Q1-Q7 Screenshots

1. C++

```
Drinks drink = Soda;
           Drinks drink2 = static_cast<Drinks>(drinkInt);
           drink2 = static_cast<Drinks>(100);
          drink2 = static_cast<Drinks>(-2);
           cout << drink2 << endl; //prints -2</pre>
          drink2 = static_cast<Drinks>(2.0);
           drink2 = static_cast<Drinks>(-2.0);
          return 0;
                     DEBUG CONSOLE
                                       TERMINAL
antran@Anthonys-Air Q1 % g++ enumeration.cpp
antran@Anthonys-Air Q1 % ./a.out
100
-2
2
0
2
-2
1
antran@Anthonys-Air Q1 % ■
```

```
9 using System;
      11 enum Drinks {Water, Soda, Juice}
       13 class enumeration2 {
             static void Main() {
               Drinks drink = Drinks.Soda;
               int drinkInt = (int)(drink);
               Console.WriteLine(drinkInt); //prints 1
               //2 casting to Drinks
               Drinks drink2 = (Drinks)(drinkInt); //prints Soda
               Console.WriteLine(drink2);
               //3 cast value higher than 3 to Drinks
               drink2 = (Drinks)(100); //prints 100
               Console.WriteLine(drink2);
               drink2 = (Drinks)(-2); //prints -2
               Console.WriteLine(drink2);
               //5 casting double to drinks
drink2 = (Drinks)(2.0); //prints Juice
Console.WriteLine(drink2);
               drink2 = (Drinks)(-2.0); //prints -2
               Console.WriteLine(drink2);
               drink = Drinks.Juice;
               drink2 = Drinks.Water;
               //Console.WriteLine(drink2 + drink); //error because can't add enumerates
               drink = Drinks.Juice;
               drink2 = Drinks.Water;
               Console.WriteLine(drink2 - drink);
      49
50
51
52
53
54
                //9 comparing enumerate with value //prints True
               Console.WriteLine((Drinks.Water == 0));
                //10 comparing enumerate with enumerate //prints False
               Console.WriteLine((drink2 == drink));
             }
     Soda
     Juice
...Program finished with exit code 0

C# Press ENTER to exit console.
```

What I've noticed from these two comparisons is that C++ is more versatile and less restrictive than C#. This allows C# to be less vulnerable than C++ in that what you code is what you can expect. However, for C++, sometimes there are unexpected outcomes when it comes to casting. For C++, enumerates are printed and treated as ints so it is more versatile in having more operations. For C# enumerates bound-restricted and only those that are out of bounds will be printed as ints.

2. C compiler supports implicit, explicit, narrowing, and widening conversions.

```
C Q2.c > ♥ main()
             float testFloat = 12.345;
             printf("Implicit casting: %f\n", testPrint);
             printf("Explicit casting: %d\n", testPrint2);
             printf("Narrowing from float %f to int %d\n", testFloat, testPrint3);
             printf("Widening from int %d to float %f\n", testInt, testPrint4);
 PROBLEMS OUTPUT DEBUG CONSOLE
                                              TERMINAL
antran@Anthonys-Air Q2 % gcc Q2.c
antran@Anthonys-Air Q2 % ./a.out
Implicit casting: 123.000000
 Explicit casting: 12
Narrowing from float 12.345000 to int 12
Widening from int 123 to float 123.000000
antran@Anthonys-Air Q2 % ■
```

