

### Project 1 additional notes:

In my initial chicken scratch, I did a rough brainstorm of how I wanted to lay out the project. I then had to go back and review many of the concepts in order to implement them. The do/while loop became especially important, and I now feel very comfortable with its use.

The location of variables became very important with my guess counter, as I was continually having an error where if the user selected the option to play again that it would not reset. This resulted in the program terminating before the second user was able to enter in all of their allotted guesses.

I made the horrible mistake of coding the entire program before I ran a test on any of the code, and then ended up having to comment out sections of my code and running each part in sequential order to find bugs. While this is obviously a horrible way to go about a large project, it did at least aid in my understanding of my intended order. I won't be making that mistake again.