

# Computational Noise & Noisy Derivatives

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January 31, 2014

### III. Computational Noise



- ◇ What is **computational noise**?
- ◇ How can noise be **estimated efficiently**?
- ◇ How does noise affect **numerical differentiation**?
- ◇ How accurate are near-optimal finite-difference estimates?

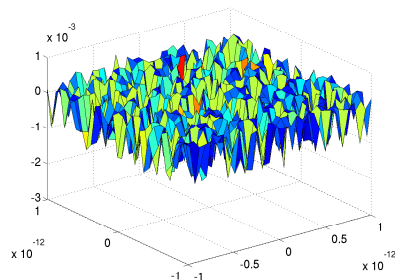
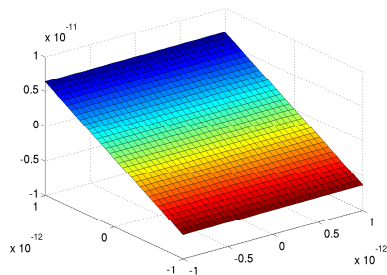
## Two Questions To Ask Yourself

1. Do you know how accurate your derivatives are?
2. What do you do with this information?



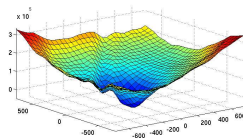
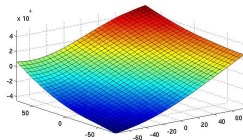
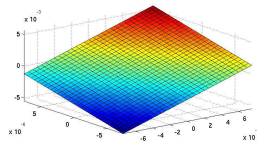
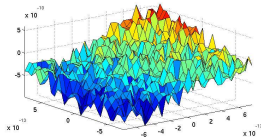
# Noise May Hurt You, Or It May Not

These are the same problem:



# Noise May Hurt You, Or It May Not

So are these:



## From Hamming's 1971 Introduction to Numerical Analysis:

Where does this noise come from? ... *infinite processes in mathematics which of necessity must be approximated by finite processes.*

Truncation vs. **roundoff** *Finite number length leads to roundoff. Finite processes lead to truncation.*

Competing errors *Smaller steps usually reduce truncation error and may increase roundoff error.*

Deterministic *In practice, the same input, barring machine failures, gives the same result.*



# Computational Noise is not a Newcomer

## From Hamming's 1971 Introduction to Numerical Analysis:

Where does this noise come from? ... *infinite processes in mathematics which of necessity must be approximated by finite processes.*

Truncation vs. **roundoff** *Finite number length leads to roundoff. Finite processes lead to truncation.*

Competing errors *Smaller steps usually reduce truncation error and may increase roundoff error.*

Deterministic *In practice, the same input, barring machine failures, gives the same result. ← **changing!***



## Floating Point Arithmetic

Commutative:

$$A + B = B + A \quad \text{and} \quad A * B = B * A$$

Non-associative:

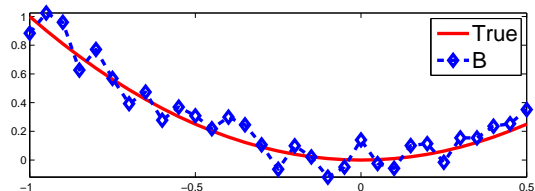
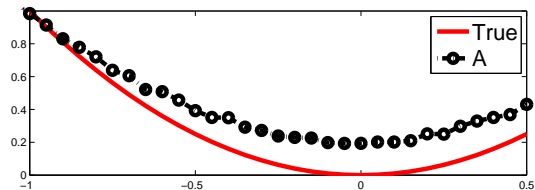
$$A + (B + C) \neq (A + B) + C$$

- ◇ This is likely to affect the reproducibility of your calculations in the future (for performance reasons)

Many details → [What Every Computer Scientist Should Know About Floating-Point Arithmetic, Goldberg, 1991]



# The Effects of Computational Noise



Noise is not **truncation error**

$$R_{m+1}(x) = f_a(x) - \sum_{i=0}^m P_i(x)$$

and is not **roundoff error**

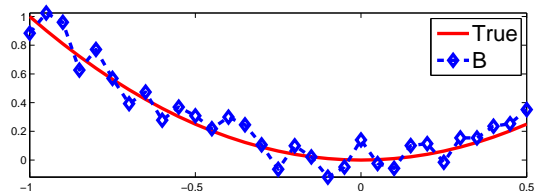
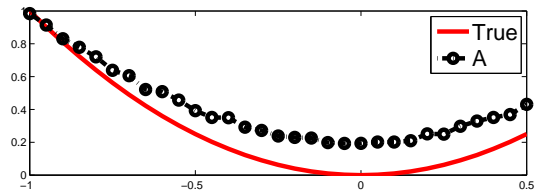
$$f_{\infty}(x) - f(x)$$

Which do you prefer?

