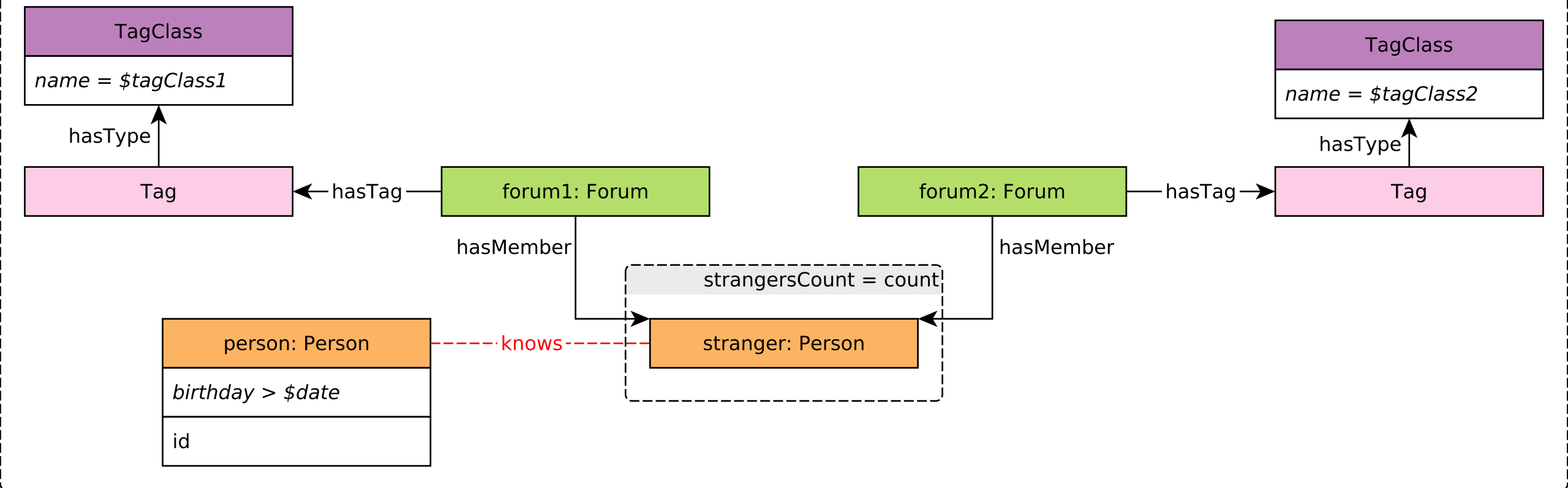


interactionCount = number of interactions between person and stranger, both ways



interaction

