

CSE331: Data Structures and Algorithms

Merge Sort Lab Report



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Program: CESS

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**The Full Project is in a
GitHub Repository
Below**

Here are the used libraries and definitions:

```
#include <iostream>
#include <fstream>
#include <ctime>
#include <cstdlib>
#define LENGTH 10000
using namespace std;
```

Part 2A:

Writing the mergesort and merge functions (this includes the counter (the variable “step”) that is required in Part 3C:

```
int merge(int arr[], int s, int m, int l) {
    int step = 5;
    int* firstarr = new int[m - s + 1];
    int* secondarr = new int[l - m];
    for (int i = 0; i < m - s + 1; i++) {
        firstarr[i] = arr[s + i];
        step++;
    }
    for (int i = 0; i < l - m; i++) {
        secondarr[i] = arr[m + i + 1];
        step++;
    }
    int i = 0, j = 0, k = s;

    while (i < m - s + 1 && j < l - m) {
        if (firstarr[i] < secondarr[j]) {
            arr[k] = firstarr[i];
            i++;
            step += 2;
        }
        else {
            arr[k] = secondarr[j];
            j++;
            step += 2;
        }
        k++;
        step++;
    }
    while (i < m - s + 1) {
        arr[k] = firstarr[i];
        i++; k++;
        step += 3;
    }
    while (j < l - m) {
        arr[k] = secondarr[j];
        j++; k++;
        step += 3;
    }

    delete[] firstarr;
    delete[] secondarr;
    return step;
}
```

```

int mergeSort(int arr[], int s, int l) {
    int step = 1;
    if (s >= l)
        return step;
    int mid = (s + l) / 2;
    step += mergeSort(arr, s, mid);
    step += mergeSort(arr, mid + 1, l);
    step += merge(arr, s, mid, l);
    return step;
}

```

Part 2B,D:

Creating the main function which reads n items using another function from the file generated and executes the merge algorithm on 10, 100, 1000 and 10000 elements and writes a file that includes pairs of n and clock time it took (the full generated txt is in the GitHub repository linked below):

```

int main() {
    int arr[LENGTH];
    createRandFile();
    readFile(arr, LENGTH);

    ofstream sFile("clockFile.txt");
    int x[LENGTH];

    for (int i = 10; i <= 10000; i *= 10) {
        for (int j = 0; j < i; j++) {
            x[j] = arr[j];
        }
        clock_t time = clock();
        mergeSort(x, 0, i - 1);
        sFile << i << ',' << (float)(clock() - time) / CLOCKS_PER_SEC << endl;
    }

    system("pause");
    return 0;
}

```

Part 2C:

Writing a C++ function to generate 10,000 random numbers between 1 and 100 and save them in a file (the full generated txt is in the GitHub repository linked below):

```

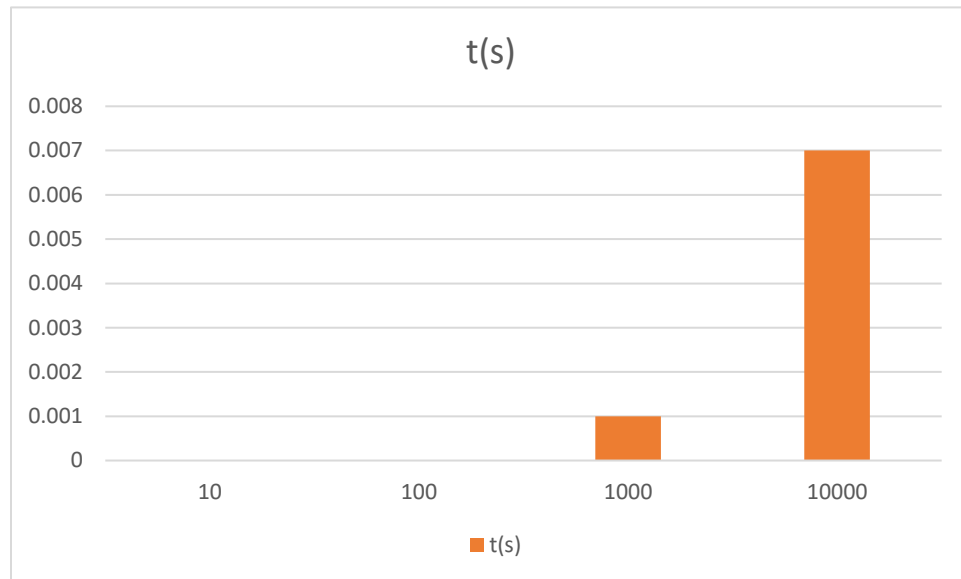
void createRandFile() {
    ofstream mfile("unsortedFile.txt");
    srand(time(0));

    for (int i = 0; i < LENGTH; i++) {
        mfile << ((rand() % 100) + 1) << endl;
    }
}

```

Part 3A:

The “clockFile.txt” created in the main function is then imported into excel and a graph is generated from the data. (the full generated excel is in the GitHub repository linked below):



Part 3B:

The difference in time isn't clear between small numbers like 10 and 100 but when 1000 and 10000 are added, they are shown a little better. However, it's still not that long of a time as when 10000 elements are getting sorted takes 0.007 seconds.