A less noise, more error

B less error, more noise

# The Effects of Computational Noise



It matters how noisy your simulation is!

Noise is not **truncation error**

$$R_{m+1}(x) = f_a(x) - \sum_{i=0}^m P_i(x)$$

and is not **roundoff error**

$$f_{\infty}(x) - f(x)$$

Which do you prefer?

- A less noise, more error  
→ Optimization  
→ Sensitivity Analysis
- B less error, more noise  
→ Physics

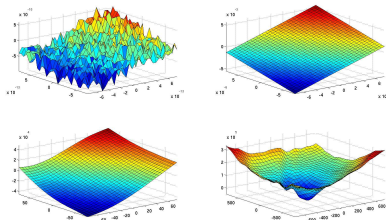
# Computational Noise in Deterministic Simulations

$$\text{Difference } |f(x) - f(x + Z\omega)|,$$

Finite precision + finite processes

- ◇ Iteratively solving systems of PDEs or estimating eigenvalues
- ◇ Adaptively computing integrals
- ◇ Discretizations/meshes

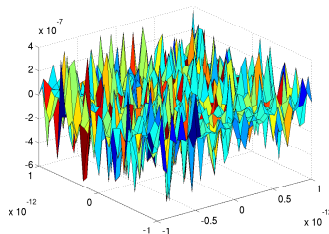
destroy underlying smoothness



Goal: estimate the “variation” in  $f(\mathbf{x})$

- ◇ a few  $f$  evaluations
- ◇ deterministic and stochastic noise

*X-ray microscopy simulation*



*Sparse linear large-scale system*

# The Noise Level $\epsilon_f$

Simple model for the noise

$$f(t) = f_s(t) + \varepsilon(t), \quad t \in \mathcal{I}$$

$f$  the computed function

$f_s$  a smooth, deterministic function

$\varepsilon$  is the noise with  $\{\varepsilon(t) : t \in \mathcal{I}\}$  iid

← only assumption

The noise level of  $f$  is  $\varepsilon_f = (\text{Var} \{\varepsilon(t)\})^{1/2}$

(independent of  $t$ )

## The $k$ -th Order Difference $\Delta^k f(t)$

$$\Delta^{k+1} f(t) = \Delta^k f(t+h) - \Delta^k f(t), \quad \Delta^0 f(t) = f(t)$$

$$\Delta^k f(t) = \Delta^k f_s(t) + \Delta^k \varepsilon(t)$$

1. Differences of smooth  $f_s$  tend to zero rapidly
2. Differences of noise are bounded away from zero

♦ If  $h$  is sufficiently small,

$$\Delta^k f(t) \approx \Delta^k \varepsilon(t)$$

♦ If  $f_s$  is  $k$ -times differentiable,

$$\Delta^k f(t) = f_s^{(k)}(\xi_k) h^k + \Delta^k \varepsilon(t), \quad \xi_k \in (t, t+kh)$$

Goal: make  $h$  small enough to remove smooth component

# Theory Underlying the ECNoise Algorithm

For  $\{\varepsilon(t + ih) : i = 0, \dots, m\}$  iid and  $k \leq m$ :

1.  $E \left\{ \Delta^k \varepsilon(t) \right\} = 0$
2.  $\gamma_k E \left\{ [\Delta^k \varepsilon(t)]^2 \right\} = \varepsilon_f^2 \quad \gamma_k = \frac{(k!)^2}{(2k)!}$
3. If  $f_s$  is continuous at  $t$ , then

$$\lim_{h \rightarrow 0} \gamma_k E \left\{ \left[ \Delta^k f(t) \right]^2 \right\} = \varepsilon_f^2$$

4. If  $f_s$  is  $k$ -times continuously differentiable at  $t$ , then

$$\lim_{h \rightarrow 0} \frac{\gamma_k E \left\{ [\Delta^k f(t)]^2 \right\} - \varepsilon_f^2}{h^{2k}} = \gamma_k \left[ f_s^{(k)}(t) \right]^2$$

$$\Rightarrow \varepsilon_f^2 \approx \gamma_k E \left\{ [\Delta^k f(t)]^2 \right\},$$

