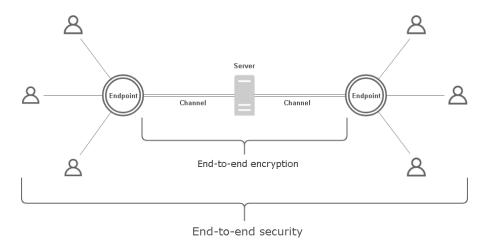


Figure 1.3: End-to-end security.

Recently two technical directors from the Government Communication Headquarters of United Kingdom released an essay arguing that the software vendors could grant access to group chat by inserting the government as a hidden silent participant in a chat hence not weakening the encryption [?].

Explain how some of the shortcomings in Matrix can be solved with IFC. The initial state ratchet is never ratcheted?

## 1.1.5 Summary

In this section an evaluation of Matrix security was presented. Several security properties are a part of Matrix security model.

End-to-end encryption is not the end of security. Vulnerable endpoints can still leak and can be secured with Information flow control.

The next session presents the analysis of Information-Flow Control tools.