ANTONIO SARMIENTO YON

Bachelor's Degree in Systems Engineering.

in Linkedin   Github   Portfolio

✉ antoniosaryon155@gmail.com

📞 +51 969737204

📍 Nicanor Arteaga 653, San Borja Lima, Perú

SUMMARY

Graduated in Systems Engineering with experience developing applications for organizational use and programming video games. My logical ability and creativity has allowed me to propose solutions to various problems, always seeking to ensure effectiveness, without neglecting efficiency. I know how to perform both individually and as part of a team, having worked with agile methodologies before.

WORK EXPERIENCE

➢ **Unity (C#) Developer at the Institute of Scientific Research(IDIC)**
Universidad de Lima | (2023)

- Design and programming of a multiplayer serious game used as a gamified research tool.
- Elaboration of technical reports on the software development process in question.
- Providing technical assistance during user testing.

References:
Percy Diez(+51 997377632) | Enrique Samanamud(+51 944445680)

➢ **Pre-Professional Intern in IT Strategy and Finance Area**
Banco de Crédito del Perú (BCP) | (2021-2023)

- In charge of making optimizations and automations to obtain improvements in the fulfillment of the SLA established for the attention of user requests.
- Developer of PowerApps applications integrated with automatic flows built in PowerAutomate.
- Programmer of Microsoft Excel macros for the generation of reports.
- Responsible for the development of Dashboards for the visualization of information with PowerBI.

References:
Jenny Tarazona (+51 941476287) | César Damián (+51 987966948)

EDUCATION

Universidad de Lima (2018-2023)
Bachelor's Degree in Systems Engineering.

ABOUT ME

Birth: 24/10/2000
Age: 23
Marital status: Single

LANGUAGES:

- **Spanish (native language)**
- **English (Intermediate)**

ADDITIONAL STUDIES AND CERTIFICATIONS

WE - Executive Education:
- **Data Analysis with Python**
- **Machine Learning with Python**
- **Microsoft SQL Server**
- **Microsoft PowerBI**
- **Digital Transformation**

OTHER KNOWLEDGE AND SKILLS:

Programming Languages
(Advanced level):

- **Python**
- **C# (.NET)**
- **C++**
- **JAVA**
- **JavaScript (React)**
- **Kotlin**
- **VBA Excel**
- **SQL y NOSQL**

VideoGame Development Engines:

- **UNREAL ENGINE**
- **UNITY**

Power Platform tools :

- **Power Apps**
- **Power Automate**