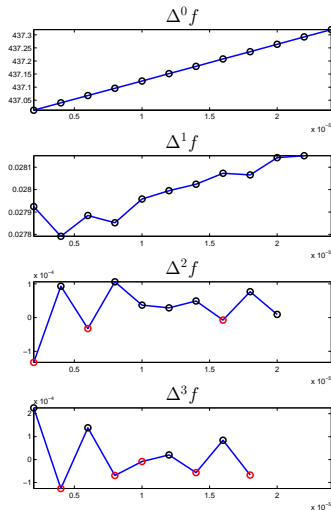
when the sampling distance  $h$  is sufficiently small

# The ECNoise Algorithm

Uses  $\sigma_k = \left( \frac{\gamma_k}{m+1-k} \sum_{i=0}^{m-k} [\Delta^k f(t+ih)]^2 \right)^{1/2}$

1. Chooses  $k$
  2. Verifies  $h$  is small enough
- ◇ Works for deterministic  $f$

[Estimating Computational Noise. Moré & W., SISC 2011]



ECNoise Estimator  $\sigma_k = \left( \frac{\gamma_k}{m+1-k} \sum_{i=0}^{m-k} [\Delta^k f(t_i)]^2 \right)^{1/2}$

For  $f(t) = \cos(t) + \sin(t) + 10^{-3}U_{[0,2\sqrt{3}]}$  ( $m = 6, t_i = \frac{i}{100}$ )

$f(t_i)$	$\Delta f(t_i)$	$\Delta^2 f(t_i)$	$\Delta^3 f(t_i)$	$\Delta^4 f(t_i)$	$\Delta^5 f(t_i)$	$\Delta^6 f(t_i)$
1.003	7.54e-3	2.15e-3	1.87e-4	-5.87e-3	1.46e-2	-2.49e-2
1.011	9.69e-3	2.33e-3	-5.68e-3	8.73e-3	-1.03e-2	
1.021	1.20e-2	-3.35e-3	3.05e-3	-1.61e-3		
1.033	8.67e-3	-2.96e-4	1.44e-3			
1.041	8.38e-3	1.14e-3				
1.050	9.52e-3					
1.059						
$\sigma_k$	6.78e-3	8.96e-4	9.02e-4	9.93e-4	1.10e-3	1.14e-3



## Extension to Multivariate $g : \mathbb{R}^n \mapsto \mathbb{R}$

Given base point  $x_b \in \mathbb{R}^n$ , unit direction  $p \in \mathbb{R}^n$ , consider

$$f_p(t) = g(x_b + tp), \quad t \geq 0$$

Apply univariate theory

- ◇ Directional differences, directional derivatives
- ◇  $\varepsilon_f$  may now depend on a direction  $p \in \mathbb{R}^n$
- ◇ **ECnoise** uses  $T_{i,0} = f(x_b + ihp)$  with random unit direction  $p \in \mathbb{R}^n$

Validate **ECnoise** and empirical properties of

$$\sigma_k^2 = \frac{\gamma_k}{m+1-k} \sum_{i=0}^{m-k} T_{i,k}^2$$

under known conditions:

- ◇ Known noise level  $\varepsilon_f$
- ◇ Theory directly applies

Target: every estimate within a factor  $\eta = 4$  of the mean

Noisy Quadratic,  $f(x) = (x^T x)(1 + R)$ ,  $x \in \mathbb{R}^{10}$

Estimate relative noise

$$\frac{\sigma_k}{f(x_b)} \approx \sqrt{\text{Var}\{R\}} = 10^{-3}$$

$x_b$  random base point

$p$  10000 random unit  
directions

$m$  evaluations

Noisy Quadratic,  $f(x) = (x^T x)(1 + R)$ ,  $x \in \mathbb{R}^{10}$

$$R \sim \text{Uniform}[-\sqrt{3} \cdot 10^{-3}, \sqrt{3} \cdot 10^{-3}]$$

Estimate relative noise

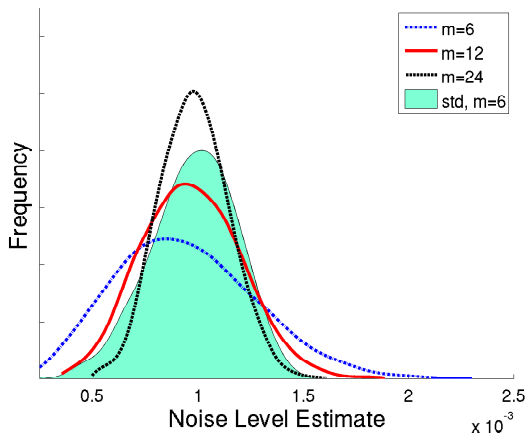
$$\frac{\sigma_k}{f(x_b)} \approx \sqrt{\text{Var}\{R\}} = 10^{-3}$$

