



## Performance Report for:

[https://anthonoir576.github.io/Projet\\_Officiel\\_OpenClassRooms\\_...](https://anthonoir576.github.io/Projet_Officiel_OpenClassRooms_...)

Report generated: Thu, Aug 19, 2021 12:42 AM -0700

Test Server Location: Vancouver, Canada

Using: Chrome (Desktop) 90.0.4430.212, Lighthouse 7.4.0

<b>A</b>	Performance <b>100%</b>	Structure <b>98%</b>	L. Contentful Paint <b>286ms</b>	T. Blocking Time <b>0ms</b>	C. Layout Shift <b>0.04</b>
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### Top Issues

IMPACT	AUDIT	
Med-Low	<b>Serve static assets with an efficient cache policy</b>	Potential savings of 412KB
Low	<b>Serve images in next-gen formats</b>	Potential savings of 10.2KB
Low	<b>Avoid an excessive DOM size</b>	133 elements
Low	<b>Avoid enormous network payloads</b>	Total size was 515KB
Low	<b>Ensure text remains visible during webfont load</b>	2 fonts found

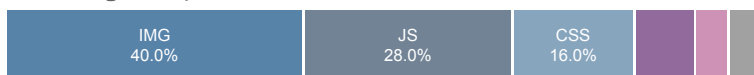
### Page Details



Total Page Size - 515KB



Total Page Requests - 25



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

### How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

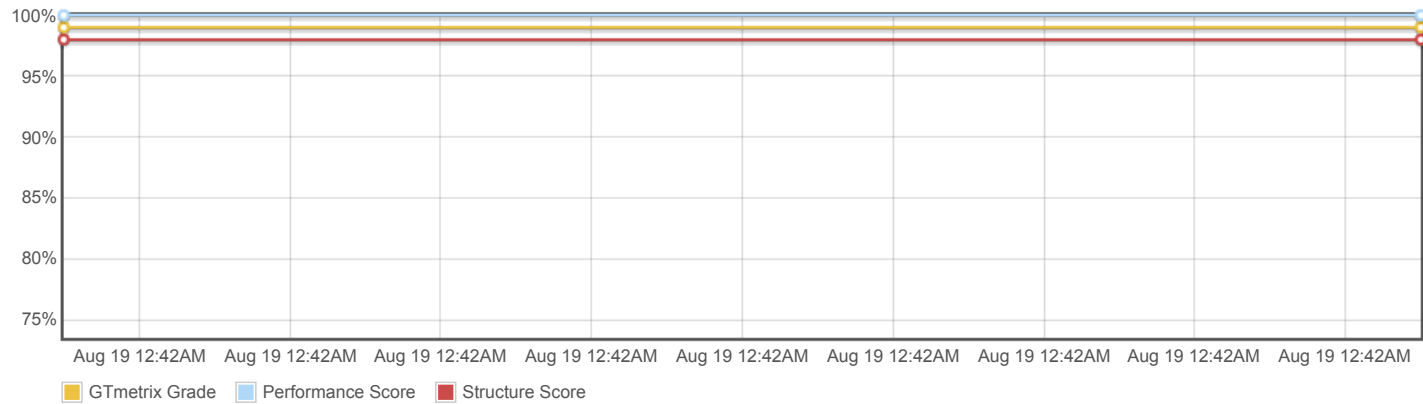
### About GTmetrix

**CARBON60**  
THE MANAGED CLOUD COMPANY

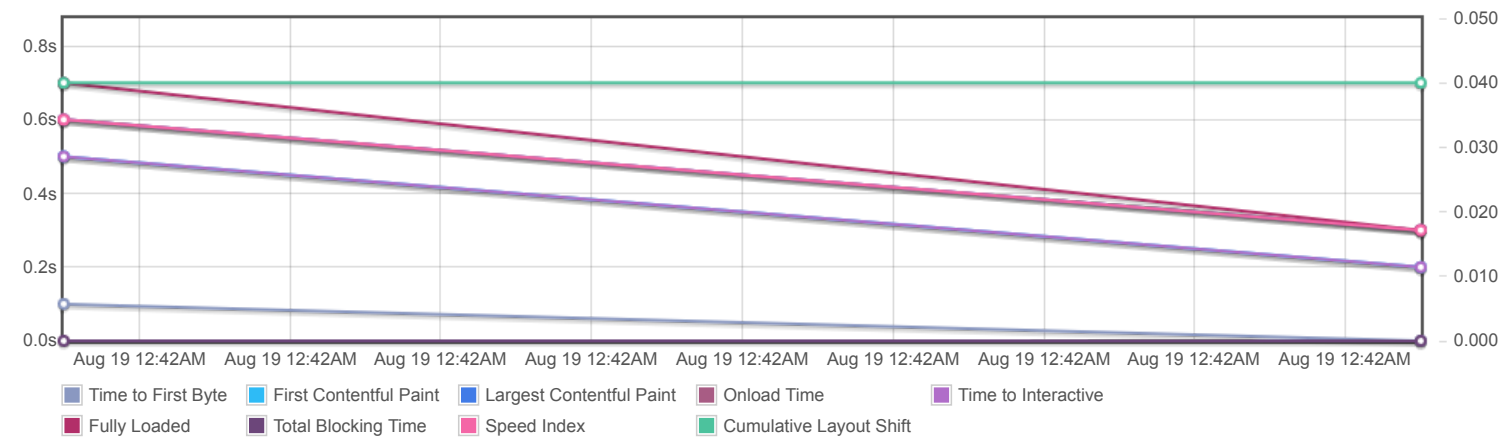
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

