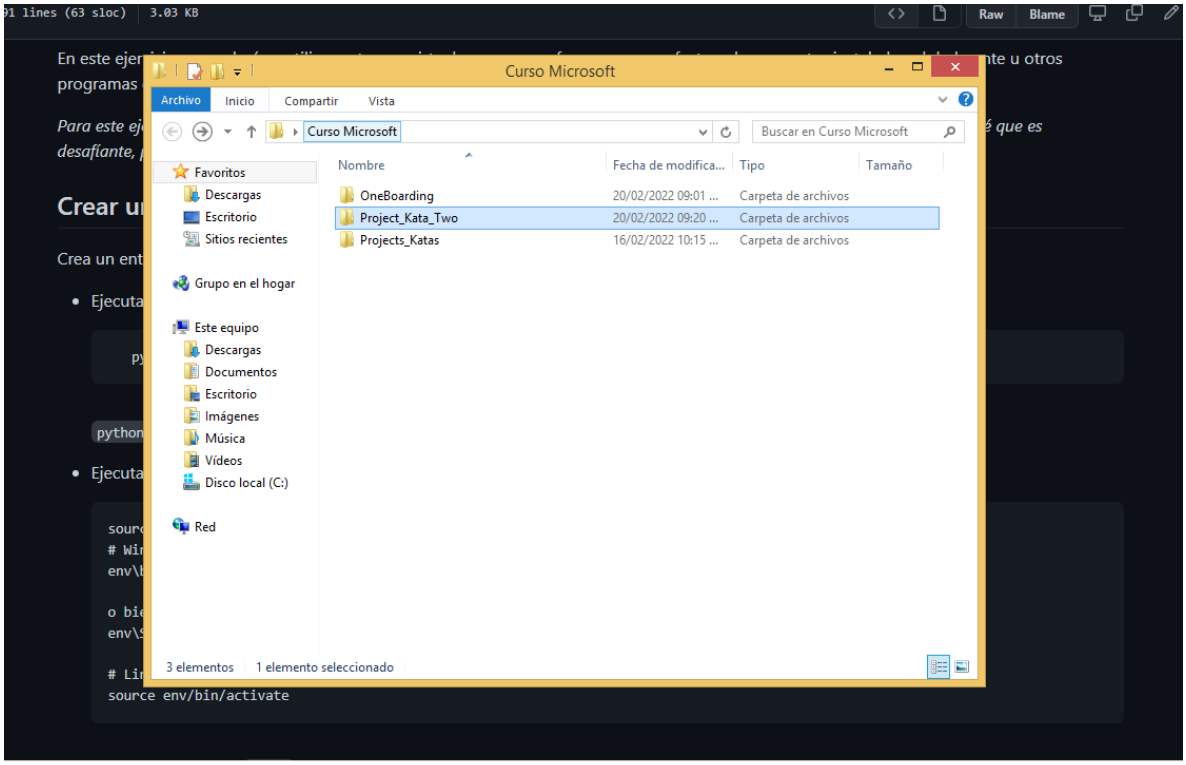
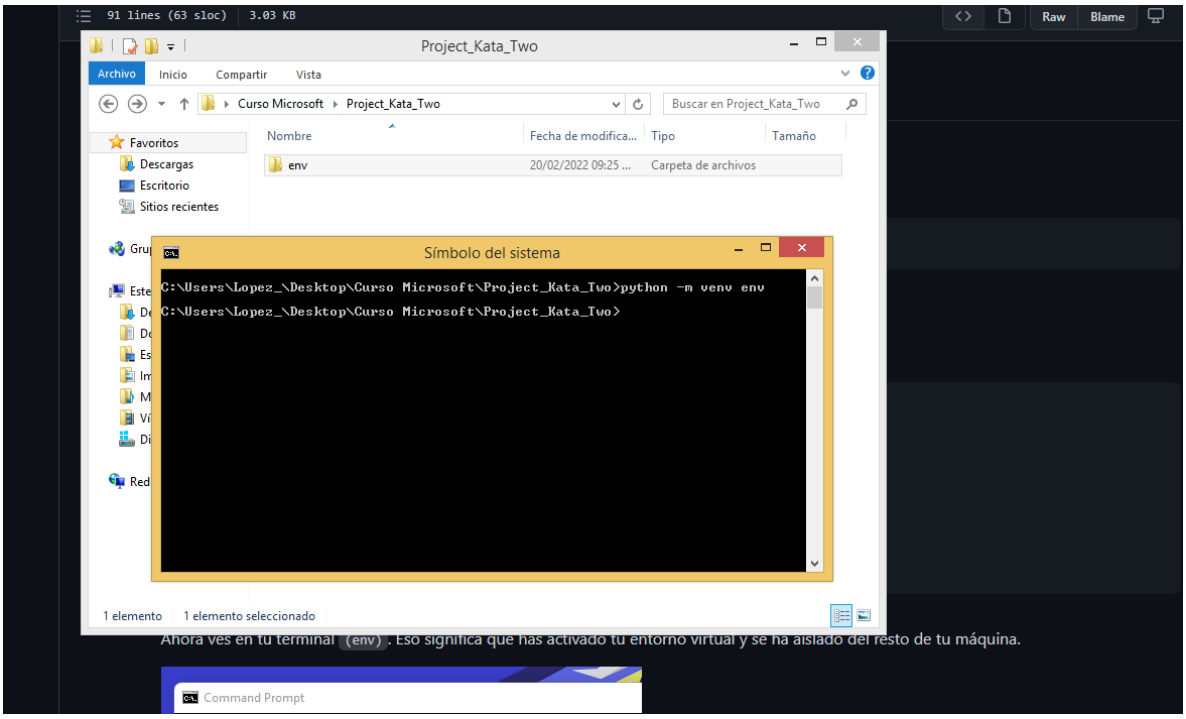
KATA 2:

