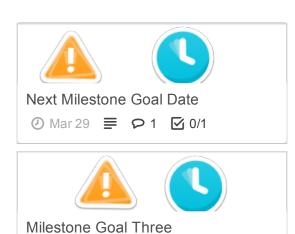
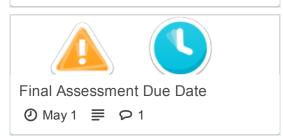
Metallic Clashers Art ☆ △ Private

Project Information And Notices





Feedback

4/4 **≡**

Feedback from 3/27/2017 - 3/29/2017 = \$\rho\$ 2

3/6 **○ ▷** 5

Feedback from 4/12/2017 **■ P** 1 **0** 1

Assets



Art document

☑ 0/5

Post mortem

② Apr 28 🖸 0/7

Backlog

what happens when you get hit \bigcirc 1

what happens when you hit something

Atk/Def transition animation

Tap screen cursor

Title screen

JM

To-Do

Doing

Review

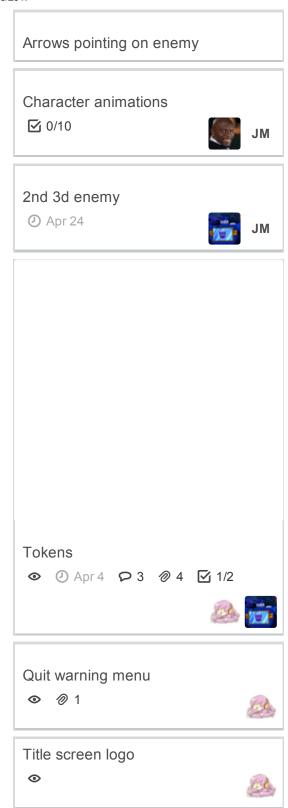
Finished

Play and Credits button on Title Screen

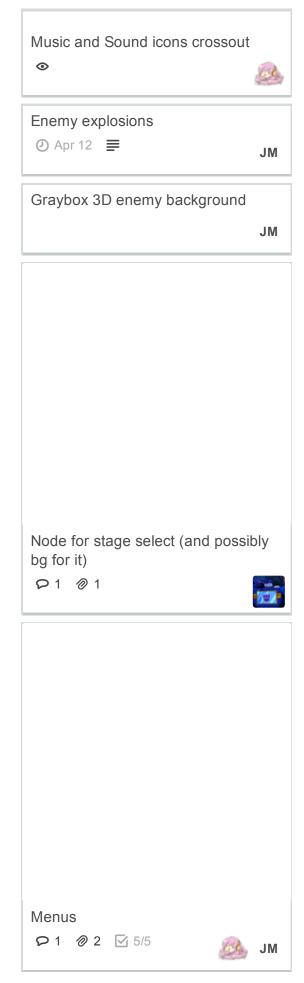
② ② 1

Enemy concepts
② Apr 5 ♀ 1

JM



UI fix-up ③	
Main button ⋄	
Stage info on Stage Select	
Stamina area ⊙ ≡	
Item loadout/selection ⊙	
Enemy HP	
Arrows for swiping on Stage Sele ◆	ect



UI elements **⊙** ∅ 2

Combat bg