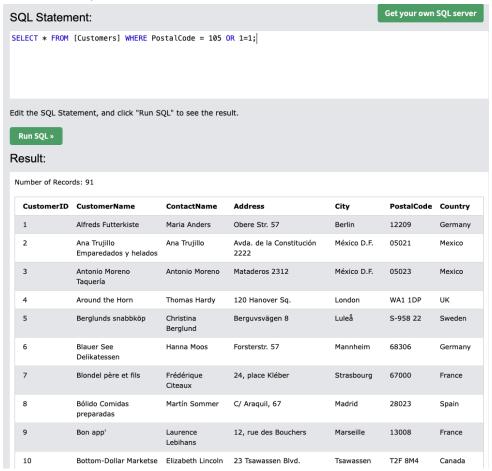
3. CWE weaknesses screenshots

a. CWE-20 Improper Input Validation

```
7  import java.util.Scanner;
8  public class Q3 {
    Run | Debug
9  public static void main(String[] args) {
10    Scanner input = new Scanner(System.in);
11    System.out.print(s:"Enter first number: ");
12    int input1 = input.nextInt();
13    int input2 = input.nextInt();
14    System.out.print(s:"Enter second number: ");
16    int input2 = input.nextInt();
17    System.out.println(input1 + input2);
18    System.out.println(input1 + input2);
19    input.close();
21    }
22    }
23    Frogram to add 2 input numbers together.
Enter first number: 23
Enter second number: error
Exception in thread "main" java.util.InputMismatchException
    at java.base/java.util.Scanner.hertInfScanner.java:1602)
    at java.base/java.util.Scanner.nextIScanner.java:2267)
    at java.base/java.util.Scanner.nextIScanner.java:2267)
    at java.base/java.util.Scanner.nextInt(Scanner.java:2227)
    at java.base/java.util.Scanner.nextInt(Scanner.java:2227)
```

b. CWE-862 Missing Authorization. The entry of [PostalCode] OR 1=1 allows access to all customer information regardless of getting the PostalCode right,

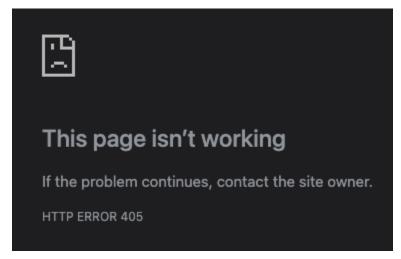
hence a sql injection.



c. CWE-434 Unrestricted upload of file with dangerous type. HTML code asks for upload of .txt code. However, the html tag doesn't have accept=".txt" so user can upload any file type, which can be hazardous.

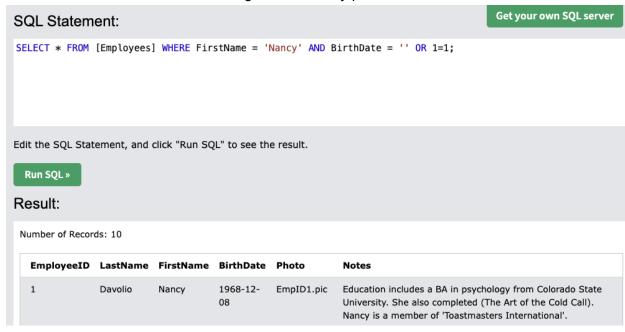
Upload a Text File

Select a text file: Choose File Main.java
Upload



d. CWE-89 Improper Neutralization of Special Elements. Similar to CWE-862 where user can enter "OR 1=1; to take advantage of sql quote function and have

access to the database without having the necessary password.



4. Cross-Site Request Forgery is when an attacker sends a request through the user's browser. This first works when the user has an active session in a website. The hacker then sends the user a malicious website where the website has hidden requests. These hidden requests may be in the form of html tags. Simultaneously, when the user visits the malicious website, the website sends a request to the targeted website. An example is "https://bank.com/change-password?newPassword=malicious," where the hacker can change the user's password. CSRF can be prevented by implementing CSRF tokens where each request is linked with a unique server-side generated token that is then shared with the user. In basic HTTP communication, each user connection is recognized by unique session tokens. For session hijacking, the hacker gains access to a user's session token by either stealing, predicting, or exploiting the token. Having the user's token, the hacker can now impersonate the user. To prevent session hijacking, using HTTPS can prevent data from being intercepted during transmission.

5.

a. Black box testing makes sure the program is inline with description, hence we only look at the description. For the most part, we are checking if user input fits within array bounds, is not negative, is not null, is not a string, and cases for when input is 0.

"Count for total number of elements, number[] to store the input in an array.

