

TC358746AXBG/TC358748XBG /TC358748IXBG

Functional Specification

Revision 1.86

2021-01

TOSHIBA ELECTRONIC DEVICES & STORAGE CORPORATION

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Revision History

Revision	Date	Note
Rev 0.1	11/02/2012	<p>Copy from TC358746 Rev 034 Spec.</p> <ol style="list-style-type: none"> 1. Change I2C slave address from 0x0000_111x to 0x0001_110x 2. Modify bit 0x0004[6] to turn on/off Parallel port properly with register 0x0032[15:14] 3. Remove PClk toggle requirement when RefClk is used 4. No need to toggle RefClk to get out of reset. 5. Update Revision ID to 0x01
Rev 0.2	03/18/2013	Add TC358748XBG for new package (section 3.3, 3.4.3.6) Add Package (80 ball, 7.0 x 7.0 mm, 0.65 mm pitch) section 7.2
Rev 0.3	04/21/2013	Corrected TC358748XBG ball assign
Rev 0.4	05/08/2013	Typo Correction
Rev 0.5	05/29/2013	Update Footer page
Rev 0.6	07/19/2013	<ol style="list-style-type: none"> 1. Correct typo in Parallel In max PClk Freq. to be 166 MHz 2. Add "Note" after Table 4-3 for packing multi-pixel/PClk possibility
Rev 0.7	08/13/2013	Remove 748 PinOut description, which should the same as those of 746A
Rev 0.8	11/18/2013	Update Fig 5-2 to indicate RefClk is required
Rev 0.9	03/28/2014	<ol style="list-style-type: none"> 1. Remove Fail safe I2C pad operation 2. MClk can be output from GPIO0 in either mode 3. RefClk is not necessary, if not present/toggle, PClk/4 will be used to drive PLL 4. Change HSync/VSync to HValid/VValid 5. Update Fig. 5-2 and adding Fig. 5-3 to indicate RefClk is Not required in CSI-2 Tx mode
Rev 1.0	08/05/2014	Update CSI_INT related registers. 0x0414, 0x0418, 0x0440, 0x0504 and 0x050C Update BallOut NC pins to VSS ones
Rev 1.1	03/18/2015	<ol style="list-style-type: none"> 1. Update tssTC min in Table 9-11 to 10ns 2. Remove register bit 0x040C[5] and clarify register bit 0x0238[0] description 3. Update table 3-1 for I/O init direction and its output value 4. Add TC358748IXBG 5. Add operation temp for TC358748I: -40°C to +85°C (Section 8.2) 6. Change TC358748XBG/TC358748IXBG package name from P-VFBGA80-0707-0.65 to P-VFBGA80-0707-0.65-001 7. Change TC358748XBG/TC358748IXBG package figures (Figure 7 2)
Rev 1.2	12/21/2015	TYPO Table 6-74
Rev 1.3	05/27/2016	Add Signal Name (Figure 5-2, 5-3)
Rev 1.4	02/07/2017	<ol style="list-style-type: none"> 1. Corrected "Typical Power Consumption" 2. Add Register Address for 6.2.15
Rev 1.5	02/23/2017	Typo Correction
Rev 1.6	09/29/2017	Typo correction Table 5-3, Table 9-6
Rev 1.6a	Oct./11/2017	Typo Correction Changed header, footer and the last page. Changed corporate name.
Rev 1.7	Dec./27/2017	Modified Table 4.1. Corrected typos. Added weight in section 7. Added “–“ mark to the blank of Tables in section 3, 8 and 9.
Rev 1.8	Apr./18/2018	Corrected typos.
Rev 1.81	Oct./10/2018	Modified descriptions of service mark and trademark, added marks. Corrected typos. Modified Tables and Figures. Added Table numbers. Revised the last page and added URL.

Rev 1.82	Oct./17/2018	Modified Figure 9.5 and Figure 9.7.
Rev 1.83	Dec./26/2018	Modified services marks. Corrected typos. Modified Note of Table 9.3.
Rev 1.84	Aug./02/2019	Modified Table 5.4.
Rev 1.85	Dec./14/2020	Modified Table 3.1 VVALID Initial value
Rev 1.86	Jan./08/2021	Corrected default value in 6.2.9 Corrected typo in 6.7.7

REFERENCES

1. MIPI® D-PHY™, "MIPI_D-PHY_specification_v01-00-00, May 14, 2009"
2. MIPI® CSI-2™, "MIPI Alliance Standard for Camera Serial Interface 2 (CSI-2) Version 1.01 Revision Nov 2010"
3. I2C bus specification, version 2.1, January 2000, Philips Semiconductor

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Table of content

1. Overview	12
2. Features	14
2.1. Typical Power Consumption.....	15
3. External Pins.....	16
3.1. TC358746A pinout description	16
3.2. TC358746AXBG BGA72 pin Count Summary.....	17
3.3. TC358748/TC358748I BGA80 Pin Count Summary.....	17
3.4. TC358746A Pin Layout	18
3.5. TC358748/TC358748I Pin Layout.....	19
3.6. System Overview	20
3.6.1. CSI-2 RX to Parallel Port Operation	20
3.6.2. Parallel Port to CSI-2 TX Operation	21
4. Function of Major Blocks.....	22
4.1. CSI-2 TX/RX Protocol	23
4.2. CSI-2 RX Interface Block	25
4.3. CSI-2 TX Interface Block.....	30
4.4. CSI-2 Packet Format	30
4.5. Checksum Generation	31
4.6. CSI-2 TX One Frame Operation.....	31
4.6.1. Enable and Disable Parallel Input (Video)	32
4.7. Video Buffer Controller.....	33
4.8. Parallel Output mode	35
4.8.1. Overview.....	35
4.8.2. 24-bit Un-Packed Data Format	36
4.8.3. Timing Diagrams for Video signals (Vvalid and Hvalid).....	37
4.9. Parallel Input mode	38
4.9.1. Overview.....	38
4.9.2. Timing Diagrams for Video signals (Vvalid and Hvalid).....	39
4.10. I ² C.....	39
4.10.1. Overview.....	39
4.10.2. I ² C Write Access	40
4.10.3. I ² C Read Access	40
4.11. SPI Slave Interface.....	41
4.11.1. Clocking Modes.....	42
4.11.1.1. Timing Diagram	42
4.11.1.2. Providing Register Address over SPI Interface	43
4.11.1.3. SPI Write Access Translation	43
4.11.1.4. SPI Read Access Translation.....	44
4.11.2. Full Duplex.....	44
4.11.2.1. Back-2-back writes	45
4.11.2.2. Back-2-back reads	45
4.11.2.3. Write-after-Read.....	46
4.11.2.4. Read-after-Write	46
4.11.2.5. NOP-after-Read	47
5. Clock and System	48
5.1. CG Block diagram	48
5.2. Example of PLL Generated Clock Frequency.....	49
5.3. Output Clocks Generation	49
5.4. TC358746AXBG/TC358748XBG/TC358748IXBG Power Up Procedure	50
5.5. TC358746AXBG/TC358748XBG/TC358748IXBG Power Down Procedure	52

6. RegFile Block (Reg).....	53
6.1. Register Map	53
6.2. Global Registers	55
6.2.1. Chip and Revision ID (ChipID: 0x0000)	55
6.2.2. System Control Register (SysCtl: 0x0002)	55
6.2.3. Configuration Control Register (ConfCtl: 0x0004)	56
6.2.4. FiFo Control Register (FiFoCtl: 0x0006)	57
6.2.5. Data Format Control Register (DataFmt: 0x0008).....	57
6.2.6. MCLK Control Register (MclkCtl: 0x000C)	58
6.2.7. GPIO Enable Register (GPIOEn: 0x000E)	58
6.2.8. GPIO Direction Register (GPIODir: 0x0010).....	59
6.2.9. GPIO Pin Value Register (GPIOPin: 0x0012).....	59
6.2.10. GPIO Output Value Register (GPIOOut: 0x0014)	59
6.2.11. PLL Control Register 0 (PLLCtl0: 0x0016)	60
6.2.12. PLL Control Register 1 (PLLCtl1: 0x0018)	60
6.2.13. CLK Control Register (ClkCtl: 0x0020)	61
6.2.14. Word Count Register (WordCnt: 0x0022)	62
6.2.15. Parallel In Miscellaneous Register (PP_MISC: 0x0032)	62
6.2.16. User Data Type Register (CSITX_DT: 0x0050).....	63
6.3. Rx Control Registers.....	64
6.3.1. MIPI PHYClock Lane Control Register (PHYClkCtl: 0x0056).....	64
6.3.2. MIPI PHY Data Lane 0 Control Register (PHYData0Ctl: 0x0058)	64
6.3.3. MIPI PHY Data Lane 1 Control Register (PHYData1Ctl: 0x005A)	65
6.3.4. MIPI PHY Data Lane 2 Control Register (PHYData2Ctl: 0x005C)	65
6.3.5. MIPI PHY Data Lane 3 Control Register (PHYData3Ctl: 0x005E)	66
6.3.6. MIPI PHY Time Delay Register (PHYTimDly: 0x0060)	66
6.3.7. MIPI PHY Status Register (PHYSta: 0x0062)	67
6.3.8. CSI-2 Error Status Register (CSIStatus: 0x0064).....	68
6.3.9. CSI-2 Error Enable Register (CSIErrEn: 0x0066).....	69
6.3.10. CSI-2 Multi-Data Lane SyncByte Error Register (MDLSynErr: 0x0068)	71
6.3.11. CSI-2 Data Type ID Register (CSIDID: 0x006A)	72
6.3.12. CSI-2 Data Type ID Error Register (CSIDIDEr: 0x006C)	73
6.3.13. CSI-2 Data Length Register (CSIPktLen: 0x006E).....	73
6.3.14. CSI-2 DPhy Control Register (CSIRX_DPCtl: 0x0070)	73
6.4. Rx Status Registers	74
6.4.1. Frame Error Counter (FrmErrCnt: 0x0080).....	74
6.4.2. CRC Error Counter (CRCERrcnt: 0x0082)	74
6.4.3. Recoverable Packet Header Error Counter (CorErrCnt: 0x0084)	75
6.4.4. Un-recoverable Packet Header Error Counter (HdrErrCnt: 0x0086).....	75
6.4.5. Un-supported Packet ID Error Counter (EIDErrCnt: 0x0088)	76
6.4.6. Control Error Counter (CtlErrCnt: 0x008A)	76
6.4.7. Recoverable SyncByte Error Counter (SoTERrcnt: 0x008C).....	77
6.4.8. Un-recoverable SyncByte Error Counter (SynErrCnt: 0x008E)	77
6.4.9. Multi-Data Lane SyncByte Error Counter (MDLErrCnt: 0x0090)	78
6.4.10. FIFO Status Register (FIFOSTATUS: 0x00F8)	78
6.5. Tx D-PHY Registers.....	79
6.5.1. Clock Lane D-PHY TX Control register (CLW_DPHYCONTXX: 0x0100)	79
6.5.2. Data Lane 0 D-PHY TX Control register (D0W_DPHYCONTXX: 0x0104)	80
6.5.3. Data Lane 1 D-PHY TX Control Register (D1W_DPHYCONTXX: 0x0108)	81
6.5.4. Data Lane 2 D-PHY TX Control Register (D2W_DPHYCONTXX: 0x010C)	82
6.5.5. Data Lane 3 D-PHY TX Control Register (D3W_DPHYCONTXX: 0x0110)	83
6.5.6. Clock Lane D-PHY Control Register (CLW_CNTRL: 0x0140)	84
6.5.7. Data Lane 0 D-PHY Control Register (D0W_CNTRL: 0x0144)	84
6.5.8. Data Lane 1 D-PHY Control Register (D1W_CNTRL: 0x0148)	85
6.5.9. Data Lane 2 D-PHY Control Register (D2W_CNTRL: 0x014C)	85

6.5.10. Data Lane 3 D-PHY Control Register (D3W_CNTRL: 0x0150)	86
6.6. Tx PPI Registers	87
6.6.1. PPI STARTCNTRL (STARTCNTRL: 0x0204)	87
6.6.2. PPI STATUS (PPISTATUS: 0x0208)	87
6.6.3. LINEINITCNT (LINEINITCNT: 0x0210)	88
6.6.4. LPTXTIMECNT (LPTXTIMECNT: 0x0214)	88
6.6.5. TCLK_HEADERCNT (TCLK_HEADERCNT: 0x0218)	89
6.6.6. TCLK_TRAILCNT (TCLK_TRAILCNT: 0x021C)	90
6.6.7. THS_HEADERCNT (THS_HEADERCNT: 0x0220)	90
6.6.8. TWAKEUP (TWAKEUP: 0x0224)	91
6.6.9. TCLK_POSTCNT (TCLK_POSTCNT: 0x0228)	92
6.6.10. THS_TRAILCNT (THS_TRAILCNT: 0x022C)	92
6.6.11. HSTXVREGCNT (HSTXVREGCNT: 0x0230)	93
6.6.12. HSTXVREGEN (HSTXVREGEN: 0x0234)	94
6.6.13. TXOPTIONCNTRL (TXOPTIONCNTRL: 0x0238)	95
6.7. Tx Control Register	96
6.7.1. CSI Configuration Read Register (CSI_CONTROL: 0x040C)	96
6.7.2. CSI STATUS Register (CSI_STATUS: 0x0410)	97
6.7.3. CSI_INT Register (CSI_INT: 0x0414)	97
6.7.4. CSI_INT_ENA Register (CSI_INT_ENA: 0x0418)	98
6.7.5. CSI_ERR Register (CSI_ERR: 0x044C)	99
6.7.6. CSI_ERR_INTENA (CSI_ERR_INTENA: 0x0450)	99
6.7.7. CSI_ERR_HALT Register (CSI_ERR_HALT: 0x0454)	100
6.7.8. CSI Configuration Register (CSI_CONFW: 0x0500)	101
6.7.9. CSI_RESET Register (CSI_RESET: 0x0504)	102
6.7.10. CSI_INT_CLR Register (CSI_INT_CLR: 0x050C)	102
6.7.11. CSI_START (CSI_START: 0x0518)	103
6.8. Tx Debug Register	104
6.8.1. Debug Active Line Count Register (DBG_LCNT: 0x00E0)	104
6.8.2. Debug Line Width Register (DBG_Width: 0x00E2)	104
6.8.3. Debug Vertical Blank Line Count Register (DBG_VBlank: 0x00E4)	105
6.8.4. Debug Video Data Register (DBG_Data: 0x00E8)	105
7. Package.....	106
7.1. TC358746A Package	106
7.2. TC358748/TC358748I Package	108
8. Electrical Characteristics.....	110
8.1. Absolute Maximum Ratings	110
8.2. Operating Condition	110
8.3. DC Electrical Specification	111
9. Timing Definitions	112
9.1. MIPI CSI-2 Timings	112
9.2. I ² C Timings	117
9.3. Parallel Port Output Timings	118
9.4. Parallel Port Input Timings	119
9.5. SPI Input/Output Timings	119
RESTRICTIONS ON PRODUCT USE.....	121

Table of Figures

Figure 1.1 System Overview with TC358746AXBG/TC358748XBG/TC358748IXBG in CSI-2 RX to Parallel Port Configuration	12
Figure 1.2 System Overview with TC358746AXBG/TC358748XBG/TC358748IXBG in Parallel Port to CSI-2 TX Configuration.....	13
Figure 3.1 TC358746AXBG BGA72-Pin Layout (Top View).....	18
Figure 3.2 TC358748XBG/TC358748IXBG 80-Pin Layout (Top View)	19
Figure 3.3 TC358746AXBG/TC358748XBG/TC358748IXBG Data/Control Flow in CSI-2 RX to Parallel Port configuration	20
Figure 3.4 TC358746AXBG/TC358748XBG/TC358748IXBG Data/Controls Flow in Parallel Port to CSI-2 TX configuration.....	21
Figure 4.1 Block Diagram of TC358746AXBG/TC358748XBG/TC358748IXBG.....	22
Figure 4.2 Multiple Packet Example.....	23
Figure 4.3 Line and Frame Blanking Definitions	24
Figure 4.4 RAW8 Data Transmission	25
Figure 4.5 RAW10 Data Transmission	26
Figure 4.6 RAW12 Data Transmission	26
Figure 4.7 RAW14 Data Transmission	27
Figure 4.8 RGB888 Data Transmission.....	27
Figure 4.9 RGB666 Data Transmission.....	28
Figure 4.10 RGB565 Data Transmission.....	28
Figure 4.11 User Defined 8-bit Data Transmission	28
Figure 4.12 YUV422 8-bit Data Transmission	29
Figure 4.13 YUV422 10-bit Data Transmission.....	29
Figure 4.14 Frame Format	30
Figure 4.15 Checksum Transmission	31
Figure 4.16 Checksum Generation for Packet Data	31
Figure 4.17 vb_top Block Diagram	33
Figure 4.18 Block Diagram of Parallel port controller	35
Figure 4.19 VVALID/HVALID Timing Diagram for Parallel Output mode	37
Figure 4.20 VVALID/HVALID Timing Diagram (for Parallel Input mode)	39
Figure 4.21 32-bit Write Transfers Byte Order	40
Figure 4.22 I ² C Read Transfers over I ² C Bus	40
Figure 4.23 I ² C 32-bit Read Transfers Byte Order	40
Figure 4.24 SPI basic operation	41
Figure 4.25 SPI Transfer	42
Figure 4.26 Register Write Transfer over SPI (transfer size=32 bits).....	43
Figure 4.27 Register Write Transfer over SPI (transfer size = 32 bits).....	43
Figure 4.28 Register Read (Normal) Transfer over SPI (transfer size=32 bits).....	44
Figure 4.29 Back-2-Back Write Transfers over SPI	45
Figure 4.30 Back-2-Back Read Transfers over SPI	45
Figure 4.31 Write-after-Read Transfer over SPI	46
Figure 4.32 Read-after-Write Transfer over SPI	46
Figure 4.33 NOP-after-Read Transfer over SPI.....	47
Figure 5.1 CG Block diagram.....	48
Figure 5.2 Power On Sequence (When RefClk is Available to Drive PLL).....	51
Figure 5.3 Power On Sequence (When PClk is used to Drive PLL in Parallel In Mode)	51
Figure 5.4 Power Down Sequence.....	52
Figure 7.1 P-VFBGA72-0404-0.40A3 package	106
Figure 9.1 Signaling and voltage levels.....	112
Figure 9.2 Input Glitch Rejection	115

Figure 9.3 Data to clock timing reference	116
Figure 9.4 I ² C Timing	117
Figure 9.5 Parallel Output timing (ConfCtl.PLCKP = 0)	118
Figure 9.6 Parallel Output timing (ConfCtl.PLCKP = 1)	118
Figure 9.7 Parallel Input timing.....	119
Figure 9.8 SPI timing (data valid on second active clock edge).....	120

List of Tables

Table 3.1 TC358746A/748XBG/748IXBG Functional Signal List	16
Table 3.2 BGA 72Pin Count Summary	17
Table 3.3 TC358748/TC358748I BGA 80 Pin Count Summary.....	17
Table 4.1 Supports Data Types	23
Table 4.2 Data Packing in Video Line Buffer	33
Table 4.3 24-bit Unpacked Data bus	36
Table 4.4 24-bit Unpacked Data bus	38
Table 4.5 SPI Clocking modes	42
Table 5.1 Possible PLL parameters	49
Table 5.2 Controllers' Operating Frequency	50
Table 5.3 Power On Sequence Timing	52
Table 5.4 Power Down Sequence Timing.....	52
Table 6.1 Register Map	53
Table 6.2 Chip and Revision ID	55
Table 6.3 System Control Register.....	55
Table 6.4 Configuration Control Register.....	56
Table 6.5 FiFo Control Register.....	57
Table 6.6 Data Format Control Register	57
Table 6.7 MCLK Control Register.....	58
Table 6.8 GPIO Direction Register	59
Table 6.9 GPIO Direction Register	59
Table 6.10 GPIO Pin Value Register	59
Table 6.11 GPIO Output Value Register	60
Table 6.12 PLL Control Register 0.....	60
Table 6.13 PLL Control Register 1.....	60
Table 6.14 CLK Control Register 1.....	61
Table 6.15 Word Count Register	62
Table 6.16 CSI TX Data Type Register.....	62
Table 6.17 User Defined CSITX Data Type Register	63
Table 6.18 MIPI PHYClock Control Register	64
Table 6.19 MIPI PHY Data Lane 0 Control Register	64
Table 6.20 MIPI PHY Data Lane 1 Control Register	65
Table 6.21 MIPI PHY Data Lane 2Control Register	65
Table 6.22 MIPI PHY Data Lane 3 Control Register	66
Table 6.23 MIPI PHY Time Delay Register	66
Table 6.24 MIPI PHY Error Status Register.....	67
Table 6.25 CSI-2 Error Status Register	68
Table 6.26 CSI-2 Error Enable Register	69
Table 6.27 CSI-2 Multi-Data Lane Sync Byte Error Register	71
Table 6.28 CSI-2 Data Type ID Register	72
Table 6.29 CSI-2 Data Type ID Error Register.....	73

Table 6.30 CSI-2 Data Length Register	73
Table 6.31 CSI-2 Data Length Register	73
Table 6.32 Frame Error Counter.....	74
Table 6.33 CRC Error Counter	74
Table 6.34 Recoverable Packet Header Error Counter	75
Table 6.35 Un-recoverable Packet Header Error Counter	75
Table 6.36 Un-supported Packet ID Error Counter	76
Table 6.37 Escape Mode Error Counter	76
Table 6.38 Recoverable Sync Byte Error Counter	77
Table 6.39 Un-recoverable Sync Byte Error Counter	77
Table 6.40 Multi-Data Lane Sync Byte Error Counter	78
Table 6.41 FIFO Status Register	78
Table 6.42 Clock Lane D-PHY TX Control register	79
Table 6.43 Data Lane 0 D-PHY TX Control register	80
Table 6.44 Data Lane 1 D-PHY TX Control Register	81
Table 6.45 Data Lane 2 D-PHY TX Control Register	82
Table 6.46 Data Lane 3 D-PHY TX Control Register	83
Table 6.47 Clock Lane D-PHY Control Register	84
Table 6.48 Data Lane 0 D-PHY Control Register	84
Table 6.49 Data Lane 1 D-PHY Control Register	85
Table 6.50 Data Lane 2 D-PHY Control Register	85
Table 6.51 Data Lane 3 D-PHY Control Register	86
Table 6.52 STARTCNTRL	87
Table 6.53 PPI STATUS.....	87
Table 6.54 LINEINITCNT	88
Table 6.55 LPTXTIMECNT	89
Table 6.56 TCLK_HEADERCNT	89
Table 6.57 TCLK_TRAILCNT	90
Table 6.58 THS_HEADERCNT	91
Table 6.59 TWAKEUP.....	91
Table 6.60 TCLK_POSTCNT	92
Table 6.61 THS_TRAILCNT	93
Table 6.62 HSTXVREGCNT	93
Table 6.63 HSTXVREGEN.....	94
Table 6.64 TXOPTIONCNTRL	95
Table 6.65 CSI Control Register.....	96
Table 6.66 CSI STATUS Register	97
Table 6.67 CSI_INT Register	98
Table 6.68 CSI_INT_ENA Register	98
Table 6.69 CSI_ERR Register.....	99
Table 6.70 CSI_ERR_INTENA Register	100
Table 6.71 CSI_ERR_HALTI Register.....	100
Table 6.72 CSI Configuration Write Register	101
Table 6.73 CSI_RESET Register	102
Table 6.74 CSI_INT_CLR Register	103
Table 6.75 CSI2_START.....	103
Table 6.76 Debug Active Video Line Count Register	104
Table 6.77 Debug Line Width Register	104
Table 6.78 Debug Vertical Blank Register	105
Table 6.79 Debug Video Data Register	105
Table 7.1 P-VFBGA72-0404-0.40A3 Mechanical Dimension	107
Table 7.2 P-VFBGA80-0707-0.65-001 Mechanical Dimension	109
Table 9.1 MIPI TX DC specifications	112

Table 9.2 MIPI Rx DC specifications	113
Table 9.3 MIPI High Speed Tx AC specifications.....	113
Table 9.4 MIPI Low Power Tx AC characteristics	114
Table 9.5 MIPI High Speed Rx AC specifications	114
Table 9.6 MIPI Low Power Rx AC characteristics	115
Table 9.7 Data-Clock timing specification.....	116
Table 9.8 I ² C Timing.....	117
Table 9.9 Parallel Output timing	118
Table 9.10 Parallel Input timing	119
Table 9.11 SPI timing	119

1. Overview

The MIPI CSI-2 to Parallel port and Parallel port to CSI-2 (TC358746AXBG/TC358748XBG /TC358748IXBG) is a bridge device that converts MIPI data transfers from devices such as a camera to an application processor over a Parallel port interface. All internal registers can be access through I²C or SPI (in CSI out case only).

There are several system configurations where TC358746AXBG/TC358748XBG/TC358748IXBG are typically be used

- CSI-2 TX with Parallel Input mode for Analog TV, Tele-presence Type, and Specialty /Older Cameras application. In this mode, TC358746AXBG/TC358748XBG/TC358748IXBG (Parallel to CSI-2 converter) is a bridge device that converts parallel data transfers to an application over a MIPI CSI-2 interface. Toshiba Bridge Chip provides a low power bridge solution to efficiently translate parallel transfers to serial transfers.
- CSI-2 RX with Parallel output mode for scanner application. In this mode, TC358746AXBG/TC358748XBG/TC358748IXBG (CSI-2 to Parallel converter) is a bridge device that converts serial data transfers from devices such as a camera to an application processor over a parallel interface. Toshiba Bridge Chip provides a low power bridge solution to efficiently translate serial transfers to parallel transfers.

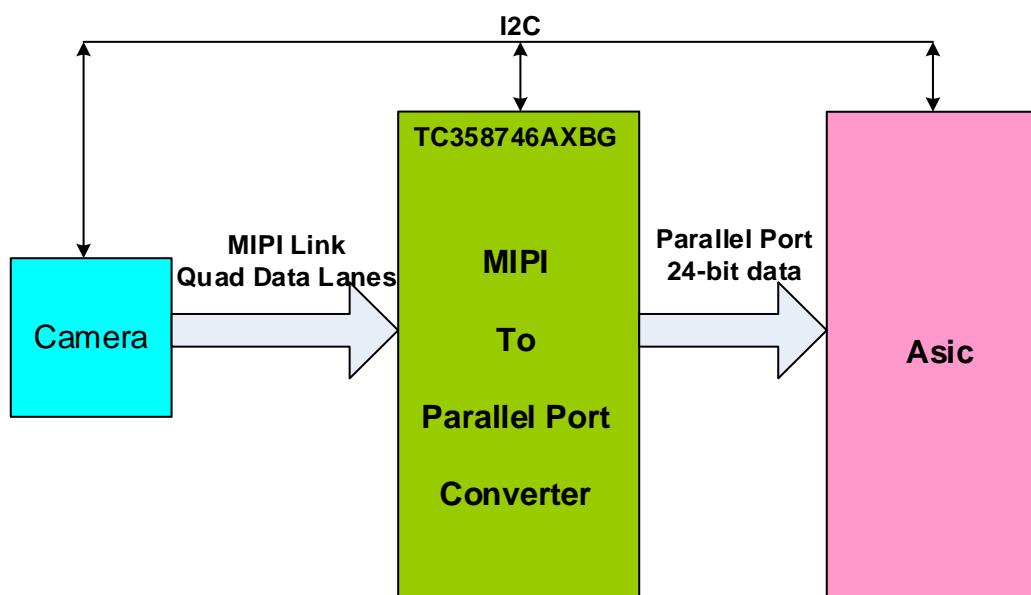


Figure 1.1 System Overview with TC358746AXBG/TC358748XBG/TC358748IXBG in CSI-2 RX to Parallel Port Configuration

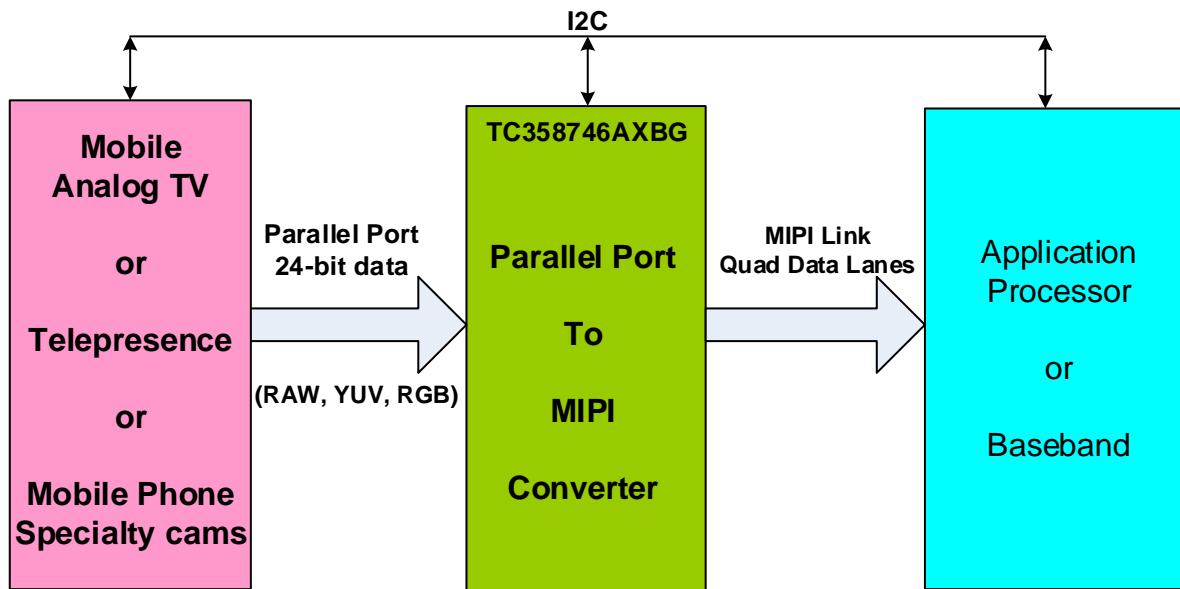


Figure 1.2 System Overview with TC358746AXBG/TC358748XBG/TC358748IXBG in Parallel Port to CSI-2 TX Configuration

2. Features

Below are the main features supported by TC358746AXBG/TC358748XBG/TC358748IXBG.

CSI-2 TX/RX Interface

- ✧ MIPI CSI-2 compliant (Version 1.01 Revision 0.04 – 2 April 2009)
- ✧ Configurable to TX or RX controller
- ✧ Supports up to 1Gbps per data lane
- ✧ Supports up to 4 data lanes
- ✧ Supports video data formats
 - RX: RAW8/10/12/14, YUV422 (CCIR/ITU 8/10-bit), RGB888/666/565 and User-Defined 8-bit
 - TX: YUV422 (CCIR/ITU 8/10-bit), YUV444, RGB888/666/565 and RAW8/10/12/14

Parallel Port Interface

- ✧ Supports data formats
 - 24-bit bus – un-packed format (Both Input and Output mode)
 - ✧ RGB888/666/565, RAW8/10/12/14 and YUV422 8-bit (on 8/16-bit data bus) and 10-bit data formats.
 - ✧ YUV444 (Parallel Input mode only)
 - YUV422 8-bit – ITU BT.656 and ITU BT.601 (Parallel input mode only)
- ✧ Up to 100 MHz PCLK frequency for Output mode, and 166 MHz for Input mode.