$x_b$  random base point

$p$  10000 random unit directions

$m$  evaluations

99.2% within a factor  $\eta = 4$  for  
 $m = 6$



Noisy Quadratic,  $f(x) = (x^T x)(1 + R)$ ,  $x \in \mathbb{R}^{10}$

$$R \sim \text{Normal}(0, 10^{-6})$$

Estimate relative noise

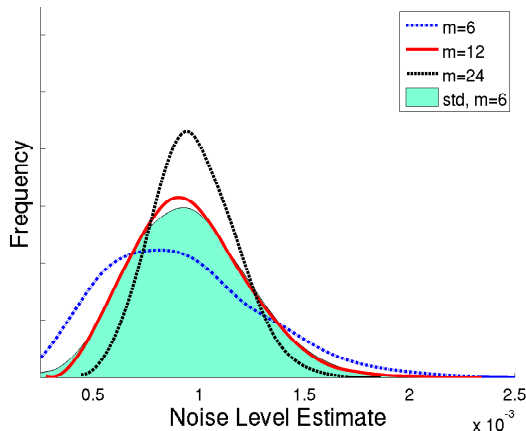
$$\frac{\sigma_k}{f(x_b)} \approx \sqrt{\text{Var}\{R\}} = 10^{-3}$$

$x_b$  random base point

$p$  10000 random unit directions

$m$  evaluations

98.9% within a factor  $\eta = 4$   
for  $m = 6$



# MC Finance Example with Higher Order Derivatives

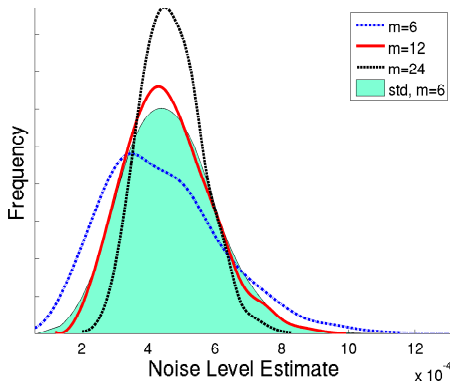
Today's value of a \$1 payment  $n$  years from now rates [Caflich]:

$$f(x) = \frac{1}{(2\pi)^{n/2}} \int_{\mathbb{R}^n} \prod_{i=0}^n \frac{e^{-\frac{\|u\|^2}{2}}}{1+r_i(u,x)} du, \quad r_i(u,x) = \begin{cases} \frac{1}{10} & i=0 \\ r_{i-1}(u,x) e^{x_i u_i - x_i^2/2} & i \geq 1 \end{cases}$$

10000 MC integrations  
(directions  $p$ ) with

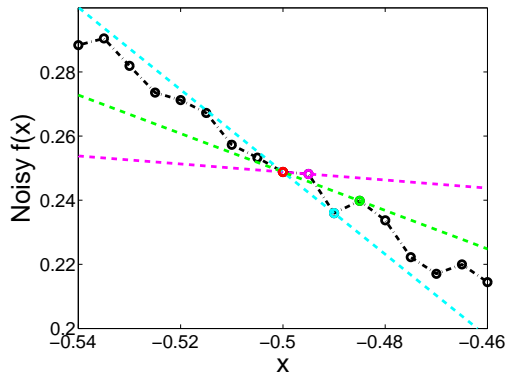
- ◇  $n = 3$  years,  
 $x_b = [.1, .1, .1]$
- ◇  $tol = 5000$  standard  
normal random  
variables
- ◇ no variance reduction

99.6% within a factor 4 for  $m = 6$



## Finite Differences Sensitive to Choice of $h$

$$\frac{f(t_0 + h) - f(t_0)}{h} \approx f'_s(t_0)$$



Minimize 
$$\mathbb{E} \{ \mathcal{E}(h) \} = \mathbb{E} \left\{ \left( \frac{f(t_0+h) - f(t_0)}{h} - f'_s(t_0) \right)^2 \right\}$$

Our  $h$  will depend on

- ◇ Loose estimate of noise
- ◇ Loose estimate of  $|f''|$
- ◇ Stochastic theory:
  1.  $f(t) = f_s(t) + \epsilon$  on  $I = \{t_0 + h : 0 \leq h \leq h_0\}$
  2.  $f_s$  twice differentiable
  3.  $\mu_L \leq |f''_s| \leq \mu_M$  on  $I$

!