<https://carbon60.com/>

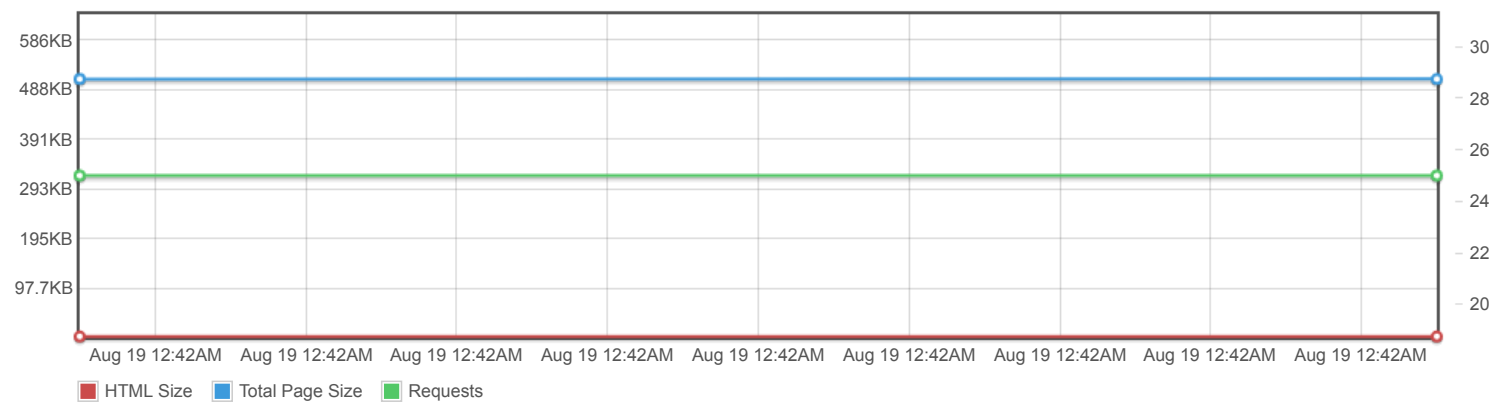
Page scores



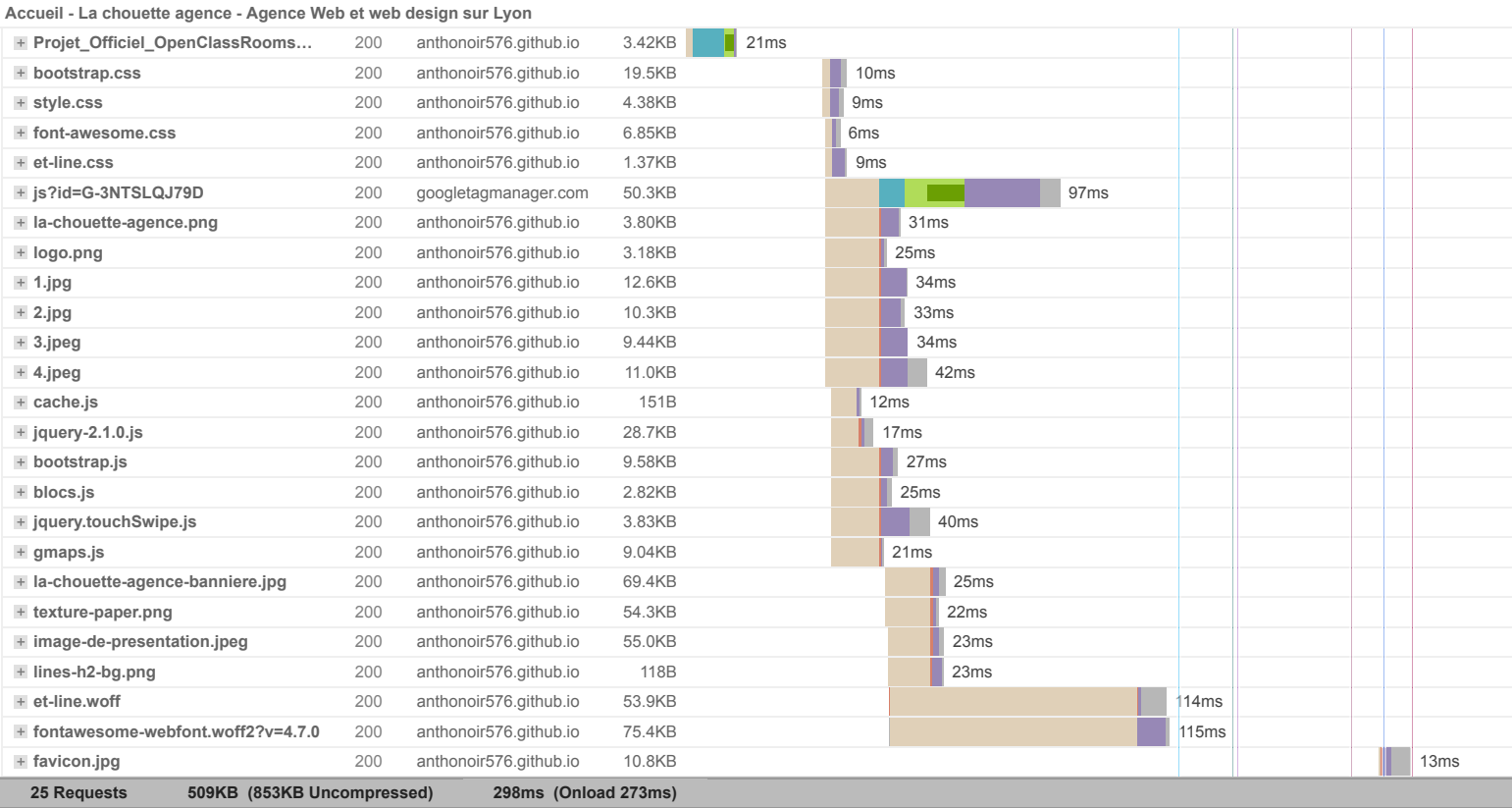
Page metrics

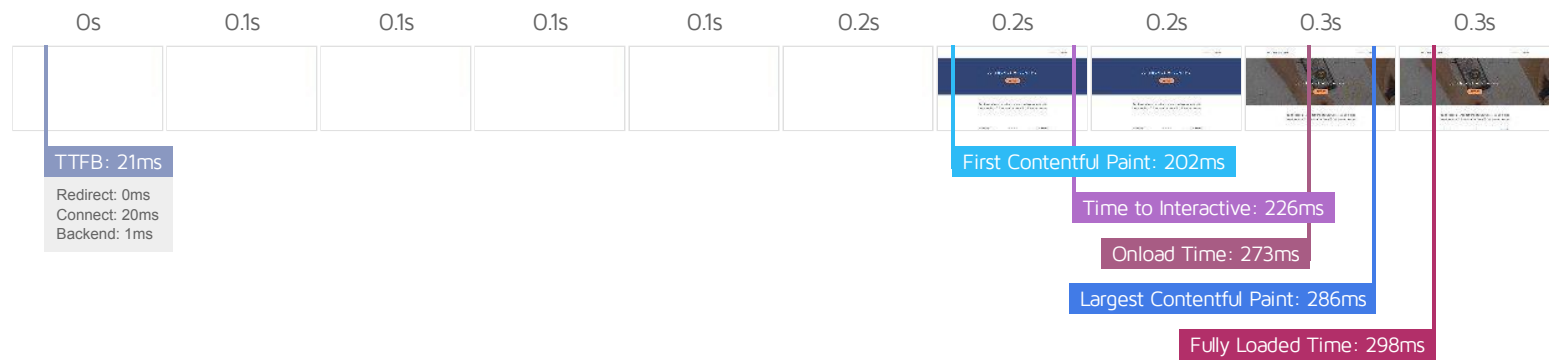


Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

<p>First Contentful Paint</p> <p>How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.</p>	<p>Good - Nothing to do here</p> <p>201ms</p>	<p>Time to Interactive</p> <p>How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.</p>	<p>Good - Nothing to do here</p> <p>226ms</p>
<p>Speed Index</p> <p>How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.</p>	<p>Good - Nothing to do here</p> <p>250ms</p>	<p>Total Blocking Time</p> <p>How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.</p>	<p>Good - Nothing to do here</p> <p>0ms</p>
