# Anthony Lau

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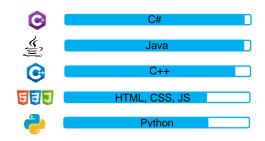
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#### Skills



#### Awards

Genesys Hackathon - 2<sup>nd</sup> place

Implemented a chatbot that analyses input and helps with debugging code, with additional functionality such as Jira ticket linking.

President's Scholarship - \$2000

Awarded for over 90% admission average.

#### **Nortel Networks Undergraduate** Scholarship - \$3500

Awarded for outstanding academic performance and extracurricular activities involvement.

#### **Duke of Edinburgh Silver Award**

A year long program focused on community improvement and personal growth.

#### Extracurricular

**DECA** - competed at the provincial level Relay for Life - helped raised over \$100K RCM - Piano level 8 1st class honours

## Interests

Outdoor sports - skiing and biking Reading - fantasy and history Community service - 400+ hours

# Experience

Full Stack Developer • Genesys • 2019

- Implemented microservices using the .NET core and Restful APIs.
- Developed **Prometheus** prototype to monitor health and usage of Genesys Voice Platform running in Docker containers deployed on Amazon ECS.
- Designed and implemented python script to gather and visualize data regarding system crashes with backtraces and send emails to those involved.

#### Operations Executive • Robotics Club • 2017-18

- Organized and coordinated the club's 80+ members to compete in the VEX Robotics competition.
- Served as club representative for sponsorships, acquiring over \$10K.
- Competed in Vex Robotics as team leader, coming in 6th place out of 110 competitors.

# **Projects**

**Bump** • Hack the Valley (U of T) 1st place

Google Cloud Vision API, Twilio API, HTML parser, Firebase

- A "smart-braille" IoT project that empowers the visually impaired by using solenoids to display braille.
- Displays SMS messages, road signs, and webpages in braille

BreadCrumbz • UOttawa Hacks 4th place (7)



NodeJS, Express, MDBoostrap, Google Maps API, Twilio API

- Designed a web app that makes volunteering convenient and rewarding
- Integrates the delivery of surplus supermarket produce to homeless shelters into your commute

#### Particles Collision • Personal Project

- Created an application that efficiently simulates the motion of balls in a closed 2-D container.
- Implemented an event driven priority queue using a binary heap in C# using .NET framework.
- Designed graphics using Windows Forms.

### Casinorama • Final Design Project

- Designed and created a virtual casino, consisting of Poker, Roulette, and Blackjack in Java.
- Used object-oriented programming to organize code and design data structures.
- Designed graphics using JavaFX framework.