### **UML Class Diagram:**

#### Main GUI Class extends JFrame

Class: public class MainGUI extends JFrame

- Creates
  - o Frame width to 380
  - o Frame height to 140
  - o 2 JLabels
  - o 2 JTextField
  - o 1 JButton
  - Infix Expression
  - o String

Constructor: public MainGUI ()

- 3 JPanel's
  - 1 for Enter Infix Expression text field
  - o 2 for evaluate Button
  - o 3 for results text filed

Action Listener Method: public Class Press Implements Action Listener

- Public void actionPerformed(ActionEvent event)
  - Try and catch used for exceptions
    - Arithmetic Exception
    - Number Format Exception
  - o If statement for evaluate Button
    - Gets the infix text
    - calls Infix Expression class
    - calls expression method in Infix Expression class
    - performs calculation
    - returns results in the result text box

Main Method: public static void main (String [] args)

- MainGUI frame = new MainGUI new frame object
  - o Sets title of frame
  - Sets size of frame
  - Sets location
  - Sets frame visibility to true
  - Sets it so it closes on exit

**Infix Expression Class** 

**Class**: public class InfixExpression

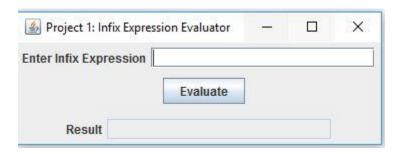
• 3 static integer variables

Method: public static int expression (String infix)

• 2 declared Strings and 3 Integers

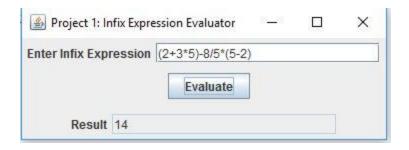
## **Test Plan and Screenshots:**

## **GUI Display:**

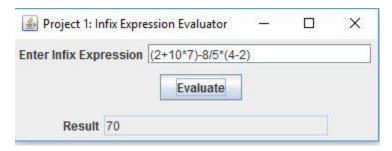


# **Infix Expression:**

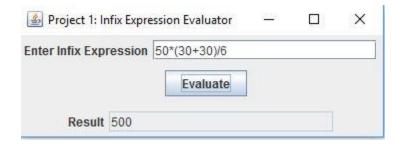
**Case 1:** Enter in Infix Expression (2+3\*5)-8/5\*(5-2)



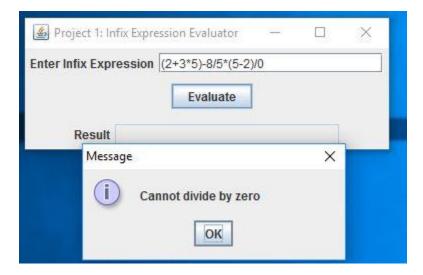
Case 2: Enter in Infix Expression (2+10\*7)-8/5\*(4-2)



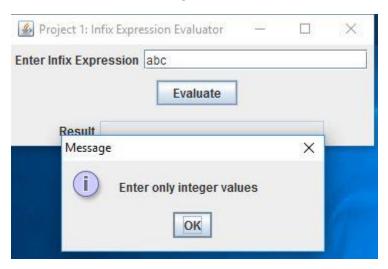
Case 3: Enter in Infix Expression 50\*(30+30)/6



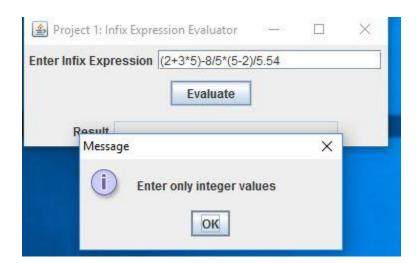
Case 4: Cannot divide by zero (2+3\*5)-8/5\*(5-2)



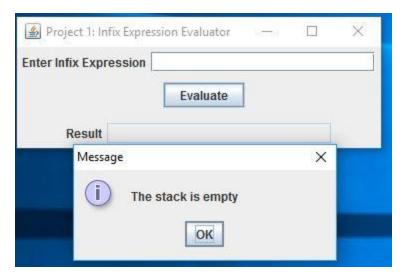
Case 5: Cannot enter in strings abc



Case 6: Cannot enter in doubles (2+3\*5)-8/5\*(5-2)/5.54



Case7: The stack is empty



**Lessons Learned:** 

After completing this project there are many things that were learned. I realize how important stacks are to data structures, and how elements are inserted, retrieved, and removed. Like in previous programming classes, understanding what the problem is asking, and how to implement a solution to solve the problem only comes through trial and error. The hardest part of this project was developing and algorithm that would evaluate and infix expression. Once I figured out how to do that developing the GUI, and calling the class with the infix expression code was easy. All in all, to complete this project, I spent a total of 30 hours.