I²C Slave Interface (CS = L)

- ✧ Support for normal (100 kHz), fast mode (400 kHz) and special mode (1 MHz)
- ✧ Configure all TC358746AXBG/TC358748XBG/TC358748IXBG internal registers

SPI Slave Interface (Only applicable in CSIOut configuration, MSEL = H, and CS = H)

- ✧ SPI interface support for up to 25 MHz operation.
- ✧ Configure all TC358746AXBG/TC358748XBG/TC358748IXBG internal registers

GPIO signals

- ✧ 3 GPIO signals
 - Three GPIO signals can be configured as control signals (MCLK, CXRST, XShutdown) for CSI-2 RX device.
 - Or one GPIO signal can be configured as INT signal for Parallel interface.

System

- ✧ Clock and power management support to achieve low power states.

Power supply inputs

- ◊ Core and MIPI D-PHY: 1.2V
- ◊ I/O: 1.8V – 3.3V

2.1. Typical Power Consumption

Parallel_In → CSI_Out, 500 MHz CSICLK, 1080P @60fps				
-	VDDIO (3.3V)	VDDC (1.2V)	VDD_MIPI (1.2V)	Total Power
Current (mA)	0.44	40.4	24.5	-
Power (mW)	1.452	48.48	29.4	79.33

CSI_In → Parallel_Out, 500 MHz CSICLK, 100 MHz PCIk ColorBar @60fps				
-	VDDIO (3.3V)	VDDC (1.2V)	VDD_MIPI (1.2V)	Total Power
Current (mA)	18.9	13.9	12.3	-
Power (mW)	62.37	16.68	14.76	93.81

3. External Pins

3.1. TC358746A pinout description

TC358746AXBG/TC358748XBG/TC358748IXBG resides in BGA pin packages. The following table gives the signals of TC358746AXBG/TC358748XBG/TC358748IXBG and their function.

Table 3.1 TC358746A/748XBG/748IXBG Functional Signal List

Group	Pin Name	I/O		Type	Initial (O)	Function	Note
		MSEL = 0	MSEL = 1				
System: Reset & Clock (4)	RESX	I	I	Sch	-	System reset input, active low	-
	REFCLK	I	I	N	-	Reference clock input (6 MHz – 40 MHz)	-
	MSEL	I	I	N	-	Mode Select 1'b0: CSI-2 RX in -> Par_out 1'b1: Par_in -> CSI-2 TX	-
	CS	I	I	N	-	Chip Select, active low MSEL = 0 (CSI-2 RX in -> Par_out) - When CS = 0, chip selected Normal operation - When CS = 1, chip not selected Cannot access to internal registers and optionally Parallel output ports can be tri-state when 0x0004[15] is set MSEL = 1 (Par_in -> CSI-2 TX) - CS = 0, I ² C I/F is selected - CS = 1, SPI I/F is chosen	-
MIPI -CSI (10)	MIPI_CP	I	O	PHY	LP11	MIPI-CSI clock positive	-
	MIPI_CN	I	O	PHY	LP11	MIPI-CSI clock negative	-
	MIPI_D0P	I	O	PHY	LP11	MIPI-CSI Data 0 positive	-
	MIPI_D0N	I	O	PHY	LP11	MIPI-CSI Data 0 negative	-
	MIPI_D1P	I	O	PHY	LP11	MIPI-CSI Data 1 positive	-
	MIPI_D1N	I	O	PHY	LP11	MIPI-CSI Data 1 negative	-
	MIPI_D2P	I	O	PHY	LP11	MIPI-CSI Data 2 positive	-
	MIPI_D2N	I	O	PHY	LP11	MIPI-CSI Data 2 negative	-
	MIPI_D3P	I	O	PHY	LP11	MIPI-CSI Data 3 positive	-
	MIPI_D3N	I	O	PHY	LP11	MIPI-CSI Data 3 negative	-
I ² C (2)	I2C_SCL	I	I	Sch	-	I ² C serial clock or SPI_SCLK	4mA
	I2C_SDA	I	I	Sch	-	I ² C serial data or SPI_MOSI	4mA
Parallel Port (27)	PD[23:0]	O	I	N	L	Parallel Port Data - PD[23:12] can config to be GPIO[15:4]	4mA
	VVALID	O	I	N	H	Parallel port VVALID signal	4mA
	HVALID	O	I	N	L	Parallel port HVALID signal	4mA
	PCLK	O	I	N	L	Parallel Port Clock signal	4mA
GPIOx (3)	GPIO[2:0]	I	I	N	-	GPIO[2:0] signals CSI-2 RX in -> Par_out - (GPIO[0] option to become MCLK signal) - (GPIO[1] option to become CXRST or INT) - (GPIO[2] option to become XShutdown) Par_in -> CSI-2 TX - (GPIO[0] option to become MCLK signal) - (GPIO[1] option to become SPI_SS or INT) - (GPIO[2] option to become SPI_MISO)	4mA

Group	Pin Name	I/O		Type	Initial (O)	Function	Note
		MSEL = 0	MSEL = 1				
POWER (9)	VDDC (1.2V)	NA	-	-	-	VDD for Internal Core (2)	-
	VDDIO (1.8V – 3.3V)	NA	-	-	-	VDDIO is for IO power supply (3)	-
	VDD_MIPI (1.2V)	NA	-	-	-	VDD for the MIPI CSI-2 (2)	-
Ground (17)	VSS	NA	-	-	-	Ground	-

3.2. TC358746AXBG BGA72 pin Count Summary

Table 3.2 BGA 72Pin Count Summary

Group Name	Pin Count	Notes
SYSTEM	4	-
CSI-2 IF	10	-
I ² C	2	-
GPIOx	3	-
Parallel Port IF	27	-
POWER	9	IO, MIPI and Core Power
GROUND	17	-
TOTAL	72	-

3.3. TC358748/TC358748I BGA80 Pin Count Summary

Table 3.3 TC358748/TC358748I BGA 80 Pin Count Summary

Group Name	Pin Count	Notes
SYSTEM	4	-
CSI IF	10	-
I ² C	2	-
GPIOx	3	-
Parallel Port IF	27	-
POWER	9	IO, MIPI and Core Power
GROUND	25	-
TOTAL	80	-

3.4. TC358746A Pin Layout

A1	A2	A3	A4	A5	A6	A7	A8	A9
VSS	PD17	PD19	PD21	PD23	GPIO2	I2C_SCL	MSEL	VSS
B1	B2	B3	B4	B5	B6	B7	B8	B9
VDDC	PD16	PD18	PD20	PD22	GPIO1	I2C_SDA	RESX	VDDIO
C1	C2	C3	C4	C5	C6	C7	C8	C9
PD15	PD14	VSS	VSS	VSS	VSS	VDD_MIPI	MIPI_D3P	MIPI_D3N
D1	D2	D3				D7	D8	D9
PD13	PD12	VSS				VSS	MIPI_D2P	MIPI_D2N
E1	E2	E3				E7	E8	E9
VSS	VSS	VDDC				VDD_MIPI	MIPI_CP	MIPI_CN
F1	F2	F3				F7	F8	F9
VSS	VSS	VSS				VSS	MIPI_D1P	MIPI_D1N
G1	G2	G3	G4	G5	G6	G7	G8	G9
PD11	PD10	VDDIO	VSS	VSS	VDDIO	VDDIO	MIPI_D0P	MIPI_D0N
H1	H2	H3	H4	H5	H6	H7	H8	H9
VDDC	PD8	PD6	PD4	PD2	PD0	PCLK	HVALID	CS
J1	J2	J3	J4	J5	J6	J7	J8	J9
VSS	PD9	PD7	PD5	PD3	PD1	REFCLK	VVALID	GPIO0

Figure 3.1 TC358746AXBG BGA72-Pin Layout (Top View)

3.5. TC358748/TC358748I Pin Layout

A1	A2	A3	A4	A5	A6	A7	A8	A9	A10
VSS	PD17	PD19	PD21	PD23	GPIO2	VDDC	I2C_SCL	MSEL	VSS
B1	B2	B3	B4	B5	B6	B7	B8	B9	B10
VDDC	PD16	PD18	PD20	PD22	GPIO1	VSS	I2C_SDA	RESX	VDDIO
C1	C2	C3	C4	C5	C6	C7	C8	C9	C10
PD15	PD14							MIPI_D3P	MIPI_D3N
D1	D2	D3	D4	D5	D6	D7	D8	D9	D10
PD13	PD12		VSS	VSS	VSS	VSS		MIPI_D2P	MIPI_D2N
E1	E2	E3	E4	E5	E6	E7	E8	E9	E10
PD11	PD10		VSS	VSS	VSS	VSS		VSS	VDD_MIPI
F1	F2	F3	F4	F5	F6	F7	F8	F9	F10
PD9	PD8		VSS	VSS	VSS	VSS		MIPI_CP	MIPI_CN
G1	G2	G3	G4	G5	G6	G7	G8	G9	G10
PD7	PD6		VSS	VSS	VSS	VSS		MIPI_D1P	MIPI_D1N
H1	H2	H3	H4	H5	H6	H7	H8	H9	H10
VDDIO	VSS							VSS	VDD_MIPI
J1	J2	J3	J4	J5	J6	J7	J8	J9	J10
PD4	PD2	PD0	VSS	VSS	PCLK	HVALID	CS	MIPI_D0P	MIPI_D0N
K1	K2	K3	K4	K5	K6	K7	K8	K9	K10
PD5	PD3	PD1	VDDC	VDDIO	REFCLK	VVALID	GPIO0	VDDIO	VSS

Figure 3.2 TC358748XBG/TC358748IXBG 80-Pin Layout (Top View)

3.6. System Overview

The TC358746AXBG/TC358748XBG/TC358748IXBG has two major modes of operation that determine how data and control may be passed from the application processor to peripheral devices. The sections below describe each mode of operation.

3.6.1. CSI-2 RX to Parallel Port Operation

In this mode, TC358746AXBG/TC358748XBG/TC358748IXBG received the data/controls from CSI-2 RX then transmits them out to Parallel port interface. Host uses I²C interface to configure all TC358746AXBG/TC358748XBG/TC358748IXBG internal registers.

TC358746AXBG/TC358748XBG/TC358748IXBG has option to generate XShutdown/CXRST /MCLK signals for camera device through GPIO[2:0] signals.

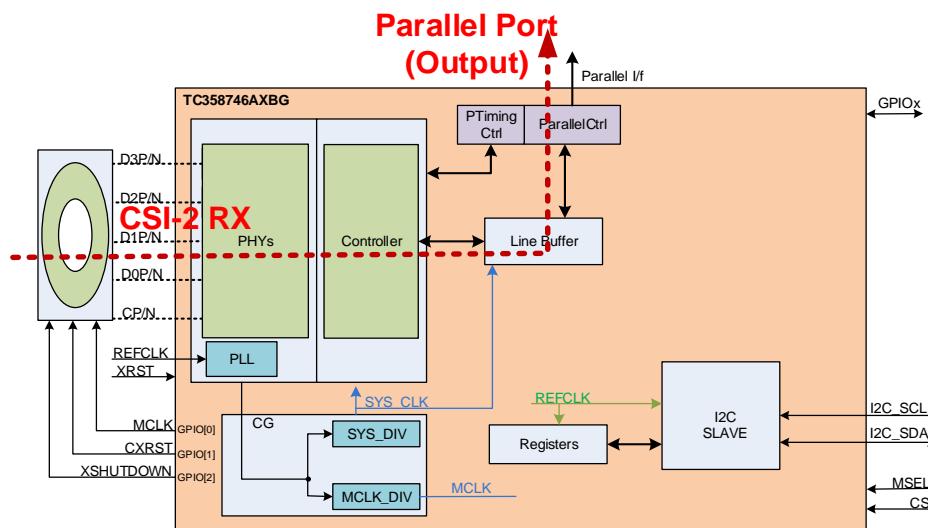


Figure 3.3 TC358746AXBG/TC358748XBG/TC358748IXBG Data/Control Flow in CSI-2 RX to Parallel Port configuration

3.6.2. Parallel Port to CSI-2 TX Operation

In this mode, TC358746AXBG/TC358748XBG/TC358748IXBG received the data/controls from Parallel port then transmits them out to MIPI CSI-2/CSI-2 TX. Host uses I²C/SPI interface to configure all TC358746AXBG/TC358748XBG/TC358748IXBG internal registers.

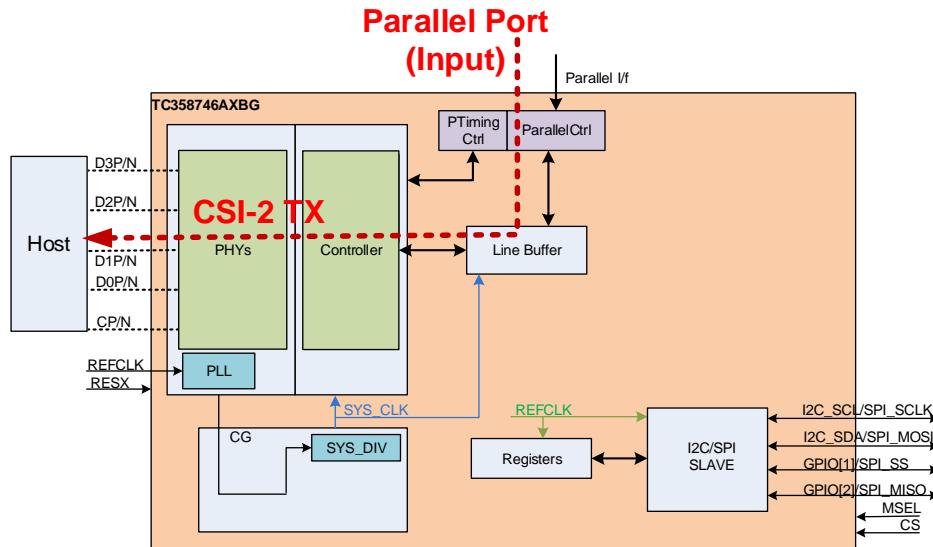


Figure 3.4 TC358746AXBG/TC358748XBG/TC358748IXBG Data/Controls Flow in Parallel Port to CSI-2 TX configuration

4. Function of Major Blocks

TC358746AXBG/TC358748XBG/TC358748IXBG consists of the following major blocks: Rx/Tx D-PHY, CSI-2 Rx/Tx Controller, Parallel port i/f and I²C i/f. Certain blocks are enabled and certain blocks are disabled depends on mode of operation.

Below are more information of which block is enabled or disabled based on the mode of operation.

- 1) CSI-2 RX with Parallel Output: CSI-2 RX and Parallel port output blocks are enabled. Parallel input and CSI-2 TX block are disabled.
- 2) CSI-2 TX with Parallel Input: CSI-2 TX and Parallel port input blocks are enabled. And CSI-2 RX and Parallel port output blocks are disabled.

I²C slave block is always enabled which is required for configure the TC358746AXBG /TC358748XBG/TC358748IXBG registers.

The following sections describe each block in detail. Addition, there is a section describes Clock generation block.

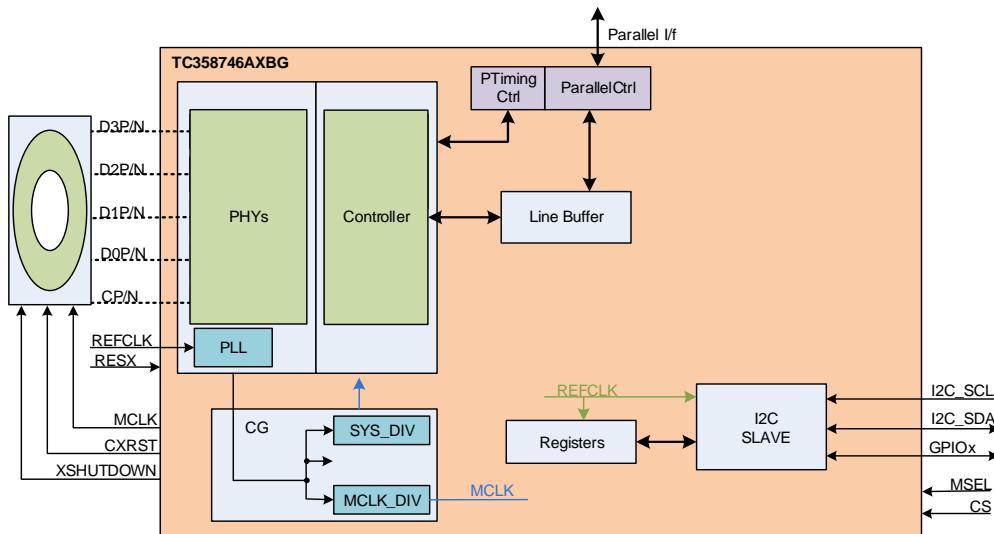


Figure 4.1 Block Diagram of TC358746AXBG/TC358748XBG/TC358748IXBG

4.1. CSI-2 TX/RX Protocol

Table below shows all the data types that supported in TC358746AXBG/TC358748XBG /TC358748IXBG.

Table 4.1 Supports Data Types

Data Type	Description
0x00	Frame Start Code
0x01	Frame End Code
0x22	RGB565 Data Type
0x23	RGB666 Data Type
0x24	RGB888 Data Type
0x1E	YUV422 8-bit Data Type
0x1F	YUV422 10-bit Data Type
0x2A	RAW8 Data Type
0x2B	RAW10 Data Type
0x2C	RAW12 Data Type
0x2D	RAW14 Data Type

VVALID, HVALID and Line# signals in figure below shows conceptual how frame start/end and line start/end related to HVALID, VVALID and Line#.

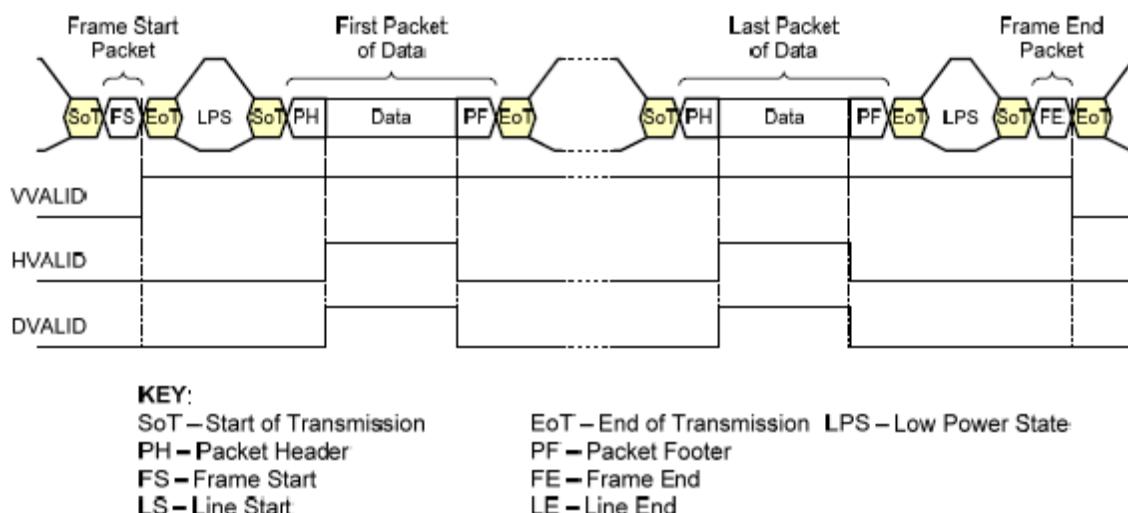


Figure 4.2 Multiple Packet Example

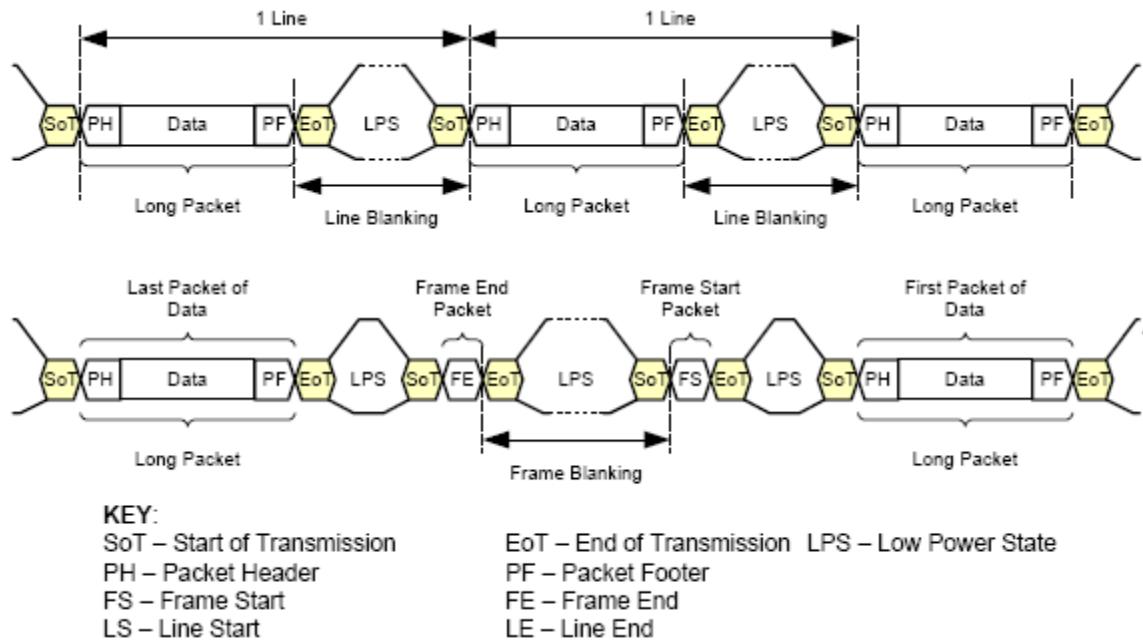


Figure 4.3 Line and Frame Blanking Definitions

CSI-2 terminology:

- Line Blanking Period is the period between the Packet Footer of one long packet and the Packet Header.
- Frame Blanking Period is the period between the Frame End packet in frame N and the Frame Start packet in frame N+1.

The Line Blanking Period is not fixed and may vary in length.

4.2. CSI-2 RX Interface Block

The CSI-2 RX consists of CSI-2 D-PHY and Receive Serial Protocol Layer blocks. CSI-2 RX supports one clock lane and up to four data lanes which interface with a quad lane Serial Interface.

CSI-2 Rx supports the following video data format

- YUV422 (CCIR/ITU 8/10-bit)
- RGB888/666/565
- RAW8/10/12/14 and
- User-Defined 8-bit

A lane merger block in Serial Protocol layer is for merging the two to four data lanes from Serial Rx PHY.

In Serial link, video data is transferred in byte oriented with LSB shifted out first for transmission. The data transmission format of each of video formats in Serial link are shown in Figures below.