[Estimating Noisy Derivatives. Moré & W., TOMS 2012]



## Optimal Forward Difference Parameter $h$

$$\frac{1}{4}\mu_L^2 h^2 + 2\frac{\varepsilon_f^2}{h^2} \leq \mathbb{E}\{\mathcal{E}(h)\} \leq \frac{1}{4}\mu_M^2 h^2 + 2\frac{\varepsilon_f^2}{h^2}$$

$h \downarrow$  Variance (noise) dominates

$h \uparrow$  Bias ( $f''$ ) dominates

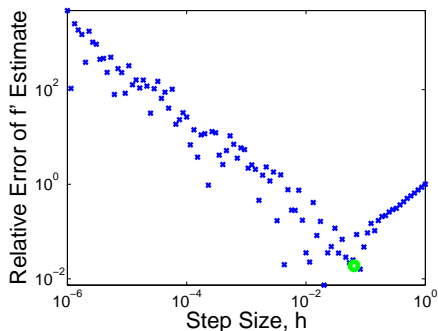
For  $h_0$  sufficiently large

1. Upper bound minimized by

$$h_M = 8^{1/4} \left( \frac{\varepsilon_f}{\mu_M} \right)^{1/2}$$

2. When  $\mu_L > 0$ ,  $h_M$  is near-optimal:

$$\mathbb{E}\{\mathcal{E}(h_M)\} = \sqrt{2}\mu_M\varepsilon_f \leq \left( \frac{\mu_M}{\mu_L} \right) \min_{0 \leq h \leq h_0} \mathbb{E}\{\mathcal{E}(h)\}.$$



# Alternative FD Step Sizes

[Gill, Murray, Saunders, Wright; 1983]

Given uniform bound on roundoff error,

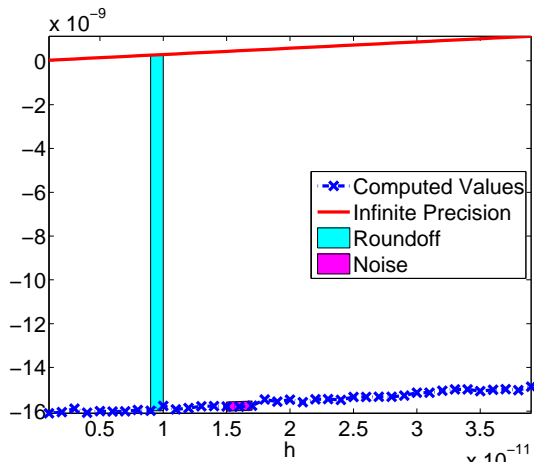
$$|f(t) - f_{\infty}(t)| \leq \varepsilon_A \quad t \in I,$$

Minimizer of (upper bound on)  
 $l_1$  error is

$$h_A = 2 \left( \frac{\varepsilon_A}{\mu_M} \right)^{1/2}$$

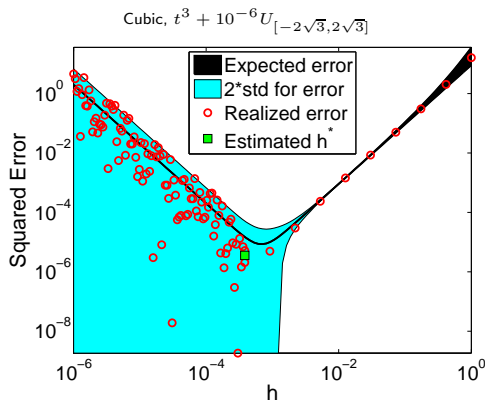
Assumes:

- ◇  $h_A \leq h_0$
- ◇ Estimate of  $\varepsilon_A$  available



Estimate  $f'_s(t) = E\{f(t)\}'$  at  $t = 1$

( $\varepsilon_f = 10^{-6}$ )



Log-log realizations of  $\mathcal{E}(h) = E\left\{\left(\frac{f(t_0+h)-f(t_0)}{h} - f'_s(t_0)\right)^2\right\}$

