

ANTHONY ROSARIO

SOFTWARE DEVELOPER



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ABOUT ME

Perpetual problem solver and general tinkerer with a need to experiment. Striving to create a more accessible future in a team oriented environment.

TECH STACK

Languages

JavaScript, TypeScript, HTML, CSS, Solidity

Libraries & Frameworks

React, Redux, Express, Node.js, Slack Bolt & SDK, p5.js, Matter.js, Socket.io, Material UI

Databases

PostgreSQL, AWS, MongoDB

Testing Suites

Jest, Qunit, Mocha, MSW, TDD

Tools

Heroku, Netlify, Postman, Github, VScode, pgAdmin, agile methodologies

WORK HISTORY

Nordstrom 2018 - 2020:

- Lead a group of 12 in assisting daily logistical activities
- QA tested an innovative robotics system that replaced core operations

EDUCATION

Alchemy Code Lab:

- 800+ hours of hands on full stack web development training with a certificate in FullStack Web Development
- Collaborating fully remotely tailoring effective solutions to real world problems
- Used SCRUM, TDD and agile methodologies to create robust multifaceted projects.

Cal State East Bay:

B.S. Philosophy - 2017

PROJECTS

SocketJockey [GitHub](#) ➤ [Deployed](#)

[React](#) | [Socket.io](#) | [Node](#) | [Express](#) | [8 member remote team](#)

- An abstract musical experience that utilizes a physics based engine to generate sounds upon colliding objects
- Completed during a two week remote sprint
- I contributed to a majority of the app, with a focus on the physics engine, creating dynamic Material UI components, web socket functionality and the lobby modal services

QuackChain [GitHub](#)

[Solidity](#) | [Node.js](#) | [Express](#) | [4 member remote team](#)

- QuackChain is a Slack app that hosts a fully functional Ethereum blockchain cryptocurrency
- Completed in a two week sprint via Zoom and utilizing miro for a development roadmap and conceptual wireframe models
- I was responsible for helping create the backend, constructing listeners via Slack SDK and crafting the smart contract.

Else by Elsewhere [GitHub](#) ➤ [Deployed](#)

[React](#) | [Node.js](#) | [PostgreSQL](#) | [Express](#) | [4 member remote team](#)

- A geographical guessing app that requires the user to navigate random locations utilizing the Google maps API
- Completely mob programmed in a 1 week remote sprint
- I helped configure google API endpoints and created the SQL schema for our database, along with various front end functionalities like implementing ternaries to conditionally render React elements