

# Anthony Paredes-Bautista

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## EDUCATION

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### Cornell University - College Of Engineering

Ithaca, NY

*Bachelor of Engineering in Computer Science*

*Expected Graduation Date: May 2027*

### Relevant Coursework:

Intro CS: Design & Development, Object-Oriented Programming and Data Structures, Engineering Applications of Operations Research

## EXPERIENCE

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### Code Nation Student | Curriculum

October 2022 – May 2024

*Code Nation-Intro To Web Development*

*Chicago, IL*

- Created projects using CSS, HTML, and jQuery.

*Code Nation-Fellowship I*

- Created WebDev projects using CSS, HTML, and JavaScript.
- Front-end programming with lessons from Stripe software developers.

*Code Nation-Fellowship II*

- Learning The React Library
- Front-end programming with assistance from Google software developers.

## PROJECTS

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### Portfolio

#### Trivia Survey(Clash Of Clans) | *Javascript, ReactJs*

January 2024 – Present

- Developed a front-end web application questionnaire about the great mobile game Clash Of Clans.
- Designed and implemented an interactive user interface with ReactJS for enhanced user experience.

#### Space Invaders | *Python, Kivvy*

May 2018 – May 2020

- Developed a replica of the classic Space Invaders game, complete with alien invaders, a player-controlled spaceship, and collision detection.
- Applied object-oriented programming principles to design game entities such as the spaceship, aliens, and projectiles, each as separate classes with their own properties and methods.
- Implemented encapsulation to ensure data integrity and protect the internal state of game objects.

## TECHNICAL SKILLS

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**Languages:** Java, Python, JavaScript, HTML/CSS, Spanish, English

**Frameworks:** JUnit

**Developer Tools:** IntelliJ, Replit, Pulsar, VSCode

**Libraries:** React(Javascript)