Anton Shestak

Curriculum vitae

Web: www.antshestak.com
E-mail: antonsh@hotmail.com
Address: NW11 8HB, London

About me

I am 28 years old man, born in Latvia, and been living, working and studying in England since 2009. As an employee I am a responsible worker and a good teammate. I see myself as kind and easy going person. I am always trying to be helpful and unselfish when working in a team to achieve the best results. As a developer I am a passionate person who enjoys coding, building algorithms, solving tasks and learning something new. Since I have completed my 4 year games development course, I've been looking for job as Junior Developer. Currently I am employed in retail industry and developing games and software in my spare time.

Qualification

City&Guilds Level 7 Diploma (2014 – 2018)
Games Development for Computer Gaming

- 3D Graphics for Computer Games
- Level Design for Computer Games
- Computer Games Design and Development
- Artificial Intelligence for Computer Games

University of Bedfordshire (2009-2012)
Bsc Business Information Systems (Hons)
2.1

Skills

- C++
- C#
- Python
- DirectX
- OpenGL
- Unity
- AR Core
- HTML/CSS
- Bootstrap

Experience

I have developed multiple projects in C++ and C# during my examinations, some of these I have on my git profile. I keep expanding my skills and knowledge in my spare time. Videos of my projects are available on my web page in portfolio section (see top).

I have worked in teams with artists, designers, testers and other programmers, and I understand the difficulties of having multiple developers on the same project. I am also familiar with source control tools that help overcoming this difficulties.

References

References available on request.