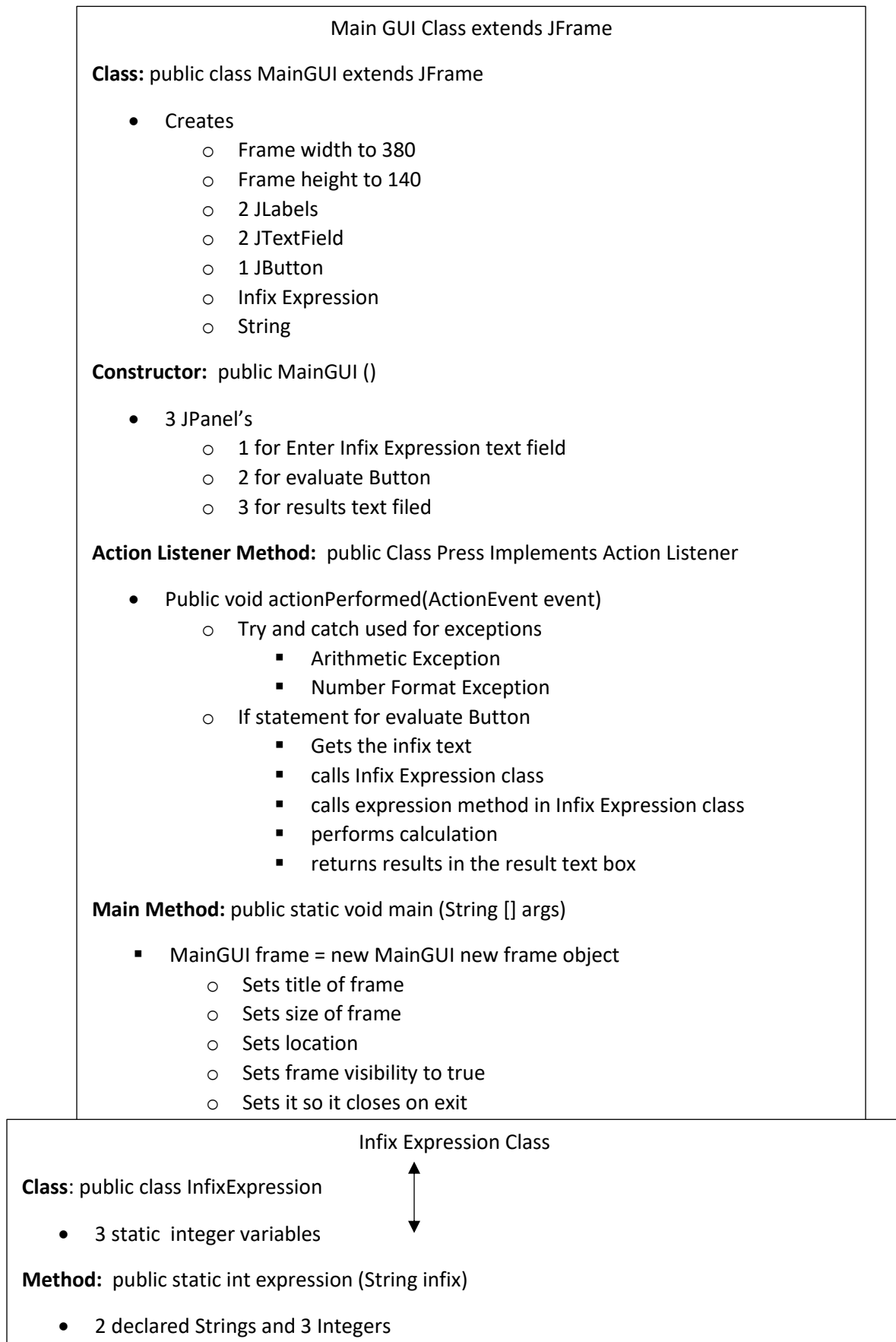


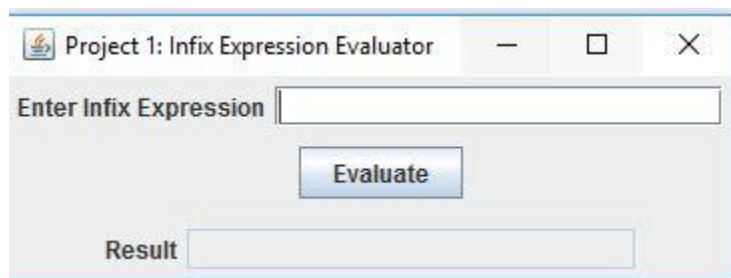
Anthony Borza
Project 1 Write up:

