

Anthony Tedde

FINANCIAL · TECHNICALLY ORIENTED

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Education

LSM(Louvain School of Management) – staggered hours

Brussels, Belgium

MASTER OF SCIENCE (M Sc) IN MANAGEMENT (SPECIALIZATION IN QUANTITATIVE FINANCE)

2012 - 2017

(Master Thesis Subject) “Hedging performances of the Black-Scholes model in imperfect log-normal world”.

HEPCUT(Haute Ecole provinciale de Charleroi - Université du Travail)

Charleroi, Belgium

BACHELOR OF COMPUTER SCIENCE (BCS)

2008 - 2011

- with Honors

Skills

Programming R, C, C++, Ruby, Python, SQL, \LaTeX

Office suite Excel, Project, Outlook, Word, Powerpoint, Visio

Languages English(Professional working proficiency), Français(Native)

Experience

PLAT Corp.

Seoul, S.Korea

CO-FOUNDER & SOFTWARE ENGINEER

Jan. 2016 - PRESENT

- Implemented RESTful API server for car rental booking application(CARPLAT in Google Play).
- Built and deployed overall service infrastructure utilizing Docker container, CircleCI, and several AWS stack(Including EC2, ECS, Route 53, S3, CloudFront, RDS, ElastiCache, IAM), focusing on high-availability, fault tolerance, and auto-scaling.
- Developed an easy-to-use Payment module which connects to major PG(Payment Gateway) companies in Korea.

Undergraduate Research, Machine Learning Lab(Prof. Seungjin Choi)

Pohang, S.Korea

RESEARCHER

Mar. 2016 - Exp. Jun. 2017

- Researched classification algorithms(SVM, CNN) to improve accuracy of human exercise recognition with wearable device.
- Developed two TIZEN applications to collect sample data set and to recognize user exercise on SAMSUNG Gear S.

R.O.K Cyber Command, MND

Seoul, S.Korea

SOFTWARE ENGINEER & SECURITY RESEARCHER (COMPULSORY MILITARY SERVICE)

Aug. 2014 - Apr. 2016

- Lead engineer on agent-less backtracking system that can discover client device's fingerprint(including public and private IP) independently of the Proxy, VPN and NAT.
- Implemented a distributed web stress test tool with high anonymity.
- Implemented a military cooperation system which is web based real time messenger in Scala on Lift.

NEXON

Seoul, S.Korea & LA, U.S.A

GAME DEVELOPER INTERN AT GLOBAL INTERNSHIP PROGRAM

Jan. 2013 - Feb. 2013

- Developed in Cocos2d-x an action puzzle game(Dragon Buster) targeting U.S. market.
- Implemented API server which is communicating with game client and In-App Store, along with two other team members who wrote the game logic and designed game graphics.
- Won the 2nd prize in final evaluation.

Undergraduate Research, Computer Vision Lab(Prof. Bohyung Han)

Pohang, S.Korea

RESEARCHER FOR <DETECTING VIDEO'S TORRENTS USING IMAGE SIMILARITY ALGORITHMS>

Sep. 2012 - Feb. 2013

- Researched means of retrieving a corresponding video based on image contents using image similarity algorithm.
- Implemented prototype that users can obtain torrent magnet links of corresponding video relevant to an image on web site.

Software Maestro (funded by Korea Ministry of Knowledge and Economy)

Seoul, S.Korea

SOFTWARE ENGINEER TRAINEE

Jul. 2012 - Jun. 2013

- Performed research memory management strategies of OS and implemented in Python an interactive simulator for Linux kernel memory management.

ShitOne Corp. (Start-up company)

Seoul, S.Korea

SOFTWARE ENGINEER

Dec. 2011 - Feb. 2012

- Developed a proxy drive smartphone application which connects proxy driver and customer. Implemented overall Android application logic and wrote API server for community service, along with lead engineer who designed bidding protocol on raw socket and implemented API server for bidding.

SAMSUNG Electronics

FREELANCE PENETRATION TESTER

S.Korea

Sep. 2013, Mar. 2011 - Oct. 2011

- Conducted penetration testing on SAMSUNG KNOX, which is solution for enterprise mobile security.
- Conducted penetration testing on SAMSUNG Smart TV.