



Auto-refresh

random-letters

by Anthony-Nicholls



sketch.js

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```
1  const letters = `abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ
2
3  function setup() {
4    createCanvas(windowWidth, windowHeight);
5    background(255);
6    noStroke();
7    textFont("Times");
8  }
9
10 function draw() {
11   const rand = int(random(0, letters.length-1));
12   fill(0);
13   textSize(random(1, 50));
14   text(letters[rand], random(width), random(height));
15
16   fill(255);
17   ellipse(mouseX, mouseY, windowWidth/4);
18 }
19
20 // 1. Set the background to black and the text to white
21 // 2. Draw 10 random letters each time
22 // 3. Set the text to a random colour each time
23 // 4. Move the code that draws the letters into a new function called
   drawLetters
24 // 5. Add a parameter to the function that allows you to specify how
   many latters to draw
```

Console

Clear