UML Class Diagram:



Test Plan and Screenshots:

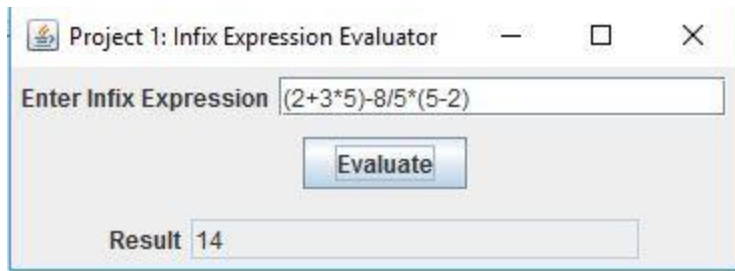
GUI Display:



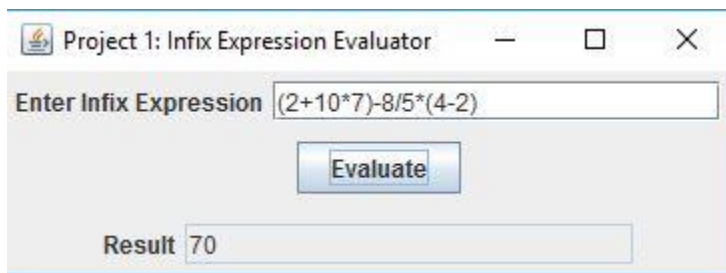
The screenshot shows a window titled "Project 1: Infix Expression Evaluator". Inside the window, there is a label "Enter Infix Expression" followed by a text input field. Below the input field is a button labeled "Evaluate". At the bottom of the window, there is a label "Result" followed by another text input field.

Infix Expression:

Case 1: Enter in Infix Expression $(2+3*5)-8/5*(5-2)$



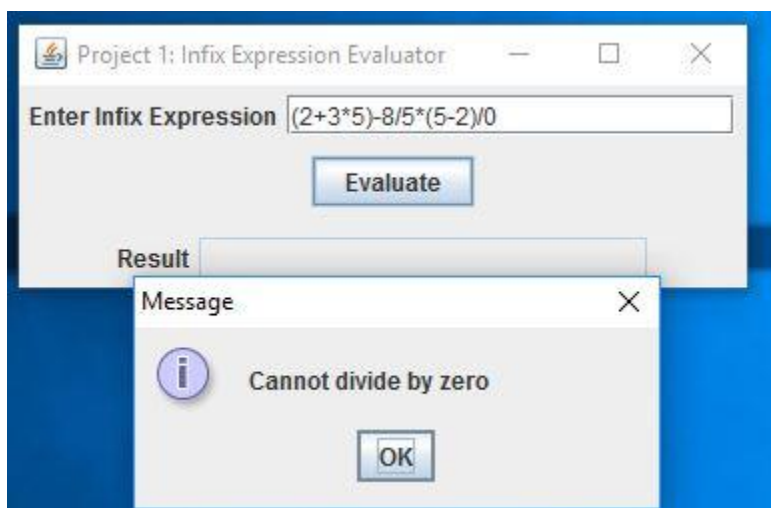
Case 2: Enter in Infix Expression $(2+10*7)-8/5*(4-2)$



