# Welcome to the gem5 bootcamp!



## About the overall structure of the bootcamp

These slides and are available at <a href="https://gem5bootcamp.gem5.org/">https://gem5bootcamp.gem5.org/</a> for you to follow along.

(Note: They will be archived at <a href="https://gem5bootcamp.github.io/2024">https://gem5bootcamp.github.io/2024</a>)

The source for the slides, and what you'll be using throughout the bootcamp can be found on github at <a href="https://github.com/gem5bootcamp/2024">https://github.com/gem5bootcamp/2024</a>

Note: Don't clone that repo, yet. We'll do that in a bit.



## A bit about us

We are the Davis Computer Architecture Research (DArchR) Group.





https://arch.cs.ucdavis.edu



## The bootcamp team

**Bobby Bruce** Ivana Mitrovic Harshil Patel Mahyar Samani Zhantong Qui William Shaddix Erin Le Yuyi Li Mitha Mysore Leo Redivo Alyssa Vallejo Noah Krim Saili Karkare



## Plan for the week

### Day 1

#### Introduction

- <u>Background on</u> <u>simulation</u>
- <u>Getting started with</u> <u>gem5</u>
- <u>Background on</u> <u>Python and gem5</u>

#### Using gem5

- gem5's standard library
- gem5 resources

#### Day 2

#### Using gem5

- Running things in gem5
- Modeling cores in gem5
- Modeling caches in gem5
- <u>Modeling memory in</u> <u>gem5</u>
- <u>Full system</u> <u>simulation</u>

## Day 3

#### Using gem5

- <u>Accelerating</u> <u>simulation</u>
- <u>Sampled simulation</u> with gem5
- Multisim
- Power modeling

# Developing gem5 models

- SimObject intro
- Debugging and debug flags
- <u>Event-driven</u> <u>simulation</u>
- Ports and memorybased SimObjects

#### Day 4

# Developing gem5 models

- Modeling Cores
- Modeling cache coherence with Ruby and SLICC
- Modeling the onchip network with Garnet
- Extending gem5

**GPU** modeling

#### Day 5

#### Other simulators

- SST
- DRAMSim/DRAMSys
- SystemC

#### Contributing to gem5

- gem5 contributing process
- gem5 testing

Other things to try to fit in

- KConfig



## Our goals for the gem5 bootcamp

- Make gem5 less painful and flatten the learning curve
- Give you a vocabulary for asking questions
- Provide a reference for the future
- Give you material to take back and teach your colleagues

## Other likely outcomes

- You will be overwhelmed by the amount of information and how large gem5 is
  - That's OK! You can take these materials with you and refer back to them
- You will not understand everything
  - That's OK! You can ask questions as we go



## How this is going to work

- We'll be going mostly top-down
  - First: How to use gem5
  - Second: How to each model can be used
  - Third: How to develop your own models and modify existing models
- Highly iterative:
  - You'll see the same thing over and over
  - Each time it will be one level deeper
- Lots of coding examples
  - Both live coding and practice problems



## **Coding examples**

```
print("Hello, world!")
print("You'll be seeing a lot of Python code")
print("The slides will be a reference, but we'll be doing a lot of live coding!")
```

```
Hello, world!
You'll be seeing a lot of Python code
The slides will be a reference, but we'll be doing a lot of live coding!
```



# **Bootcamp logistics**

We'll be here from 9am - 4pm each day.

Lunch will be ~12-1pm.

We'll have a breaks in the morning and afternoon.

Afternoons will have coffee/snacks.



# Other admin things



## **Important resources**

## **Bootcamp links**

- <u>Bootcamp website</u> (Maybe you're here now)
  - <u>Bootcamp archive</u> (If you're coming to this later)
- <u>Source for bootcamp materials</u> (You'll work here)
- <u>GitHub Classroom</u> (Needed to use codespaces)

## gem5 links

- gem5 code
- gem5 website
- gem5 YouTube
- gem5 Slack (for asking offline questions)

