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[company name]

Super Luigi Brothers

Epilepsy/Seizure Warning: Game includes bright flashing lights

**Game Description:**

Mario and Luigi appear on screen and are given the task of staying alive by dodging enemies and collecting coins to increase score to advance to the nest level.

**Level 1:**

Simple level design with normal Mario theme

**Level 2:**

Simple level design with music from the bomb-omb level in Super Mario 64

**Level 3:**

Simple level design with music from the bomb-omb level in Super Mario 64

**Level 4:**

Simple level design with music from the bomb-omb level in Super Mario 64

**Level 5:**

The rainbow disco level that contains flashing colors and rainbow road music

**Secret Level:**

Christmas themed level that is reached once the game has been beaten and is decorated to celebrate Christmas with Mario and Luigi.

**Characters:**

**Mario-** The main character of the game, has gravity, can jump; dark blue block

**Luigi**- The secondary player, floats around the screen collecting points; dark blue block

**Enemies:**

**Turtle-** Travels around the playing area as the players move trying to stop their advances; Dark pink block

**Turtle2** - Travels around the playing area as the players move trying to stop their advances; Light pink block

**Controls:**

**Mario:**

1. Up Arrow – jumps upwards
2. Left Arrow – move left
3. Right Arrow – move right

**Luigi**

1. W – move upwards
2. S – move downwards
3. A – move left
4. D – move right

**Downloading the executable:**

Click on the file and click export

Click executable

Open the file that the executable is created in and click download

Save the executable to the desktop

Double click the executable to start the game.