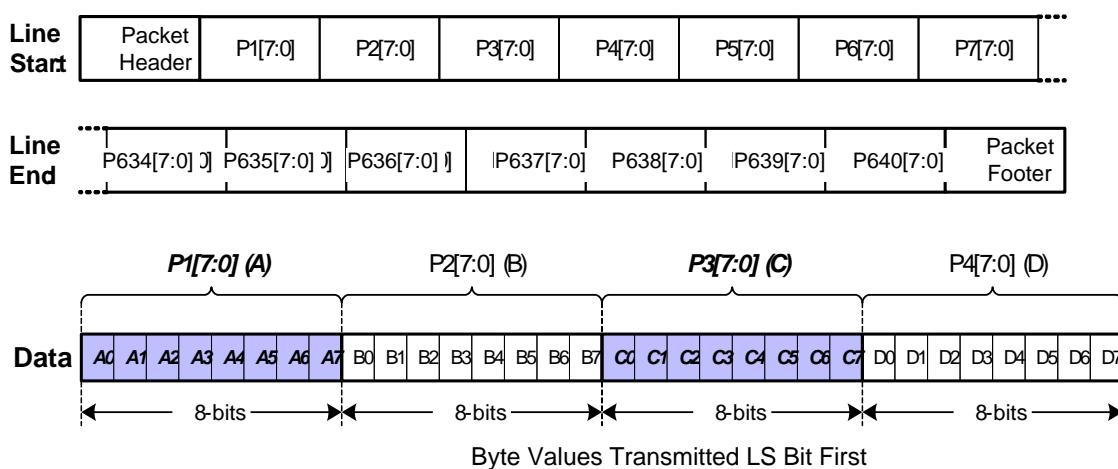


Figure 4.4 RAW8 Data Transmission

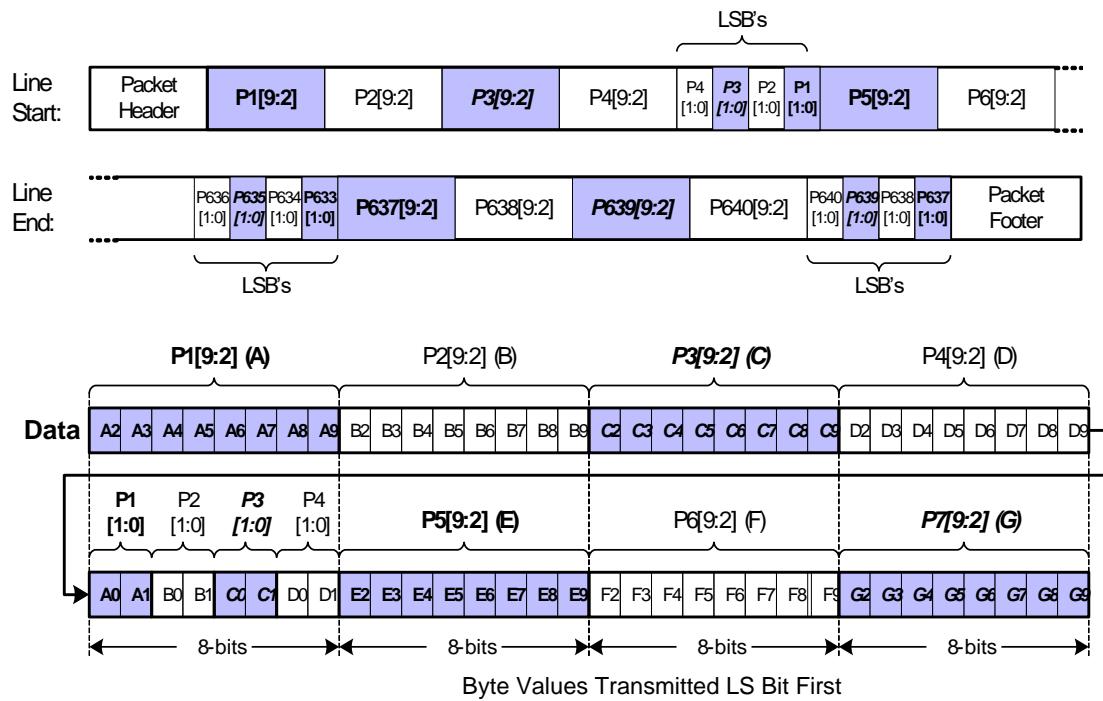


Figure 4.5 RAW10 Data Transmission

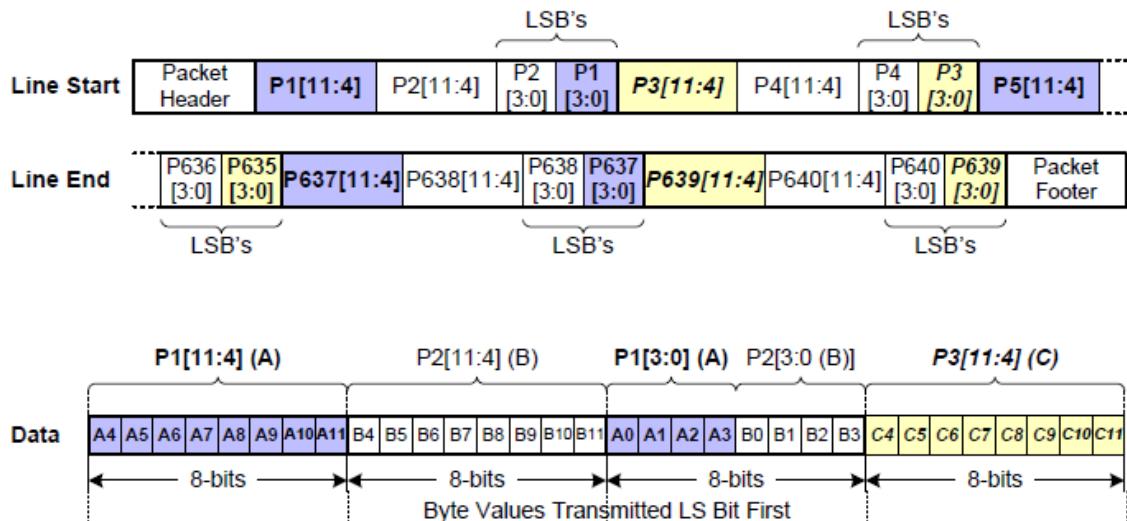


Figure 4.6 RAW12 Data Transmission

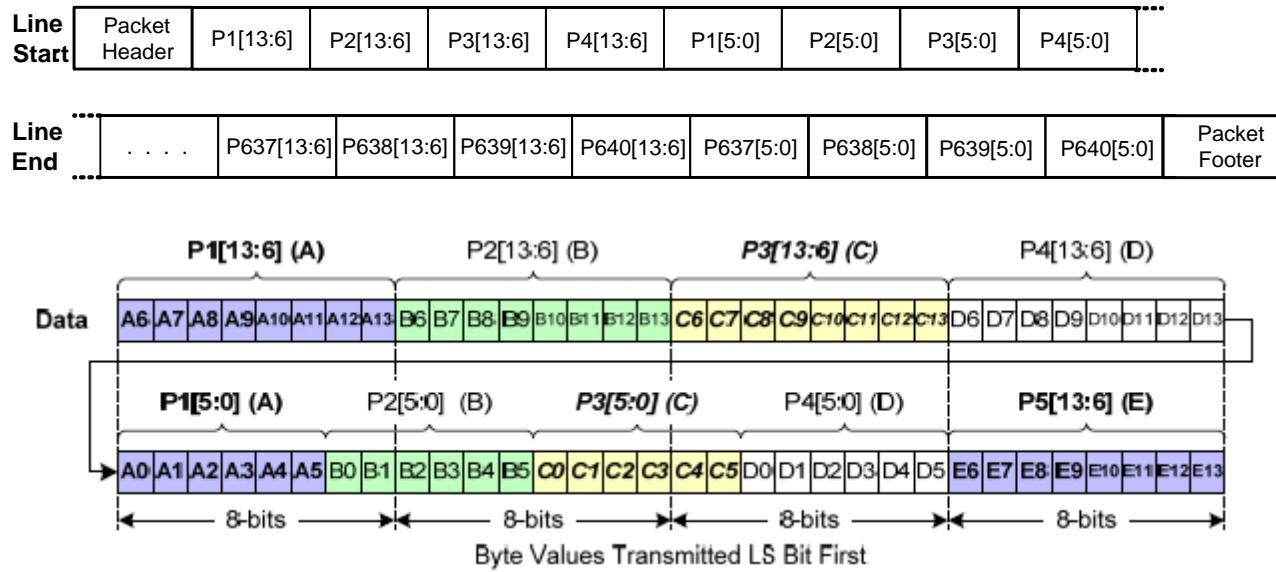


Figure 4.7 RAW14 Data Transmission

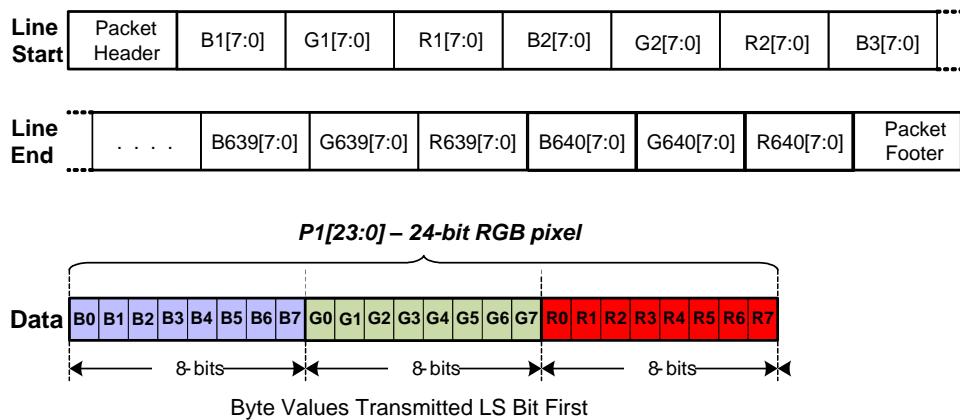


Figure 4.8 RGB888 Data Transmission

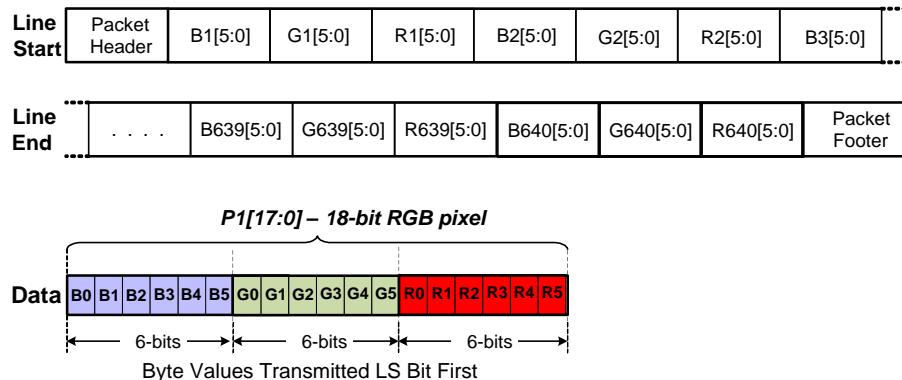


Figure 4.9 RGB666 Data Transmission

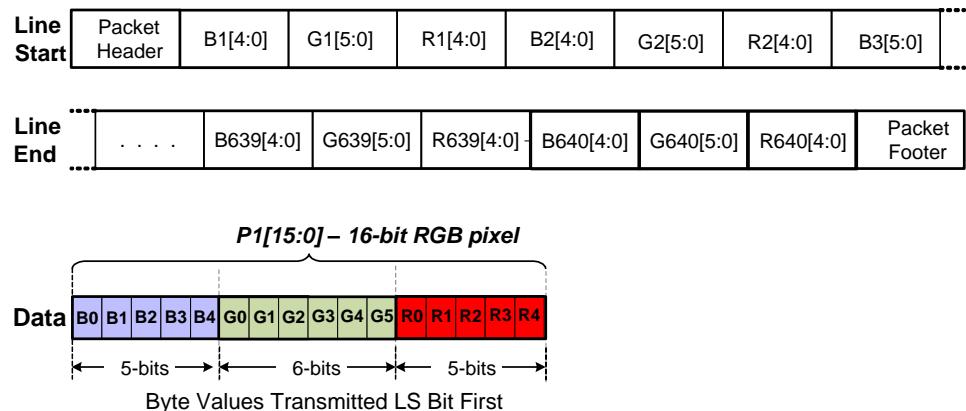


Figure 4.10 RGB565 Data Transmission

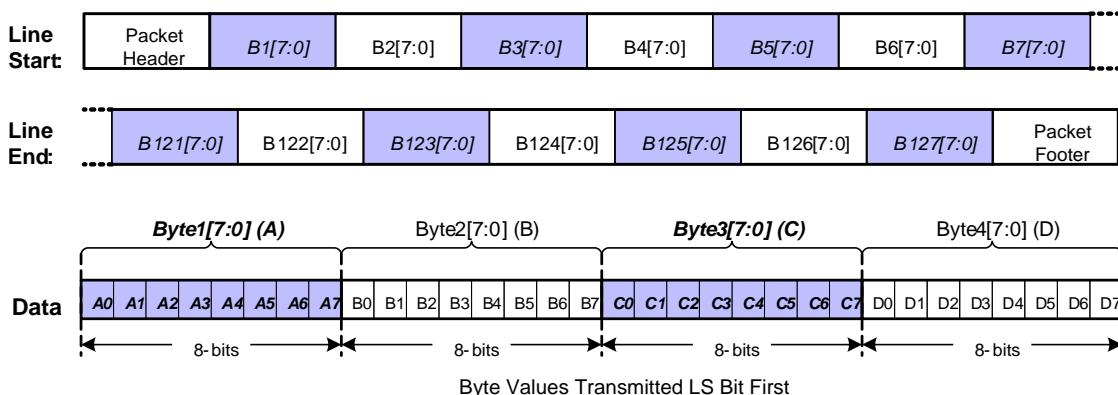


Figure 4.11 User Defined 8-bit Data Transmission

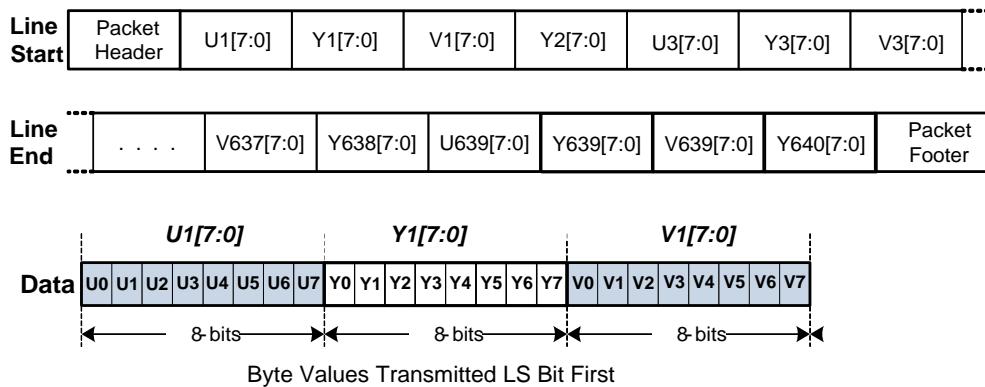


Figure 4.12 YUV422 8-bit Data Transmission

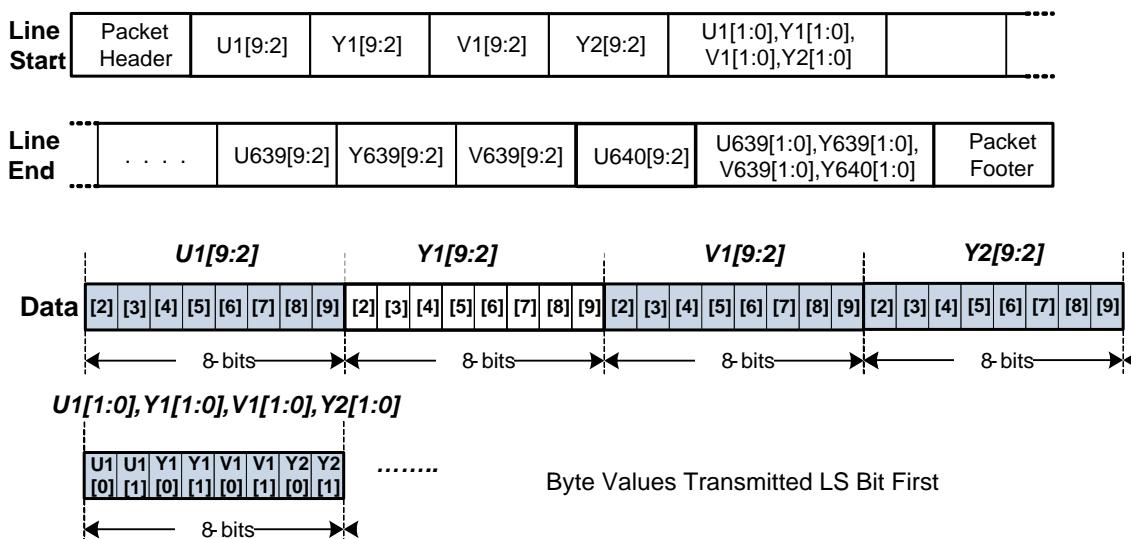


Figure 4.13 YUV422 10-bit Data Transmission

All serial byte data will be pack into 32-bit word data before write into the line buffer.

4.3. CSI-2 TX Interface Block

The CSI-2 TX consists of CSI-2 D-PHY and Transmit Serial Protocol Layer blocks. The CSI-2 TX supports one clock lane and up to four data lanes which interface with a quad lane Serial Interface.

CSI-2 Tx supports the following video data format

- RAW8, RAW10, RAW12, RAW14, YUV422 8-bit, RGB888, RGB666, RGB565 and 8-bit User-Defined

A lane merger block in Serial Protocol layer is fetching the 32-bit data from VB module and splitting data to two to four data lanes - CSI-2 D- PHY.

The CSI-2 TX serial video data format is transferred in byte oriented with LSB shifted out first for transmission. These data transmission formats (RAW8/10/12/14, YUV422 8-bit, RGB888/666/565 and 8-bit User-Defined) are same as described in section 4.1.

4.4. CSI-2 Packet Format

The CSI-2 packet data formats are showed in Figure 4.2 and Figure 4.3. The Frame format is showed in below Figure.

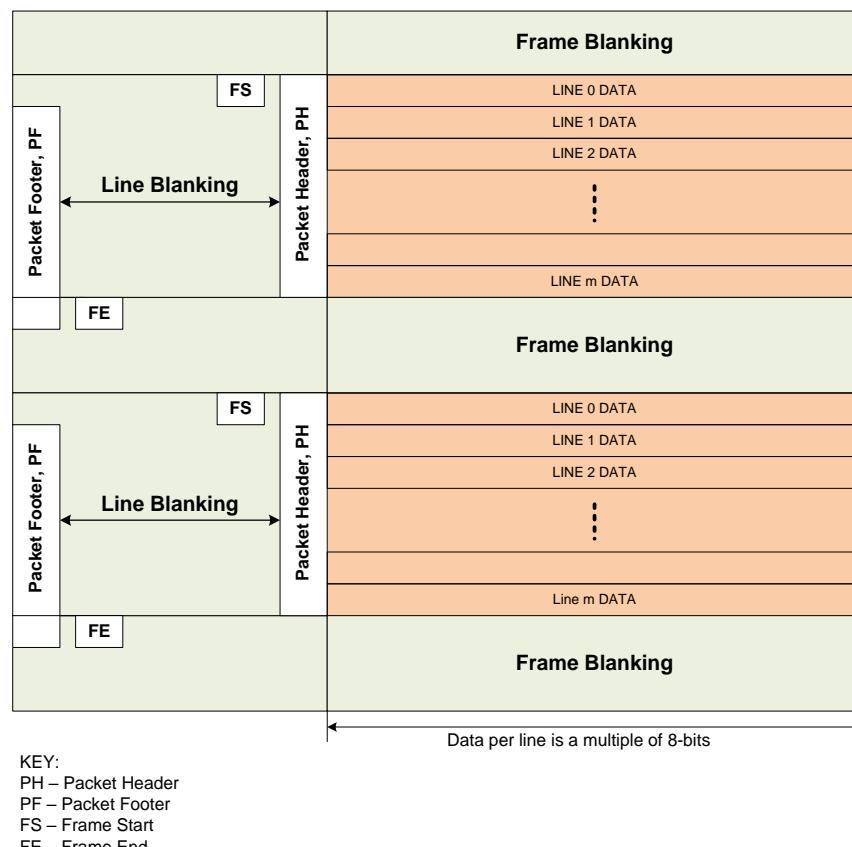


Figure 4.14 Frame Format

The CSI-2 TX transmits data based on these data formats and Frame format.

4.5. Checksum Generation

Checksum is calculated over each data packet. The checksum is realized as 16-bit CRC. The generator polynomial is $x^{16} + x^{12} + x^5 + x^0$.

The transmission of the checksum is showed in below Figure.

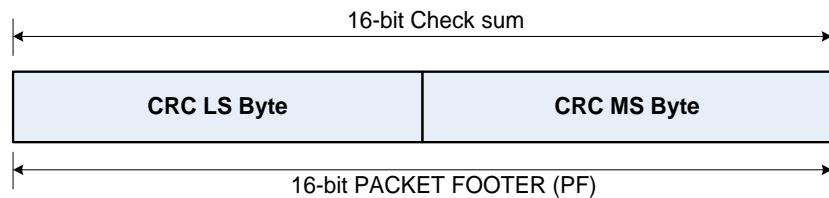


Figure 4.15 Checksum Transmission

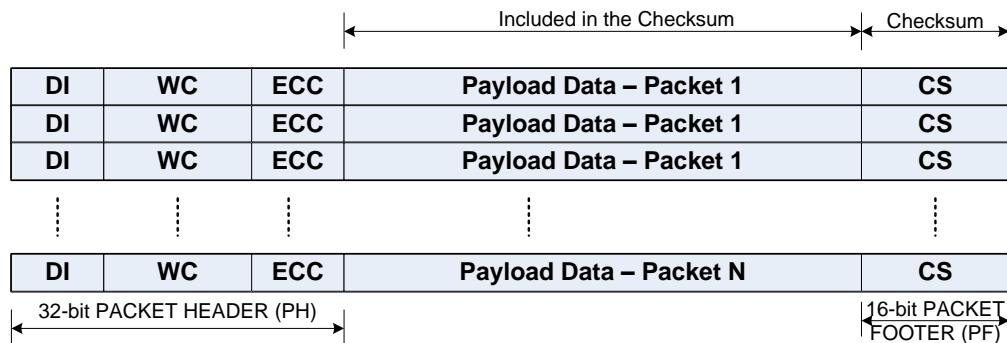


Figure 4.16 Checksum Generation for Packet Data

The 16-bit checksum sequence is transmitted as part of the Packet Footer. When Word Count is zero, the CRC shall be 0xFFFF.

4.6. CSI-2 TX One Frame Operation

Below describes the TC358746AXBG/TC358748XBG/TC358748IXBG sequence for transmit out the video data onto CSI-2 TX.

- 1) Enable CSI-2 TX and Parallel Input port.
- 2) TC358746AXBG/TC358748XBG/TC358748IXBG wait for assertion of VVALID (indicates beginning of frame)
- 3) TC358746AXBG/TC358748XBG/TC358748IXBG wait for the Line buffer reaches the programmable “FIFO Level”.
- 4) Then transmit “FS” packet for 1st line only
- 5) Transmit “PH” packet – follow by Line Data until “pixel count” reached

- 6) Transmit “PF” packet then
 - a. If Vvalid is not active, go to step “7”
 - b. Otherwise, wait Line buffer reaches the programmable FIFO level then loop back to step “5”
- 7) Transmit “FE” packet, then loop back to step “3”

4.6.1. Enable and Disable Parallel Input (Video)

While TC358746A is running, the following procedures need to perform in order to stop and re-start video operation without reset. Otherwise, TC358746A might be hung, which needs to be reset.

Three registers bits, 0x0032[15] (FrmStop), 0x0032[14] (RstPtr) and 0x0004[6] (PP_En) needs to be programmed sequentially.

To stop TC358746A (video):

- 1 Set FrmStop to 1'b1, wait for at least one frame time for TC358746A to stop properly
- 2 Clear PP_En to 1'b0
- 3 Set RstPtr to 1'b1
- 4 Stop Video to TC358746A (optional)

To re-start TC358746A (video):

- 1 Start Video to TC358746A
- 2 Clear RstPtr and FrmStop to 1'b0
- 3 Set PP_En to 1'b1

4.7. Video Buffer Controller

TC358746AXBG/TC358748XBG/TC358748IXBG contains integrate a video buffer. Depends on mode of operation, input video data can be from either Serial RX controller or Parallel Input Port controller. Output video data (`vb_out[31:0]`) connects to Parallel Output Port controller. Below is `vb_top` block diagram.

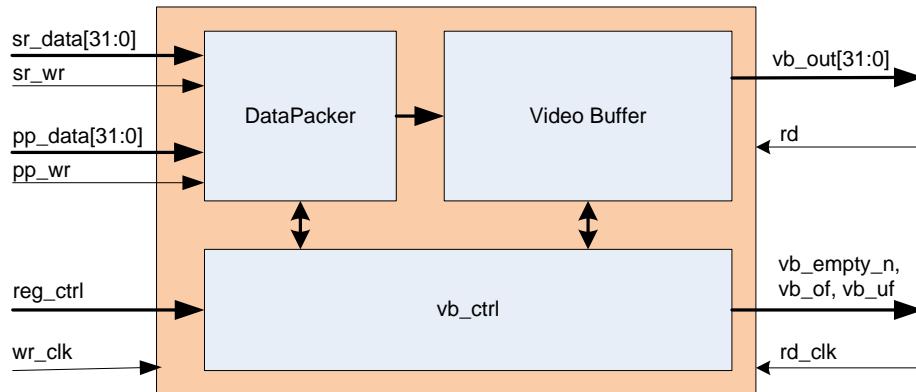


Figure 4.17 `vb_top` Block Diagram

Video data are always stored in the video line buffer as 32 bits data. Below table shows how the video data of each format map into the video line buffer.

Table 4.2 Data Packing in Video Line Buffer

Format	Data Packing in Video Line Buffer: <code>vd[31:0]</code>
RAW8	{ <code>P4[7:0]</code> , <code>P3[7:0]</code> , <code>P2[7:0]</code> , <code>P1[7:0]</code> }
RAW10	{ <code>P4[9:2]</code> , <code>P3[9:2]</code> , <code>P2[9:2]</code> , <code>P1[9:2]</code> } { <code>P7[9:2]</code> , <code>P6[9:2]</code> , <code>P5[9:2]</code> , <code>P4[1:0]</code> , <code>P3[1:0]</code> , <code>P2[1:0]</code> , <code>P1[1:0]</code> } { <code>P10[9:2]</code> , <code>P9[9:2]</code> , <code>P8[1:0]</code> , <code>P7[1:0]</code> , <code>P6[1:0]</code> , <code>P5[1:0]</code> , <code>P8[9:2]</code> } { <code>P13[9:2]</code> , <code>P12[1:0]</code> , <code>P11[1:0]</code> , <code>P10[1:0]</code> , <code>P9[1:0]</code> , <code>P12[9:2]</code> , <code>P11[9:2]</code> } { <code>P16[1:0]</code> , <code>P15[1:0]</code> , <code>P14[1:0]</code> , <code>P13[1:0]</code> , <code>P16[9:2]</code> , <code>P15[9:2]</code> , <code>P14[9:2]</code> }
RAW12	{ <code>P3[11:4]</code> , <code>P2[3:0]</code> , <code>P1[3:0]</code> , <code>P2[11:4]</code> , <code>P1[11:4]</code> } { <code>P6[11:4]</code> , <code>P5[11:4]</code> , <code>P4[3:0]</code> , <code>P3[3:0]</code> , <code>P4[11:4]</code> } { <code>P8[3:0]</code> , <code>P7[3:0]</code> , <code>P8[11:4]</code> , <code>P7[11:4]</code> , <code>P6[3:0]</code> , <code>P5[3:0]</code> }
RAW14	{ <code>P4[13:6]</code> , <code>P3[13:6]</code> , <code>P2[13:6]</code> , <code>P1[13:6]</code> } { <code>P5[13:6]</code> , <code>(P4[5:0], P3[5:0], P2[5:0], P1[5:0])</code> } { <code>(P6[1:0], P5[5:0])</code> , <code>P8[13:6]</code> , <code>P7[13:6]</code> , <code>P6[13:6]</code> } { <code>P10[13:6]</code> , <code>P9[13:6]</code> , <code>(P8(5:0), P7[5:0], P6[5:2])</code> } { <code>(P11[3:0], P10[5:0], P9[5:0])</code> , <code>P12[13:6]</code> , <code>P11[13:6]</code> } { <code>P15[13:6]</code> , <code>P14[13:6]</code> , <code>P13[13:6]</code> , <code>(P12[5:0], P11[5:4])</code> }

	{ (P16[5:0],P15[5:0],P14[5:0],P13[5:0]),P16[13:6]}
RGB888	{B2[7:0], R1[7:0], G1[7:0], B1[7:0]} {G3[7:0], B3[7:0], R2[7:0], G2[7:0]} {R4[7:0], G4[7:0], B4[7:0], R3[7:0]}
RGB666	{R2[1:0], G2[5:0], B2[5:0], R1[5:0], G1[5:0], B1[5:0]} {G4[3:0], B4[5:0], R3[5:0], G3[5:0], B3[5:0], R2[5:2]} {B6[5:0], R5[5:0], G5[5:0], B5[5:0], R4[5:0], G4[5:4]} {B8[1:0], R7[5:0], G7[5:0], B7[5:0], R6[5:0], G6[5:0]} {R9[3:0], G9[5:0], B9[5:0], R8[5:0], G8[5:0], B8[5:2]} {G11[5:0], B11[5:0], R10[5:0], G10[5:0], B10[5:0], R9[5:4]} {G13[1:0], B13[5:0], R12[5:0], G12[5:0], B12[5:0], R11[5:0]} {B15[3:0], R14[5:0], G14[5:0], B14[5:0], R13[5:0], G13[5:2]} {R16[5:0], G16[5:0], B16[5:0], R15[5:0], G15[5:0], B15[5:4]}
RGB565	{R2[4:0], G2[5:0], B2[4:0], R1[4:0], G1[5:0], B1[4:0]}
YUV422 8-bit	{Y2, V1, Y1, U1} {Y4, V3, Y3, U3}
YUV422 10-bit	{ Y2[9:2], V1[9:2], Y1[9:2], U1[9:2] } {V3[9:2], Y3[9:2], U3[9:2], (Y2[1:0],V1[1:0],Y1[1:0],U1[1:0]) } { Y5[9:2], U5[9:2], (Y4[1:0],V3[1:0],Y3[1:0],U3[1:0]) Y4[9:2] } { U7[9:2], (Y4[1:0],V3[1:0],Y3[1:0],U3[1:0]), Y6[9:2] ,V5[9:2] } { (Y4[1:0],V3[1:0],Y3[1:0],U3[1:0]), Y8[9:2], V7[9:2], Y7[9:2] }
YUV444	{V2[7:0],Y1[7:0], U1[7:0], V1[7:0]} {U3[7:0], V3[7:0], Y2[7:0], U2[7:0]} {Y4[7:0], U4[7:0], V4[7:0], Y3[7:0]}
User Defined	{B4[7:0], B3[7:0], B2[7:0], B1[7:0]}

4.8. Parallel Output mode

4.8.1. Overview

TC358746AXBG/TC358748XBG/TC358748IXBG supports 8-bit data bus (PD[7:0]) or 24-bit data bus (PD[23:0]).

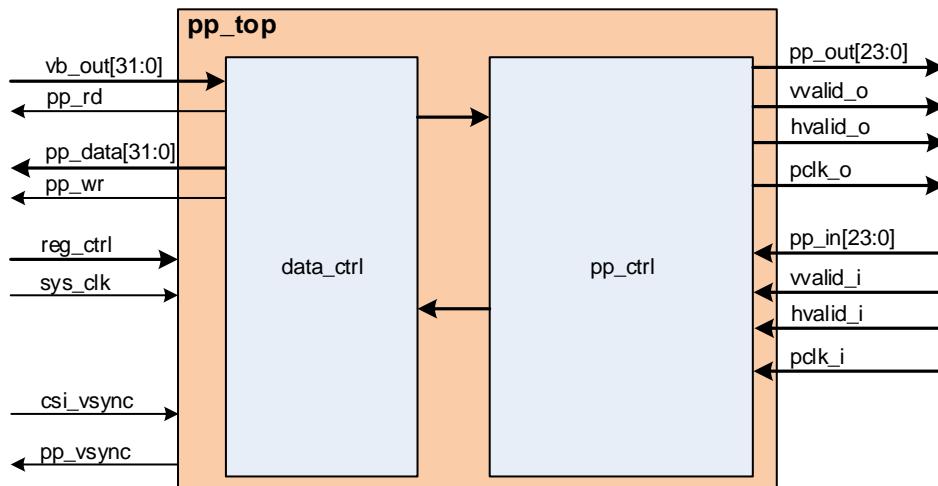


Figure 4.18 Block Diagram of Parallel port controller

4.8.2. 24-bit Un-Packed Data Format

24-bit parallel output interface is capable to transfer various types of data formats (RAW8/10/12/14, RGB888/666/565, YUV422 8-bit on 8/16-bit bus and YUV422 10-bit).

The signal connections for these types are shown in below Table.

Table 4.3 24-bit Unpacked Data bus

Data Type	Mode	Pin Usage	
		PD[23:0]	Comment
RAW8	X	{16'b0, P[7:0]}	1 pixel/ PClk
RAW10	X	{14'b0, P[9:0]}	1 pixel/ PClk
RAW12	X	{12'b0, P[11:0]}	1 pixel/PClk
RAW14	X	{10'b0, P[13:0]}	1 pixel/PClk
RGB888	X	{R[7:0],G[7:0],B[7:0]}	1 pixel/PClk
RGB666	0	{2'b0,R[5:0],2'b0,G[5:0],2'b0,B[5:0]}	1 pixel/PClk
RGB666	1	{6'b0,R[5:0],G[5:0],B[5:0]}	1 pixel/PClk
RGB565	0	{2'b0,R[4:0],3'b0,G[5:0],2'b0,B[4:0],1'b0}	1 pixel/PClk
RGB565	1	{3'b0,R[4:0],2'b0,G[5:0],3'b0,B[4:0]}	1 pixel/PClk
RGB565	2	{8'b0,R[4:0],G[5:0],B[4:0]}	1 pixel/PClk
YUV422 8-bit (8bit bus)	0	{16'b0,P[7:0]}	U1, Y1, V1, Y2, U3, Y3, V3, Y4 ...
YUV422 8-bit (16bit bus)	1	{8'b0,P[15:0]}	{U1,Y1}, {V1,Y2}, {U3,Y3}, {V3,Y4},
YUV422 8-bit (16bit bus)	2	{8'b0,P[15:0]} (Internal swap byte order)	{Y1,U1}, {Y2,V1}, {Y3,U3}, {Y4,V3},
YUV422 10-bit	X	{14'b0, P9:0]}	U1, Y1, V1, Y2, U3, Y3, V3, Y4 ...

Note: Pixel packed might be possible in certain conditions. Please contact Toshiba for details.

4.8.3. Timing Diagrams for Video signals (Vvalid and Hvalid)

Parallel output signals are generated based on the CSI-2 packets received.

1. The receiving of FS, Frame Start, packet triggers the assertion of Vvalid. ①
2. The payload of a Data packet is streamed into the video buffer (FiFo).
3. When the video buffer reached the user-defined level, programmed in register 0x0006, Hvalid is asserted and data starts outputting. ②
4. Hvalid de-asserts when all the data within one Data packet has been output as shown in ③
5. Repeating steps 2 to 4 until FE, Frame End, packets arrived. Vvalid is de-asserted. ④
6. Loop back to step one.

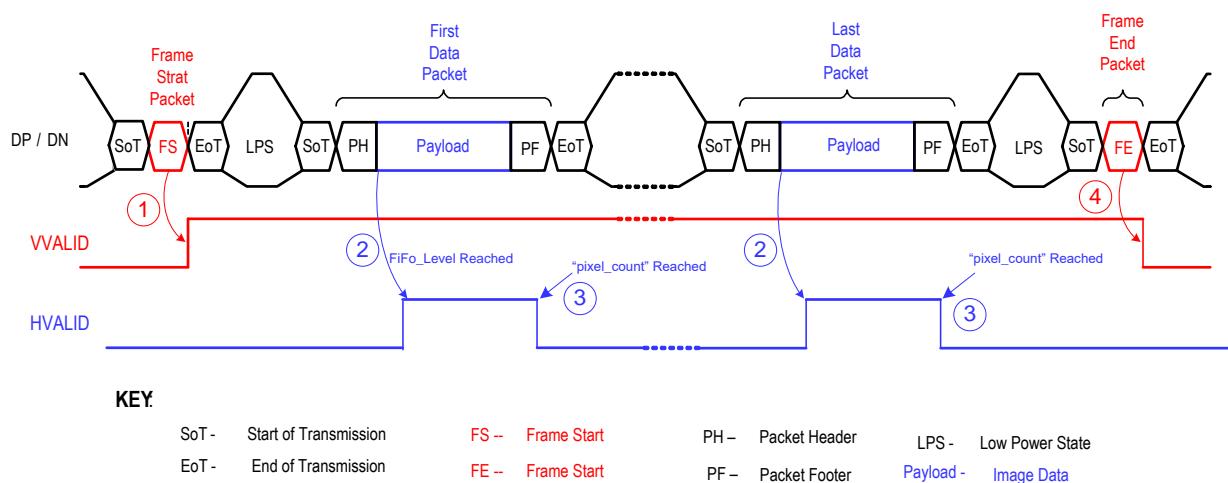


Figure 4.19 VVALID/HVALID Timing Diagram for Parallel Output mode

4.9. Parallel Input mode

4.9.1. Overview

24-bit parallel input interface is capable to transfer various types of data formats (RAW8/10/12/14, RGB888/666/565, YUV422 8-bit on 8/16-bit bus and YUV422 10-bit). The signal connections for these types are shown in below Table.

Table 4.4 24-bit Unpacked Data bus

Data Type	Mode	Pin Usage	
		PD[23:0]	Comment
RAW8	X	{16'b0, P[7:0]}	1 pixel/ PClk
RAW10	X	{14'b0, P[9:0]}	1 pixel/ PClk
RAW12	X	{12'b0, P[11:0]}	1 pixel/ PClk
RAW14	X	{10'b0, P[13:0]}	1 pixel/ PClk
RGB888	0	{R[7:0], G[7:0], B[7:0]}	1 pixel/ PClk
RGB888	1	{R[1:0]G[1:0], B[1:0], R[7:2], G[7:2], B[7:2]}	1 pixel/ PClk
RGB666	0	{2'b0, R[5:0], 2'b0, G[5:0], 2'b0, B[5:0]}	1 pixel/ PClk
RGB666	1	{6'b0, R[5:0], G[5:0], B[5:0]}	1 pixel/ PClk
RGB565	0	{2'b0, R[4:0], 3'b0, G[5:0], 2'b0, B[4:0], 1'b0}	1 pixel/ PClk
RGB565	1	{3'b0, R[4:0], 2'b0, G[5:0], 3'b0, B[4:0]}	1 pixel/ PClk
RGB565	2	{8'b0, R[4:0], G[5:0], B[4:0]}	1 pixel/ PClk
YUV422 8-bit (8-bit) <small>Note</small>	0	{16'b0, P[7:0]}	U1, Y1, V1, Y2, U3, Y3, V3, Y4 ...
YUV422 8-bit (16-bit)	1	{8'b0, P[15:0]}	{U1, Y1}, {V1, Y2}, {U3, Y3}, {V3, Y4},
YUV422 8-bit (16-bit)	2	{8'b0, P[15:0]} (internal swap byte order)	{Y1, U1}, {Y2, V1}, {Y3, U3}, {Y4, V3},
YUV422 10-bit	X	{14'b0, P[9:0]}	U1, Y1, V1, Y2, U3, Y3, V3, Y4 ...
YUV444	X	{Y[7:0], U[7:0], V[7:0]}	1 pixel/PCLK (Y = G, U = B, V = R)

Note: When input is BT656 format, as enabled in register bit 0x0004[12], bit[9:2] should be used as per Rec. ITU-R BT656-4.

The Parallel Input controller received the video data from external. It then packed these into 32-bit data format then transfers the packed data into the Line buffer. The 32-bit data format is showed in Table 4.3.

Parallel Input controller is operated with PCLK only. All asynchronous logic is handled inside Video buffer Controller.

4.9.2. Timing Diagrams for Video signals (Vvalid and Hvalid)

Below Figures show the timing relationship between HVALID, VVALID and DP/DN.

