CS 432 – Interactive Computer Graphics

Assignment 2 – Additional 2D Objects

Objectives:

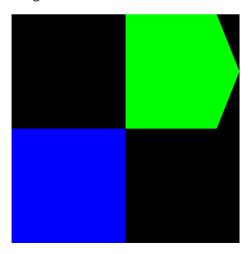
1. Draw multiple objects.

Assignment

Using the starter code, 1_Basic , and/or your HW1 work, create two classes, one to create and display a blue square, the other to create and display a green pentagon.

Feel free to make any modifications to the main script and shader files that you like.

Your result should look something like:



What to submit?

Submit a single zip file containing all the files needed to run your code.

We should be able to extract your file, navigate to your directory, run an http server there and run your code in a browser.

Grading:

- 1. Blue square is displayed properly: 2 points.
- 2. Green pentagon is displayed properly: 8 points.