<p>Largest Contentful Paint</p> <p>How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.</p>	<p>Good - Nothing to do here</p> <p>286ms</p>	<p>Cumulative Layout Shift</p> <p>How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.</p>	<p>Good - Nothing to do here</p> <p>0.04</p>

Browser Timings

Redirect	0ms	Connect	20ms	Backend	1ms
TTFB	21ms	First Paint	202ms	DOM Int.	222ms
DOM Loaded	224ms	Onload	273ms	Fully Loaded	298ms

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Low	<b>Avoid an excessive DOM size</b>	133 elements
Low	<b>Avoid enormous network payloads</b>	Total size was 515KB
Low	<b>Ensure text remains visible during webfont load</b>	2 fonts found
Low	<b>Avoid long main-thread tasks</b>	1 long task found
Low	<b>Reduce JavaScript execution time</b>	3ms spent executing JavaScript
Low	<b>Reduce unused CSS</b>	Potential savings of 18.9KB
Low	<b>Reduce initial server response time</b>	Root document took 0ms
Low	<b>Avoid large layout shifts</b>	5 elements found
Low	<b>Avoid chaining critical requests</b>	9 chains found
Low	<b>Reduce unused JavaScript</b>	Potential savings of 27.0KB
N/A	<b>Largest Contentful Paint element</b>	1 element found
N/A	<b>Minimize main-thread work</b>	Main-thread busy for 240ms
N/A	<b>Reduce the impact of third-party code</b>	Total size was 50.8KB
N/A	<b>User Timing marks and measures</b>	