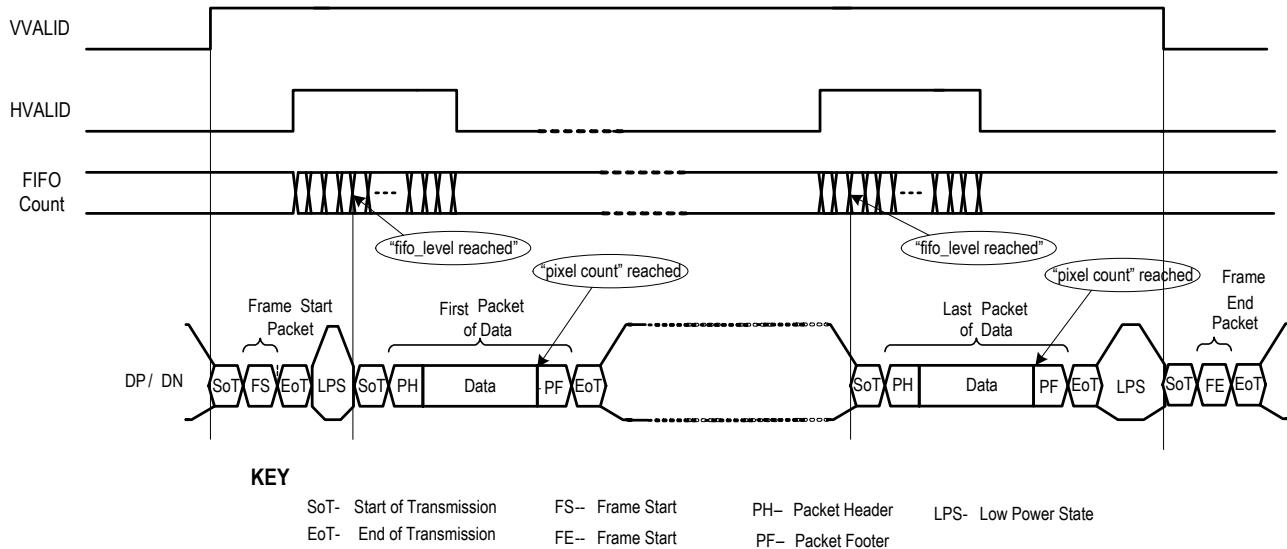


Figure 4.20 VVALID/HVALID Timing Diagram (for Parallel Input mode)

4.10. I²C

4.10.1. Overview

TC358746AXBG/TC358748XBG/TC358748IXBG supports an I²C slave function. The I²C module supports the following features:

- Fail safe I²C pad operation
- Up to 1 MHz mode operation (1 MHz: Special mode, 400 kHz: fast mode, 100 kHz: normal mode)
- Supports 7 bit slave addresses recognition (slave address = 8'b0001_110X)
- No support for general call address
- Supports 16 bit index value for TC358746AXBG/TC358748XBG/TC358748IXBG I²C slave access

The I²C slave function supports a fixed slave address only and does not support general call address. The I²C slave function does not require any programmable configuration parameters.

4.10.2. I²C Write Access

Registers in TC358746AXBG/TC358748XBG/TC358748IXBG are 16-bit aligned. This implies that I²C accesses to registers are recommended to be done on 16-bit boundaries. Note that data transferred on the I²C bus is sent MSB first. For 32-bit addressable registers listed in Table 6.1, two back-to-back 16-bit write operations (lower address one first) are necessary in order to update the 32-bit registers.

Alternatively, for 32-bit registers can be written in 32-bit in one access with byte order shown below.

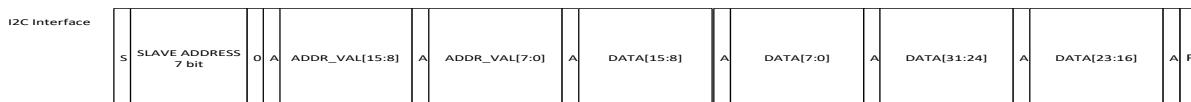


Figure 4.21 32-bit Write Transfers Byte Order

4.10.3. I²C Read Access

Registers in TC358746AXBG/TC358748XBG/TC358748IXBG are 16-bit aligned. This implies that I²C accesses to registers should always be done on 16 bit boundaries, Figure 4.22. Note that data transferred on the I²C bus is sent MSB first. For continuously reading, a 32-bit register data byte order is shown in Figure 4.23 below.

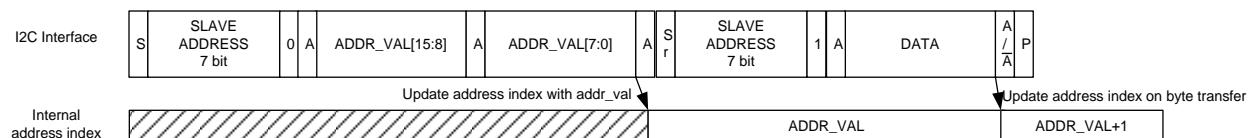


Figure 4.22 I²C Read Transfers over I²C Bus

Note that data transferred on the I²C bus is sent MSB first. For continuously reading, a 32-bit register data byte order is shown below.



Figure 4.23 I²C 32-bit Read Transfers Byte Order

4.11. SPI Slave Interface

The TC358746AXBG/TC358748XBG/TC358748IXBG Bridge Chip incorporates a SPI Slave Interface port which Host can drive to configure registers in the chip if Par_In → CSIOut configuration is select by driving MSEL = H.

The following features are supported:

- Slave select pin supported
- Clock Polarity and Phase selectable
- Transfer Frame size of 32 bits
- Slave speed is up to 25 MHz
- Supports 16 bit index value for TC358746AXBG/TC358748XBG/TC358748IXBG SPI slave access

The basic operation of SPI interface is shown below where the standard 4-wire interface is used for transactions between the Host (SPI Master) and TC358746AXBG/TC358748XBG/TC358748IXBG (SPI Slave).

The Host asserts (active low) the Slave Select signal (SPI_SS) when it wants to initiate a read or write transaction. This is followed by the Host sending 32 pulses on the SPI Clock signal (SPI_SCK).

In this specification, the bit slots are assumed numbered 31 to 0 from left to right. Once the intended 16 bits (for TC358746AXBG/TC358748XBG/TC358748IXBG register address and command) and the additional data bits have been transferred, the Host de-asserts the Slave Select signal (SPI_SS) to indicate end of frame transfer.

This is shown in a simplistic way in the figure below (16bits transfer size shown in the figure).

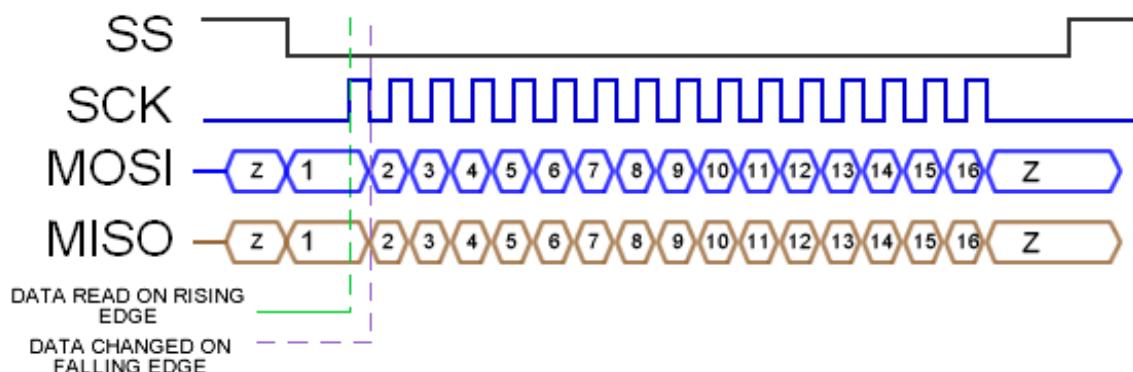


Figure 4.24 SPI basic operation

4.11.1. Clocking Modes

The SPI slave function supports one clocking mode which shown below.

Table 4.5 SPI Clocking modes

Mode	SPOL	SPHA	Drive Edge	Sample Edge	Comments
3	1	1	negedge	posedge	Master/Slave drive first data on first active clock edge

4.11.1.1. Timing Diagram

In this transfer format, the first bit value is captured on the second clock edge. This will be on a rising edge. The levels on the MOSI and MISO signals always change with the inactive clock edges on SCLK. The inactive clock edge will be the falling edge. It will idle high.

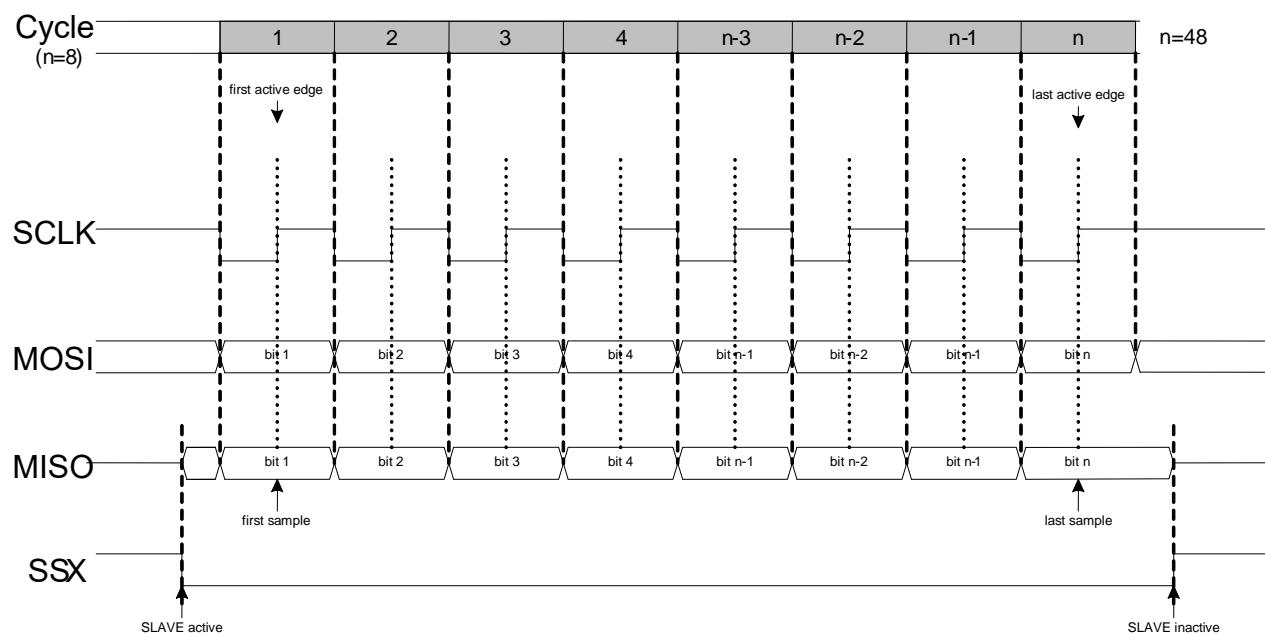


Figure 4.25 SPI Transfer

4.11.1.2. Providing Register Address over SPI Interface

The SPI transactions are performed in 32 bits wide frames. The SPI master drives the command and address of the TC358746AXBG/TC358748XBG/TC358748IXBG register to be accessed. The first 15 bits provide the register address bits 15 to 1. The 16th bit of a frame is the command: 0 = Write / 1 = Read. Meaning of rest of the bits is based on transaction type. This frame structure is shown in the figure below for a write transaction.

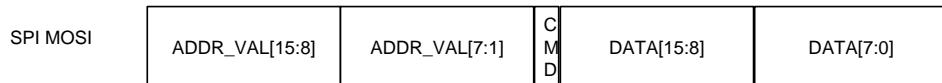


Figure 4.26 Register Write Transfer over SPI (transfer size=32 bits)

CMD = Command: 1 = Read / 0 = Write

SPI slave function supports random write and read accesses.

4.11.1.3. SPI Write Access Translation

Registers in TC358746AXBG/TC358748XBG/TC358748IXBG are 16 bit aligned. This implies that SPI accesses to registers should always be done on 16 bit boundaries. The SPI slave will update an internal 16-bit write data register indexed by the address in the SPI frame. The data in bit slots 15 to 0 (after the first 16 bits of address and command) on MOSI line is used as the write data for these writes. Write access to TC358746AXBG/TC358748XBG/TC358748IXBG registers over the register interface is performed when a frame transfer is completed with command bit set to 0. During the write transaction, the data on the MISO line is not related to the write transaction. How to handle the data on MISO line during write transactions is discussed more in section on full-duplex mode.

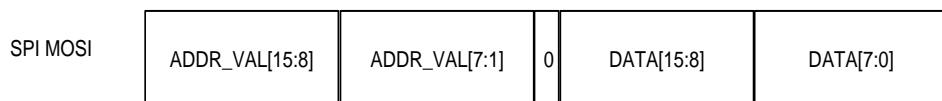


Figure 4.27 Register Write Transfer over SPI (transfer size = 32 bits)

4.11.1.4. SPI Read Access Translation

Registers in TC358746AXBG/TC358748XBG/TC358748IXBG are 16 bit aligned. This implies that SPI accesses to registers should always be done on 16 bit boundaries. The SPI slave will access an internal 16-bit data register indexed by the address in the SPI frame.

Read access to TC358746AXBG/TC358748XBG/TC358748IXBG registers is completed in two frames. The first frame is similar to a write frame (as shown above) but with the 16 bits of data on MOSI line ignored by TC358746AXBG/TC358748XBG/TC358748IXBG. This step provides the 15 bits index address of the TC358746AXBG/TC358748XBG/TC358748IXBG register to be accessed. The only difference in this step from Write frame is that the command bit is set to 1 (Read command). During the second frame period, the TC358746AXBG/TC358748XBG/TC358748IXBG stuffs the read data into the bit slots 15 to 0 based on the data from the TC358746AXBG/TC358748XBG/TC358748IXBG register indexed by the read command address in the first frame as shown below. Handling of MISO line during first frame period and MOSI line during the second frame period is discussed further in full-duplex mode section.

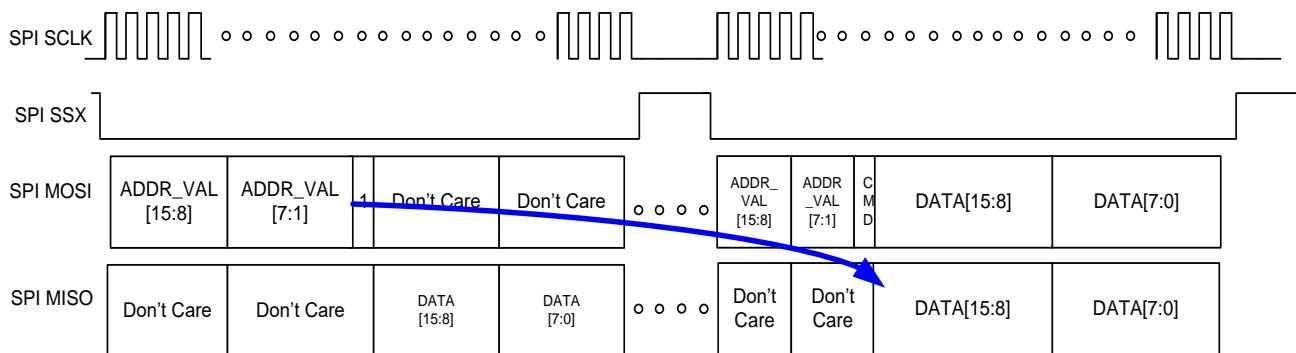


Figure 4.28 Register Read (Normal) Transfer over SPI (transfer size=32 bits)

4.11.2. Full Duplex

All above transactions are considered as full duplex by TC358746AXBG/TC358748XBG /TC358748IXBG by default. During any frame, TC358746AXBG/TC358748XBG/TC358748IXBG inserts the data from the TC358746AXBG/TC358748XBG/TC358748IXBG register that was last addressed by the read command from the SPI master into the bit slots 15 to 0 of the frame on MISO line. During any frame, the bits on the MOSI line bit slots 31 to 17 are considered as the address with the bit slot 16 providing the command. Data on MOSI line during bit slots 15 to 0 are used as write data.

The data on MISO line during bit slots 15 to 0 always corresponds to the previous frame's read command and can be ignored by the SPI Master if the previous frame command was a read command.

The data on MOSI line during bit slots 31 to 17 always provides the address for the TC358746AXBG/TC358748XBG/TC358748IXBG register for the current frame command.

The data on MOSI line during bit slots 15 to 0 will always be written into the TC358746AXBG /TC358748XBG/TC358748IXBG register addressed by current frame's address bits (bit slots 31 to 17) if the command in the current frame is a write command.

Four scenarios are possible for back to back transactions as explained below.

4.11.2.1. Back-2-back writes

In this case, the data on the MOSI line is always valid during both back-2-back frames and used for TC358746AXBG/TC358748XBG/TC358748IXBG register writes. The data on the MISO line in first frame might correspond to a read command issued in the previous frame. Data on the MISO line in 2nd frame is redundant (corresponds to the TC358746AXBG/TC358748XBG/TC358748IXBG register addressed by the last read command some frames ago).

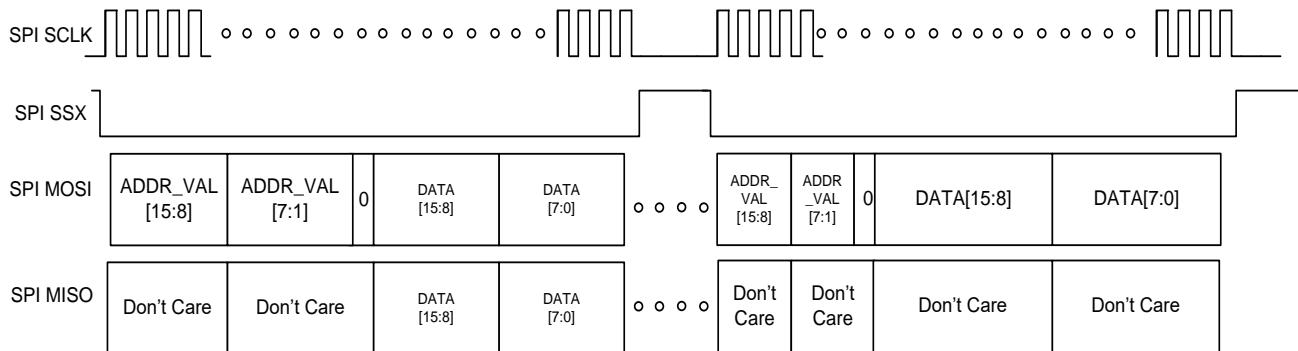


Figure 4.29 Back-2-Back Write Transfers over SPI

4.11.2.2. Back-2-back reads

In this case, the data on the MOSI line is always valid only during first 16 bits (bit slots 31 to 16) in both back-2-back frames and used for TC358746AXBG/TC358748XBG/TC358748IXBG register reads. The data on the MISO line in first frame might correspond to a read command issued in the previous frame. Data on the MISO line in 2nd frame corresponds to the TC358746AXBG/TC358748XBG/TC358748IXBG register addressed by the read command in 1st frame. The read data corresponding to the register addressed by the read command in 2nd frame shall be available in the next (3rd) frame on MISO line.

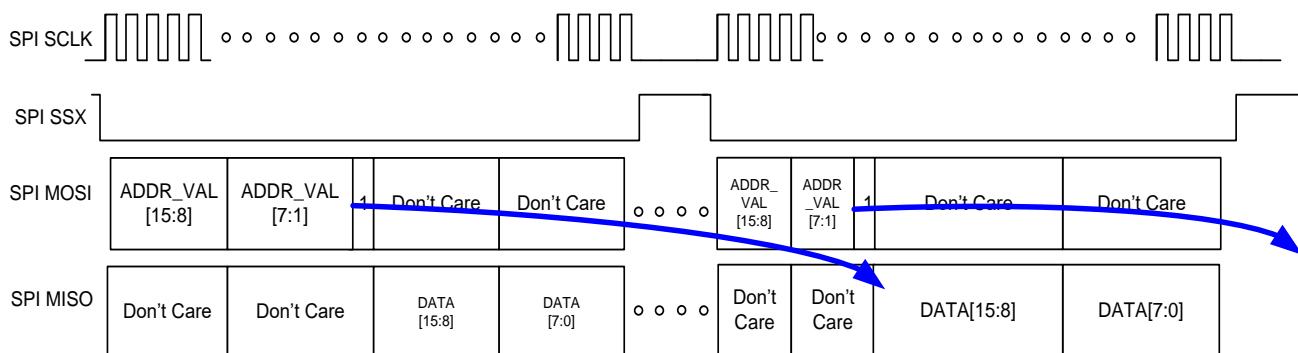


Figure 4.30 Back-2-Back Read Transfers over SPI

4.11.2.3. Write-after-Read

In this case, the handling of data on MISO and MOSI lines during first frame is similar to the “Back-to-Back reads” case. Data on the MOSI line during first 16 bits (bit slots 31 to 16) in 2nd frame provides the address and command for the write (write-after-read). Data on the MOSI line during bit slots 15 to 0 in 2nd frame provides the write data for the write command. Data on the MISO line in 2nd frame corresponds to the TC358746AXBG/TC358748XBG/TC358748IXBG register addressed by the read command in 1st frame.

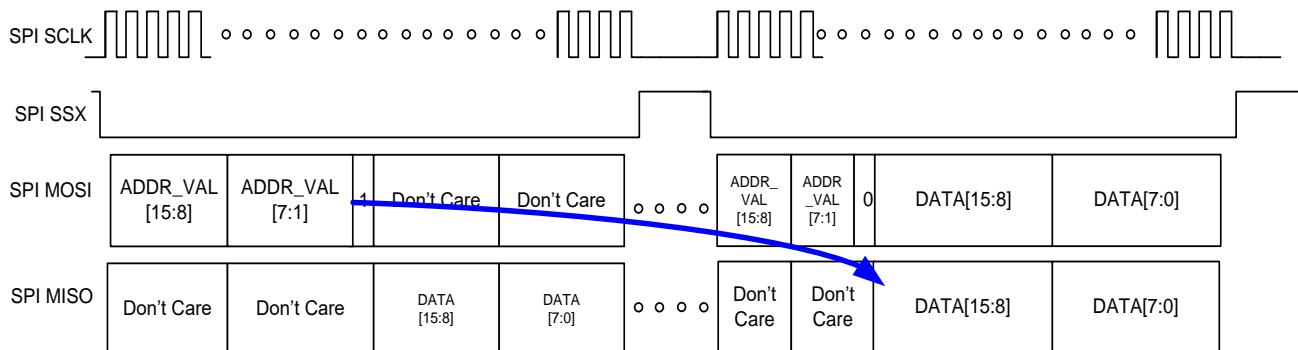


Figure 4.31 Write-after-Read Transfer over SPI

4.11.2.4. Read-after-Write

In this case, the handling of data on MISO and MOSI lines during first frame is similar to the “Back-to-Back writes” case. Data on the MOSI line during first 16 bits (bit slots 31 to 16) in 2nd frame provides the address and command for the read (read-after-write). Data on the MOSI line during bit slots 15 to 0 in 2nd frame is redundant. Data on the MISO line in 2nd frame is redundant. The read data corresponding to the register addressed by the read command in 2nd frame shall be available in the next (3rd) frame on MISO line.

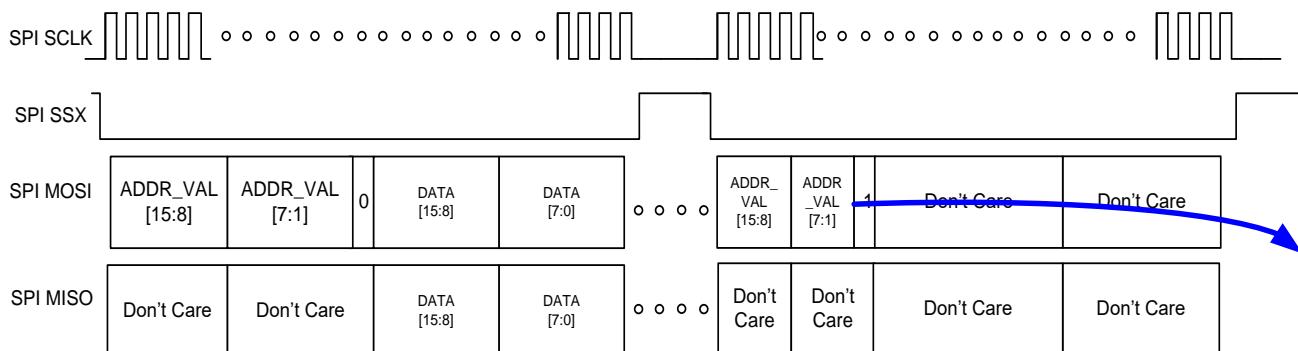


Figure 4.32 Read-after-Write Transfer over SPI

4.11.2.5. NOP-after-Read

In this case, where there is a read alone followed by no more immediate request, the handling of data on MISO and MOSI lines during first frame is similar to the “Back-to-Back reads” case. Data on the MOSI line during first 16 bits (bit slots 31 to 16) in 2nd frame should contain all 1's to point to a dummy address for SPI and command for the write. Data on the MOSI line during bit slots 15 to 0 in 2nd frame is redundant. Data on the MISO line in 2nd frame corresponds to the TC358746AXBG/TC358748XBG/TC358748IXBG register addressed by the read command in 1st frame. The write on MOSI line in 2nd frame points to a dummy address (all 1's) and so is redundant.

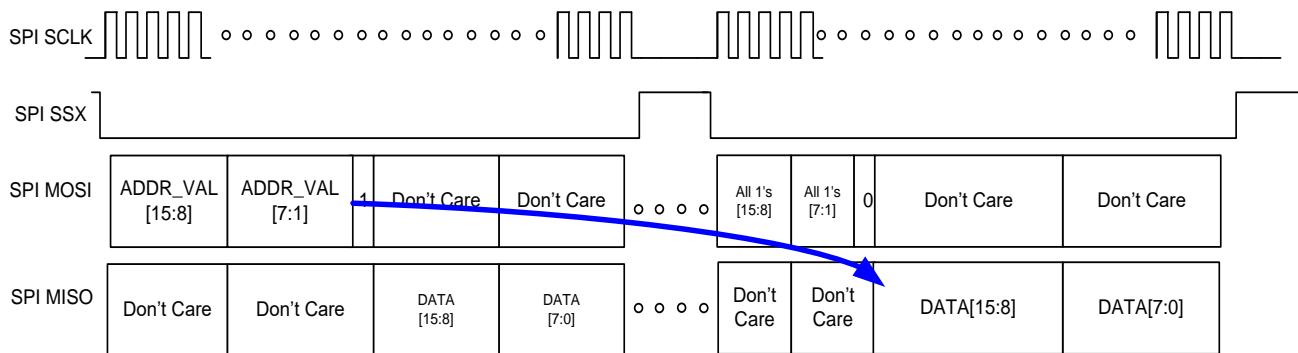


Figure 4.33 NOP-after-Read Transfer over SPI

5. Clock and System

The clock generation unit (CG) makes use of a single PLL and the clock extracted from the camera interface as the source for all other clocks used in TC358746AXBG/TC358748XBG /TC358748IXBG. CG supports three power states RESET, FULLY ACTIVE and SLEEP where clocks are disabled or PLL is disabled to reduce power consumption. SLEEP state is controlled by register bit (reg_sleep).

In RESET: PLL is disabled and no clocks are output.

During this state, TC358746AXBG/TC358748XBG/TC358748IXBG will not be able to function.

In FULLY ACTIVE: PLL and TC358746AXBG/TC358748XBG/TC358748IXBG system clock are enabled. Depending on the configuration, CSI-2 RX, and Parallel port clocks may also be enabled.

In SLEEP: PLL is disabled and no clocks are output.

During this state,

- I²C slave interface is enabled. Application processor can wake up TC358746AXBG /TC358748XBG/TC358748IXBG by program “0” to SLEEP bit (reg_sleep).
- This state may be used by TC358746AXBG/TC358748XBG/TC358748IXBG to safely update PLL parameters when required by the application processor.

5.1. CG Block diagram

The block diagram of CG is shown below. The divisors for each block is controlled by registers ClkCtl and MClkCtl as described in register section.

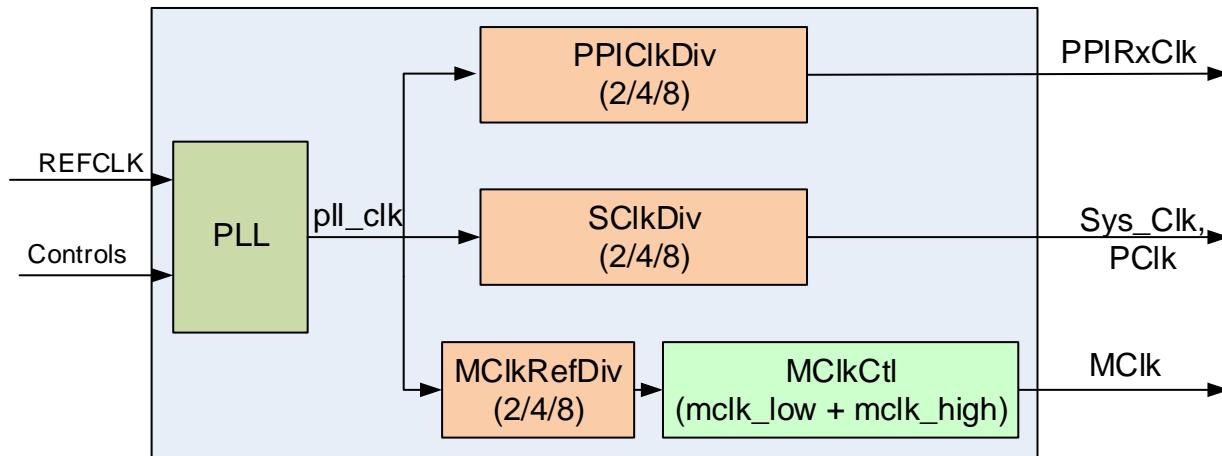


Figure 5.1 CG Block diagram

CG uses an external input clock REFCLK (6MHz to 40 MHz) to generate clocks required by internal controllers and output externally.

5.2. Example of PLL Generated Clock Frequency

The possible clock frequencies generated from the PLL are achieved by varying the values in registers PLLCtl0 and PLLCtl1.

$$\text{PLL_clk} = \text{RefClk} * [(\text{FBD} + 1) / (\text{PRD} + 1)] * [1 / (2^{\text{FRS}})]$$

Table 5.1 provides possible frequencies that may be used in TC358746AXBG/TC358748XBG /TC358748IXBG.

Table 5.1 Possible PLL parameters

Reference clock (MHz)	FBD	PRD	FRS	pll_clk (MHz)
16.6	255	7	1	265.60
	319	5	2	221.33
	319	6	2	189.71
	319	7	2	166.00

5.3. Output Clocks Generation

PPIRxClk

PPIRxClk is used in CSIRx for detecting CSI Link LP \leftrightarrow HS transition.

PCIk (Parallel Output Clock):

PCIk is generated from either pll_clk divides by 2, 4 or 8 options.

Its maximum frequency is 100MHz.

CSITxClk

CSITxClk is obtained by dividing pll_clk by 2.

MCIk (Reference Clock to Senser):

MCIk is generated in two steps.

- 1) Its source is divided down from PII_Clk either by 2, 4 or 8 as specified in ClkCtl[MclkRefDiv].
- 2) The MCIkCtl specifies the MCIk high and low time counted by the divided down pll_Clk. There are two parameters in register MCIkCtl:
 - a) reg_mclkh[7:0] contains the mclk HIGH time count (counts with MCLKS). HIGH time has range of 1 to 256 MclkRefclock.
 - b) reg_mclkL[7:0] contains the mclk LOW time count (counts with MCLKS). LOW time has range of 1 to 256 MclkRefclock.

