Postal Panic

By Team Project Postman

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Postal Panic is a single-player puzzle-management game that puts you in charge of a lonely warehouse floor after the rest of the staff has unionized and walked out. Your goal for each in-game hour is to meet the shipping quota printed on your randomized order tickets by colouring, stamping and routing packages correctly before the timer runs out.

Core Controls:

Move Arrow Keys or WASD

Pick-up / Drop box
Spacebar

Pause/Resume timerQuit to menuEsc

Box & Station Interaction:

- Face a box and press Space to lift it.
- While carrying:
- Stand in front of a station and hit Space to drop the box (this will open the minigame).
- Stand in front of a conveyor and hit Space to place the box on the conveyor.
- Press Space elsewhere to set the box on the floor.

Cheat Codes:

- Alt + S Start the game instantly when you're in the start room
- Alt + N Skip straight to the next level/room
- Alt + Q Restart the current level and timer
- Alt + E End the game instantly and go to the end screen

Walkthrough:

In Postal Panic, you begin in the title room, start the shift, and must clear a quota of ticketed packages before the timer expires. Pick up boxes with space, apply the required label at their respective stations, then drop them onto conveyor entrances to ship them. Each subsequent hour adds new mechanics, extra stations, and label presses, demanding route planning for efficiency. Monitor HUD cues, adapt to conveyor locations. For testing or practice, hold Alt and press S to skip the menu, N to advance levels, or Q to restart an hour. Master quick loops, read tickets ahead, and you'll breeze through every shift and meet Forest Corp's relentless quotas.