Anthony Paredes-Bautista

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EDUCATION

Cornell University - College Of Engineering

Ithaca, NY

Bachelor of Engineering in Computer Science

Relevant Coursework:

Expected Graduation Date: May 2027

Intro CS: Design & Development, Object-Oriented Programming and Data Structures, Engineering Applications of Operations Research

EXPERIENCE

Code Nation Student | Curriculum

October 2022 – May 2024

Chicago, IL

 $Code\ Nation ext{-}Intro\ To\ Web\ Development$

• Created projects using CSS, HTML, and jQuery.

Code Nation-Fellowship I

- Created WebDev projects using CSS, HTML, and JavaScript.
- Front-end programming with lessons from Stripe software developers.

Code Nation-Fellowship II

- Learning The React Library
- Front-end programming with assistance from Google software developers.

PROJECTS

Trivia Survey(Clash Of Clans) | Javascript, ReactJs

January 2024 – Present

- Developed a front-end web application questionnaire about the great mobile game Clash Of Clans.
- Designed and implemented an interactive user interface with ReactJS for enhanced user experience.

Space Invaders | Python, Kivvy

May 2018 – May 2020

- Developed a replica of the classic Space Invaders game, complete with alien invaders, a player-controlled spaceship, and collision detection.
- Applied object-oriented programming principles to design game entities such as the spaceship, aliens, and projectiles, each as separate classes with their own properties and methods.
- Implemented encapsulation to ensure data integrity and protect the internal state of game objects.

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, HTML/CSS, Spanish, English

Frameworks: JUnit

Developer Tools: IntelliJ, Replit, Pulsar, VSCode

Libraries: React(Javascript)