Notes: See Registers ClkCtl and MCIkCtl for more description.

Table 5.2 Controllers' Operating Frequency

Controllers	Operating Frequency		Source
–	Min (MHz)	Max (MHz)	–
CSI-2 RX controller	10	125	CSI-2 RX Byte clock
VB controller (Write port)	10	166	CSI-2 RX Byte clock or Input PCLK
VB controller (Read port)	---	125	CSI-2 RX Byte clock or PLL clock source
Parallel Output controller	---	100	PLL
Parallel Input controller	---	166	Input PCLK
I ² C controller	6	40	Input REFCLK
Register module	6	40	Input REFCLK

5.4. TC358746AXBG/TC358748XBG/TC358748IXBG Power Up Procedure

The following sequence should happen before TC358746AXBG/TC358748XBG/TC358748IXBG is able to operate properly:

1. Provide voltage and clock sources to TC358746AXBG/TC358748XBG/TC358748IXBG.
 - o Please keep all the input signals at either “Hi-z” or “logic low” state before powering on TC358746AXBG/TC358748XBG/TC358748IXBG.
2. For voltage source, it is desired to turn on core power (1.2) source first, then Analog PHY and IO power as shown in Figure 5.2 Power On Sequence. RefClk can be provided either before or after the de-assertion of RESX as indicated by the dash line.
3. In CSI-2 Tx mode, RefClk can be tie to ground. In this case, PClk/4 will be used to drive PLL, Figure 5.3.
4. The timing parameters for Figure 5.2 and Figure 5.3 are tabulated in Table 5.3.

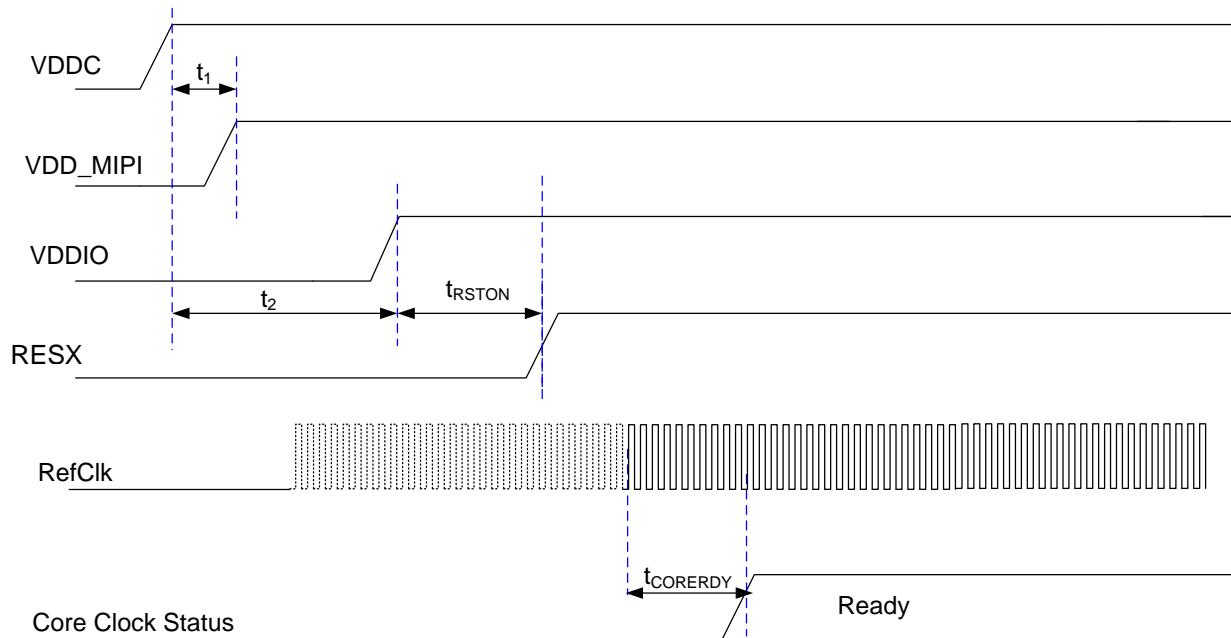


Figure 5.2 Power On Sequence (When RefClk is Available to Drive PLL)

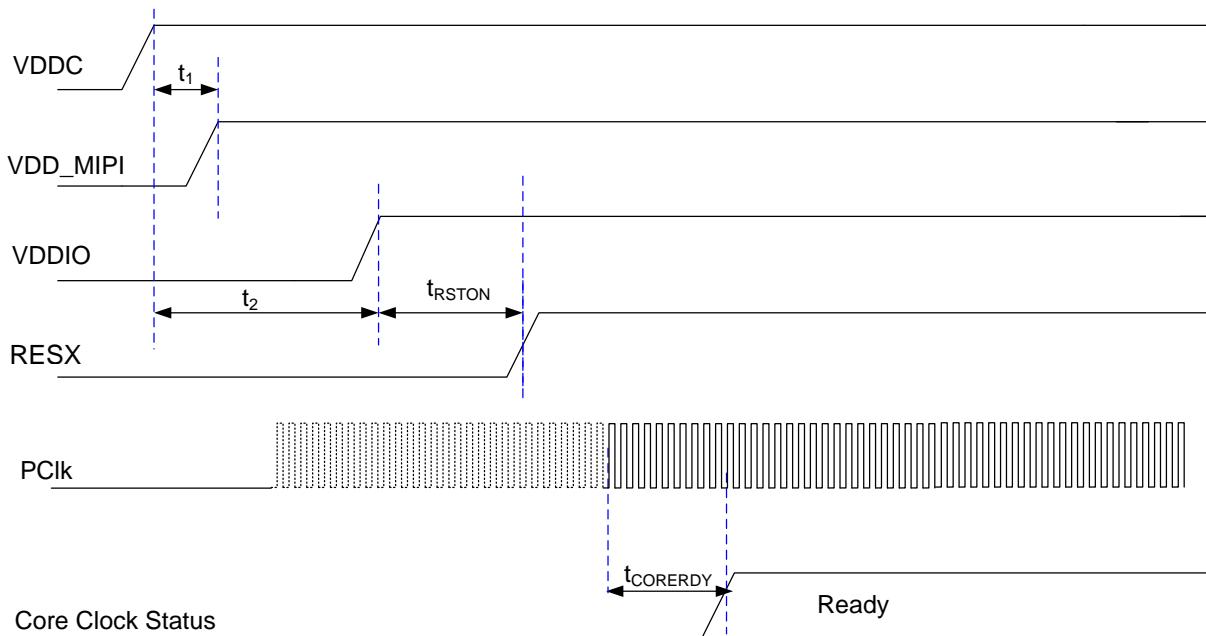


Figure 5.3 Power On Sequence (When PCIk is used to Drive PLL in Parallel In Mode)

Table 5.3 Power On Sequence Timing

Parameters	Description	Min	Typ.	Max	Unit
RefClk	Reference clock frequency	6	---	40	MHz
t_1	VDD_MIPI on delay from VDDC	0	---	10	ms
t_2	VDDIO on delay from VDDC	0	---	10	ms
t_{RSTON}	RESET width period	200	---	---	ns
$t_{CORERDY}$	Period after reset de-assertion when TC358746AXBG/TC358748XBG/TC358748IXBG clocks are stable (Dependent on REFCLK frequency)	---	---	1	ms

5.5. TC358746AXBG/TC358748XBG/TC358748IXBG Power Down Procedure

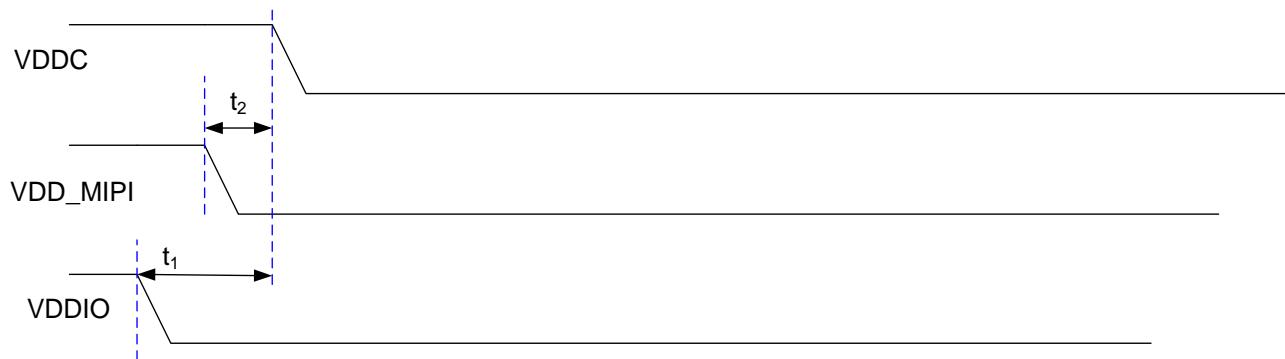


Figure 5.4 Power Down Sequence

Table 5.4 Power Down Sequence Timing

Parameters	Description	Min	Typ.	Max	Unit
t_1	VDDC off delay from VDDIO off	0	---	10	ms
t_2	VDDC off delay from VDD_MIPI off	0	---	10	ms

6. RegFile Block (Reg)

The application processor (ISP) accesses TC358746AXBG/TC358748XBG/TC358748IXBG RegFile block to read status and/or write control registers through the I²C/SPI slave interface.

6.1. Register Map

The control and status registers in TC358746AXBG/TC358748XBG/TC358748IXBG is provided in Table 6.1.

Table 6.1 Register Map

Group	Address	Register	Description
Global (16-bit Address)	0x0000	ChipID	TC358746AXBG/TC358748XBG/TC358748IXBG Chip and Revision ID
	0x0002	SysCtl	System Control Register
	0x0004	ConfCtl	Configuration Control Register
	0x0006	FiFoCtl	FiFo Control Register
	0x0008	DataFmt	Data Format Control Register
	0x000C	MclkCtl	Mclk control register
	0x000E	GPIOEn	GPIO Enable Control Register
	0x0010	GPIODir	GPIO Pin Direction Control Register
	0x0012	GPIOIn	GPIO Input Pin Value
	0x0014	GPIOOut	GPIO Output Pin Value
	0x0016	PLLCtl0	PLL control Register 0
	0x0018	PLLCtl1	PLL control Register 1
	0x0020	CLKCtrl	Clock Control Register
	0x0022	WordCnt	Word Count Register
	0x0032	PP_MISC	Parallel Input Port Miscellaneous Register
	0x0050	CSITX_DT	User Defined CSI Tx Data Type
	0x0056	PHYClkCtl	CSI2RX PHY clock control Register
	0x0058	PHYData0Ctl	CSI2RX PHY data 0 control Register
	0x005A	PHYData1Ctl	CSI2RX PHY data 1 control Register
	0x005C	PHYData2Ctl	CSI2RX PHY data 2 control Register
	0x005E	PHYData3Ctl	CSI2RX PHY data 3 control Register
	0x0060	PHYTimDly	CSI2RXPHY Time delay Register
	0x0062	PHYSta	CSI2RX PHY status Register
	0x0064	CSIStatus	CSI2RX Error status Register
	0x0066	CSIErrEn	CSI2RX Error Enable Register
	0x0068	MDLSynErr	CSI2RX Multi-Data Lane Sync Byte Detected Error Register
	0x006A	CSIDID	CSI2RX data Type ID Register
	0x006C	CSIDIDErr	CSI2RX Data Type ID Error Register
	0x006E	CSIPktLen	CSI2RX data length Register
	0x0070	CSIRX_DPCtl	CSI2RX Dphy control Register
CSI-2 -RX Status Counters (16-bit Address)	0x0080	FrmErrCnt	CSI2RX Frame error counter
	0x0082	CRCERrcnt	CSI2RX CRC error counter
	0x0084	CorErrCnt	CSI2RX Recoverable Packet Header error counter
	0x0086	HdrErrCnt	CSI2RX Unrecoverable Packet Header error counter
	0x0088	EIDErrCnt	CSI2RX Unsupported Packet ID error counter
	0x008A	CtlErrCnt	CSI2RX Escape Mode error counter
	0x008C	SotErrCnt	CSI2RX Recoverable Sync Byte error counter
	0x008E	SynErrCnt	CSI2RX unrecoverable Sync Byte error counter
	0x0090	MDLErrCnt	CSI2RX Multi-Data Lane Sync Byte error counter
TX PHY (32-bit Address)	0x00F8	FIFOSstatus	FiFo Underflow/Overflow Status Register
	0x0100	CLW_DPHYCONTX	Clock Lane DPHY Tx Control Register
	0x0104	D0W_DPHYCONTX	Data Lane0 DPHY Tx Control Register
	0x0108	D1W_DPHYCONTX	Data Lane1 DPHY Tx Control Register
	0x010C	D2W_DPHYCONTX	Data Lane2 DPHY Tx Control Register
	0x0110	D3W_DPHYCONTX	Data Lane3 DPHY Tx Control Register

	0x0140	CLW_CNTRL	Clock Lane DPHY Control Register
	0x0144	D0W_CNTRL	Data Lane 0 DPHY Control Register
	0x0148	D1W_CNTRL	Data Lane 1 DPHY Control Register
	0x014C	D2W_CNTRL	Data Lane 2 DPHY Control Register
	0x0150	D3W_CNTRL	Data Lane 3 DPHY Control Register
	0x0204	STARTCNTRL	CSI-2-TX Start Control Register
	0x0208	STATUS	CSI-2-TX Status Register
	0x0210	LINEINITCNT	CSI-2-TX Line Initialization Control Register
	0x0214	LPTXTIMECNT	SYSLPTX Timing Generation Counter
	0x0218	TCLK_HEADERCNT	TCLK_ZERO and TCLK_PREPARE Counter
	0x021C	TCLK_TRAILCNT	TCLK_TRAIL Counter
	0x0220	THS_HEADERCNT	THS_ZERO and THS_PREPARE Counter
	0x0224	TWAKEUP	TWAKEUP Counter
	0x0228	TCLK_POSTCNT	TCLK_POST Counter
	0x022C	THS_TRAILCNT	THS_TRAIL Counter
	0x0230	HSTXVREGCNT	TX Voltage Regulator setup Wait Counter
	0x0234	HSTXVREGEN	Voltage regulator enable for HSTX Data Lanes
TX CTRL (32-bit Address)	0x040C	CSI_CONTROL	CSI2TXControl Register
	0x0410	CSI_STATUS	CSI2TXStatus Register
	0x0414	CSI_INT	CSI2TX – Presents interrupts currently being held
	0x0418	CSI_INT_ENA	CSI2TX – Enables CSI_INT interrupt source
	0x044C	CSI_ERR	CSI2TX – transfer general errors
	0x0450	CSI_ERR_INTENA	CSI2TX – interrupt enable bits of the CSI_ERR register
	0x0454	CSI_ERR_HALT	CSI2TX – stop on error bit set in the CSI_ERR register
	0x0500	CSI_CONFW	CSI TX Configure Write Register
	0x0504	CSI_RESET	CSI2TX – reset he module and the Receive FIFO content
	0x050C	CSI_INT_CLR	CSI2TX – Clears particular bits of the CSI_INT register
	0x0518	CSI_START	CSI2-TX – Starts CSI-2-TX operation
Debug Tx (Color Bar, 16-bit Address))	0x00e0	DBG_LCNT	Color Bar Generation Setting for Line Count
	0x00e2	DBG_WIDTH	Color Bar Generation Setting for Line Width
	0x00e4	DBG_VBlank	Color Bar Generation Setting for Vertical Blank lines
	0x00e8	DBG_Data	Color Bar Generation Setting for Data Written into FIFO

6.2. Global Registers

6.2.1. Chip and Revision ID (ChipID: 0x0000)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	ChipID							
Type	RO							
Default	0x44							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	RevID							
Type	RO							
Default	0x1							

Table 6.2 Chip and Revision ID

Register Field	Bit	Default	Description
ChipID	[15:8]	0x44	Chip ID Chip ID assigned for this device by Toshiba.
RevID	[7:0]	0x1	Revision ID Revision ID for this device assigned by Toshiba.

6.2.2. System Control Register (SysCtl: 0x0002)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved						SLEEP	Sreset
Type	RO						R/W	R/W
Default	0x0						0x1	0x0

Table 6.3 System Control Register

Register Field	Bit	Description
Reserved	[15:2]	Reserved
SLEEP	[1]	SLEEP control 0: Normal operation 1: Sleep mode Note: This bit is applicable only in CSI-In → Parallel-Out mode
Sreset	[0]	Software Reset (Active high) This bit is set to force TC358746AXBG/TC358748XBG/TC358748IXBG logic to reset state except all configuration registers content (regFile) and I ² C slave module. 0: Normal operation 1: Reset operation Software needs to clear Sreset when set.

6.2.3. Configuration Control Register (ConfCtl: 0x0004)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	TriEn	Reserved	INTE2n	Bt656En	Reserved		PdataF	
Type	R/W	RO	R/W	R/W	RO		R/W	
Default	0x1	0x0	0x0	0x0	0x0		0x0	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved	PPEn	VvalidP	HvalidP	PCLKP	Auto	DataLane	
Type	RO	R/W	R/W	R/W	R/W	R/W	R/W	
Default	0x0	0x0	0x0	0x0	0x0	0x1	0x0	

Table 6.4 Configuration Control Register

Register Field	Bit	Description
TriEn	[15]	Parallel Out (MSEL = 0) and CS = 1, Tri-State Enable 0: Disable, parallel port H/Vvalid and PClk are driven 1: Enable, parallel ports, including data, H/Vvalid and PClk are tri-state Note: CS needed to be asserted (CS = 0) before programming
Reserved	[14]	Reserved, please set both bits to "0"
INTE2n	[13]	INT Output Enable 2 0: Normal (Default to GPIO1 function) 1: Enable (output INT to GPIO1)
Bt656En	[12]	Parallel Input Port BT656 Enable 0: Disable 1: Enable Note: 1) Only valid when Parallel Input port data format is YUV422 2) Please use PD[9:2] for 8-bit data bus 3) Please make sure bit[5:4] below is set to '0'
Reserved	[11:10]	Reserved
PdataF	[9:8]	Parallel Data Format Option 2'b00: Mode 0 2'b01: Mode 1 2'b10: Mode 2 2'b11: Reserved Note: See Table 4.3 and Table 4.4 for more information
Reserved	[7]	Reserved
PPEn	[6]	Parallel Port Enable 0: Parallel Port Disable 1: Parallel Port Enable
VvalidP	[5]	Vvalid Polarity Control 0: Vvalid active high 1: Vvalid active low
HvalidP	[4]	Hvalid Polarity Control 0: Hvalid active high 1: Hvalid active low
PCLKP	[3]	Parallel Clock (PCLK) Polarity Select 0: Normal 1: Inverted Note: See Parallel Port Output Timing section for more information. Valid for Parallel port output mode only.
Auto	[2]	I2C slave index increment 0: I2C address index does not increment on every data byte transfer 1: I2C address index increments on every data byte transfer

Register Field	Bit	Description
DataLane	[1:0]	CSI-2 Data Lane Select (CSI-2 Rx Only) Selects the number data lane activated during data transfer 2'b00: 1 data lane 2'b01: 2 data lanes 2'b10: 3 data lanes 2'b11: 4 data lanes

6.2.4. FiFo Control Register (FiFoCtl: 0x0006)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							FiFoLevel[8]
Type	RO							R/W
Default	0x0							0x0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	FiFoLevel[7:0]							
Type	R/W							
Default	0x1							

Table 6.5 FiFo Control Register

Register Field	Bit	Description
Reserved	[15:9]	Reserved
FiFo_Level	[8:0]	FiFo Level This field determines the FiFo write data level, when reaches to this level FiFo controller asserts FiFoRdy for Parallel port to start output data

6.2.5. Data Format Control Register (DataFmt: 0x0008)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	PDFormat				Reserved			UDT_en
Type	R/W				RO			R/W
Default	0x0				0x0			0x0

Table 6.6 Data Format Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
PDFormat	[7:4]	Peripheral Data Format 0000: RAW8 0001: RAW10 0010: RAW12 0011: RGB888 0100: RGB666 0101: RGB565 0110: YUV422 8-bit 0111: Reserved 1000: RAW14 1001: YUV422 10-bit 1010: YUV444 (Parallel input mode only – CSI TX Data Type ID defined in CSITX_DT register)

Register Field	Bit	Description
		1011 – 1111: Reserved Notes: For CSIRX: This field used only when Udt_en = 1 For CSITX: This field used for parallel input port
Reserved	[3:1]	Reserved
UDT_en	[0]	User Data Type ID enable 0: CSIRX: use Data Type ID detected from CSI Bus CSITX: use Data Type ID defined in PDFormat register bits 1: CSIRX: Use Data Type ID defined PDFormat register bits CSITX: Use Data Type ID defined in CSITX_DT register

6.2.6. MCLK Control Register (MclkCtl: 0x000C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	mclk_high							
Type	R/W							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	mclk_low							
Type	R/W							
Default	0x0							

Table 6.7 MCLK Control Register

Register Field	Bit	Description
mclk_high	[15:8]	Mclk HIGH time count Counts with MclkRef clock (from Register ClkCtl) mclk_high, mclk_low > 0: Mclk logic enable, GPIO[0] outputs MCLK
mclk_low	[7:0]	Mclk LOW time count Counter counts from 0, i.e. 0 → low count = 1 MclkRef Count, 1 → low count = 2 MclkRef Counts, N → low count = N+1MclkRef Counts, 255 → low count = 256 MclkRef Counts Total MClk divider = (mclk_high + 1) + (mclk_low + 1)

6.2.7. GPIO Enable Register (GPIOEn: 0x000E)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	GPIOEn[15:8]							
type	R/W							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	GPIOEn[7:4]				Reserved			
type	R/W				RO			
Default	0x0				0x0			

Table 6.8 GPIO Direction Register

Register Field	Bit	Description
GPIOEn	[15:4]	GPIO Enable 0: Disable (GPIOx function depend on mode of operation) 1: Enable (GPIOx function depend on GPIODir)
Reserved	[3:0]	Reserved

6.2.8. GPIO Direction Register (GPIODir: 0x0010)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	GPIODir[15:8]							
type	R/W							
Default	0xFF							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	GPIODir[7:0]							
type	R/W							
Default	0xFF							

Table 6.9 GPIO Direction Register

Register Field	Bit	Description
GPIODir	[15:0]	GPIO Pin Direction 0: GPIO Pin is set to Output Mode 1: GPIO Pin is set to Input Mode

6.2.9. GPIO Pin Value Register (GPIOPin: 0x0012)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	GPIOIn[15:8]							
type	RO							
Default	0XX							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	GPIOIn[7:0]							
type	RO							
Default	0XX							

Table 6.10 GPIO Pin Value Register

Register Field	Bit	Default	Description
GPIOPin	[15:0]	0XX	GPIO Pin Value

6.2.10. GPIO Output Value Register (GPIOOut: 0x0014)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	GPIOOut[15:8]							
type	R/W							
Default	0X0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	GPIOOut[7:0]							
type	R/W							
Default	0X0							

Table 6.11 GPIO Output Value Register

Register Field	Bit	Default	Description
GPIOOut	[15:0]	0xX	GPIO Output Register Value

6.2.11. PLL Control Register 0 (PLLCtl0: 0x0016)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	PLL_PRD					Reserved		PLL_FBD[8]
Type	R/W					RO		R/W
Default	0x4					0x00		0x0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	PLL_FBD[7:0]							
Type	R/W							
Default	0x63							

Table 6.12 PLL Control Register 0

Register Field	Bit	Description						
PLL_PRD	[15:12]	Input divider setting Division ratio = (PRD3..0) + 1						
Reserved	[11:9]	Reserved						
PLL_FBD	[8:0]	Feedback divider setting Division ratio = (FBD8...0) + 1						

6.2.12. PLL Control Register 1 (PLLCtl1: 0x0018)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved					PLL_FRS	PLL_LBWS	
Type	RO					R/W	R/W	
Default	0x0					0x1	0x2	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved	LFBREN	BYPCKEN	CKEN	Reserved		RESETB	PLL_EN
Type	RO	R/W	R/W	R/W	RO		R/W	R/W
Default	0x0	0x0	0x0	0x0	0x0		0x0	0x0

Table 6.13 PLL Control Register 1

Register Field	Bit	Description						
Reserved	[15:12]	Reserved						
PLL_FRS	[11:10]	Frequency range setting (post divider) for HSCK frequency 2'b00: 500MHz – 1GHz HSCK frequency 2'b01: 250MHz – 500MHz HSCK frequency 2'b10: 125 MHz – 250MHz HSCK frequency 2'b11: 62.5MHz – 125MHz HSCK frequency						
PLL_LBWS	[9:8]	Loop bandwidth setting 2'b00: 25% of maximum loop bandwidth 2'b01: 33% of maximum loop bandwidth 2'b10: 50% of maximum loop bandwidth (default) 2'b11: maximum loop bandwidth						
Reserved	[7]	Reserved						

PLL_LFBREN	[6]	Lower Frequency Bound Removal Enable 1'b0: REFCLK toggling -> normal operation, REFCLK stops -> no oscillation 1'b1: REFCLK toggling -> normal operation, REFLCK stops -> free running PLL
PLL_BYPCKEN	[5]	Bypass clock enable 1'b0: Normal operation 1'b1: bypass mode, REFCLK is used instead of PLL_VCO output
PLL_CKEN	[4]	Clock enable 1'b0: clocks switched off (output LOW) 1'b1: clocks switched on
Reserved	[3:2]	Reserved
PLL_RESETB	[1]	PLL Reset 1'b0: Reset 1'b1: Normal operation
PLL_EN	[0]	PLL Enable 1'b0: PLL off 1'b1: PLL on

6.2.13. CLK Control Register (ClkCtl: 0x0020)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved		PPIclkDiv		MclkRefDiv		SclkDiv	
Type	RO		R/W		R/W		R/W	
Default	0x0		0x2		0x0		0x0	

Table 6.14 CLK Control Register 1

Register Field	Bit	Description
Reserved	[15:6]	Reserved
PPIclkDiv	[5:4]	PPI Output Divider Selection 2'b00: ppi_clk = PLL_CLK DIV 8 2'b01: ppi_clk = PLL_CLK DIV 4 2'b10: ppi_clk = PLL_CLK DIV 2 2'b11: Reserved Note: ppi_clk clock frequency range must be between 66 – 125MHz
MclkRefDiv	[3:2]	MclkRef Output Divider Selection 2'b00: MclkRef = PLL_CLK DIV 8 2'b01: MclkRef = PLL_CLK DIV 4 2'b10: MclkRef = PLL_CLK DIV 2 2'b11: Reserved Note: MclkRef clock frequency cannot be greater than 125 MHz
SclkDiv	[1:0]	Sys_clk Output Divider Selection (same as parallel output clock, PClk) 2'b00: sys_clk = PLL_CLK DIV 8 2'b01: sys_clk = PLL_CLK DIV 4 2'b10: sys_clk = PLL_CLK DIV 2 2'b11: Reserved Note: sys_clk clock frequency cannot be greater than 100 MHz

Please refer to Figure 5.1 for clarification.

6.2.14. Word Count Register (WordCnt: 0x0022)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	WordCnt[15:8]							
Type	R/W							
Default	0x01							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	WordCnt[7:0]							
Type	R/W							
Default	0x00							

Table 6.15 Word Count Register

Register Field	Bit	Description
WordCnt	[15:0]	Word Count Defined total number of byte for each line.

6.2.15. Parallel In Miscellaneous Register (PP_MISC: 0x0032)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	FrmStop	RstPtr						Reserved
Type	R/W	R/W						RO
Default	0x0	0x0						0x00
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.16 CSI TX Data Type Register

Register Field	Bit	Description
FrmStop	[15]	Frame Stop When this bit is asserted, TC358746A will stop outputting at the next Vvalid
RstPtr	[14]	Reset Pointers When this bit is asserted, TC358746A resets its write/read pointers to Video Buffer
Reserved	[13:0]	Reserved

Please refer to section 4.6.1 for the usage of bits [15:14].