Count = 0, expected = 0, actual 0

Count = 5, expected = 5, actual 5

Count = -2, expected = -2, actual -2

Count = null, expected = error, actual error

Count = string, expected = error, actual error

"This loop would store the input numbers in array"

Count = 0, expected = [], actual []

Count = 5, expected = [1,4,5,2,3], actual [1, 4, 5, 2, 3]

Count = 26, expected = error, actual error

Count = -2, expected = error, actual error

Count = null, expected = error, actual error

Count = string, expected = error, actual error

"Implementation of insertion sort algorithm"

Count = 0, expected = []

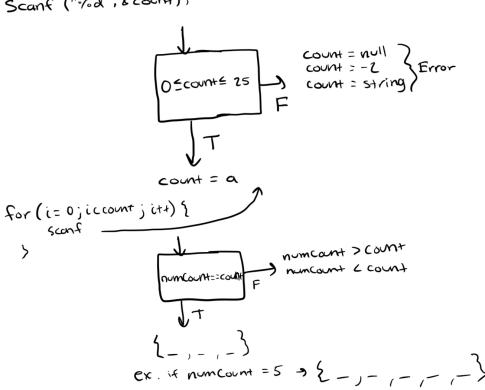
Count = 5, expected = [1,2,3,4,5]

Count = null, expected = error

Count = string, expected = error

b. White box testing

Scanf (" /od", & count);



Count = 0, expected = [], actual []

Count = 5, expected = [1, 2, 3, 4, 5], actual [1, 2, 3, 4, 5]

Count = 26, expected = error, actual error

Count = -2, expected = error, actual error

Count = null, expected = error, actual error

Count = string, expected = error, actual error

c. Black box fuzzing enters random values to check for any unexpected behaviors.

Ex. (count = 5, 2, 4, hello, 4, 5; expected: error; actual: error)

(count = 3, 2, 3, 1; expected: [1, 2, 3]: actual: [1, 2, 3])

d. White box fuzzing uses random values but checks with the internal code.

Ex. (count = 5, 2, 3, 4, 1, 6, 2, 3: expected: error; actual: error)

User enters more numbers than count which results in a crash. Fuzzing allows programmers to catch test cases that would otherwise go unnoticed.

An XML file, also known as an eXtensible Markup Language, is a markup language that contains tags and attributes. To request and receive XML file, we can use HTTP get and post methods.

Request (GET):

GET /index.xml HTTP/1.1

Host: example.com Content-Type: text/xml;

charset=utf-8

Content-Length: 123

Response:

HTTP/1.1 200 OK Date: Sun, 4 Dec 2023

Server: Example

<header> <body>

The XML file is inside the body. Once the program requests XML through GET request, it sends a response when it receives the XML.

- 7. Type Conversions
 - a. Ruby and PHP support Implicit Type Conversion. These languages support implicit conversion to make coding more convenient for the programmer.

However, this comes at a cost where there may be unexpected behaviors.

Ruby example: This code implicitly converts string to integer

```
num = 1
str = "2"
result = num + str.to_i
```

PHP example: This code implicitly converts string to integer

\$num = 1; \$str = "2"; \$result = \$num + \$str;

- C# and Swift support Explicit Type Conversion. Explicit Type Conversion allows programmers to have more control and it helps avoid unexpected behaviors caused by implicit conversion.
 - i. C# example: Explicit convert to double int num = 1; double num2 = (double)num;
 Swift example: Explicit convert to double let num = 1 let num2 = Double(num)
- c. C and C++ support Narrowing Type Conversion. Narrow type conversion is used to translate larger to smaller types using truncation, this allows for more versatility between data types.

i. C example: narrow conversion from double to int

double num = 1.12; int num2 = (int) num;

C++ example: narrow conversion from double to int

double num = 1.12

int num2 = static_cast<int> num;

- d. Java and Python support Widening Type Conversion. Widening type conversion allows programmers convenience of converting smaller types to larger types without a loss of precision.
 - i. Java example: widen conversion from int to double

int num = 1;

double num2 = num;

Python example: widen conversion from int to float

let num = 1

let num2 = float(num)