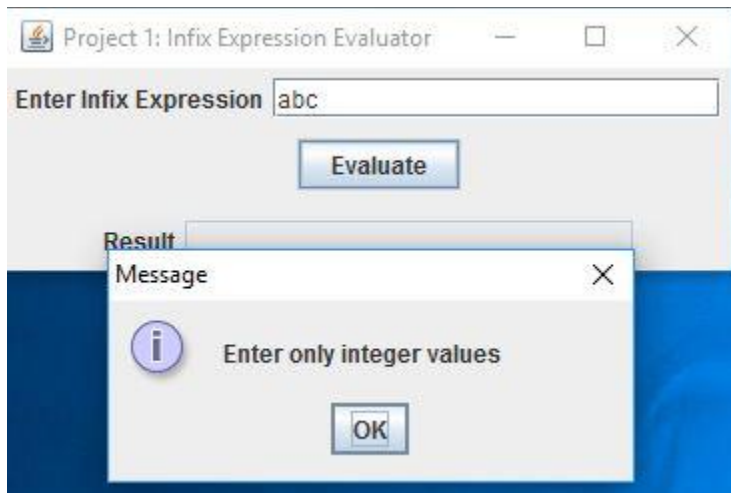
Case 3: Enter in Infix Expression $50*(30+30)/6$



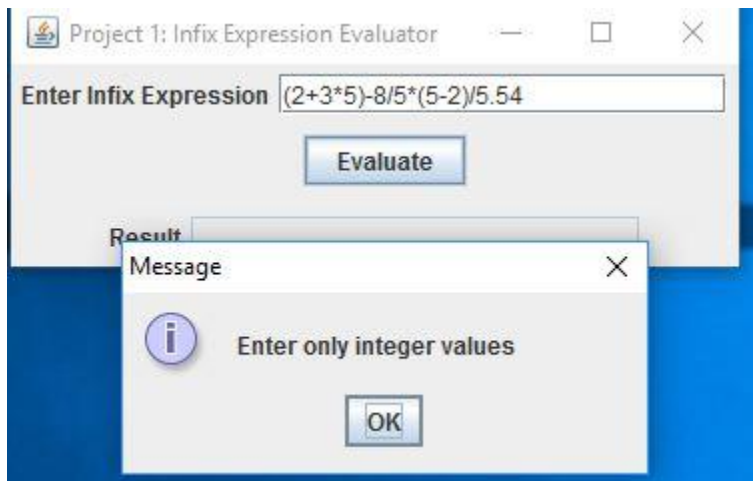
Case 4: Cannot divide by zero $(2+3*5)-8/5*(5-2)$



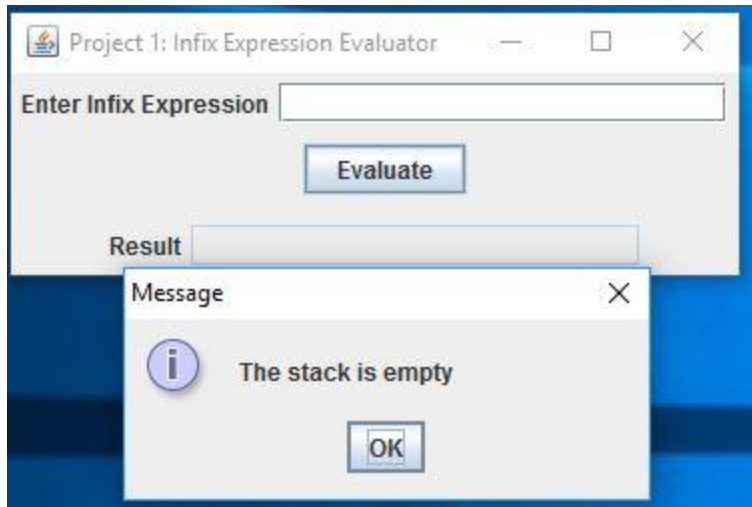
Case 5: Cannot enter in strings abc



Case 6: Cannot enter in doubles $(2+3*5)-8/5*(5-2)/5.54$



Case7: The stack is empty



Lessons Learned:

After completing this project there are many things that were learned. I realize how important stacks are to data structures, and how elements are inserted, retrieved, and removed. Like in previous programming classes, understanding what the problem is asking, and how to implement a solution to solve the problem only comes through trial and error. The hardest part of this project was developing an algorithm that would evaluate an infix expression. Once I figured out how to do that developing the GUI, and calling the class with the infix expression code was easy. All in all, to complete this project, I spent a total of 30 hours.