6.2.16. User Data Type Register (CSITX_DT: 0x0050)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name					Reserved			
Type					RO			
Default					0x0			
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name					CSITX_DT[7:0]			
Type					R/W			
Default					0x30			

Table 6.17 User Defined CSITX Data Type Register

Register Field	Bit	Default	Description
CSITX_DT	[7:0]	0x30	CSITX Data Type ID, from CSI-2 Specification. This field is used for CSITX Data Type ID when DataFmt[UDT_en] = 1

6.3. Rx Control Registers

6.3.1. MIPI PHYClock Lane Control Register (PHYClkCtl: 0x0056)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Cap		HsRxRs			ClkDly		
Type	R/W		R/W			R/W		
Default	0x0		0x2			0x0		

Table 6.18 MIPI PHYClock Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
Cap	[7:6]	Selection of Capacitance 00: no additional capacitance 01: 2.4 pF additional capacitance 10: 2.6 pF additional capacitance 11: 2.8 pF additional capacitance
HsRxRs	[5:4]	Selection of HSRX bias resistance 2'b00: 1.5 k 2'b01: 1.75 k 2'b10: 2.00 k 2'b11: 2.25 k
ClkDly	[3:0]	Clock skew control This field may be used to control data lane 0 skew in Rx. Skew delay = ClkDlyx 25 ps

6.3.2. MIPI PHY Data Lane 0 Control Register (PHYData0Ctl: 0x0058)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Cap		HsRxRs			DataDly		
Type	R/W		R/W			R/W		
Default	0x0		0x2			0x0		

Table 6.19 MIPI PHY Data Lane 0 Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
Cap	[7:6]	Selection of Capacitance 00: no additional capacitance 01: 2.4 pF additional capacitance 10: 2.6 pF additional capacitance 11: 2.8 pF additional capacitance
HsRxRs	[5:4]	Selection of HSRX bias resistance 2'b00: 1.5 k 2'b01: 1.75 k 2'b10: 2.00 k 2'b11: 2.25 k
DataDly	[3:0]	Data skew control This field may be used to control data lane 0 skew in Rx. Skew delay = DataDlyx 25 ps

6.3.3. MIPI PHY Data Lane 1 Control Register (PHYData1Ctl: 0x005A)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Cap		HsRxRs			DataDly		
Type	R/W		R/W			R/W		
Default	0x0		0x2			0x0		

Table 6.20 MIPI PHY Data Lane 1 Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
Cap	[7:6]	Selection of Capacitance 00: no additional capacitance 01: 2.4 pF additional capacitance 10: 2.6 pF additional capacitance 11: 2.8 pF additional capacitance
HsRxRs	[5:4]	Selection of HSRX bias resistance 2'b00: 1.5 k 2'b01: 1.75 k 2'b10: 2.00 k 2'b11: 2.25 k
DataDly	[3:0]	Data skew control This field may be used to control data lane 1 skew in Rx. Skew delay = DataDlyx 25 ps

6.3.4. MIPI PHY Data Lane 2 Control Register (PHYData2Ctl: 0x005C)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Cap		HsRxRs			DataDly		
Type	R/W		R/W			R/W		
Default	0x0		0x2			0x0		

Table 6.21 MIPI PHY Data Lane 2Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
Cap	[7:6]	Selection of Capacitance 00: no additional capacitance 01: 2.4 pF additional capacitance 10: 2.6 pF additional capacitance 11: 2.8 pF additional capacitance
HsRxRs	[5:4]	Selection of HSRX bias resistance 2'b00: 1.5 k 2'b01: 1.75 k 2'b10: 2.00 k 2'b11: 2.25 k
DataDly	[3:0]	Data skew control This field may be used to control data lane 2 skew in Rx. Skew delay = DataDlyx 25 ps

6.3.5. MIPI PHY Data Lane 3 Control Register (PHYData3Ctl: 0x005E)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Cap		HsRxRs			DataDly		
Type	R/W		R/W			R/W		
Default	0x0		0x2			0x0		

Table 6.22 MIPI PHY Data Lane 3 Control Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
Cap	[7:6]	Selection of Capacitance 00: no additional capacitance 01: 2.4 pF additional capacitance 10: 2.6 pF additional capacitance 11: 2.8 pF additional capacitance
HsRxRs	[5:4]	Selection of HSRX bias resistance 2'b00: 1.5 k 2'b01: 1.75 k 2'b10: 2.00 k 2'b11: 2.25 k
DataDly	[3:0]	Data skew control This field may be used to control data lane 3 skew in Rx. Skew delay = DataDlyx 25 ps

6.3.6. MIPI PHY Time Delay Register (PHYTimDly: 0x0060)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Tc_term_sel				Reserved			
Type	R/W				R/W			
Default	0x0				0xXX			
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Td_term_sel				DSettle			
Type	R/W				R/W			
Default	0x0				0x05			

Table 6.23 MIPI PHY Time Delay Register

Register Field	Bit	Description
Tc_term_sel	[15]	TC TERM selection Please set this bit to '1'
Reserved	[14:8]	Reserved
Td_term_sel	[7]	TD TERM selection 0: Data HS termination after (2, 3)*PPIRXClk when LP to HS transition 1: Data HS termination set immediately when LP to HS transition (preferred)
DSettle	[6:0]	THS-SETTLE timer This field may be used to control the delay between LP to HS transition 0x00 - 0x7f: valid Delay = (dsettle+1) x PPIRXCLK

6.3.7. MIPI PHY Status Register (PHYSta: 0x0062)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	-							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	SoTErr3	SynErr3	SoTErr2	SynErr2	SoTErr1	SynErr1	SoTErr0	SynErr0
type	RO	RO	RO	RO	RO	RO	RO	RO
Default	0x0	0x0	0x0	0x0	0x0	0x0	0x0	0x0

Table 6.24 MIPI PHY Error Status Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
SoTErr3	[7]	Recoverable SyncByte error data lane 3 This bit is set to indicate that a SyncByte was received with correctable errors during HS transmission. This bit is set by Rx PPI data lane 3. 0: no error reported 1: error occurred This bit is cleared when software clears SotErr.
SynErr3	[6]	Un-recoverable SyncByte Error data lane 3 This bit is set to indicate that a SyncByte was received with uncorrectable errors. This bit is set by Rx PPI data lane 3. 0: no error reported 1: error occurred This bit is cleared when software clears SynErr.
SoTErr2	[5]	Recoverable SyncByte error data lane 2 This bit is set to indicate that a SyncByte was received with correctable errors during HS transmission. This bit is set by Rx PPI data lane 2. 0: no error reported 1: error occurred This bit is cleared when software clears SotErr.
SynErr2	[4]	Un-recoverable SyncByte Error data lane 2 This bit is set to indicate that a SyncByte was received with uncorrectable errors. This bit is set by Rx PPI data lane 2. 0: no error reported 1: error occurred This bit is cleared when software clears SynErr.
SoTErr1	[3]	Recoverable SyncByte error data lane 1 This bit is set to indicate that a SyncByte was received with correctable errors during HS transmission. This bit is set by Rx PPI data lane 1. 0: no error reported 1: error occurred This bit is cleared when software clears SotErr.
SynErr1	[2]	Un-recoverable SyncByte Error data lane 1 This bit is set to indicate that a SyncByte was received with uncorrectable errors. This bit is set by Rx PPI data lane 1. 0: no error reported 1: error occurred This bit is cleared when software clears SynErr.
SoTErr0	[1]	Recoverable SyncByte error data lane 0 This bit is set to indicate that a SyncByte was received with correctable errors during HS transmission. This bit is set by Rx PPI data lane 0. 0: no error reported 1: error occurred

Register Field	Bit	Description
		This bit is cleared when software clears SotErr.
SynErr0	[0]	<p>Un-recoverable SyncByte Error data lane 0 This bit is set to indicate that a SyncByte was received with uncorrectable errors. This bit is set by Rx PPI data lane 0. 0: no error reported 1: error occurred</p> <p>This bit is cleared when software clears SynErr.</p>

6.3.8. CSI-2 Error Status Register (CSIStatus: 0x0064)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							MDLErr
Type	RO							R/W1C
Default	0x0							0x0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	FrmErr	CRCErr	CorErr	HdrErr	EIDErr	CtlErr	SoTErr	SynErr
Type	R/W1C	R/W1C	R/W1C	R/W1C	R/W1C	R/W1C	R/W1C	R/W1C
Default	0x0	0x0	0x0	0x0	0x0	0x0	0x0	0x0

Table 6.25 CSI-2 Error Status Register

Register Field	Bit	Description
Reserved	[15:9]	Reserved
MDLErr	[8]	<p>Multi-Data Lane Sync Byte Error This bit is set when Sync Bytes are Not received in the same ByteClk cycle for all the active data lanes. 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>
FrmErr	[7]	<p>Frame Error This bit is set when an un-expected Frame start or Frame end short packet is received. This bit is set by CSI-2 Low Level Protocol (LLP). 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>
CRCErr	[6]	<p>CRC Error This bit is set for crc error detected when receiving data packets. This bit is set by LLP. 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>
CorErr	[5]	<p>Recoverable Packet header Error This bit is set when a packet header is received with errors that cannot be corrected by the transmitted ECC. This bit is set by LLP. 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>
HdrErr	[4]	<p>Un-recoverable Packet header Error This bit is set when a packet header is received with errors that can be corrected by the transmitted ECC. This bit is set by LLP. 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>

Register Field	Bit	Description
EIDErr	[3]	<p>Un-supported Packet ID Error This bit is set when an unsupported Data type ID (i.e. the Data type ID is neither a supported CSI Data ID, nor specified in EB0Typ, EB1Typ or EB2Typ) is received. This bit is set by LLP. 0: no error occurred 1: error occurred Software may clear this bit by writing 1 to this field</p>
CtlErr	[2]	<p>Control Error This signal is asserted when an incorrect line state sequence is detected. This bit is set by Rx PPI. 0: no error reported 1: error occurred Software may clear this bit by writing 1 to this field</p>
SoTErr	[1]	<p>Recoverable SyncByte error This bit is set when either SoTErr3/2/1/0 is set. 0: no error reported 1: error occurred Software may clear this bit by writing 1 to this field.</p>
SynErr	[0]	<p>Un-recoverable SyncByte Error This bit is set when either SynErr3/2/1/0 is set. 0: no error reported 1: error occurred Software may clear this bit by writing 1 to this field.</p>

6.3.9. CSI-2 Error Enable Register (CSIErrEn: 0x0066)

Bit	B15	B14	B13	B12	B11	B10	B9	B8	
Name	Reserved								MDLEn
Type	RO								R/W
Default	0x0								0x0
Bit	B7	B6	B5	B4	B3	B2	B1	B0	
Name	FrmEn	CRCEn	CorEn	HdrEn	EIDEn	CtlEn	SoTEn	SynEn	
type	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Default	0x0	0x0	0x0	0x0	0x0	0x0	0x0	0x0	

Table 6.26 CSI-2 Error Enable Register

Register Field	Bit	Description
Reserved	[15:9]	Reserved
MDLEn	[8]	<p>MDL Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when MDLErr occurs. 0: do not assert CSIErr if MDLErr occurs 1: assert CSIErr if MDLErr occurs</p>
FrmEn	[7]	<p>Frame Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when FrmErr occurs. 0: do not assert CSIErr if FrmErr occurs 1: assert CSIErr if FrmErr occurs</p>
CRCEn	[6]	<p>CRC Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when CRCErr occurs. 0: do not assert CSIErr if CRCErr occurs 1: assert CSIErr if CRCErr occurs</p>

Register Field	Bit	Description
CorEn	[5]	Recoverable Packet header Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when CorErr occurs. 0: do not assert CSIErr if CorErr occurs 1: assert CSIErr if CorErr occurs
HdrEn	[4]	Un-recoverable Packet header Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when HdrErr occurs. 0: do not assert CSIErr if HdrErr occurs 1: assert CSIErr if HdrErr occurs
EIDEn	[3]	Un-supported Packet ID Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when EIDErr occurs. 0: do not assert CSIErr if EIDErr occurs 1: assert CSIErr if EIDErr occurs
CtlEn	[2]	Control Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when CtlErr occurs. 0: do not assert CSIErr if CtlErr occurs 1: assert CSIErr if CtlErr occurs
SoTEn	[1]	Recoverable SyncByte error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when SoTErr occurs. 0: do not assert CSIErr if SoTErr occurs 1: assert CSIErr if SoTErr occurs
SynEn	[0]	Un-recoverable SyncByte Error Enable Setting this bit enables CSI-2 Rx block to assert CSIErr (to ISP) when SynErr occurs. 0: do not assert CSIErr if SynErr occurs 1: assert CSIErr if SynErr occurs

6.3.10. CSI-2 Multi-Data Lane SyncByte Error Register (MDLSynErr: 0x0068)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved				Sync3	Sync2	Sync1	Sync0
Type	RO				R/W	R/W	R/W	R/W
Default	0x0				0x0	0x0	0x0	0x0

Table 6.27 CSI-2 Multi-Data Lane Sync Byte Error Register

Register Field	Bit	Description
Reserved	[15:4]	Reserved
Sync3	[3]	Data Lane 3 Sync Byte Detected Data lane 3 Sync byte detected status. CSIStatus[MDLErr] is asserted when this bit is set. SW needs to clear this bit by writing '0'. 0: Data lane not active or No Sync Byte detected 1: Sync Byte Detected
Sync2	[2]	Data Lane 2 Sync Byte Detected Data lane 2 Sync byte detected status. CSIStatus[MDLErr] is asserted when this bit is set. SW needs to clear this bit by writing '0'. 0: Data lane not active or No Sync Byte detected 1: Sync Byte Detected
Sync1	[1]	Data Lane 1 Sync Byte Detected Data lane 1 Sync byte detected status. CSIStatus[MDLErr] is asserted when this bit is set. SW needs to clear this bit by writing '0'. 0: Data lane not active or No Sync Byte detected 1: Sync Byte Detected
Sync0	[0]	Data Lane 0 Sync Byte Detected Data lane 0 Sync byte detected status. CSIStatus[MDLErr] is asserted when this bit is set. SW needs to clear this bit by writing '0'. 0: Data lane not active or No Sync Byte detected 1: Sync Byte Detected

6.3.11. CSI-2 Data Type ID Register (CSIDID: 0x006A)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DataType							
type	RO							
Default	0xX							

Table 6.28 CSI-2 Data Type ID Register

Register Field	Bit	Description																																																
Reserved	[15:8]	Reserved																																																
DataType	[7:0]	<p>Data Type ID This field indicates the type of HS packet that was received by Rx. Listed below is the CSI-2 Specification defined data type ID supported by TC358746AXBG/TC358748XBG/TC358748IXBG.</p> <table> <tbody> <tr><td>0x00</td><td>Frame Start Code</td></tr> <tr><td>0x01</td><td>Frame End Code</td></tr> <tr><td>0x02 - 0x11</td><td>Reserved</td></tr> <tr><td>0x12</td><td>Embedded 8-bit non-Image Data</td></tr> <tr><td>0x13 - 0x1D</td><td>Reserved</td></tr> <tr><td>0x1E</td><td>YUV422 8-bit</td></tr> <tr><td>0x1F - 0x21</td><td>Reserved</td></tr> <tr><td>0x22</td><td>RGB565</td></tr> <tr><td>0x23</td><td>RGB666</td></tr> <tr><td>0x24</td><td>RGB888</td></tr> <tr><td>0x25 - 0x29</td><td>Reserved</td></tr> <tr><td>0x2A</td><td>RAW8</td></tr> <tr><td>0x2B</td><td>RAW10</td></tr> <tr><td>0x2C</td><td>RAW12</td></tr> <tr><td>0x2D</td><td>RAW14</td></tr> <tr><td>0x2E - 0x2F</td><td>Reserved</td></tr> <tr><td>0x30</td><td>User Defined 8-bit Data Type 1</td></tr> <tr><td>0x31</td><td>User Defined 8-bit Data Type 2</td></tr> <tr><td>0x32</td><td>User Defined 8-bit Data Type 3</td></tr> <tr><td>0x33</td><td>User Defined 8-bit Data Type 4</td></tr> <tr><td>0x34</td><td>User Defined 8-bit Data Type 5</td></tr> <tr><td>0x35</td><td>User Defined 8-bit Data Type 6</td></tr> <tr><td>0x36</td><td>User Defined 8-bit Data Type 7</td></tr> <tr><td>0x37</td><td>User Defined 8-bit Data Type 8</td></tr> </tbody> </table>	0x00	Frame Start Code	0x01	Frame End Code	0x02 - 0x11	Reserved	0x12	Embedded 8-bit non-Image Data	0x13 - 0x1D	Reserved	0x1E	YUV422 8-bit	0x1F - 0x21	Reserved	0x22	RGB565	0x23	RGB666	0x24	RGB888	0x25 - 0x29	Reserved	0x2A	RAW8	0x2B	RAW10	0x2C	RAW12	0x2D	RAW14	0x2E - 0x2F	Reserved	0x30	User Defined 8-bit Data Type 1	0x31	User Defined 8-bit Data Type 2	0x32	User Defined 8-bit Data Type 3	0x33	User Defined 8-bit Data Type 4	0x34	User Defined 8-bit Data Type 5	0x35	User Defined 8-bit Data Type 6	0x36	User Defined 8-bit Data Type 7	0x37	User Defined 8-bit Data Type 8
0x00	Frame Start Code																																																	
0x01	Frame End Code																																																	
0x02 - 0x11	Reserved																																																	
0x12	Embedded 8-bit non-Image Data																																																	
0x13 - 0x1D	Reserved																																																	
0x1E	YUV422 8-bit																																																	
0x1F - 0x21	Reserved																																																	
0x22	RGB565																																																	
0x23	RGB666																																																	
0x24	RGB888																																																	
0x25 - 0x29	Reserved																																																	
0x2A	RAW8																																																	
0x2B	RAW10																																																	
0x2C	RAW12																																																	
0x2D	RAW14																																																	
0x2E - 0x2F	Reserved																																																	
0x30	User Defined 8-bit Data Type 1																																																	
0x31	User Defined 8-bit Data Type 2																																																	
0x32	User Defined 8-bit Data Type 3																																																	
0x33	User Defined 8-bit Data Type 4																																																	
0x34	User Defined 8-bit Data Type 5																																																	
0x35	User Defined 8-bit Data Type 6																																																	
0x36	User Defined 8-bit Data Type 7																																																	
0x37	User Defined 8-bit Data Type 8																																																	

6.3.12. CSI-2 Data Type ID Error Register (CSIDIDErr: 0x006C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	ErrType							
type	RO							
Default	0x00							

Table 6.29 CSI-2 Data Type ID Error Register

Register Field	Bit	Description
Reserved	[15:8]	Reserved
ErrType	[7:0]	Error Data Type This field copies/latches the value of CSIDatTyp[DataType] when error bit CSIStruct[EIDErr] is asserted. SW needs to clear this field by writing "0x00" to it.

6.3.13. CSI-2 Data Length Register (CSIPktLen: 0x006E)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	PktLen							
type	RO							
Default	0xX							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	PkLen							
type	RO							
Default	0xX							

Table 6.30 CSI-2 Data Length Register

Register Field	Bit	Description
PktLen	[15:0]	Data length This field contains the data length including 4 crc bytes that was received by CSI-2 Rx. This field is set by LLP when CRC error is received.

6.3.14. CSI-2 DPhy Control Register (CSIRX_DPCtl: 0x0070)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	R/W							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	rxch3_cntrl	rxch2_cntrl	rxch1_cntrl	rxch0_cntrl				
type	R/W	R/W	R/W	R/W				
Default	0x0	0x0	0x0	0x0				

Table 6.31 CSI-2 Data Length Register

Register Field	Bit	Description
Reserved	[15:10]	Reserved
rxck_cntrl	[9:8]	Clock Dphy Control parameters
rxch3_cntrl	[7:6]	Data Lane 3 Dphy Control parameters
rxch2_cntrl	[5:4]	Data Lane 2 Dphy Control parameters
rxch1_cntrl	[3:2]	Data Lane 1 Dphy Control parameters
rxch0_cntrl	[1:0]	Data Lane 0 Dphy Control parameters

6.4. Rx Status Registers

6.4.1. Frame Error Counter (FrmErrCnt: 0x0080)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	FrmErrCnt							
Type	R/W							
Default	0x0							

Table 6.32 Frame Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
FrmErrCnt	[7:0]	<p>Frame Error counter This field is incremented when an un-expected Frame start or Frame end short packet is received. This field is incremented by LLP. 0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.2. CRC Error Counter (CRCErrCnt: 0x0082)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	CRCErrCnt							
Type	R/W							
Default	0x0							

Table 6.33 CRC Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
CRCErrCnt	[7:0]	<p>CRC Error Counter This counter is incremented by LLP when a HS packet is received with crc errors. 0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.3. Recoverable Packet Header Error Counter (CorErrCnt: 0x0084)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	CorErrCnt							
Type	R/W							
Default	0x0							

Table 6.34 Recoverable Packet Header Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
CorErrCnt	[7:0]	Recoverable Packet Header Error Counter This counter is incremented by LLP when a HS packet header is received with errors that are correctable by ECC. 0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.

6.4.4. Un-recoverable Packet Header Error Counter (HdrErrCnt: 0x0086)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	HdrErrCnt							
Type	R/W							
Default	0x0							

Table 6.35 Un-recoverable Packet Header Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
HdrErrCnt	[7:0]	Un-recoverable Packet Header Error Counter This counter is incremented by LLP when a HS packet header is received with errors that are not correctable by ECC. 0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.

6.4.5. Un-supported Packet ID Error Counter (EIDErrCnt: 0x0088)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	EIDErrCnt							
Type	R/W							
Default	0x0							

Table 6.36 Un-supported Packet ID Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
EIDErrCnt	[7:0]	<p>Un-supported Packet ID Error Counter</p> <p>This counter is incremented by LLP when a HS packet that is not supported by CSI-2 Rx is received.</p> <p>0: no errors 0x1-0xFF: error count</p> <p>The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.6. Control Error Counter (CtlErrCnt: 0x008A)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	CtlErrCnt							
Type	R/W							
Default	0x0							

Table 6.37 Escape Mode Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
CtlErrCnt	[7:0]	<p>Control Error Counter</p> <p>This counter is incremented when escape mode is exited using the wrong sequence.</p> <p>0: no errors 0x1-0xFF: error count</p> <p>The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.7. Recoverable SyncByte Error Counter (SoTErrCnt: 0x008C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	SotErrCnt							
type	R/W							
Default	0x0							

Table 6.38 Recoverable Sync Byte Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
SotErrCnt	[7:0]	<p>Recoverable Sync Byte Error Counter This counter is incremented when a HS Sync Byte was received by Rx PPI with correctable errors.</p> <p>0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.8. Un-recoverable SyncByte Error Counter (SynErrCnt: 0x008E)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	SynErrCnt							
type	R/W							
Default	0x0							

Table 6.39 Un-recoverable Sync Byte Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
SynErrCnt	[7:0]	<p>Un-recoverable Sync Byte Error Counter This counter is incremented when a HS Sync Byte was received by Rx PPI with uncorrectable errors.</p> <p>0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.9. Multi-Data Lane SyncByte Error Counter (MDLErrCnt: 0x0090)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	MDLErrCnt							
Type	R/W							
Default	0x0							

Table 6.40 Multi-Data Lane Sync Byte Error Counter

Register Field	Bit	Description
Reserved	[15:8]	Reserved
MDLErrCnt	[7:0]	<p>Multi-Data Lane Sync Byte Error Counter This counter is incremented when HS Sync Bytes were not received at the same clock cycle by CSI-2 Rx PPI.</p> <p>0: no errors 0x1-0xFF: error count The counter does not wrap around and retains the maximum value until cleared by software.</p>

6.4.10. FIFO Status Register (FIFOSTATUS: 0x00F8)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved						Vb_uflow	Vb_oflow
Type	RO						RO	RO
Default	0x00						0x0	0x0

Table 6.41 FIFO Status Register

Register Field	Bit	Default	Description
Reserved	[15:2]	-	Reserved
vb_uflow	[1]	0	<p>VB Under Flow Status 0: Normal 1: Under flow Read this register will clear the status</p>
vb_oflow	[0]	0	<p>VB Over Flow Status 0: Normal 1: Over flow Read this register will clear the status</p>

6.5. Tx D-PHY Registers

6.5.1. Clock Lane D-PHY TX Control register (CLW_DPHYCONTX: 0x0100)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						CLW_CAP1	CLW_CAP0
Type	RO	RO	RO	RO	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DLYCNT RL3	DLYCNT RL2	DLYCNTR L1	DLYCNT RL0	Reserved		CLW_LPTXC URR1EN	CLW_LPTX CURR0EN
Type	R/W	R/W	R/W	R/W	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0

Table 6.42 Clock Lane D-PHY TX Control register

Register Field	Bit	Description
Reserved	[31:10]	Reserved
CLW_CAP1	[9]	Selection bit 1 of different HSTX output capacitors for Clock Lane
CLW_CAP0	[8]	Selection bit 0 of different HSTX output capacitors for Clock Lane (CAP1,CAP0): = (00): 0 [pF] (CAP1,CAP0): = (01): 2.8 [pF] (CAP1,CAP0): = (10): 3.2 [pF] (CAP1,CAP0): = (11): 3.6 [pF]
DLYCNTRL[3:0]	[7:4]	Tuning of transmit window position. The High Speed Clock output can be delayed according to the setting. The recommended value is determined by evaluating the LSI in which this module is implemented. Typical delay for rising/falling edge is about DLYCNTRL x 24ps/27ps. Rising edge: DLYCNTRL x 24ps, Falling edge: DLYCNTRL x 27ps.
Reserved	[3:2]	Reserved
CLW_LPTXCURR1EN	[1]	Selection bit-1 for LPTX output current (TRLP/TFLP tuning) for clock Lane
CLW_LPTXCURR0EN	[0]	Selection bit-0 for LPTX output current (TRLP/TFLP tuning) for clock Lane 00: no additional output current 01: 25% additional output current 10: 25% additional output current 11: 50% additional output current The default value is "10". However, if "00" is set, the rise/fall time will become later and if "11" is set, the rise/fall time will become earlier.

6.5.2. Data Lane 0 D-PHY TX Control register (D0W_DPHYCONTX:0x0104)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						D0W_CAP1	D0W_CAP0
Type	RO	RO	RO	RO	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DLYCNT RL3	DLYCNT RL2	DLYCNT RL1	DLYCNT RL0	Reserv ed	Reserv ed	D0W_LPTXCUR R1EN	D0W_LPTXCUR R0EN
Type	R/W	R/W	R/W	R/W	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0

Table 6.43 Data Lane 0 D-PHY TX Control register

Register Field	Bit	Description
Reserved	[31:10]	Reserved
D0W_CAP1	[9]	Selection bit 1 of different HSTX output capacitors for Data Lane 0.
D0W_CAP0	[8]	Selection bit 0 of different HSTX output capacitors for Data Lane 0. (CAP1,CAP0): = (00): 0 [pF] (CAP1,CAP0): = (01): 2.8 [pF] (CAP1,CAP0): = (10): 3.2 [pF] (CAP1,CAP0): = (11): 3.6 [pF]
DLYCNTRL[3:0]	[7:4]	Tuning of transmit window position. The High Speed Data output can be delayed according to the setting. The recommended value is determined by evaluating the LSI in which this module is implemented. Typical delay for rising/falling edge is about DLYCNTRL x 24ps/27ps. Rising edge: DLYCNTRL x 24ps, Falling edge: DLYCNTRL x 27ps.
Reserved	[3:2]	Reserved
D0W_LPTXCURR1EN	[1]	Selection bit-1 for LPTX output current (TRLP/TFLP tuning) for Data Lane 0.
D0W_LPTXCURR0EN	[0]	Selection bit-0 for LPTX output current (TRLP/TFLP tuning) for Data Lane 0. 00: no additional output current 01: 25% additional output current 10: 25% additional output current 11: 50% additional output current The default value is “10”. However, if “00” is set, the rise/fall time will become later and if “11” is set, the rise/fall time will become earlier.

6.5.3. Data Lane 1 D-PHY TX Control Register (D1W_DPHYCONTX: 0x0108)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						D1W_CAP1	D1W_CAP0
Type	RO	RO	RO	RO	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DLYCNT RL3	DLYCNTR L2	DLYCNT RL1	DLYCNTR L0	Reserved		D1W_LPTXCU RR1EN	D1W_LPTXCU RR0EN
Type	R/W	R/W	R/W	R/W	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0

Table 6.44 Data Lane 1 D-PHY TX Control Register

Register Field	Bit	Description
Reserved	[31:10]	Reserved
D1W_CAP1	[9]	Selection bit 1 of different HSTX output capacitors for Data Lane 1.
D1W_CAP0	[8]	Selection bit 0 of different HSTX output capacitors for Data Lane 1. (CAP1,CAP0): = (00): 0 [pF] (CAP1,CAP0): = (01): 2.8 [pF] (CAP1,CAP0): = (10): 3.2 [pF] (CAP1,CAP0): = (11): 3.6 [pF]
DLYCNTRL[3:0]	[7:4]	Tuning of transmit window position. The High Speed Clock output can be delayed according to the setting. The recommended value is determined by evaluating the LSI in which this module is implemented. Typical delay for rising/falling edge is about DLYCNTRL x 24ps/27ps. Rising edge: DLYCNTRL x 24ps, Falling edge: DLYCNTRL x 7ps.
Reserved	[3:2]	Reserved
D1W_LPTXCURR1EN	[1]	Selection bit-1 for LPTX output current (TRLP/TFLP tuning) for Data Lane 1
D1W_LPTXCURR0EN	[0]	Selection bit-0 for LPTX output current (TRLP/TFLP tuning) for Data Lane 1 00: no additional output current 01: 25% additional output current 10: 25% additional output current 11: 50% additional output current The default value is "10". However, if "00" is set, the rise/fall time will become later and if "11" is set, the rise/fall time will become earlier.

6.5.4. Data Lane 2 D-PHY TX Control Register (D2W_DPHYCONTX: 0x010C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						D2W_CAP1	D2W_CAP0
Type	RO	RO	RO	RO	RO	RO	RO	R/W
Default	0	0	0	0	0	0	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DLYCN TRL3	DLYCNTR L2	DLYCNT RL1	DLYCN TRL0	Reserved		D2W_LPTXC URR1EN	D2W_LPTXC URR0EN
Type	R/W	R/W	R/W	R/W	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0

Table 6.45 Data Lane 2 D-PHY TX Control Register

Register Field	Bit	Description
Reserved	[31:10]	Reserved
D2W_CAP1	[9]	Selection bit 1 of different HSTX output capacitors for Data Lane 2.
D2W_CAP0	[8]	Selection bit 0 of different HSTX output capacitors for Data Lane 2. (CAP1,CAP0): = (00): 0 [pF] (CAP1,CAP0): = (01): 2.8 [pF] (CAP1,CAP0): = (10): 3.2 [pF] (CAP1,CAP0): = (11): 3.6 [pF]
DLYCNTRL[3:0]	[7:4]	Tuning of transmit window position. The High Speed Clock output can be delayed according to the setting. The recommended value is determined by evaluating the LSI in which this module is implemented. Typical delay for rising/falling edge is about DLYCNTRL x 24ps/27ps. Rising edge: DLYCNTRL x 24ps, Falling edge: DLYCNTRL x 27ps.
Reserved	[3:2]	Reserved
D2W_LPTXCURR1EN	[1]	Selection bit-1 for LPTX output current (TRLP/TFLP tuning) for Data Lane 2.
D2W_LPTXCURR0EN	[0]	Selection bit-0 for LPTX output current (TRLP/TFLP tuning) for Data Lane 2 0: no additional output current 1: 25% additional output current 10: 25% additional output current 11: 50% additional output current The default value is “10”. However, if “00” is set, the rise/fall time will become later and if “11” is set, the rise/fall time will become earlier.

6.5.5. Data Lane 3 D-PHY TX Control Register (D3W_DPHYCONTX: 0x0110)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						D3W_CAP1	D3W_CAP0
Type	RO	RO	RO	RO	RO	RO	RO	R/W
Default	0	0	0	0	0	0	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DLYCN TRL3	DLYCNTR L2	DLYCN TRL1	DLYCNT RL0	Reserved		D3W_LPTX CURR1EN	D3W_LPTXC URR0EN
Type	R/W	R/W	R/W	R/W	RO	RO	R/W	R/W
Default	0	0	0	0	0	0	1	0

Table 6.46 Data Lane 3 D-PHY TX Control Register

Register Field	Bit	Description
Reserved	[31:10]	Reserved
D3W_CAP1	[9]	Selection bit 1 of different HSTX output capacitors for Data Lane 3.
D3W_CAP0	[8]	Selection bit 0 of different HSTX output capacitors for Data Lane 3. (CAP1,CAP0): = (00): 0 [pF] (CAP1,CAP0): = (01): 2.8 [pF] (CAP1,CAP0): = (10): 3.2 [pF] (CAP1,CAP0): = (11): 3.6 [pF]
DLYCNTRL[3:0]	[7:4]	Tuning of transmit window position. The High Speed Clock output can be delayed according to the setting. The recommended value is determined by evaluating the LSI in which this module is implemented. Typical delay for rising/falling edge is about DLYCNTRL x 24ps/27ps. Rising edge: DLYCNTRL x 24ps, Falling edge: DLYCNTRL x 27ps.
Reserved	[3:2]	Reserved
D3W_LPTXCURR1EN	[1]	Selection bit-1 for LPTX output current (TRLP/TFLP tuning) for Data Lane 3
D3W_LPTXCURR0EN	[0]	Selection bit-0 for LPTX output current (TRLP/TFLP tuning) for Data Lane 3 00: no additional output current 01: 25% additional output current 10: 25% additional output current 11: 50% additional output current The default value is "10". However, if "00" is set, the rise/fall time will become later and if "11" is set, the rise/fall time will become earlier.

6.5.6. Clock Lane D-PHY Control Register (CLW_CNTRL: 0x0140)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.47 Clock Lane D-PHY Control Register

Register Field	Bit	Default	Description
Reserved	[15:1]	0x0	Reserved
CLW_LaneDisable	[0]	0x0	Force Lane Disable for Clock Lane. 1'b1: Force Lane Disable 1'b0: Bypass Lane Enable from PPI Layer enable.

6.5.7. Data Lane 0 D-PHY Control Register (D0W_CNTRL: 0x0144)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.48 Data Lane 0 D-PHY Control Register

Register Field	Bit	Default	Description
Reserved	[15:1]	0x0	Reserved
D0W_LaneDisable	[0]	0x0	Force Lane Disable for Data Lane 0. 1'b1: Force Lane Disable 1'b0: Bypass Lane Enable from PPI Layer enable.

6.5.8. Data Lane 1 D-PHY Control Register (D1W_CNTRL: 0x0148)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.49 Data Lane 1 D-PHY Control Register

Register Field	Bit	Default	Description
Reserved	[15:1]	0x0	Reserved
D1W_LaneDisable	[0]	0x0	Force Lane Disable for Data Lane 0. 1'b1: Force Lane Disable 1'b0: Bypass Lane Enable from PPI Layer enable.

