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## SHIPPED GAMES

**UFO ROBOT GRENDIZER - The Feast Of The Wolves**

Unity | PC - PS5- PS4 - Xbox Series/One  
Endroad - 14/11/2023

**Project RecovR**

Unreal Engine 4 | PC - Android  
The Seed Crew - 01/10/2020

**Darkness Rollercoaster - Ultimate Shooter Edition**

Unity | PC - PSVR  
Creative VR 3D - 08/05/2019

## EDUCATION

**Master's Degree in Game Development**

University of Nice Côte d'Azur  
MAJIC | 2018-2020

## SKILLS

C#

C++

Javascript

Unity Engine

Unreal Engine

Phaser 3

ECS

Animation Programming

Git

AI

Combat Programming

Blender

Game Design

Raclette Analyst

# ANTHONY //

# CUTTIVET

## GAMEPLAY PROGRAMMER

## WORKING EXPERIENCE

**Gameplay Programmer** | Endroad | C#, C++

03/2021 - Present | 2.5 years

- Architecture, implementation and maintenance of a custom animation system that handles every Animation-Driven Gameplay of the game. Designed with scalability and ease of fine tuning as its core.
- Ownership of all Bosses related features, in close collaboration with designers. From AI to combat mechanics, player first development was paramount to ensure a challenging yet enjoyable gameplay.
- Expertise on development of gameplay features using an ECS architecture for a semi Open World game, with performance as the main focus.

**Junior Gameplay Programmer** | The Seed Crew | C++

04/2020 - 10/2020 | Internship, 6 months

- Technical rework of several existing game modes to allow more scalability.
- Establishment of a Data-Driven architecture that facilitates balancing.
- Researchs and implementation of an Animation-Driven workflow to handle both high quality visual appeal and ease of addition of new gameplay features.

**Junior Gameplay Programmer** | Creative VR 3D | C#

05/2019 - 09/2019 | Internship, 4 months

- Complete port of newly released PSVR game to PC with full support for HTC Vive and Oculus Rift.
- Research and implementation of numerous Game Feel elements : haptic feedbacks, visual effects, sound cues...
- Integration of Steam SDK features such as Achievements, Leaderboards, DRM and In-Game Overlay.

## LANGUAGES

English

Fluent

French

Native

## REFERENCES

**Chabane HADJI**

CEO, The Seed Crew  
chabane@theseedcrew.com

**Marc CANCEMI**

CEO, Creative VR 3D  
marc@cvr.com

## HOBBIES

