



Treated their properties of the spirit points















representation









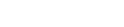












fScore.ParseString("[

fScore.AR2GR();









fScore.ResizePageToMusic









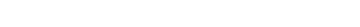




getSize().width,



getSize().height,







auidopaint() 115





























































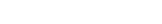












































GuidoOpenParser





GuidoCloseParser(parser);

GuidoString2AR(parser,



GuidoLayoutSettings

GuidoGetDefaultLayoutSettings

















































































