6.5.9. Data Lane 2 D-PHY Control Register (D2W_CNTRL: 0x014C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.50 Data Lane 2 D-PHY Control Register

Register Field	Bit	Default	Description
Reserved	[15:1]	0x0	Reserved
D2W_LaneDisable	[0]	0x0	Force Lane Disable for Data Lane 2. 1'b1: Force Lane Disable 1'b0: Bypass Lane Enable from PPI Layer enable.

6.5.10. Data Lane 3 D-PHY Control Register (D3W_CNTRL: 0x0150)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO							
Default	0x00							

Table 6.51 Data Lane 3 D-PHY Control Register

Register Field	Bit	Default	Description
Reserved	[15:1]	0x0	Reserved
D3W_LaneDisable	[0]	0x0	Force Lane Disable for Data Lane 3. 1'b1: Force Lane Disable 1'b0: Bypass Lane Enable from PPI Layer enable.

6.6. Tx PPI Registers

6.6.1. PPI STARTCNTRL (STARTCNTRL: 0x0204)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							START
Type	RO	RO	RO	RO	RO	RO	RO	W
Default	0	0	0	0	0	0	0	0

Table 6.52 STARTCNTRL

Register Field	Bit	Description
Reserved	[31:1]	Reserved
START	[0]	<p>START control bit of PPI-TX function. By writing 1 to this bit, PPI starts function. 0: Stop function. (default). Writing 0 is invalid and the bit can be set to zero by system reset only. 1: Start function.</p> <p>The following registers are set to appropriate value before starting any transmission by START bit in STARTCTRL register. Once START bit is set to high, the change of the register bits does not affect to function. In order to change the values, initialization by RESET_N is necessary.</p>

6.6.2. PPI STATUS (PPISTATUS: 0x0208)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							BUSY
Type	RO	RO	RO	RO	RO	RO	RO	R
Default	0	0	0	0	0	0	0	0

Table 6.53 PPI STATUS

Register Field	Bit	Description
Reserved	[31:1]	Reserved
BUSY	[0]	<p>After writing 1 to the START bit in the STARTCNTRL register, this bit is set until RESET_N is asserted. 0: Not Busy. (default) 1: Busy.</p>

6.6.3. LINEINITCNT (LINEINITCNT: 0x0210)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	LINEINITCNT[15:8]							
Type	R/W							
Default	0x20							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	LINEINITCNT[7:0]							
Type	R/W							
Default	0x8E							

Table 6.54 LINEINITCNT

Register Field	Bit	Description
Reserved	[31:16]	Reserved
LINEINITCNT	[15:0]	<p>Line Initialization Wait Counter This counter is used for line initialization. Set this register before setting [STARTCNTRL].START = 1. MIPI specification requires that the slave device needs to observe LP-11 for 100 µs and ignore the received data before the period at initialization time. The count value depends on HFCLK and the value needs to be set to achieve more than 100 µs. The counter starts after the START bit of the STARTCNTRL register is set. The Master device needs to output LP-11 for 100 µs in order for the slave device to observe LP-11 for the period. For example, in order to set 100 µs when the period of HFCLK is 12 ns, the counter value should be more than $8333.3 = 0x208D$ (100 µs / 12 ns). Default is 0x208E.</p>

6.6.4. LPTXTIMECNT (LPTXTIMECNT: 0x0214)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						LPTXTIMECNT[10:8]	
Type	RO						R/W	
Default	0x00						0x0	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	LPTXTIMECNT[7:0]							
Type	R/W							
Default	0x01							

Table 6.55 LPTXTIMECNT

Register Field	Bit	Description
Reserved	[15:11]	Reserved
LPTXTIMECNT	[10:0]	SYSLPTX Timing Generation Counter The counter generates a timing signal for the period of LPTX. This counter is counted using the HSByteClk (the Main Bus clock), and the value of (setting + 1) *HSByteClk Period becomes the period LPTX. Be sure to set the counter to a value greater than 50 ns.

Set this register before setting [STARTCNTRL].START = 1.

6.6.5. TCLK_HEADERCNT (TCLK_HEADERCNT: 0x0218)

Bit	B15	B14	B13	B12	B11	B10	B9	B8	
Name	TCLK_ZERO_CNT[7:0]								
Type	R/W								
Default	0x01								
Bit	B7	B6	B5	B4	B3	B2	B1	B0	
Name	Reserved	TCLK_PREPARE_CNT[6:0]							
Type	RO	R/W							
Default	0	0x01							

Table 6.56 TCLK_HEADERCNT

Register Field	Bit	Description
TCLK_ZERO_CNT	[15:8]	TCLK_ZERO Counter This counter is used for Clock Lane control in the Master mode. In order to satisfy the timing parameter TCLK-PRE + TCLK-ZERO for Clock Lane, this counter is used. This counter is counted by HSBYTECLK. Set this register in order to set the minimum time (TCLK-PRE + TCLK-ZERO) to a value greater than 300 ns. The actual value is ((1 to 2) + (TCLK_ZERO_CNT + 1)) x HSByteClkCycle + (PHY output delay). The PHY output delay is about (0 to 1) x HSByteClkCycle in the ByteClk conversion performed during RTL simulation, and is about (2 to 3) x MIPIBitClk cycle in the BitClk conversion.
Reserved	[7]	Reserved
TCLK_PREPARECNT	[6:0]	TCLK_PREPARE Counter This counter is used for Clock Lane control in the Master mode. In order to satisfy the timing parameter TCLK-PREPARE for Clock Lane, this counter is used. This counter is counted by HSBYTECLK. Set TCLK-PREPARE period that is greater than 38 ns but less than 95 ns. Calculating formula (TCLK_PREPARECNT + 1) x HSByteClkCycle

Set this register before setting [STARTCNTRL].START = 1.

6.6.6. TCLK_TRAILCNT (TCLK_TRAILCNT: 0x021C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	TCLKTRAILCNT[7:0]							
Type	R/W							
Default	0x01							

Table 6.57 TCLK_TRAILCNT

Register Field	Bit	Description
Reserved	[15:8]	Reserved
TCLK_TRAILCNT	[7:0]	<p>TCLK_TRAIL Counter This counter is used for Clock Lane control in Master mode. In order to satisfy the timing parameter about TCLK-TRAIL and TEOT for Clock Lane, this counter is used. This counter is counted by HSBYTECLK. Set this register in order to set TCLK-TRAIL to a value greater than 60 ns and TEOT to a value less than 105 ns + 12 x UI The actual value is (TCLK_TRAILCNT + (1 to 2)) xHSByteClkCycle + (2+(1 to 2)) * HSBYTECLKCycle - (PHY output delay). The PHY output delay is about (0 to 1) xHSByteClkCycle in the ByteClk conversion performed during RTL simulation, and is about (2 to 3) xMIPIBitClk cycle in the BitClk conversion.</p>

Set this register before setting [STARTCNTRL].START = 1.

6.6.7. THS_HEADERCNT (THS_HEADERCNT: 0x0220)

Bit	B15	B14	B13	B12	B11	B10	B9	B8	
Name	Reserved	THS_ZERO_CNT[6:0]							
Type	RO	R/W							
Default	0	0x01							
Bit	B7	B6	B5	B4	B3	B2	B1	B0	
Name	Reserved	THS_PREPARE_CNT[6:0]							
Type	RO	R/W							
Default	0	0x01							

Table 6.58 THS_HEADERCNT

Register Field	Bit	Description
Reserved	[15]	Reserved
THS_ZEROCNT	[14:8]	<p>THS_ZERO Counter This counter is used for Data Lane control in Master mode. In order to satisfy the timing parameter about THS-PREPARE + THS-ZERO for Data Lane, this counter is used. This counter is counted by HSBYTECLK. Set this register to set the (THS-PREPARE + THS-ZERO) period, which should be greater than (145 ns + 10 x UI) results. The actual value is ((1 to 2) + 1 + (TCLK_ZEROCNT + 1) + (3 to 4)) x ByteClk cycle + HSByteClk x (2+(1 to 2)) +(PHY delay). The PHY output delay is about (1 to 2) x HSByteClkCycle in the ByteClk conversion performed during RTL simulation, and is about (8+(5 to 6)) x MIPIBitClk cycle in BitClk conversion.</p>
Reserved	[7]	Reserved
THS_PREPARECNT	[6:0]	<p>THS_PREPARE Counter This counter is used for Data Lane control in Master mode. In order to satisfy the timing parameter about THS-PREPARE for Data Lane, this counter is used. This counter is counted by HSBYTECLK. Set this register in order to set the THS-PREPARE period, which should be greater than (40 ns + 4xUI) and less than (8 5 ns + 6xUI) results. Calculating Formula: (THS_PREPARECNT + 1) x HSByteClkCycle</p>

Set this register before setting [STARTCNTRL].START = 1.

6.6.8. TWAKEUP (TWAKEUP: 0x0224)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	TWAKEUPCNT[15:8]							
Type	R/W							
Default	0x4E							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	TWAKEUPCNT[7:0]							
Type	R/W							
Default	0x20							

Table 6.59 TWAKEUP

Register Field	Bit	Description
Reserved	[31:16]	Reserved
TWAKEUPCNT	[15:0]	<p>TWAKEUP Counter This counter is used to exit ULPS state. Ultra-Low Power State is exited by means of a Mark-1 state with a length TWAKEUP followed by a Stop state. This counter is counted by the unit of LPTXTIMECNT.</p>

Set this register before setting [STARTCNTRL].START = 1.

6.6.9. TCLK_POSTCNT (TCLK_POSTCNT: 0x0228)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						TCLK_POSTCNT[10:8]	
Type	RO						R/W	
Default	0x00						0x2	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	TCLK_POSTCNT[7:0]						R/W	
Type	R/W							
Default	0x00							

Table 6.60 TCLK_POSTCNT

Register Field	Bit	Description
Reserved	[15:11]	Reserved
TCLK_POSTCNT	[10:0]	TCLK_POST Counter This counter is used for Clock Lane control in Master mode. This counter is counted by the HSByteClk. Set a value greater than (60 ns + 52 x UI) results. The actual value is ((1 to 2) + (TCLK_POSTCNT + 1)) x HSByteClk cycle + (1) x HSBYTECLK cycle.

Set this register before setting [STARTCNTRL].START = 1.

6.6.10. THS_TRAILCNT (THS_TRAILCNT: 0x022C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved						THS_TRAILCNT[3:0]	
Type	RO						R/W	
Default	0x0						0x2	

Table 6.61 THS_TRAILCNT

Register Field	Bit	Description
Reserved	[15:4]	Reserved
THS_TAILCNT	[3:0]	<p>THS_TRAIL Counter This counter is used for Data Lane control in Master mode. This counter is counted by HSBYTECLK. Set a value greater 8 x UI or (60 ns + 4 x UI) and less than TEOT which is 105 ns + 12 x UI results. The actual value is (1 + THS_TRAILCNT) xByteClk cycle + ((1 to 2) + 2) xHSBYTECLK cycle - (PHY output delay). The PHY output delay is about (1 to 2) xHSByteClkCycle in ByteClk conversion performed during RTL simulation and is about (8 + (5 to 6)) xMIPIBitClk cycle in BitClk conversion.</p>

Set this register before setting [STARTCNTRL].START = 1.

6.6.11. HSTXVREGCNT (HSTXVREGCNT: 0x0230)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	HSTXVREGCNT[15:8]							
Type	R/W							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	HSTXVREGCNT[7:0]							
Type	R/W							
Default	0x20							

Table 6.62 HSTXVREGCNT

Register Field	Bit	Description
HSTXVREGCNT	[15:0]	<p>TX Voltage Regulator setup Wait Counter This counter is used for all lanes of HSTXVREG commonly. Counter value is counted by HFCLK. The counter starts when START bit is set. After the counter is counted up, PPI-TX can change the line from LP mode to HS mode. If the counter value is set to zero, there is no wait by the counter. Recommended counter value will be decided by evaluation. It was determined that a value of 200 ns max in the ELDEC TEG skew evaluation results (5/21/2009) is sufficient. LINEINCNT is 100 μs, so any value less than that will not affect the value of this counter. The value 1 μs is used in the example setting.</p>

Set this register before setting [STARTCNTRL].START = 1.

6.6.12. HSTXVREGEN (HSTXVREGEN: 0x0234)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO	RO	RO	RO	RO	RO	RO	RO
Default	0	0	0	0	0	0	0	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved			D3M_HSTX VREGEN	D2M_HSTX VREGEN	D1M_HSTX VREGEN	D0M_HSTX VREGEN	CLM_HST XVREGEN
Type	RO	RO	RO	R/W	R/W	R/W	R/W	R/W
Default	0	0	0	0	0	0	0	0

Table 6.63 HSTXVREGEN

Register Field	Bit	Description
Reserved	[15:5]	Reserved
D3M_HSTXVREGEN	[4]	Voltage regulator enable for HSTX Data Lane 3. In order to reduce power consumption, set to be “disable” when PPI-TX is not used. 0: Disable (Default) 1: Enable
D2M_HSTXVREGEN	[3]	Voltage regulator enable for HSTX Data Lane 2. In order to reduce power consumption, set to be “disable” when PPI-TX is not used. 0: Disable (Default) 1: Enable
D1M_HSTXVREGEN	[2]	Voltage regulator enable for HSTX Data Lane 1. In order to reduce power consumption, set to be “disable” when PPI-TX is not used. 0: Disable (Default) 1: Enable
D0M_HSTXVREGEN	[1]	Voltage regulator enable for HSTX Data Lane 0. In order to reduce power consumption, set to be “disable” when PPI-TX is not used. 0: Disable (Default) 1: Enable
CLM_HSTXVREGEN	[0]	Voltage regulator enable for HSTX Clock Lane. In order to reduce power consumption, set to be “disable” when PPI-TX is not used. 0: Disable (Default) 1: Enable

Set this register before setting [STARTCNTRL].START = 1.

6.6.13. TXOPTIONCNTRL (TXOPTIONCNTRL: 0x0238)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO	RO	RO	RO	RO	RO	RO	RO
Default	0	0	0	0	0	0	0	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved							
Type	RO	RO	RO	RO	RO	RO	RO	R/W
Default	0	0	0	0	0	0	0	0

Table 6.64 TXOPTIONCNTRL

Register Field	Bit	Description
Reserved	[15:1]	Reserved
CONTCLKMODE	[0]	<p>Set Continuous Clock Mode Writing “1” to this bit will set the Clock Lane to the Continuous Clock mode</p> <p>0: Non-continuous clock mode. Transitions into the LP11 state in coordination with the Data Lane operation.</p> <p>1: Continuous clock mode. Maintains the Clock Lane output regardless of the Data Lane operation.</p>

6.7. Tx Control Register

6.7.1. CSI Configuration Read Register (CSI_CONTROL: 0x040C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Csi_mode	Reserved						
Type	RO	RO						
Default	1	0	1	1	1	1	1	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	TxMd	Reserved				NOL[1:0]		EoTDis
Type	RO	RO	RO	RO	RO	RO	RO	RO
Default	0	0	0	0	0	0	0	0

Table 6.65 CSI Control Register

Register Field	Bit	Description
CSI_mode	[15]	CSI Mode Selection 0: Reserved 1: CSI Mode
Reserved	[14:8]	Reserved
TxMd	[7]	TXMODE 0: Low power transfer is performed to Tx. 1: High-Speed data transfer is performed to Tx.
Reserved	[6:3]	Reserved
NOL	[2:1]	NOL This field specifies the number of HS lanes. This field is also used as the LP Lane Enable setting. Data Lane 0 is used as the Enable for LP communication and ULPS. Data Lane 1 or higher is used as the Enable for ULPS. This setting can only be made during initial setup or during reset. 00: Only Data Lane 0 is used. 01: Data Lanes 0 and 1 are used. 10: Data Lanes from 0 to 2 are used. 11: Data Lanes 0 to 3 are used.
EoTDis	[0]	EOT_DISABLE 0: The EOT packet is automatically granted at the end of HS transfer then is transmitted. 1: The EOT packet is not automatically granted at the end of HS transfer and is not transmitted.

Only indirect writing, i.e. write to CSI_CONFW Register is possible.

6.7.2. CSI STATUS Register (CSI_STATUS: 0x0410)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved					WSync	TxAct	Reserved
Type	RO					RO	RO	RO
Default	0xX					0	0	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved					Hlt		
Type	RO					RO		
Default	0x0X					0		

Table 6.66 CSI STATUS Register

Register Field	Bit	Default	Description
Reserved	[15:11]	X	Reserved
WSync	[10]	0	Wait Sync Signal This bit indicates that the CSI-TX module is waiting for a particular Sync signal
TxAct	[9]	0	Transmitter Active This bit indicates that the CSI-TX module is in the Transmit mode.
Reserved	[8:1]	X	Reserved
Hlt	[0]	0	Halted The CSI-TX module is stopped by either an error or a pause request.

6.7.3. CSI_INT Register (CSI_INT: 0x0414)

Bit	B31	B30	B29	B28	B27	B26	B25	B24
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B23	B22	B21	B20	B19	B18	B17	B16
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved				IntHlt	IntEr	Reserved	
Type	RO				RO	RO	RO	
Default	0x00				0	0	0	

Table 6.67 CSI_INT Register

Register Field	Bit	Default	Description
Reserved	[31:4]	0x0	Reserved
IntHlt	[3]	0x0	INT_HALTED The CSI-TX module was stopped by an error or a pause request.
IntEr	[2]	0x0	INT_CSI_ERR An interrupt was requested by a CSI_ERR register error.
Reserved	[1:0]	0x0	Reserved

Each bit can indirectly clear a register value either when “1” is written to the bit of each corresponding CSI_INT_CLR register.

6.7.4. CSI_INT_ENA Register (CSI_INT_ENA: 0x0418)

Bit	B31	B30	B29	B28	B27	B26	B25	B24
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B23	B22	B21	B20	B19	B18	B17	B16
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x00							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved				IEnHlt	IEnEr	Reserved	
Type	RO				RO	RO	RO	
Default	0x0				0	0	0x0	

Table 6.68 CSI_INT_ENA Register

Register Field	Bit	Default	Description
Reserved	[31:4]	0x0	Reserved
IEnHlt	[3]	0x0	INTENA_HALTED This bit enables interrupt notification by INT_HALTED sources.
IEnEr	[2]	0x0	INTENA_CSI_ERR This bit enables interrupt notification by INT_CSI_ERR sources.
Reserved	[1:0]	0x0	Reserved

Only indirect writing, i.e. write to CSI_CONFW with [Addr] = 0x06.

6.7.5. CSI_ERR Register (CSI_ERR: 0x044C)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						InEr	WCER
Type	RO						RO	RO
Default	0x00						0	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved			QUnk	Reserved		HTxBrk	Reserved
Type	RO			RO	RO		RO	RO
Default	0			0	0		0	0

Table 6.69 CSI_ERR Register

Register Field	Bit	Default	Description
Reserved	[31:10]	0x0	Reserved
InEr	[9]	0x0	INTERNAL_ERROR This bit indicates that another internal error occurred.
WCER	[8]	0x0	WC_ERROR This bit indicates that more bytes than expected were received from the PDIF. Because distinguishing the current data from the next payload data of continuous transfers is difficult when the last payload data is 4-byte aligned, this error is not detected.
Reserved	[7:5]	0x0	Reserved
QUnk	[4]	0x0	CQ_UNKNOWN This bit indicates that an unknown command or incorrect parameter was detected by the command queue.
Reserved	[3:2]	0x0	Reserved
HTxBrk	[1]	0x0	HSTX_BROKEN This bit indicates that the byte stream was disrupted during High-Speed transfer.
Reserved	[0]	0x0	Reserved

The content of the CSI_ERR register is cleared by reading it out.

6.7.6. CSI_ERR_INTENA (CSI_ERR_INTENA: 0x0450)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						CSI_ERR_INTENA[9:8]	
Type	RO						RO	
Default	0x00						0	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	CSI_ERR_INTENA[7:0]							
Type	RO							
Default	0xbff							

Table 6.70 CSI_ERR_INTENA Register

Register Field	Bit	Default	Description
Reserved	[31:10]	0x0	Reserved
CSI_ERR_INTENA	[9:0]	0xbf	CSI_ERR_INTENA This field controls interrupt generation for when an error has been reported to the CSI_ERR register. Generation of the CSI_ERR_INT interrupt which corresponds to the CSI_ERR register error is enabled.

Only indirect writing, i.e. write to CSI_CONFW with [Addr] = 0x14.

6.7.7. CSI_ERR_HALT Register (CSI_ERR_HALT: 0x0454)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved						CSI_ERR_HALT[9:8]	
Type	RO						RO	
Default	0x00						0	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	CSI_ERR_HALT[7:0]							
Type	RO							
Default	0xbf							

Table 6.71 CSI_ERR_HALT Register

Register Field	Bit	Default	Description
Reserved	[31:10]	0x0	Reserved
CSI_ERR_HALT	[9:0]	0xbf	CSI_ERR_HALT This field controls CSI-TX operation for when an error is reported to the CSI_ERR register. The CSI-TX module stops command processing when it receives an error corresponding to the set bits in the CSI_ERR_INTENA and CSI_ERR_HALT registers.

Only indirect writing, i.e. write to CSI_CONFW with [Addr] = 0x15.

6.7.8. CSI Configuration Register (CSI_CONFW: 0x0500)

Bit	B31	B30	B29	B28	B27	B26	B25	B24
Name	MODE			Address				
Type	WO	WO	WO	WO	WO	WO	WO	WO
Default	0	0	0	0	0	0	0	0
Bit	B23	B22	B21	B20	B19	B18	B17	B16
Name	Reserved[23:16]							
Type	WO	WO	WO	WO	WO	WO	WO	WO
Default	0	0	0	0	0	0	0	0
Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	DATA[15:8]							
Type	WO	WO	WO	WO	WO	WO	WO	WO
Default	0	0	0	0	0	0	0	0
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	DATA[7:0]							
Type	WO	WO	WO	WO	WO	WO	WO	WO
Default	0	0	0	0	0	0	0	0

Table 6.72 CSI Configuration Write Register

Register Field	Bit	Description
MODE	[31:29]	Set or Clear AddrReg (register specified in Address field) Bits 3'b101: Set Register Bits in AddRegas indicated in DATA field 3'b110: Clear Register Bits in AddRegas indicated in DATA field Others: Reserved
Address	[28:24]	Address Field 0x03: CSI_Control Register 0x06: CSI_INT_ENA Register 0x14: CSI_ERR_INTENA Register 0x15: CSI_ERR_HALT Register Others: Reserved
Reserved	[23:16]	Reserved
DATA	[15:0]	DATA Field When location DATA[n] is set to '1', the corresponding bit at AddrReg[n] will be cleared or set depending on MODE bits described above. Multiples bits can be set simultaneously.

Note: Write to CSI_CONFW Register results to changes in corresponding bit changed in AddrReg Register.

6.7.9. CSI_RESET Register (CSI_RESET: 0x0504)

Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved					RstCnf	RstMdl	
Type	RO					WO	WO	
Default	0x00					0	0	

Table 6.73 CSI_RESET Register

Register Field	Bit	Default	Description
Reserved	[31:2]	0x0	Reserved
RstCnf	[1]	0x0	RST_CONF 0: Operation is not affected. 1: The setting register is reset.
RstMdl	[0]	0x0	RST_MODULE Do not set this bit to "1". Perform a hardware reset when a CSI TX block reset is necessary. Use this bit when resetting the sub modules inside this block (CSI layer). The PHY layer or the application layer blocks are not reset. 0: Operation is not affected. 1: Modules inside the CSI layer are reset.

6.7.10. CSI_INT_CLR Register (CSI_INT_CLR: 0x050C)

Bit	B31	B30	B29	B28	B27	B26	B25	B24
Name	Reserved							
Type	RO							
Default	0							
Bit	B23	B22	B21	B20	B19	B18	B17	B16
Name	Reserved							
Type	RO							
Default	0							
Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved				ICrHlt	ICrEr	Reserved	
Type	RO				WO	WO	RO	
Default	0				0	0	0	

Table 6.74 CSI_INT_CLR Register

Register Field	Bit	Default	Description
Reserved	[31:4]	0x0	Reserved
ICrHlt	[3]	0x0	INTCLR_HALTED 0: Operation is not affected. 1: The INT_HALTED interrupt is cleared.
ICrEr	[2]	0x0	INTCLR_CSI_ERR 0: Operation is not affected. 1: The INT_CSI_ERR interrupt is cleared.
Reserved	[1:0]	0x0	Reserved

6.7.11. CSI_START (CSI_START: 0x0518)

Bit	B7	B6	B5	B4	B3	B2	B1	B0	
Name	Reserved[7:1]								Strt
Type	RO	RO	RO	RO	RO	RO	RO	WO	
Default	0	0	0	0	0	0	0	0	

Table 6.75 CSI2_START

Register Field	Bit	Description
Reserved	[31:1]	Reserved
Strt	[0]	CSI_START 0: The clock is not supplied to modules other than CONIF. 1: The clock is supplied to all modules. When “1” is written to this bit, the clock is supplied to modules other than the CSI-2-TX CONIF. To start CSI-2-TX operation, set this bit to “1” after a reset is performed. This bit must be set to “1” even when accessing registers other than CSI2_START. Once this bit is set to “1”, writing of “0” is not allowed. Perform a reset to change this bit from “1” to “0”.

6.8. Tx Debug Register

6.8.1. Debug Active Line Count Register (DBG_LCNT: 0x00E0)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	db_wsrn	db_cen		Reserved			db_alcnt[9:8]	
Type	R/W	R/W		RO			R/W	
Default	0x0	0x0		0x0			0x1	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name				db_alcnt[7:0]				
Type				R/W				
Default				0x0				

Table 6.76 Debug Active Video Line Count Register

Register Field	Bit	Description
db_wsrn	[15]	Debug Video Buffer 0: normal 1: enable I2C/SPI write to VB sram
db_cen	[14]	Debug csitx mode enable 0: Normal mode 1: Debug mode (enable color bar logic)
Reserved	[13:10]	Reserved
db_alcnt	[9:0]	Debug Active Line Count 10'h0: 1 line 10'h1: 2 line .. 10'h3FF: 1024 line

6.8.2. Debug Line Width Register (DBG_Width: 0x00E2)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name		Reserved				Db_width[11:8]		
Type			RO				R/W	
Default			0x0				0x1	
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name				Db_awcnt[7:0]				
Type				R/W				
Default				0x0				

Table 6.77 Debug Line Width Register

Register Field	Bit	Description
Reserved	[15:12]	Reserved
Db_width	[11:0]	Debug Total byte count in a line (include blank period) 12'h0: 1 byte 12'h1: 2 bytes .. 12'hFFF: 4096 bytes

6.8.3. Debug Vertical Blank Line Count Register (DBG_VBlank: 0x00E4)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Reserved							
Type	RO							
Default	0x0							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Reserved	Db_vb[6:0]						
Type	RO	R/W						
Default	0x0	0x10						

Table 6.78 Debug Vertical Blank Register

Register Field	Bit	Description
Reserved	[15:7]	Reserved
Db_vb	[6:0]	Debug Vertical Blank line 7'h0: 1 line 7'h1: 2 line .. 7'7F: 128 line

6.8.4. Debug Video Data Register (DBG_Data: 0x00E8)

Bit	B15	B14	B13	B12	B11	B10	B9	B8
Name	Db_data[15:8]							
Type	WO							
Default	0xX							
Bit	B7	B6	B5	B4	B3	B2	B1	B0
Name	Db_data[7:0]							
Type	WO							
Default	0xX							

Table 6.79 Debug Video Data Register

Register Field	Bit	Description
Db_data	[15:0]	Data will be written into Video FIFO in continuous. Note: must be in multiple of 4 bytes

7. Package

7.1. TC358746A Package

The packages for TC358746AXBG are described in the figures below.

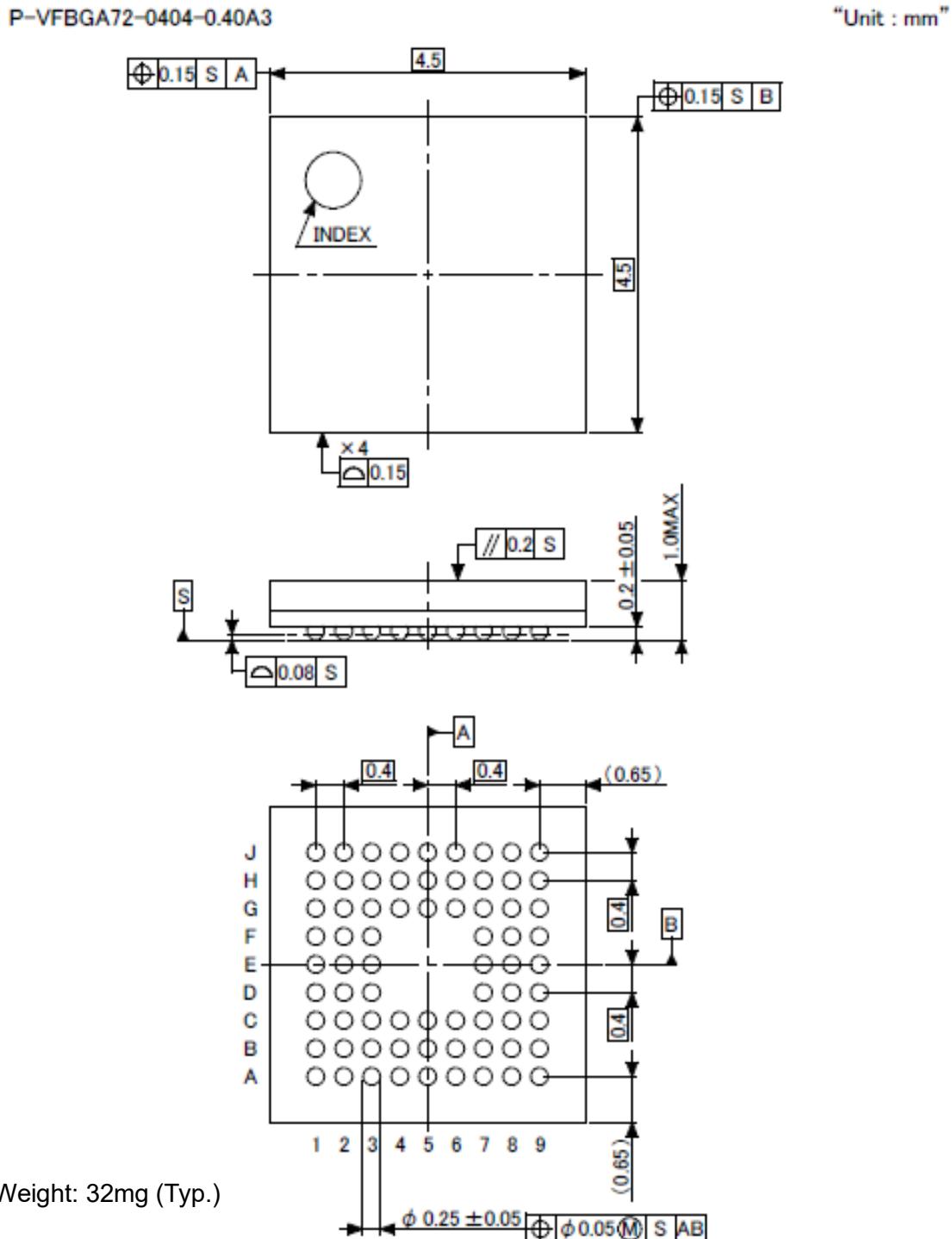


Figure 7.1 P-VFBGA72-0404-0.40A3 package

Table 7.1 P-VFBGA72-0404-0.40A3 Mechanical Dimension

Dimension	Min	Typ.	Max
Solder ball pitch	---	0.4 mm	---
Solder ball height	0.15 mm	0.2 mm	0.25 mm
Package dimension	---	4.5 x 4.5 mm ²	---
Package height	---	---	1.0 mm

7.2. TC358748/TC358748I Package

The packages for TC358748XBG/TC358748IXBG are described in the figures below.

