

# PhD Committee Meeting #4

Dan Szymczak

Computing and Software Department  
Faculty of Engineering  
McMaster University

June 28, 2018

# Overview

1 Research Recap

2 Current Progress

3 Next Steps.

# Research Topic Recap

Motivation

Recap

Progress

Next Steps

- Too much duplication!

# Research Topic Recap

## Motivation

Recap

Progress

Next Steps

- Too much duplication!
- (Re-)Certification is expensive

# Research Topic Recap

## Motivation

Recap

Progress

Next Steps

- Too much duplication!
- (Re-)Certification is expensive
- Inter-/intra-artifact consistency issues

# Research Topic Recap

## Motivation

Recap

Progress

Next Steps

- Too much duplication!
- (Re-)Certification is expensive
- Inter-/intra-artifact consistency issues
- Promote reusability

# Research Topic Recap

## Motivation

Recap

Progress

Next Steps

- Too much duplication!
- (Re-)Certification is expensive
- Inter-/intra-artifact consistency issues
- Promote reusability
- Design for change

# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### A Knowledge-Based Software Engineering Approach

- Too much duplication!
- (Re-)Certification is expensive
- Inter-/intra-artifact consistency issues
- Promote reusability
- Design for change



# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### A Knowledge-Based Software Engineering Approach

- **Single knowledge-base**
- (Re-)Certification is expensive
- Inter-/intra-artifact consistency issues
- Promote reusability
- Design for change

# Research Topic Recap

## KBSE & The Drasil Framework

### A Knowledge-Based Software Engineering Approach

- Single knowledge-base
- **Generate artifacts**
- Inter-/intra-artifact consistency issues
- Promote reusability
- Design for change

# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### A Knowledge-Based Software Engineering Approach

- Single knowledge-base
- Generate artifacts
- **Guaranteed consistency**
- Promote reusability
- Design for change

# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### A Knowledge-Based Software Engineering Approach

- Single knowledge-base
- Generate artifacts
- Guaranteed consistency
- Reusable across projects
- Design for change

# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### A Knowledge-Based Software Engineering Approach

- Single knowledge-base
- Generate artifacts
- Guaranteed consistency
- Reusable across projects
- **Easy to mix and match**

# Research Topic Recap

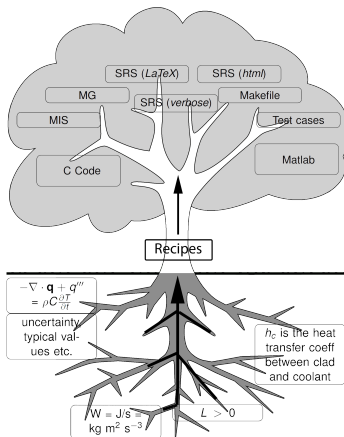
## KBSE & The Drasil Framework

### Drasil – Towards generating Software Families

Recap

Progress

Next Steps



# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

### Drasil – Towards generating Software Families

- One “source”, multiple views
- Full traceability
- Consistent-by-construction artifacts

# Research Topic Recap

## KBSE & The Drasil Framework

Recap

Progress

Next Steps

Drasil composed of many Domain-Specific Languages (DSLs) including, but not limited to:

- Knowledge Capture
- Recipes (Document generation)
- Code Generation



# Current Program Progress

A brief overview

Recap

Progress

Next Steps

- Completed all necessary graduate courses & comprehensive examinations
- Currently Writing:
  - Journal paper for ACM TOSEM
  - Thesis

# Current Program Progress

A brief overview continued

Recap

Progress

Next Steps

## Research Project: Drasil proof-of-concept “complete”

- Scoped-down due to nature of project
- Generating SRS for six case studies & code for one
- Still improving with the help of summer students

# Since Last Time

General

Recap

Progress

Next Steps

Summer 2017: Supervised 5 research students

- Cleaned up case studies
- Helped improve Drasil

Submitted a paper for SE-CoDeSE'17: Rejected

Began work on a paper for FASE 2018 – Scrapped

Met with OPG in January: Positive feedback

Currently co-supervising 3 summer research students

Writing

# Since Last Time

## Drasil-Specific

Total of 372 issues closed on the Drasil github

- Automated generation of some Drasil user-documentation using Haddock
- Created new chunk and referencing databases
- Added to, and refactored, the Drasil class hierarchy
- Finished creating Document Language (Continued on next slides)
- Implemented Continuous Integration testing
- General source clean-up and refactoring

Currently  $\sim 130$  open issues guiding development

Recap

**Progress**

Next Steps

# Document Language

# Next Steps

## Broad Strokes

### What next?

- Comprehensive examination part two.
- Complete final graduate level course.
  - Looking for a category theory course, but open to suggestions.
- Complete thesis.

# Thank You!