
Experimental Game Design

Group H

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USER MANUAL

Setting up the Game :

1. Just download the zip file on any personal computer with windows 10 installed on it and extract it anywhere on your laptop.
2. Run the Game.exe thereafter.

Aim of the Game :

The aim of the game is to maximize your score and health , and minimize the distractions .

General Instructions :

1. This is a single player game.
2. As the game begins, you will land onto a mountain terrain.
3. Use the arrow keys to move in the respective direction.
4. To select any item (for eg. any shape) in the game, move the player into that shape, the shape will be selected and if it has any function linked with your game, then it will disappear and do its function.
5. There are 4 levels in the game and every level has a maximum score of 3 stars. One level is "Planting the trees", one is "Helping the Injured people", one is "Town planning" and one is "Quiz". You must try to score as much stars as you can and avoid distractions smartly and quickly.
6. In "Planting the trees", you will be given rings on each of the 6 mountains and there will be 2 mountains in 1 set, so there are 3 sets of mountains. But, only one mountain will be the perfect in each set for planting the trees. If you select the right mountain, you score +1 points and beware, that if you select an incorrect mountain, you'll get 0 points.

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7. In “Helping the Injured people”, there will be 3 injured people lying on mountains. You need to help them by collecting first aid boxes which can be found in the terrain. There will be multiple places where you must go during the mission. Obstacles like rocks and boulders will be there on the terrain. If you save an injured person, you score +1 points.
 8. In “Town Planning”, you will be given houses, hospital, temple, banks, schools, amusement park, roads, etc. You to choose the important ones among them. You will be given a limited budget and each building has a certain price. Plan the town accordingly. Some buildings have more importance than others. You will be scored based on your choices.
 9. In “Quiz”, you will be asked 10 questions regarding landslides. Each question will be a multiple choice question with 4 choices. Each time this mission is opened, you will be asked 10 random questions from a set of 15 questions. Most questions will be based on the previous missions to test whether you have learnt something through this game. You will be scored based on the number of correct answers. 1 star will be given for 1 to 4 correct answers. 2 stars will be given for 5 to 8 correct answers. 3 stars will be given for 9 to 10 correct answers.

A few hints to perform better :

Save as many people as you can. Be generous!!
Steeper mountains have greater chances of landslides.
Investing in basic amenities is much more necessary.
Focus on what you have learnt and then give the answer.

If you think, the above statements are obvious, let us test whether your eyes and brain agree with you. You may read the above statements as many times as you want before you begin!

And you can't do better than this ..

The maximum score for each mission is 3 stars.
Distractions could be anything. Minimizing them is a challenge for you.
So, be careful.

Happy Gaming ! :)