

# Anthony Resuello

Birmingham, Gravelly Hill | 07950765361 | [Anthony.Resuello@gmail.com](mailto:Anthony.Resuello@gmail.com) | [Projects](#)

## EDUCATION

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<b>Aston University   BSc Computer Science</b>	2022 – 2025
<ul style="list-style-type: none"><li>Graduated with First Class Honours.</li><li>Participated in the Computer Science Industry Club Team Project Showcase, achieving second place.</li></ul>	
<b>Matthew Boulton College   Extended Diploma in Information Technology</b>	2020 - 2022
<ul style="list-style-type: none"><li>Graduated with Triple Distinctions (DDD).</li><li>Participated in the Fujitsu Team Challenge, achieving third place.</li></ul>	

## EXPERIENCE

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<b>Computer Science Industry Club Showcase</b>	March 2024
<ul style="list-style-type: none"><li>Selected to present our team project to a panel of industry professionals.</li><li>Collaborated with a team of four members to develop “Valhalla”, an e-commerce website that sells gaming products.</li><li>Led the front-end development of the project, managing the design, structure and layout of the website.</li><li>Achieved second place in the competition among other selected teams.</li></ul>	
<b>Fujitsu Team Challenge</b>	July 2021
<ul style="list-style-type: none"><li>Participated in the Fujitsu Operation Innovation, a project-based learning programme delivered by the leading technology company Fujitsu, that involved using AI and robotics to address an existing issue in healthcare.</li><li>Worked with six members to develop “Open Mind Intervention”, an informative and interactive website that focused on COVID-19, mental health, and its impact on young people.</li><li>Represented Mathew Boulton College and secured third place among other colleges.</li></ul>	

## PROJECTS

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<b>Pixel Quest – Quiz-based Game   <a href="#">View Project</a></b>
<ul style="list-style-type: none"><li>Developed a quiz-based game using C# that helps students practice and improve their programming knowledge across various programming languages such as Java, C#, JavaScript and Python.</li><li>Implemented game mechanics with multiple choice questions and immediate feedback to help strengthen understanding of programming concepts.</li><li>Applied game-based learning principles to create an interactive and motivating educational tool.</li></ul>
<b>AProject - Project Manager Website   <a href="#">View Project</a></b>
<ul style="list-style-type: none"><li>Developed a project manager website using HTML, CSS, JavaScript, and PHP to help computing students manage their projects.</li><li>Created a project dashboard that allows students to create, update and delete their projects.</li><li>Implemented a user authentication system that involves user registration and login system.</li></ul>
<b>Valhalla – E-commerce Website   <a href="#">View Project</a></b>
<ul style="list-style-type: none"><li>Developed an e-commerce website that sells gaming products with a team four members, managing the front-end development of the website using HTML, CSS, and JavaScript.</li><li>Applied front-end best practices to create an engaging and visually appealing interface for gaming hardware and accessories.</li><li>Designed a responsive layout to ensure usability across desktop and mobile devices.</li></ul>

## SKILLS

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**Languages And Technologies:** Java, JavaScript, SQL, Python, HTML, CSS, PHP.

**Soft Skills:** Creativity, Problem Solving, Communication, Adaptability, Teamwork, Time management.