"Unit:mm"

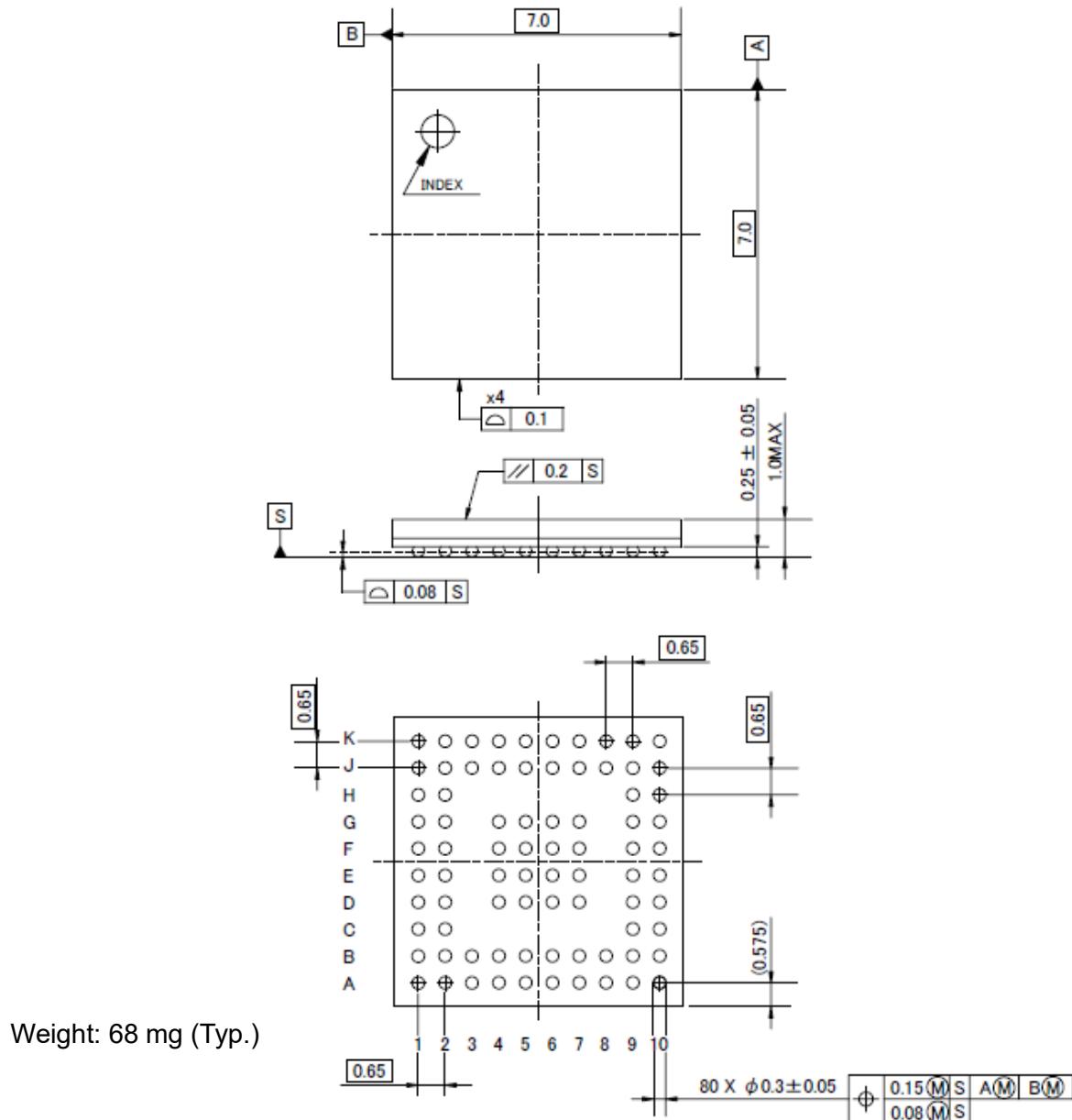


Figure 7-2 P-VFBGA80-0707-0.65-001 package

Table 7.2 P-VFBGA80-0707-0.65-001 Mechanical Dimension

Dimension	Min	Typ.	Max
Solder ball pitch	---	0.65 mm	---
Solder ball height	0.20 mm	0.25 mm	0.30 mm
Package dimension	---	7.0 x 7.0 mm ²	---
Package height	---	---	1.0 mm

8. Electrical Characteristics

8.1. Absolute Maximum Ratings

VSS = 0V reference

Parameter	Symbol	Rating	Unit
Supply voltage (1.8V - Digital IO)	VDDIO	-0.3 to +3.9	V
Supply voltage (1.2V – Digital Core)	VDDC	-0.3 to +1.8	V
Supply voltage (1.2V – MIPI CSI PHY)	VDD_MIPI	-0.3 to +1.8	V
Input voltage (CSI IO)	V _{IN_CSI}	-0.3 to VDD_MIPI+0.3	V
Output voltage (CSI IO)	V _{OUT_CSI}	-0.3 to VDD_MIPI+0.3	V
Input voltage (Digital IO)	V _{IN_IO}	-0.3 to VDDIO+0.3	V
Output voltage (Digital IO)	V _{OUT_IO}	-0.3 to VDDIO+0.3	V
Junction temperature	T _j	125	°C
Storage temperature	T _{stg}	-40 to +125	°C

8.2. Operating Condition

VSS = 0V reference

Parameter	Symbol	Min	Typ.	Max	Unit
Supply voltage (1.8V – Digital IO)	VDDIO	1.65	1.8	1.95	V
Supply voltage (3.3V – Digital IO)	VDDIO	3.0	3.3	3.6	V
Supply voltage (1.2V – Digital Core)	VDDC	1.1	1.2	1.3	V
Supply voltage (1.2V – MIPI CSI PHY)	VDD_MIPI	1.1	1.2	1.3	V
TC358746A/TC358748 Operating temperature (ambient temperature with voltage applied)	T _a	-30	+25	+85	°C
TC358748I Operating temperature (ambient temperature with voltage applied)	T _a	-40	+25	+85	°C
Supply Noise Voltage	V _{SN}	-	-	100	mV _{pp}

8.3. DC Electrical Specification

Parameter	Symbol	Min	Typ.	Max	Unit
Input voltage, High level input (Note1)	V_{IH}	0.7 VDDIO	-	VDDIO	V
Input voltage, Low level input (Note1)	V_{IL}	0	-	0.3 VDDIO	V
Input voltage High level CMOS Schmitt Trigger (Note1, 2)	V_{IHS}	0.7 VDDIO	-	VDDIO	V
Input voltage Low level CMOS Schmitt Trigger (Note1, 2)	V_{ILS}	0	-	0.3 VDDIO	V
Output voltage High level (Note1, Note2) (Condition: $I_{OH} = -0.4\text{mA}$)	V_{OH}	0.8 VDDIO	-	VDDIO	V
Output voltage Low level (Note1, Note2) (Condition: $I_{OL} = 2\text{mA}$)	V_{OL}	0	-	0.2 VDDIO	V
Input leak current, High level (Normal IO or Pull-up IO) (Condition: $V_{IN} = +VDDIO$, VDDIO = 3.6V)	I_{ILH1} (Note3)	-10	-	10	μA
Input leak current, High level (Pull-down IO) (Condition: $V_{IN} = +VDDIO$, VDDIO = 3.6V)	I_{ILH2} (Note3)	-	-	100	μA
Input leak current, Low level (Normal IO or Pull-down IO) (Condition: $V_{IN} = 0\text{V}$, VDDIO = 3.6V)	I_{ILL1} (Note4)	-10	-	10	μA
Input leak current, Low level (Pull-up IO) (Condition: $V_{IN} = 0\text{V}$, VDDIO = 3.6V)	I_{ILL2} (Note4)	-	-	200	μA

Note1: Each power source is operating within recommended operation condition.

Note2: Current output value is specified to each IO buffer individually. Output voltage changes with output current value.

Note3: Normal pin or Pull-up IO pin applied VDDIO supply voltage to Vin (input voltage)

Note4: Normal pin or Pull-down IO pin applied VSSIO (0V) to Vin (input voltage)

9. Timing Definitions

9.1. MIPI CSI-2 Timings

Timing specification below has been ported from MIPI Alliance specification for D-PHY version 01-00-00. Timing defined in MIPI Alliance specification for D-PHY version 01-00-00 has precedence over timing described in the sections below.

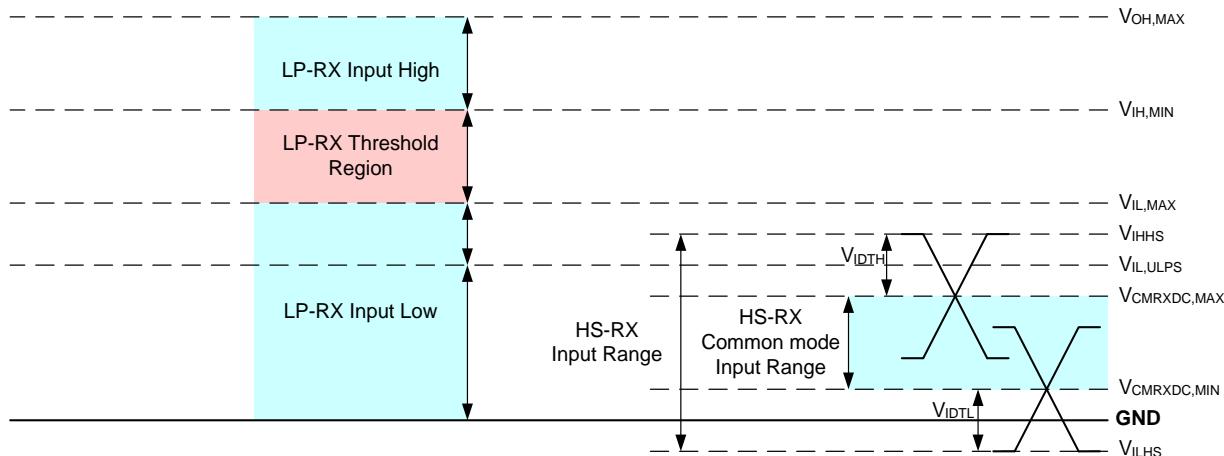


Figure 9.1 Signaling and voltage levels

Table 9.1 MIPI TX DC specifications

Parameter	Description	Min	Typ.	Max	Unit	Note
HS mode						
VCMTX	HS transmit static common mode voltage	150	200	250	mV	1
ΔVCMTX(1,0)	VCMTX mismatch when output is Differential-1 or Differential-0	-	-	5	mV	2
VOD	HS transmit differential voltage	140	200	270	mV	1
ΔVOD	VOD mismatch when output is Differential-1 or Differential-0	-	-	10	mV	2
VOHHS	HS output high voltage	-	-	360	mV	-
ZOS	Single ended output impedance	40	50	62.5	Ω	-
ΔZOS	Single ended output impedance mismatch	-	-	10	%	-
LP Mode						
VOH	Thevenin output high level	1.1	1.2	1.3	V	-
VOL	Thevenin output low level	-50	-	50	mV	-
ZOLP	Output impedance of LP transmitter	110	-	-	Ω	3

Note:

1. Value when driving into load impedance anywhere in the ZID range.
2. It is recommended the implementer minimize ΔVOD and ΔVCMTX(1,0) in order to minimize radiation and optimize signal integrity.
3. Though no maximum value for ZOLP is specified, the LP transmitter output impedance shall ensure the TRLP/TFLP specification is met.

Table 9.2 MIPI Rx DC specifications

Parameter	Description	Min	Typ.	Max	Unit	Note
V_{PIN}	Pin signal voltage range	-50	-	1350	mV	-
$V_{PIN(absmax)}$	Transient pin voltage	-0.15	-	1.45	V	-
$T_{V_{PIN}(absmax)}$	Maximum transient time above $V_{PIN(absmax)}$ or below $V_{PIN(absmax)}$.	-	-	20	ns	3
V_{OH}	Thevenin output high level	1.1	1.2	1.3	V	-
V_{IH}	Logic 1 input voltage	880	-	-	mV	-
V_{IL}	Logic 0 input voltage, not in ULP State	-	-	550	mV	-
$V_{IL-ULPS}$	Logic 0 input voltage, ULP State	-	-	300	mV	-
$V_{CMRX(DC)}$	Common-mode voltage HS receiver mode	70	-	330	mV	1, 2
V_{IDTH}	Differential input high threshold	-	-	70	mV	-
V_{IDTL}	Differential input low threshold	-70	-	-	mV	-
V_{IHHS}	Single-ended input high voltage	-	-	460	mV	1
V_{ILHS}	Single-ended input low voltage	-40	-	-	mV	1

Note:

1. Excluding possible additional RF interference of 100 mV peak sine wave beyond 450 MHz.
2. This table value included a ground difference of 50 mV between the transmitter and the receiver, the static common-mode level tolerance and variations below 450 MHz.
3. The voltage undershoot or overshoot beyond V_{PIN} is only allowed during a single 20 ns window after any LP-0 LP-1 transition or vice versa. For all other situations it must stay within the V_{PIN} range.

Table 9.3 MIPI High Speed Tx AC specifications

Parameter	Description	Min	Typ.	Max	Unit	Note
$\Delta V_{CMTX(HF)}$	Common-level variations above 450 MHz	-	-	15	mVRMS	-
$\Delta V_{CMTX(LF)}$	Common-level variation between 50 – 450 MHz	-	-	25	mVPEAK	-
t_R and t_F	20% - 80% rise time and fall time	-	-	0.3	UI	1
		150	-	-	ps	-

Note:

1. UI is equal to $1 / (2 * f_h)$. The frequency 'fh' is the highest fundamental frequency for data transmission.

Table 9.4 MIPI Low Power Tx AC characteristics

Parameter	Description		Min	Typ.	Max	Unit	Note
TRLP/TFLP	15% - 85% rise time and fall time		-	-	25	ns	1
TREOT	30% - 85% rise time and fall time		-	-	35	ns	1, 5, 6
-	Pulse width of the LP exclusive-OR clock	First LP exclusive-OR clock pulse after Stop state or last pulse before Stop state	40	-	-	ns	4
		All other pulses	20	-	-	ns	4
TLP-PER-TX	Period of the LP exclusive-OR clock		90	-	-	ns	-
$\delta V/\delta t_{SR}$	Slew rate @ CLOAD = 0 pF	30	-	500	mV/ns	1, 2, 3, 7	
	Slew rate @ CLOAD = 5 pF	30	-	200	mV/ns	1, 2, 3, 7	
	Slew rate @ CLOAD = 20 pF	30	-	150	mV/ns	1, 2, 3, 7	
	Slew rate @ CLOAD = 70 pF	30	-	100	mV/ns	1, 2, 3, 7	
CLOAD	Load capacitance	0	-	70	pF	1	

Note:

1. CLOAD includes the low-frequency equivalent transmission line capacitance. The capacitance of TX and RX are assumed to always be < 10 pF. The distributed line capacitance can be up to 50 pF for a transmission line with 2 ns delay.
2. When the output voltage is between 15% and below 85% of the fully settled LP signal levels.
3. Measured as average across any 50 mV segment of the output signal transition.
4. This parameter value can be lower than TLPX due to differences in rise vs. fall signal slopes and trip levels and mismatches between Dp and Dn LP transmitters. Any LP exclusive-OR pulse observed during HS EoT (transition from HS level to LP-11) is glitch behavior.
5. The rise-time of TREOT starts from the HS common-level at the moment the differential amplitude drops below 70 mV, due to stopping the differential drive.
6. With an additional load capacitance CCM between 0 – 60 pF on the termination center tap at RX side of the Lane.
7. This value represents a corner point in a piecewise linear curve.

Table 9.5 MIPI High Speed Rx AC specifications

Parameter	Description	Min	Typ.	Max	Unit	Note
$\Delta V_{CMRX(HF)}$	Common-mode interference beyond 450 MHz	-	-	100	mV	2
$\Delta V_{CMRX(LF)}$	Common-mode interference 50 MHz – 450 MHz	-50	-	50	mV	1, 3

Note:

1. Excluding 'static' ground shift of 50 mV
2. $\Delta V_{CMRX(HF)}$ is the peak amplitude of a sine wave superimposed on the receiver inputs.
3. Voltage difference compared to the DC average common-mode potential.

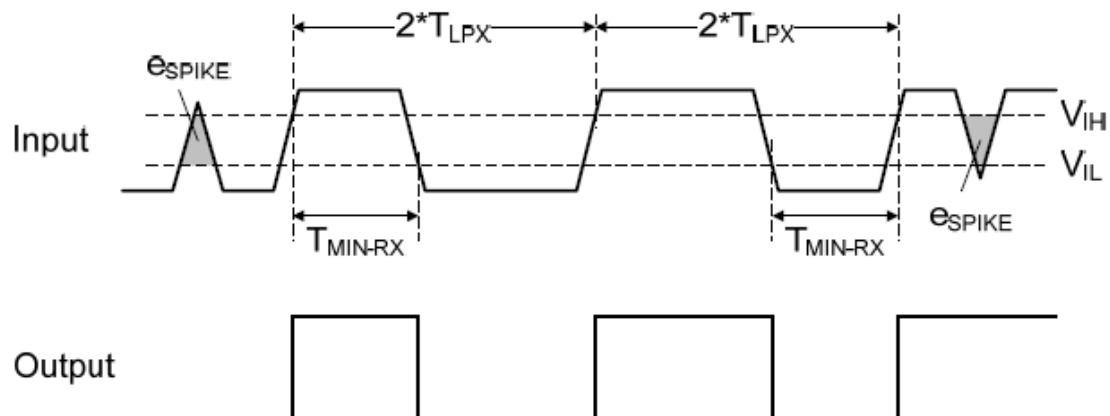


Figure 9.2 Input Glitch Rejection

Table 9.6 MIPI Low Power Rx AC characteristics

Parameter	Description	Min	Typ.	Max	Unit	Note
e_{SPIKE}	Input pulse rejection	-	-	300	V·ps	1, 2, 3
T_{MIN-RX}	Minimum pulse width response	20	-	-	ns	4
V_{INT}	Peak interference amplitude	-	-	200	mV	-
F_{INT}	Interference frequency	450	-	-	MHz	-
T_{LPX}	Length of any Low Power state period	50	-	-	ns	-

Note:

1. Time-voltage integration of a spike above V_{IL} when being in LP-0 or below V_{IH} when being in LP-1 state.
2. An impulse less than this will not change the receiver state.
3. In addition to the required glitch rejection, implementers shall ensure rejection of known RF-interferers.
4. An input pulse greater than this shall toggle the output.

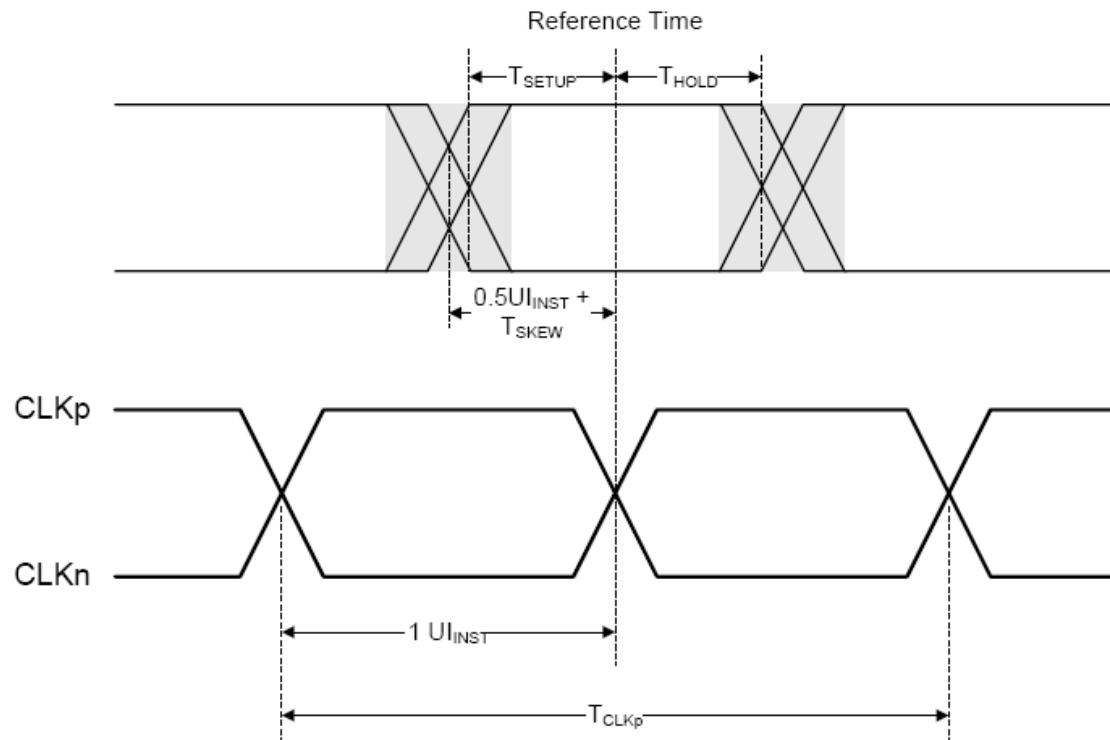


Figure 9.3 Data to clock timing reference

Table 9.7 Data-Clock timing specification

Parameter	Description	Min	Typ.	Max	Unit	Note
T_{SKEW}	Data to clock skew measured at the transmitter	-0.15	-	0.15	UI_{INST}	-
T_{SETUP}	Data to clock setup time at receiver	0.15	-	-	UI_{INST}	-
T_{HOLD}	clock to data hold time at receiver	0.15	-	-	UI_{INST}	-
UI_{INST}	1 Data bit time (instantaneous)	-	-	12.5	ns	-
T_{CLKp}	Period of dual data rate clock	2	2	2	UI_{INST}	-

9.2. I²C Timings

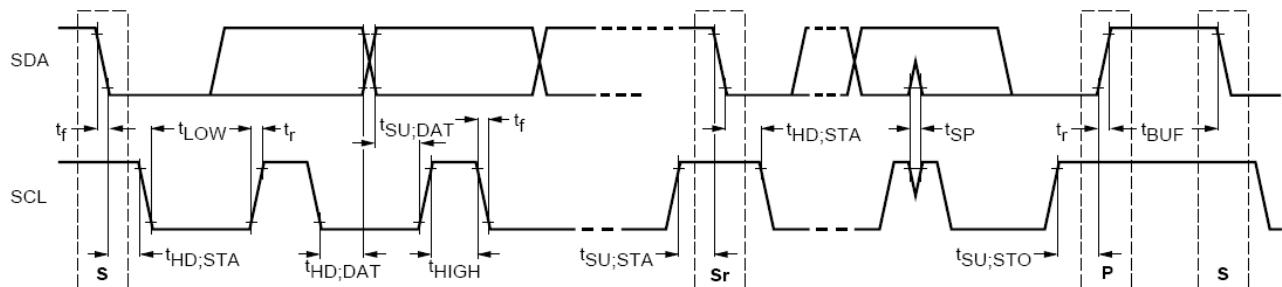


Figure 9.4 I²C Timing

Table 9.8 I²C Timing

Item	Symbol	Min	Max	Unit
SCL clock frequency	f _{SCL}	0	400	kHz
Hold time (repeated) START condition. After this period, the first clock pulse is generated	t _{HD;STA}	0.6	-	μs
LOW period of the SCL clock	t _{LOW}	1.3	-	μs
HIGH period of the SCL clock	t _{HIGH}	0.6	-	μs
Set-up time for a repeated START condition	t _{SU;STA}	0.6	-	μs
Data hold time: for I ² C - bus devices	t _{HD;DAT}	0	0.9	μs
Data set-up time	t _{SU;DAT}	100	-	ns
Rise time of both SDA and SCL signals	t _r	20+0.1Cb	300	ns
Fall time of both SDA and SCL signals	t _f	20+0.1Cb	300	ns
Set-up time for STOP condition	t _{SU;STO}	0.6	-	μs
Bus free time between a STOP and START condition	t _{BUF}	1.3	-	μs

Note:

Cb = Capacitive load for each bus line (400 pF max.)

9.3. Parallel Port Output Timings

Table 9.9 Parallel Output timing

Parameter	Description	Min	Typ.	Max	Unit
T_{pdOUT}	Output data propagation time	1	-	6	ns

Note:

Maximum loading of PCLK, DATA, HVALID, VVALID are 10 pF.

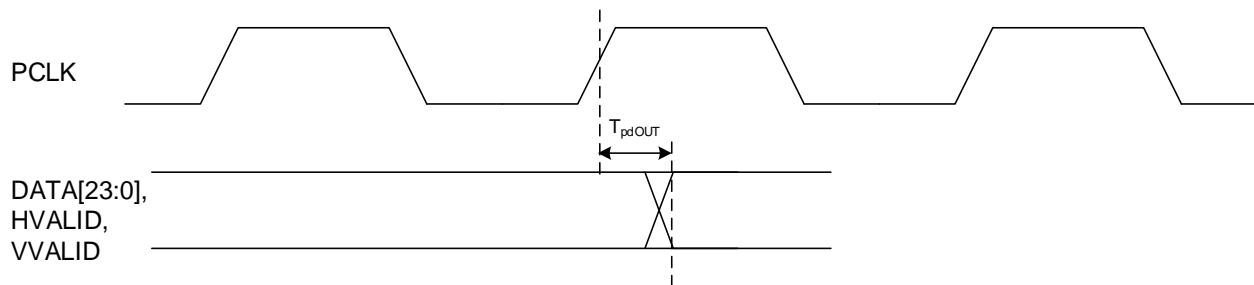


Figure 9.5 Parallel Output timing (ConfCtl.PLCKP = 0)

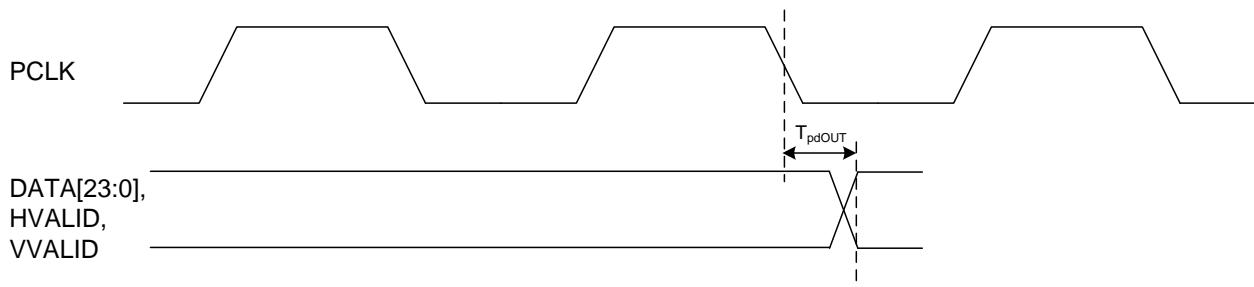


Figure 9.6 Parallel Output timing (ConfCtl.PLCKP = 1)

9.4. Parallel Port Input Timings

Table 9.10 Parallel Input timing

Parameter	Description	Min	Typ.	Max	Unit
$T_{pd:SU}$	Setup time of data	2.0	-	-	ns
$T_{pd:HD}$	Hold time of data	1.0	-	-	ns
$T_{pd:CLK}$	Clock period	6.0	-	-	ns

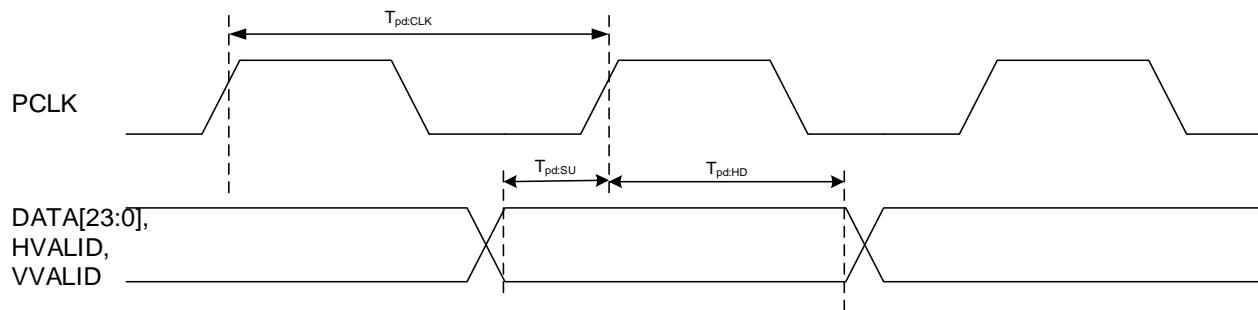


Figure 9.7 Parallel Input timing

9.5. SPI Input/Output Timings

Table 9.11 SPI timing

Parameter	Symbol	Min	Typ.	Max	Unit
SPI Clock Frequency	f_{SEIS}	—	—	25	MHz
Clock to Data (MISO) Valid Time	t_{SOD}	—	—	15	ns
Clock to Data (MISO) Invalid Time	t_{SOH}	0	—	—	ns
Data in (MOSI) Setup Time	t_{SIS}	5	—	—	ns
Data in (MOSI) Hold Time	t_{SIH}	5	—	—	ns
Slave Select to Data (MISO) Valid Time	t_{SSDV}	—	—	25 ¹	ns
Slave Select to Clock	t_{SSTC}	10	—	—	ns
Consecutive Transfer Delay Time	t_{CTDT}	$1/f_{SEIS}$	—	—	ns
Load on SEI Interface Signals	C_{IF}	—	—	10	pF

Note:

Maximum loading of MISO is 10 pF.

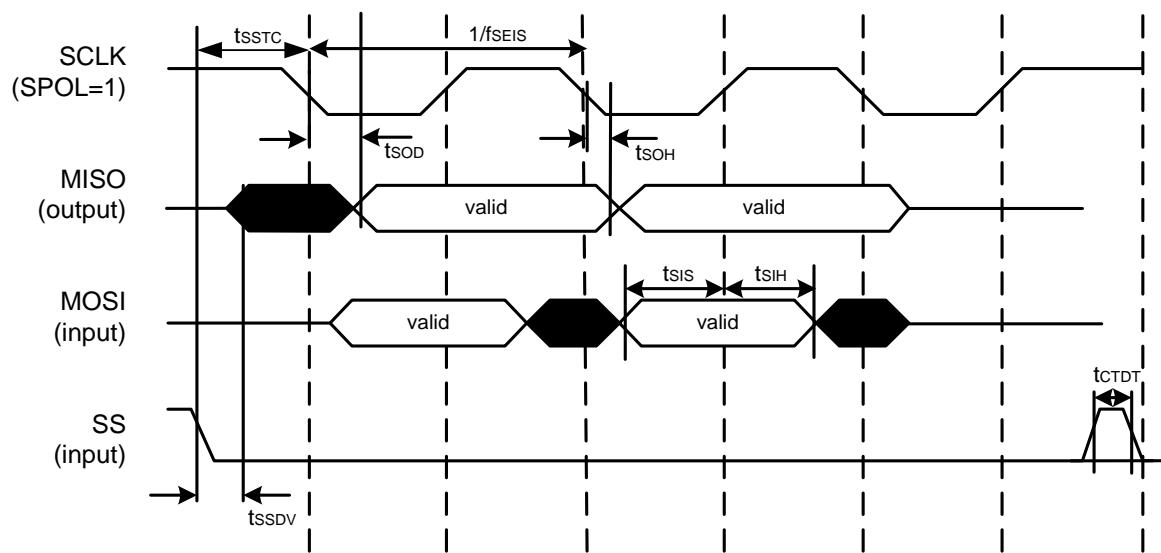


Figure 9.8 SPI timing (data valid on second active clock edge)

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