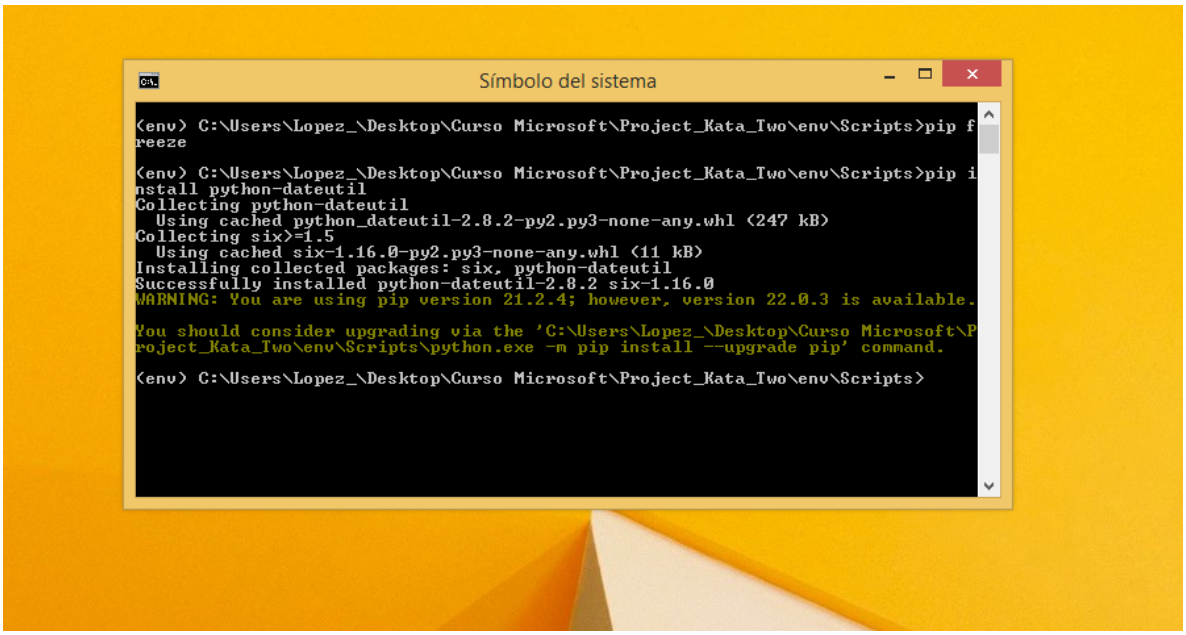


CREANDO EL ENTORNO VIRTUAL:

