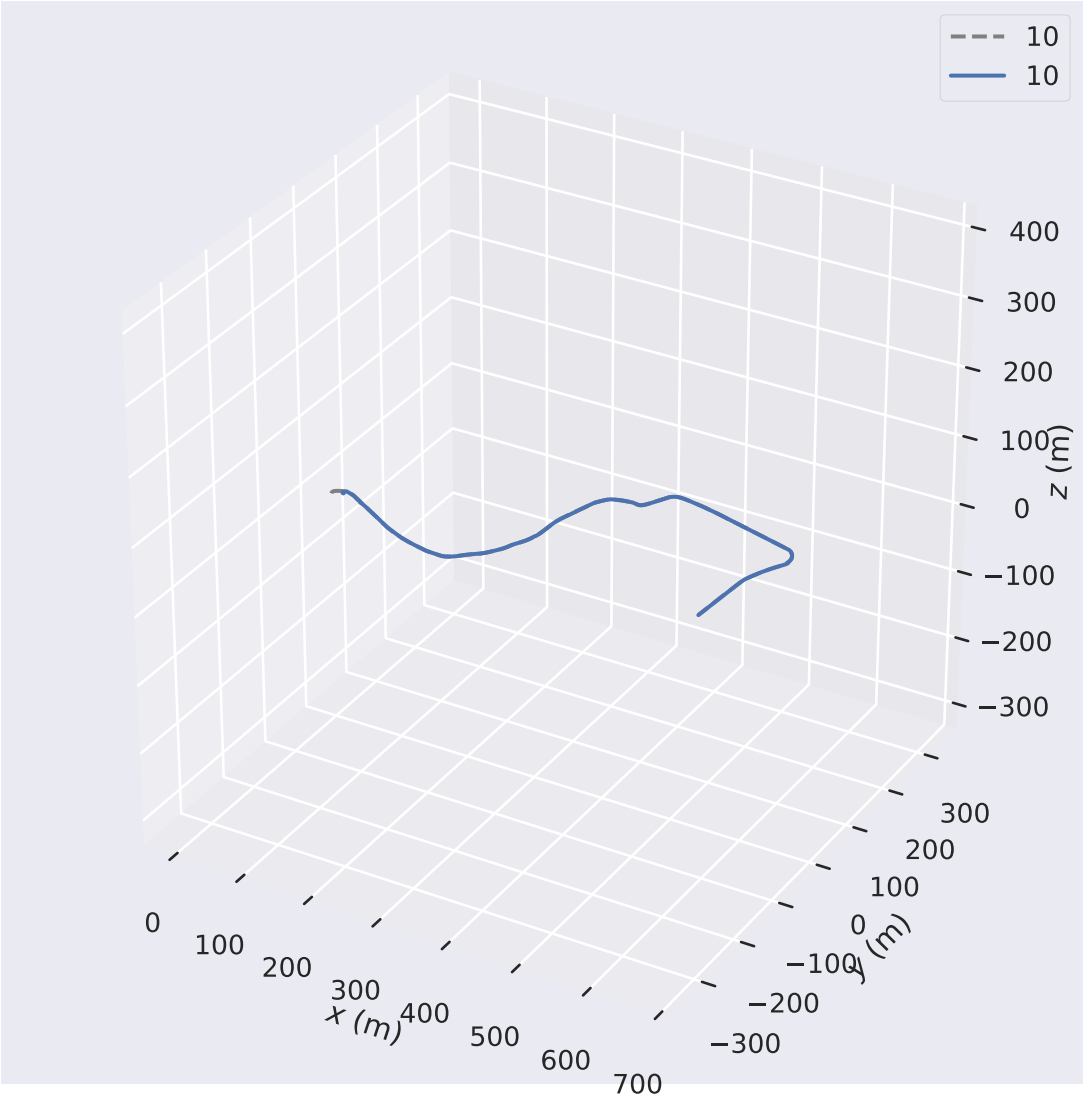
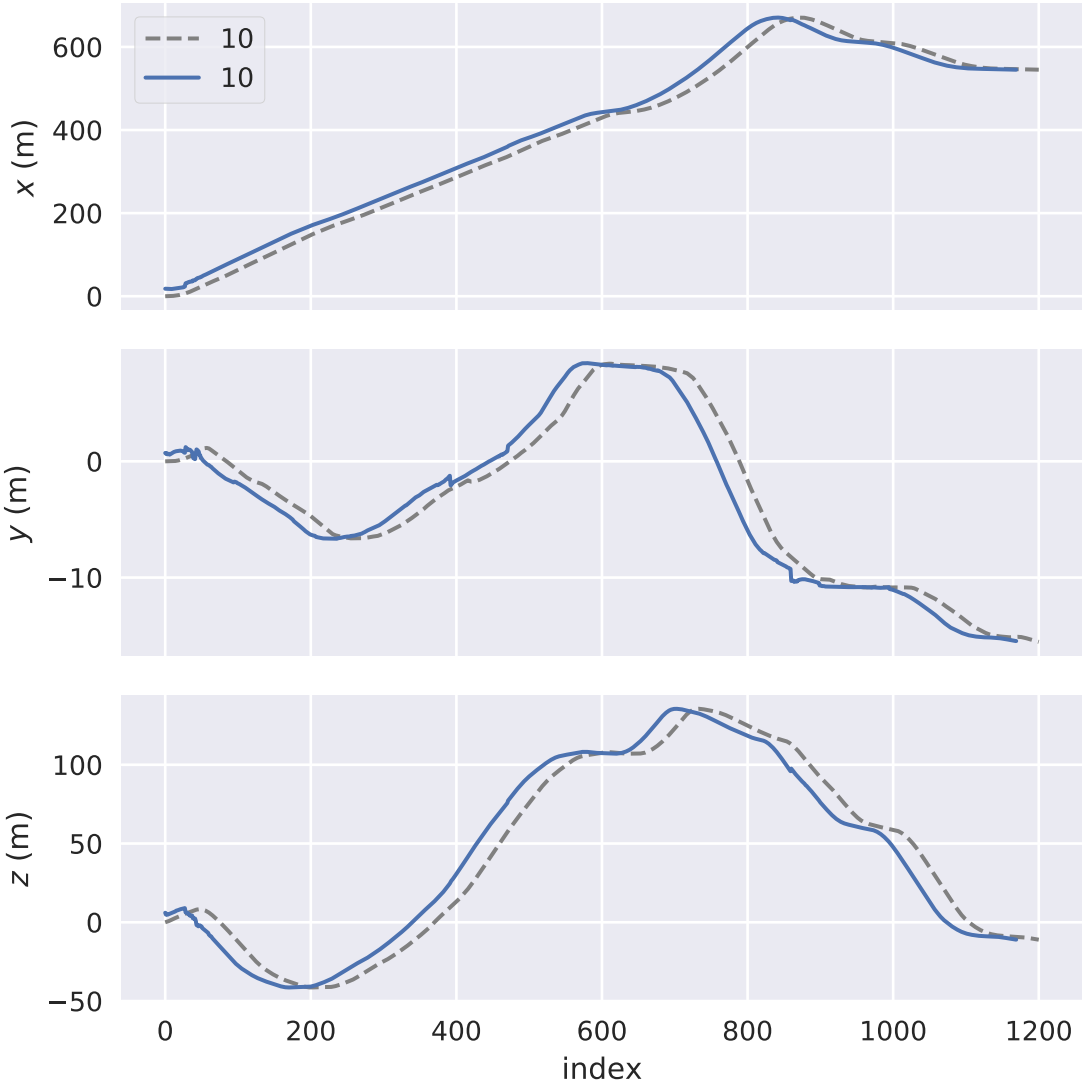
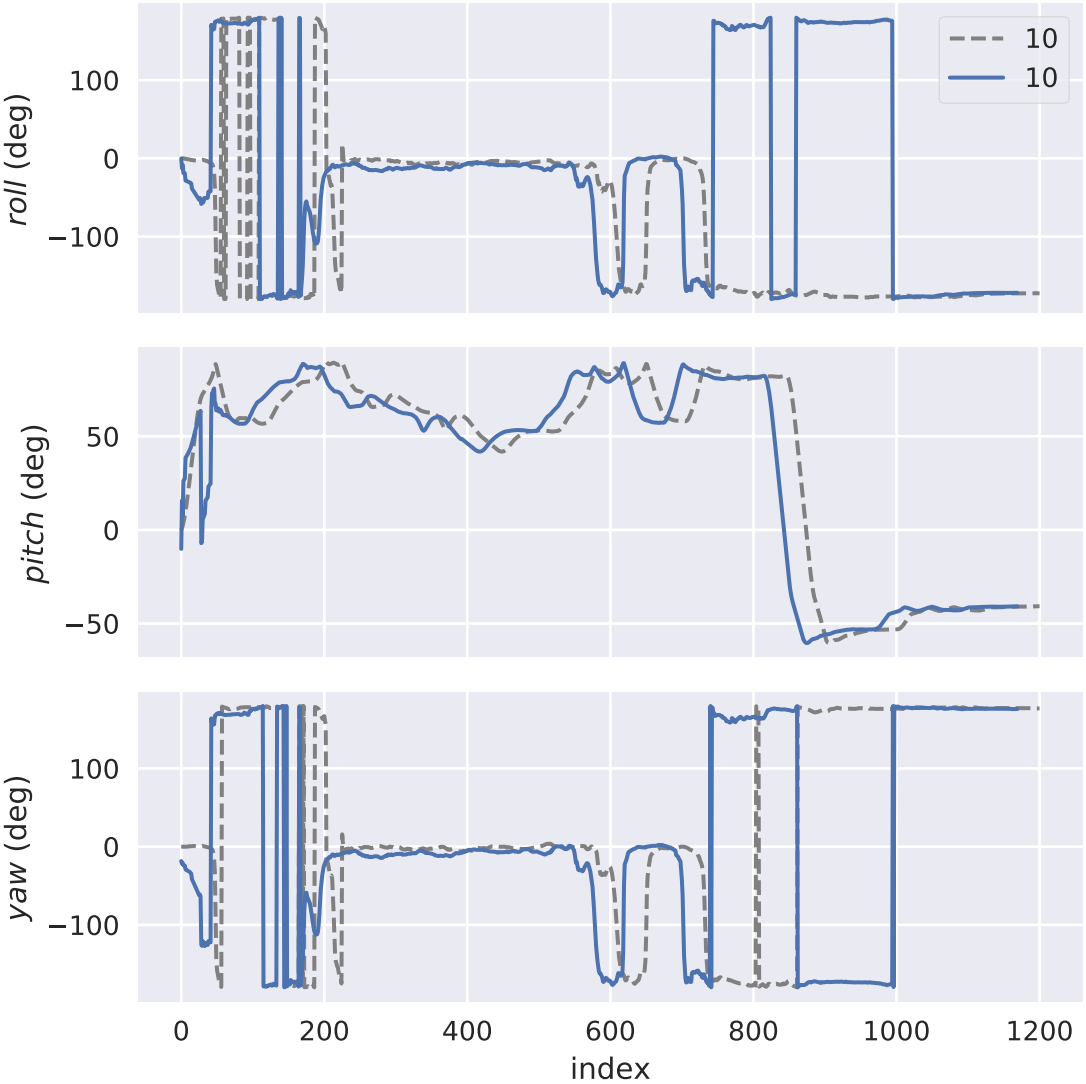

10
10
400
300
200
100
0
−100
−200
−300
z (m)
300
200
100
0
−100
−200
−300
y (m)
0
100
200
300
400
500
600
700
x (m)


10
10
x (m)
600
400
200
0
y (m)
0
−10
z (m)
100
50
0
−50
0
200
400
600
800
1000
1200
index


10
10
roll (deg)
100
0
−100
pitch (deg)
50
0
−50
yaw (deg)
100
0
−100
0
200
400
600
800
1000
1200
index