Expected error and uncertainty regions predicted by the theory

## Extension: Central Differences

First derivatives,  $\frac{f(t_0+h)-f(t_0-h)}{2h}$

- ◇  $|h_M| = \gamma_5 \left( \frac{\varepsilon_f}{\mu_M} \right)^{1/3}, \quad \gamma_5 = 3^{1/3} \approx 1.44$
- ◇  $\mu_L \leq |f_s^{(3)}| \leq \mu_M$
- ◇  $E \{ \mathcal{E}_c(h_M) \} \leq \left( \frac{\mu_M}{\mu_L} \right)^{2/3} \min_{|h| \leq h_0} E \{ \mathcal{E}_c(h) \}$

Second derivatives,  $\frac{f(t_0+h)-2f(t_0)+f(t_0-h)}{h^2}$

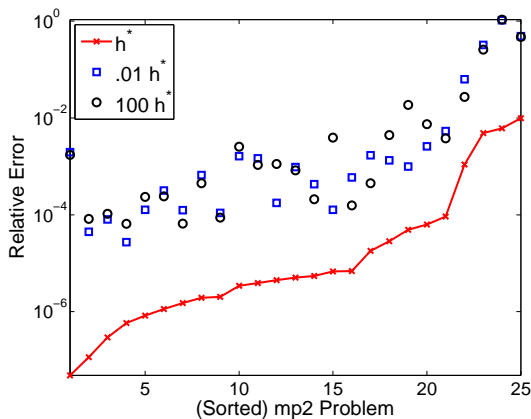
- ◇  $|h_M| = \gamma_7 \left( \frac{\varepsilon_f}{\mu_M} \right)^{1/4}, \quad \gamma_7 = 2^{5/8} 3^{1/8} \approx 2.33$
- ◇  $\mu_L \leq |f_s^{(4)}| \leq \mu_M$
- ◇  $E \{ \mathcal{E}_2(h_M) \} \leq \left( \frac{\mu_M}{\mu_L} \right) \min_{|h| \leq h_0} E \{ \mathcal{E}_2(h) \}$ 
  - ◆ use to obtain rough estimate of  $|f_s''|$  for forward-difference  $h$



## Ex.- Highly Nonlinear MINPACK-2 Problems

25 problems,  $n \leq 64 \cdot 10^4$

- ◇ Accurate estimates obtained even when  $f''$  not constant



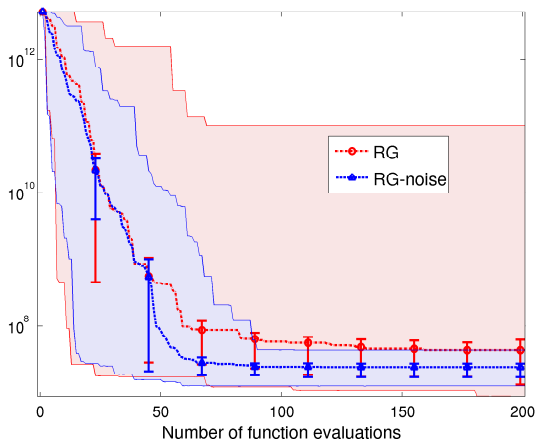
*Compared with hand-coded derivative*

# Using the Noise in Nesterov's Random Gradient Method

## General RG iteration

1. Generate direction  $d_k$
2. Evaluate gradient-free oracle  $g(x_k; h_k) = \frac{f(x_k + h_k d_k) - f(x_k)}{h} d_k$
3. Compute  $x_{k+1} = x_k - \delta_k g(x_k; h_k)$ , evaluate  $f(x_{k+1})$

bicgstab quadratic:  $\text{tol} = 10^{-2}$ ,  $\frac{\varepsilon_f}{|f|} \approx 5e-3$



# Summary: How Loud Are Your Functions?

- ◇ Computational noise complicates analysis of real-world functions, worst-case bounds overly pessimistic
- ◇ With a few (6-8) additional evaluations, **ECNoise** reliably estimates the noise
- ◇ Stochastic theory for **near-optimal difference parameters**
- ◇ Coarse estimates of  $|f''|$  (2-4 evaluations) yield more accurate directional derivatives
- ◇ Both work on **deterministic** functions in practice

Some refs <http://mcs.anl.gov/~wild>:

[*Estimating Computation Noise*, SISC 2011]

[*Estimating Derivatives of Noisy Simulations*, TOMS 2012]

[*Do You Trust Derivatives or Differences?* Preprint, 2013]

[*Obtaining Quadratic Models of Noisy Functions*, Preprint, 2013]

Computing <http://mcs.anl.gov/~wild/cnoise>



Merci!