Part 3C:

To compare the results of the merge sort to the insertion sort the createRandomFile has to be edited to create numbers between 0 and 10000. In addition to that we have to calculate the steps with the same step 50 as the insertion sort and generate a txt file which is then added to the excel, as well as add the remaining createSortedFile function. (The full generated files are in the GitHub repository linked below):

```
void createRandFile() {
    ofstream mfile("unsortedFile.txt");
    srand(time(0));

    for (int i = 0; i < LENGTH; i++) {
        mfile << ((rand() % LENGTH) + 1) << endl;
    }
}
```

```
void readFile(int arr[], int l) {
    ifstream mfile("unsortedFile.txt");
    for (int i = 0; i < l; i++) {
        mfile >> arr[i];
    }
}

void createSortedFile(int arr[]) {
    ofstream mfile("sortedFile.txt");

    for (int i = 0; i < LENGTH; i++) {
        mfile << arr[i] << endl;
    }
}

int main() {
    int arr[LENGTH];
    createRandFile();
    readFile(arr, LENGTH);

    ofstream sFile("clockFile.txt");
    int x[LENGTH];

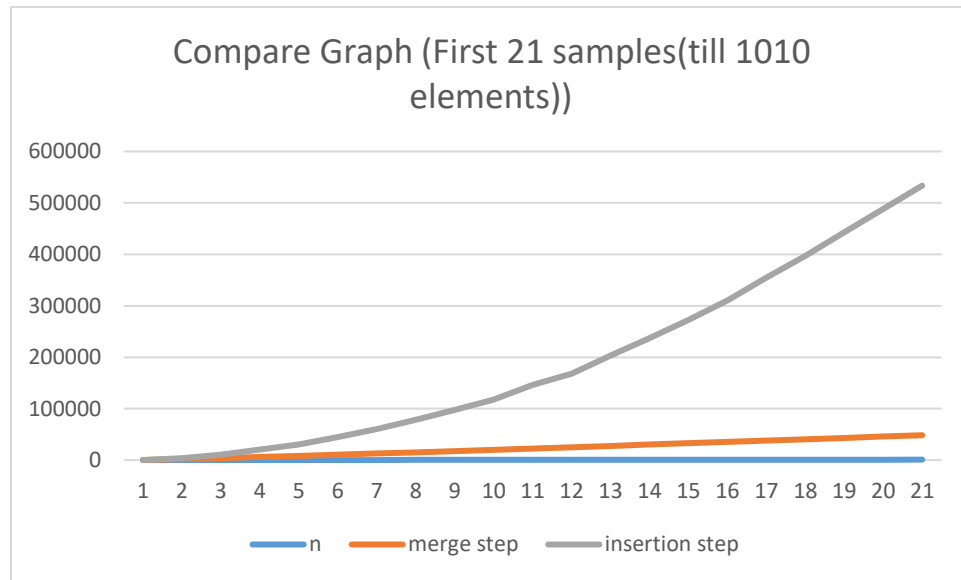
    for (int i = 10; i <= 10000; i *= 10) {
        for (int j = 0; j < i; j++) {
            x[j] = arr[j];
        }
        clock_t time = clock();
        mergeSort(x, 0, i - 1);
        sFile << i << ',' << (float)(clock() - time) / CLOCKS_PER_SEC << endl;
    }

    ofstream bFile("stepFile.txt");
    int y[LENGTH];

    for (int i = 10; i < 10000; i += 50) {
        for (int j = 0; j < i; j++) {
            y[j] = arr[j];
        }
        bFile << i << ',' << mergeSort(y, 0, i - 1) << endl;
    }

    bFile << 10000 << ',' << mergeSort(arr, 0, LENGTH - 1) << endl;

    createSortedFile(arr);
    system("pause");
    return 0;
}
```



It is noticeable that the merge sort takes way less steps to sort the same number of elements.

GitHub Repository:

<https://github.com/Anthony-Amgad/CSE331MergeSort19P9880>