



## USB HID codes (keys and modifier keys) for flirc\_util record\_api x y

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By jonascj, March 13, 2016 in How To

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**tl;dr USB HID codes from****here [http://www.freebsdidiary.org/APC/usb\\_hid\\_usages.php](http://www.freebsdidiary.org/APC/usb_hid_usages.php) should be given to flirc\_util record\_api as decimal**

Hi all

Just had to deal with flirc\_util record\_api on account of the GUI not recognizing the Flirc board as connected

([http://forum.flirc.tv/index.php?/topic/2208-linux-x64-flirc\\_util-works-without-root-but-flirc-gui-always-say-disconnected/#comment-12182](http://forum.flirc.tv/index.php?/topic/2208-linux-x64-flirc_util-works-without-root-but-flirc-gui-always-say-disconnected/#comment-12182)), and I thought I'd save the information I found in a topic with a descriptive title for future reference:

This is also a good resource: <http://forum.flirc.tv/index.php?/topic/128-modifier-keys-in-command-line-recording/>

**flirc\_util record\_api x y** where **x** is the modifier key and **y** is the HID key.

### # Modifier keys

According to the documentation presented when running "flirc\_util record\_api" the modifier keys are specified by logically OR'ing these values together as binary (the de facto standard for specifying flags as a single parameter):



Quote

```

Key modifiers are defined in the IEEE HID Spec as fol
LEFT  CONTROL          1    # 00000001 as binary
LEFT  SHIFT            2    # 00000010
LEFT  ALT              4    # 00000100
LEFT  CMD|WIN          8    # 00001000
RIGHT CONTROL         16    # 00010000
RIGHT SHIFT          32    # 00100000
RIGHT ALT            64    # 01000000
RIGHT CMD|WIN       128    # 10000000

```

OR'ing binary numbers is done by going through the two numbers bit by bit and comparing corresponding bits. If one of the two bits is 1 set the corresponding result bit to 1, otherwise set it to 0, e.g. 0101 OR 0010 = 0111.

For these specific binary numbers (1,2,4...128 as decimal) OR'ing is the same as ADDing, and since "flirc\_util record\_api" expects a decimal input we might as add them in decimal:

LEFT CTRL + LEFT SHFIT = 1 + 2 = 3

LEFT CTRL + LEFT ALT + LEFT SHIFT = 1 + 2 + 4 = 7

## # HID keys

The HID key codes can be found here:

[http://www.freebsdidiary.org/APC/usb\\_hid\\_usages.php](http://www.freebsdidiary.org/APC/usb_hid_usages.php)

"flirc\_util record\_api" expects the code as decimal, but the freebsdidiary.org page gives them in HEX, so get your hex-to-dec converter out.

For example, '**g and G**' is specified as **0x0A** which is **10** in decimal. So if you want to program the g/G keyboard key with "flirc\_util record\_api x y" you have to specify y as 10, not 0x0A or similar. Another example is **DownArrow** which is specified as **0x52** in hex which needs to be specified as **82** in decimal.

## # Putting it together

If you want to program LEFT CTRL + LEFT SHIFT + UP ARROW you need 1+2=3 as modifier key and 0x52=82 as HID key:

```
flirc_util record_api 3 82
```

Another example is LEFT CTRL + LEFT SHIFT + LEFT ALT + S which would be 1+2+4=7 as modifier key and 0x16=22 as HID key:

```
flirc_util record_api 7 22
```

## # Documentation from flirc\_util

### Quote

```
$ flirc_util record_api
Help for `record_api' command:
Send the raw HID value down to flirc to be linked with
usage:
```

```
record_api 'arg1 arg2'    arg1 is key-modifier
                           arg2 is HID key
```

example:

```
flirc record_api 136 4    '136' represents right cmd
                           '4' represents 'a' in HID
```

Key modifiers are defined in the IEEE HID Spec as follows

LEFT	CONTROL	1
LEFT	SHIFT	2
LEFT	ALT	4
LEFT	CMD WIN	8
RIGHT	CONTROL	16
RIGHT	SHIFT	32
RIGHT	ALT	64
RIGHT	CMD WIN	128

To record Control + Shift, logically or 1 & 2 to make



Quote

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