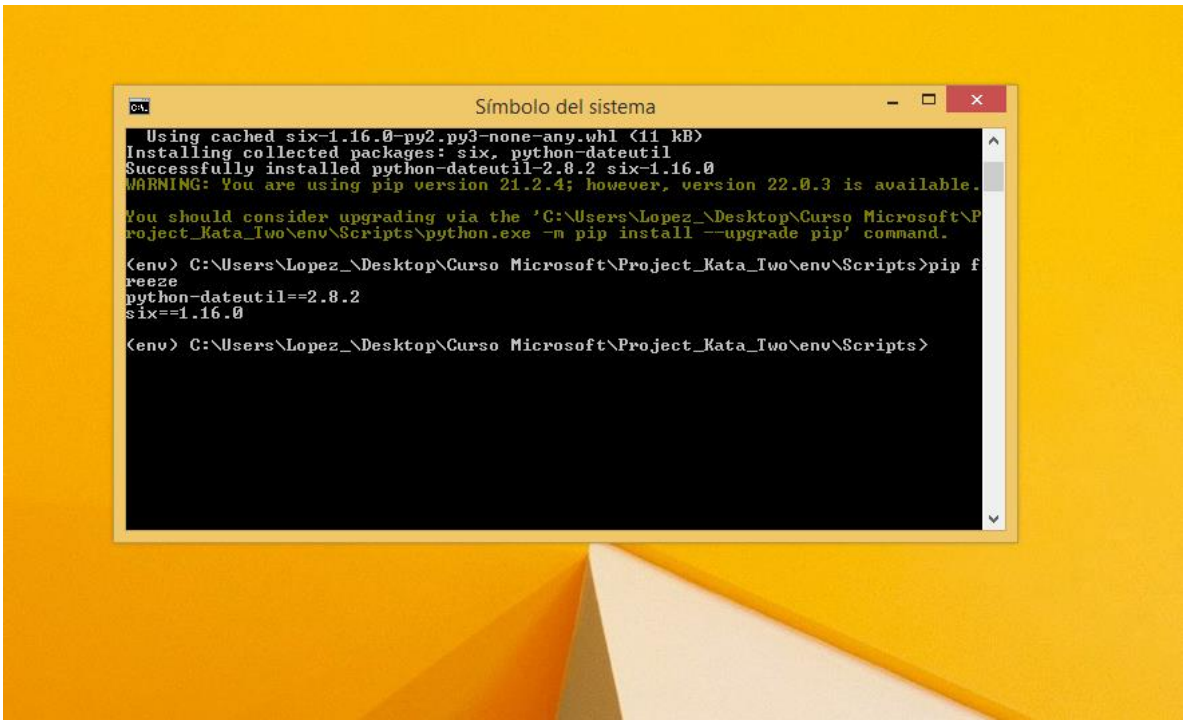
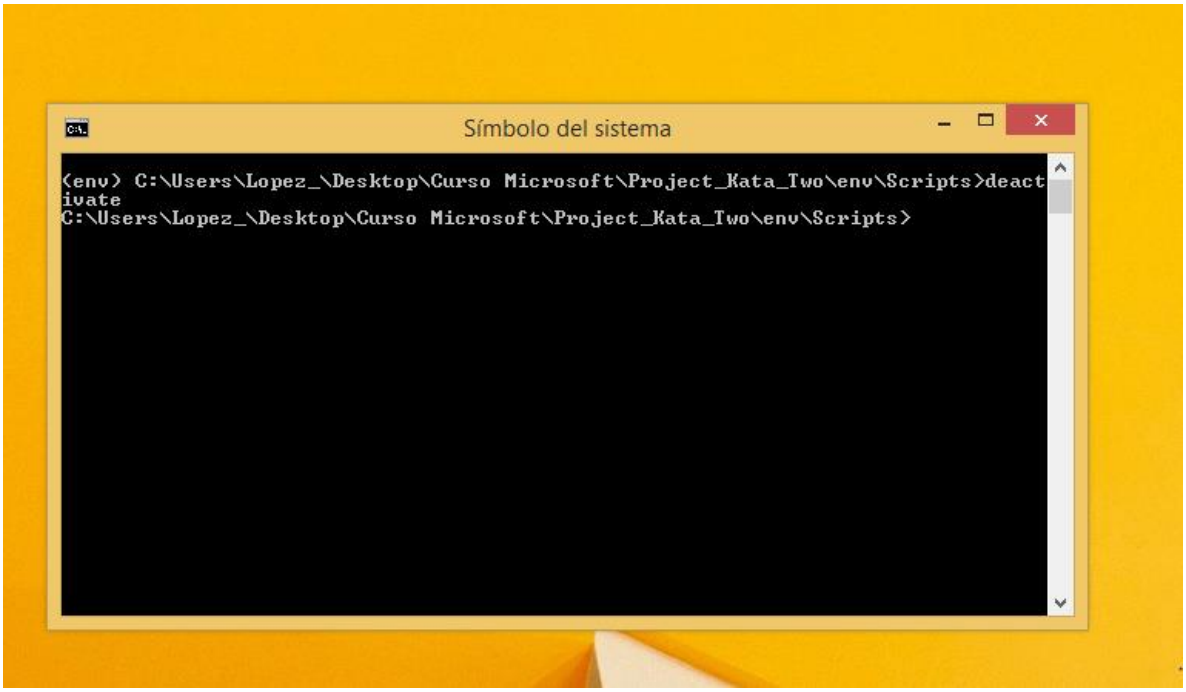


ACTIVANDO EL ENTORNO VIRTUAL:

INSTALAR UNA BIBLIOTECA:



LISTA DE BIBLIOTECAS:



DESACTIVAR EL ENTORNO VIRTUAL :