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EXPERIENCE

University of Ottawa - BioMakerspace

June 2020 - Present

Full Stack Software Developer & Software Team Lead

- Leading a small team of developers to build the web presence of the BioMakerspace initiative
- Learned about the full software development process and understanding how to work with a client's needs and wants
- Developed a RESTful API with NodeJS which handles access to data from a Firestore database and built the interfaces
 for users to see simulator and workshop content with React
- Established continuous integration with GitHub Actions which tests and catches errors on all proposed code changes
- Developed the application for French and English internationalization, implemented i18n packages and standards

Solace

Sept 2019 - Dec 2019

Software Developer Intern

- Full Stack Developer working on Solace Cloud programming in Aurelia and Java Spring
- Improved and fixed multiple features on the user interface of the cloud consoles
- Increased the modifiable parameters of a messaging service by using existing RESTful APIs to give users more control
 and to increased the parallels between the newer cloud microservices product and the older software product
- Split search microservices which implement Elasticsearch by separating components and databases, improving maintainability, modularity and performance of Solace Cloud

Wind River Systems

Jan 2019 - Apr 2019

Software Engineer Intern

- Developed and acted as the feature owner of the automated infrastructure system for analysis of the Helix
 Virtualisation Platform
- Worked in an agile environment using Jira with daily Scrum meetings and retrospectives
- Incorporated new checks which evaluates the Helix Platform for stability, resiliency, and performance which gave the members of the team new insight on the limits of the platform
- Improved coverage of the system analysis by repairing and updating the existing modules which were writing in
 Python and ran by Jenkins
- Presented all my developments and knowledge on that automation infrastructure to my team prior to leaving
 Experienced working with the real time operating system (RTOS), VxWorks7 and a Linux development environment

PROJECTS

Cross Copy

- Developed a cross platform clipboard application, with the goal of use on any platform and any device
- Utilized the Firebase suite of Firestore database, authentication, storage, hosting, and serverless functions for the API written in NodeJS with Express
- Built a web application with React and Redux. In development, a mobile application using Flutter

EDUCATION

University of Ottawa

Sept 2017 - Present

B.A.Sc, Software Engineering Co-op — 3.85/4.0 GPA

Software Coursework — Data Structures and Algorithms, Operating Systems, UI/UX Design, SQL Databases