# MICROSOFT PROJECT

Film Analysis

### Summary

Microsoft is exploring the possibility of entering the film industry by launching a new movie studio. This project uses data visualization to analyze existing trends in the film market—such as genre performance, budget ranges, and revenue patterns—to uncover what makes a movie successful at the box office.

#### Outline

- Business Problem
- Data
- Methods
- Results
- Conclusions

#### **Business Problem**

As a new player in the film industry, Microsoft lacks insight into what types of films perform well commercially. To make data-driven production decisions, the company needs an analysis of past box office trends to identify high-potential film genres, optimal budget ranges, and release strategies.

#### Data

I loaded the required datasets which were three in total

I cleaned the datasets by filling out the blank values

I merged the cleaned datasets for analysis.

#### Methods

I used two methods to analyze the cleaned datasets which were:

- 1. Statistical Analysis
- 2. Visual Analysis

#### Results

- 1. BV was the most dominant studio
- 2. Action and Adventure are the most repetitive among all the genres
- 3. The ideal runtime was between 100-150 minutes in relation to ratings

#### Conclusions

Based on the results above I can confidently reccomend Microsoft to try a combination of the following genres:

- 1. Action
- 2. Adventure
- 3. Sci-fi
- 4. Comedy
- 5. Thriller
- 6. Drama
- 7. Animation

## Thank You!

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